

# Nature Inspired Optimisation for Delivery Problems

## Chapter 6: Illuminating Problems

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These slides are designed to accompany the book "Nature Inspired Optimisation for Delivery Problems : From Theory to the Real World".

<https://link.springer.com/book/10.1007/978-3-030-98108-2>

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# Illumination Algorithms

# Introduction

- It may be argued that the most powerful tool in our quest to solve delivery problems is not computer hardware and software, but the knowledge and experience of a human expert.
- Techniques such as Evolutionary Algorithms [?] allow computers to become effective at the task of evaluating many solutions in a very short time span. If we require a solution that matches a set of well-defined criterion then such approaches will serve us well.
- In real-world scenarios the user may need to address multiple constraints, stemming from a range of organisational and political objectives and aspirations.

# Introduction

- In the context of the on-demand economy, decisions may also have to taken rapidly as the time scale from a customer placing an order online to expecting delivery grows ever shorter.
- The time available for running (and re-running) algorithms grows shorter, this becomes acute if a last minute change of plan is called for due to issues such as staff shortages, weather or vehicle availability.
- For example the user may be faced with a commitment to make use of low-carbon delivery modes, but might also be under pressure to reduce operating costs. At that point the choice of final decision is perhaps best left to an experienced human expert.

## Illumination Algorithms - MAPElites

- The construction of a non-dominated front gives the user a choice of solutions
- This has the advantage of incorporating the users' expertise and allowing for a level of decision making above the planning undertaken by the algorithm.
- This principle may be extended through the use of an *illumination algorithm*.
- An Illumination Algorithm seeks to find a set of high quality solutions that represent the entire solution space, giving the user a large number of solutions to choose from.

# Illumination Algorithms - MAPElites

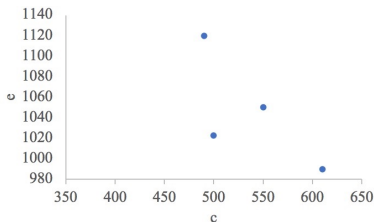
The Map Archive of Phenotypic Elites (MAP-Elites) was developed by Mouret et. al.

- MAPElites finds a structured set of high quality solutions from across the entire search space.
- The user can then use the set of solutions to make an informed choice of final solution
- The key requirements are :
  - that the solutions are held in a structure which allows a user to "browse" through them
  - that the solutions represent high quality (or in real-world terms, useful) solutions.
  - the set encompasses a diverse variety of solutions that illuminates the possibilities open to the user within the search space



# A MapElites example

Consider a logistics problem that has 2 solution characteristics, financial cost  $c$  and environmental impact ( $CO_2$ )  $e$ . Suppose we evolved the following solutions to our problem:



Assuming that  $c$  and  $e$  are integers, We could calculate the number of possible solutions as  $(650 - 350) * (1140 - 950) = 57,000$ . We could attempt to create an archive of 57,000 solutions, but this has a number of drawbacks ...

## A MapElites example. ... cont

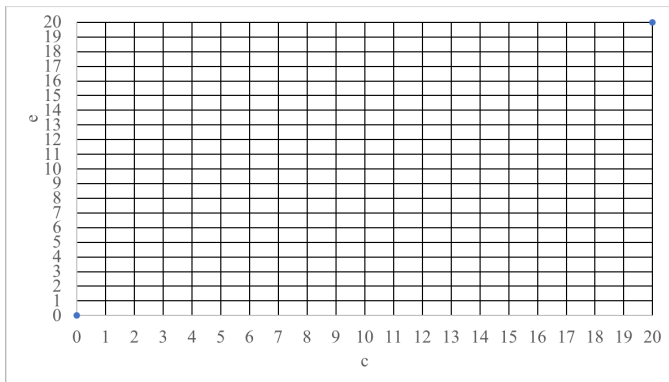
- The resources required to maintain a data structure of 57,000 solutions may impose a severe run-time overhead on our software
- Many of these 57,000 solutions may not be valid solutions
- Many of the solutions may be very similar to others
- Many of the solutions may be of a poor quality

# The MAPElites Archive

- MAP-Elites represents the solution space with a smaller archive set of high quality (or *elite*) solutions.
- The MAP-Elites archive contains a series of "cells", every solution in the solution space maps to a cell. To achieve this, Map Elites scales each solution characteristic into a smaller range. We we might decided to scale our two objectives into the range 1-20.

# MapElites Archive Example

An empty archive might look like this:



# MapElites Archive Example ... cont

For any characteristic the raw value  $r$  can be translated into the scaled value  $s$  as follows:

$$\delta = (max + 1) - min$$

$$cap = \frac{\delta}{b}$$

$$s = int(\frac{r-min}{cap} + 1)$$

**Where**

- $max$  is the maximum value of the characteristic
- $min$  is the minimum value of the characteristic
- $\delta$  is the range of the characteristic
- $cap$  is the size of each bin (the number of raw solutions encompassed by each bin)
- $b$  is the number of bins

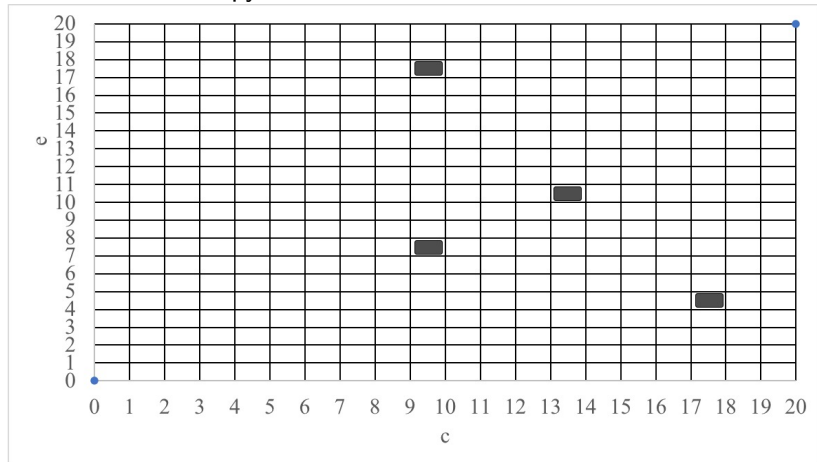
# MapElites Archive Example ... cont

Using this formula our four solutions shown above would map to bins as follows:

Raw		Cell	
c	e	c	e
500	1023	10	8
550	1050	14	11
610	990	18	5
490	1120	10	18

# MapElites Archive Example ... cont

Which would occupy the archive as follows:



# MAPElites Archives in Detail

- Our example archive of 400 cells which is designed to cover a search space of 57,000 possible solutions
- There are  $\sim 142$  actual solutions that map to each cell, so there is a significant chance that a solution will be generated that maps to a cell that is already occupied.
- We use a *fitness* value  $f$  to determine which solution should occupy a cell.



# MAPElites Fitness

- Our example problem has the solution characteristics  $(c, e)$ , in addition to this we now need a fitness value  $f$ .
- In this case we could use distance travelled as our fitness
- The overall distance travelled will have a relationship with  $c$  and  $e$  less distance should equate to less environmental impact and less cost.

# The MAPElites Algorithm

**Procedure** MAP-Elites(*init*,*totEvals*,*xOverPressure*)

buckets = 20 dimensions = 2 evals = 0

map.initialise(buckets,dimensions)

**while** *evals* < *init* **do**

    | add(map,new Individual())

**end**

**while** *evals* < *totEvals* **do**

    | **if** *random()* < *xoverPressure* **then**

        | c = new Individual(map.random(),map.random())

    | **end**

    | **else**

        | c = new Individual(map.random())

    | **end**

    | c.mutate()

    | add(map,c)

**end**

**return** map

# The MAPElites Algorithm

```
Procedureadd(map,n)
key = getKey(n)
if map.get(key) == null then
|   map.put(key,n)
end
else
|   old = map.get(key)
|   if new.fitness() < old.fitness() then
|       map.put(key,n)
|   end
end
EndProcedure
```

## Using MAP-Elites to Plan Deliveries

# Case Study

- We will examine the problem from the previous chapter from the perspective of the planner who must find a solution that best matches the current business objectives and constraints,
- We will also add cargo bikes into the scenario.
- An updated model is required that identifies the costs associated with making deliveries.

# Solution Characteristics

The solution characteristics that may be considered by the planner

	<b>Solution Characteristic</b>
1	The total daily fixed cost
2	The staff total staff cost
3	The total vehicle running cost
4	The cost per delivery (per crate)
5	The emissions produced
6	The % of deliveries made by bike
7	The % of the distance made by bike
8	The number of bicycles required
9	The number of vans required

Using MAP-Elites we can optimise taking into account all of the above and then allowing the manager to select a solution based on their requirements.

# Implementation

Building on the EA used in the previous chapter we need a revised representation to take into account the preferred delivery mode (cycle or van).

An example chromosome might look like this :

5,0,V	2,0,B	4,0,B	8,0,B	1,0,B	7,1,B	3,0,B	6,0,B
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Where each gene contains 3 items,

- **Customer id** 1- $n$
- **New Route** 0—1
- **Preferred Mode** V—B

Note that As we have two modes, we must have two sets of travelling times.

# The Revised Decoder

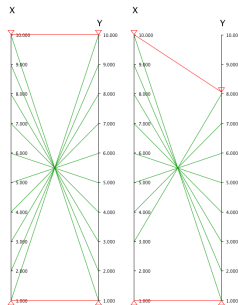
- A revised decoder calculates the fitness and appropriate values for each of the solution characteristics, allowing solutions to be mapped to the appropriate cell within the archive.
- When a new route is commenced, the mode (Van or Cycle) is determined based on the preferred mode of the first customer



# Setting The Ranges of the Solution Characteristics

- One aspect of MAP-Elites implementation that requires careful consideration is the setting of the maximum and minimum values required to normalise each solution characteristic.
- If characteristics  $x$  and  $y$  are opposed, setting the maximum value for  $x$  too low may make it impossible to find solutions with low values of  $y$ .

The effect of reducing the upper bound of  $Y$  (right).

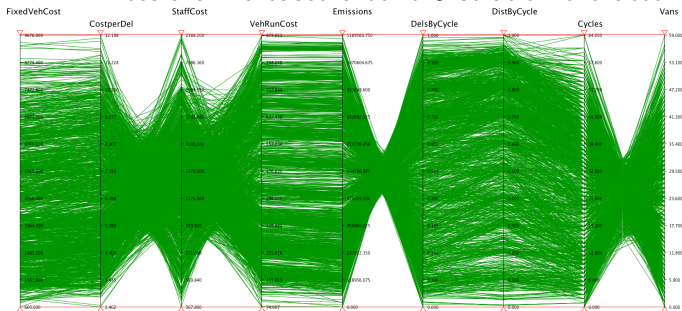


# Supporting Solution Choice

- A convenient means of visualising the contents of the archive is the use of a *parallel coordinates* plot
- Each solution characteristic becomes a vertical axis
- Each solution is plotted using a poly-line that intersects the axis at the appropriate points

# Parallel Coordinates

A MAPElites archive based around 9 solution characteristics:

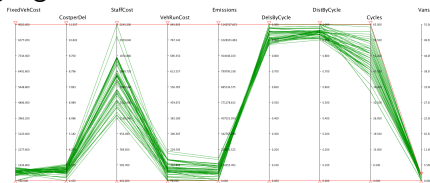


# Parallel Coordinates

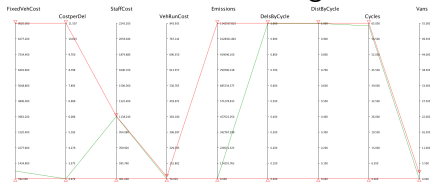
- When an archive contains many solutions it can be difficult to distinguish them on the PC plot.
- Using an interactive PC plot can allow the user to those solutions that pass through specific areas of the axis

# Parallel Coordinates

Highlight solutions with low numbers of vans



Highlight solutions low numbers of vans AND low staff cost AND low vehicle running cost



## Summary

# Conclusions

- MAPElites allows us to change how we think about optimisation, instead of searching for a single or small number of solutions MAPElites attempts to fill an archive
- MAPElites treats all objectives equally when filling the archive
- An effective method of supporting the user when selecting the final solution from the archive is necessary (parallel coordinates).