# Unsupervised Classification

(Cluster Analysis Group the observations into k distinct natural groups)

## Hierarchical clustering:

We have a dataset with *n* observations and we want to group the observations into *k* distinct natural groups of similar observations.

We distinguish three stages of cluster analysis:

Input Stage

Algorithm stage

Output stage

## Input Stage

- 1. Scaling:
- a) Divide variables by the standard deviation.
- b) Spherize the data: Invariance under afine transformations.

$$Z = A Y$$
;  $A = Chol (S)^{-1}$  or the symmetric square root  $S^{-1/2}$ ;

c) Spherize the data with the within variance.

$$T = W + B$$

To obtain W use iteration.

# Hierarchical clustering

2. Similarity and dissimilarity measures.

Clustering methods require the definition of a similarity or dissimilarity measure. For example an inter-point distance  $d(x_1,x_2)$  and an inter-cluster distance  $d^*(C_1,C_2)$  are examples of dissimilarity.

The inter point distance is often taken to be the Euclidean distance or Mahalanobis distance. Some times we may use the Manhattan distance.

When the data is not metric we may define any distance or similarity measure from characteristics of the problem. For example for binary data given any two vector observations we construct the table

	1	0	Total
1	a	b	a+b
0	c	d	c+d
Total	A+c	b+d	P

Then we define distance as the square root of the  $\chi^2$  statistic.

Also 
$$d = 1 - (a+d)/p$$
 or  $d = 1 - a/(a+b+c)$ 

# Hierarchical clustering

#### Build a hierarchical tree

- Inter point distance is normally the Euclidean distance (some times we may use Manhattan distance).
- Inter cluster distance:
  - Single Linkage: distance between the closes two points
  - Complete Linkage: distance between the furthest two points
  - Average Linkage: Average distance between every pair of points
  - Ward: R^2 change.
- Build a hierarchical tree:
  - 1. Start with a cluster at each sample point
  - 2. At each stage of building the tree the two closest clusters joint to form a new cluster.

# Hierarchical clustering: Ward's method

At any stage we construct the dissimilarity matrix (or distance matrix) reflecting all the inter-cluster distances between any pair of categories.

We build a hierarchical tree starting with a cluster at each sample point, and at each stage of the tree

Build dissimilarity matrix

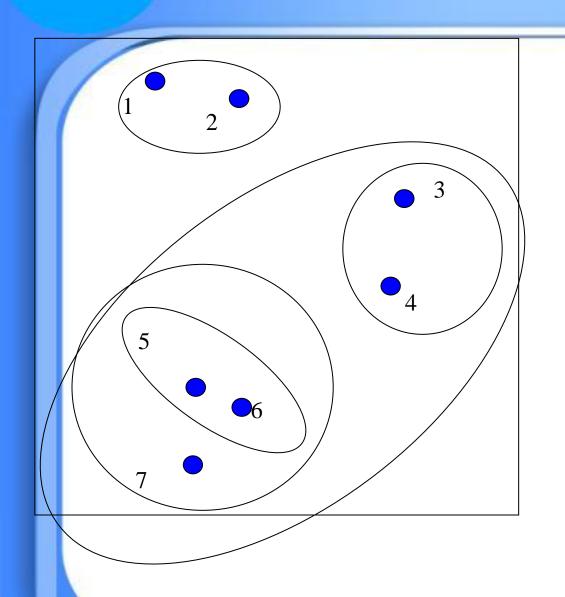
The two closest clusters joint to form a new cluster.

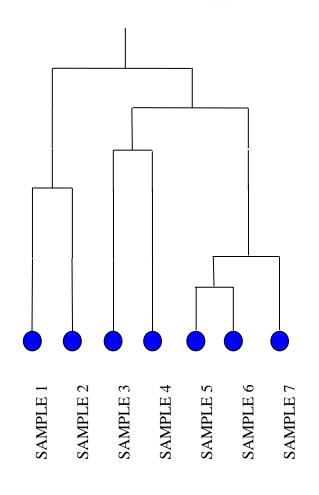
Once we finish building the tree the question becomes: "how many clusters do we chose?"

One way of making this determination is by inspecting the hierarchical tree and finding a reasonable point to break the clusters. We can also plot the criteria function for the different number of cluster and visually look for unusually large jumps. In the example below with WARD's clustering method we stop at the first place where the  $R^2$  change (percent-wise) is large.

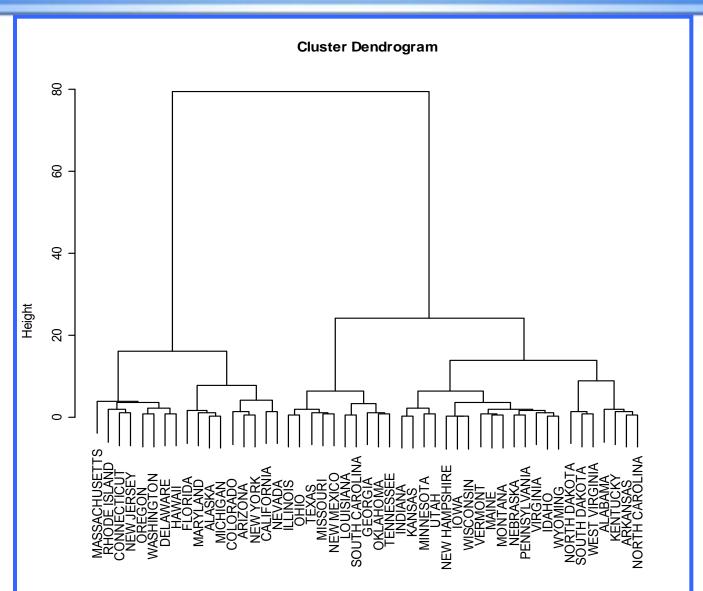
10	CL45	CL15	24	0.008555	0.824891
9	CL25	CL16	84	0.009749	0.815142
8	CL23	CL13	49	0.009836	0.805306
7	CL8	CL22	67	0.009713	0.795593
6	CL17	CL11	134	0.037362	0.758231
5	CL9	CL14	102	0.037383	0.720848

# Hierarchical Cluster Example

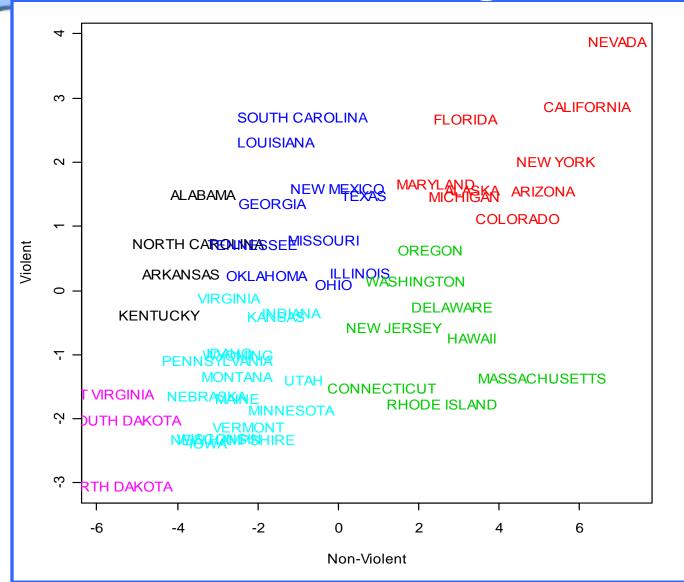




# Cluster Analysis: Dendrogram using Ward's method



# Cluster Analysis: 6 clusters selected using Ward's method



# Non Hierarchical clustering: k-means

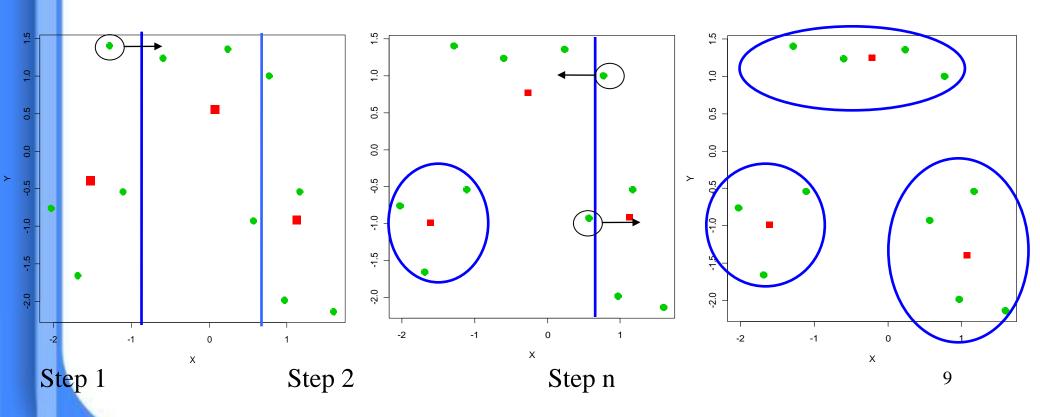
## Centroid methods. *k-means* algorithm:

We start with a choice of k clusters and a choice of distance.

- a. Determine the initial set of *k* clusters. *k* seed points are chosen and the data is distributed among *k* clusters.
- b. Calculate the centroids of the *k* clusters and move each point to the cluster whose centroid is closest.
- c. Repeat step b. until no change is observed.
- This is the same as optimizing the  $R^2$  criteria. At each stage of the algorithm one point is moved to the cluster that will optimize the criteria function. This is iterated until convergence occurs. The final configuration has some dependence on the initial configuration so it is important to take a good start.
- One possibility is to run *WARD*'s method and use the outcome as initial configuration for *k-means*.

# Centroid methods: K-means algorithm. .

- 1. K seed points are chosen and the data is distributed among k clusters.
- 2. At each step we switch a point from one cluster to another if the  $R^2$  is increased.
- 3. Then the clusters are slowly optimized by switching points until no improvement of the R<sup>2</sup> is possible



# Non Hierarchical clustering: PAM

#### **PAM**

Pam is a robust version of *k-means*.

It used the medioids as the center and  $L_1$  distance (Manhattan) and it is otherwise the same as K-means.

The cluster R package contains the pam function.

## **Model Based Hierarchical Clustering**

Another approach to hierarchical clustering is model-based clustering, which is based on the assumption that the data are generated by a mixture of underlying probability distributions.

The *mclust* function fits model-based clustering models. It also fits models based on heuristic criteria similar to those used by *pam*.

The R package *mclust* and the function of the same name are available from CRAN.

The *mclust* function is separate from the cluster library, and has somewhat different semantics than the methods discussed previously.

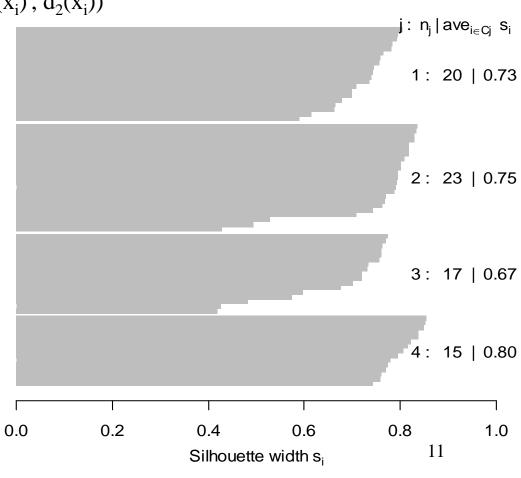
## Detecting the number of clusters: silhouette graphs

library(cluster); data(ruspini); plot(silhouette(pam(ruspini, k=4)), main = paste("k = ",4), do.n.k=FALSE)

Silhouette value  $s_i = (d_2(x_i) - d_1(x_i))/Max((d_1(x_i), d_2(x_i)))$ 

where  $d_1(x_i)$  is the average distance of  $x_i$  to its cluster and  $d_2(x_i)$  is the average distance of  $x_i$  to its closest cluster.

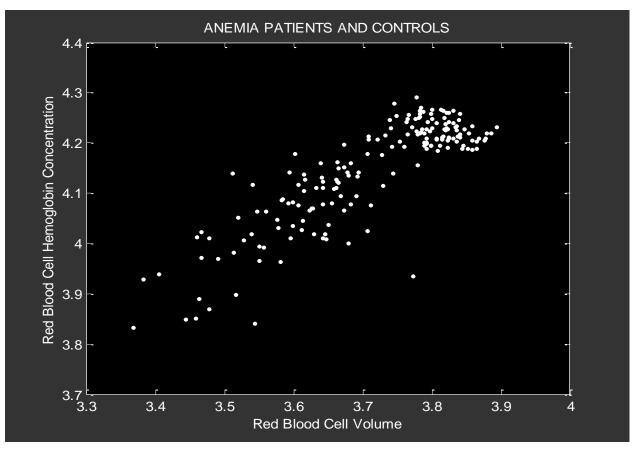
Ave Silhouette statistic =  $Ave(s_i)$ 



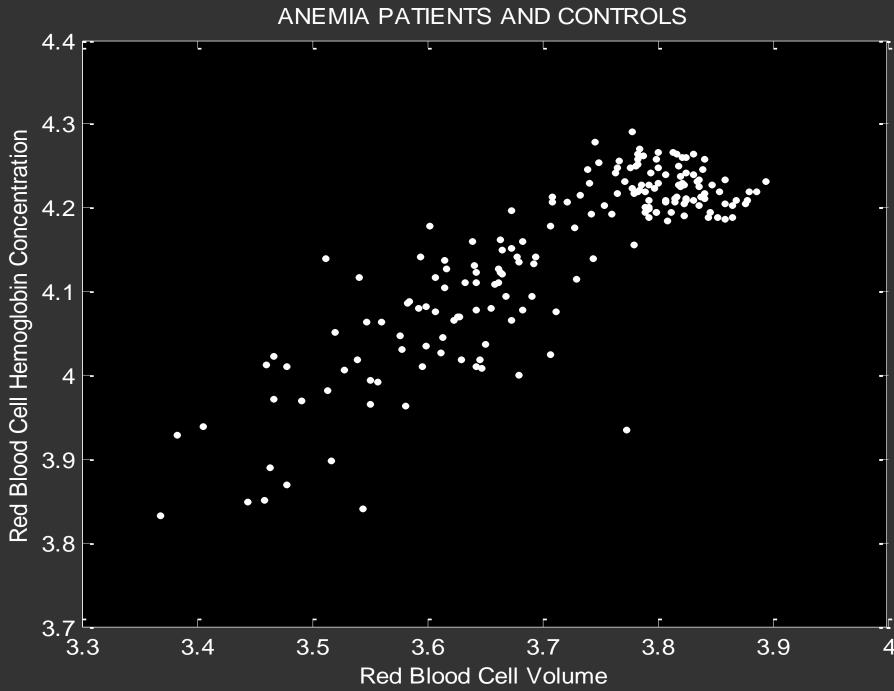
Average silhouette width: 0.74

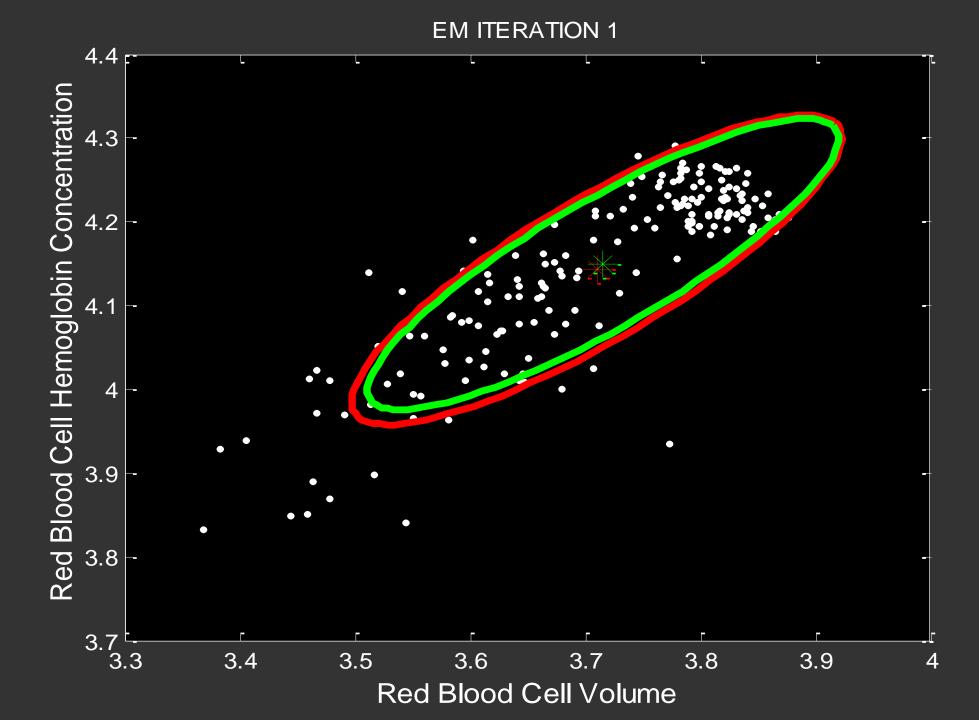
# Model-based Clustering

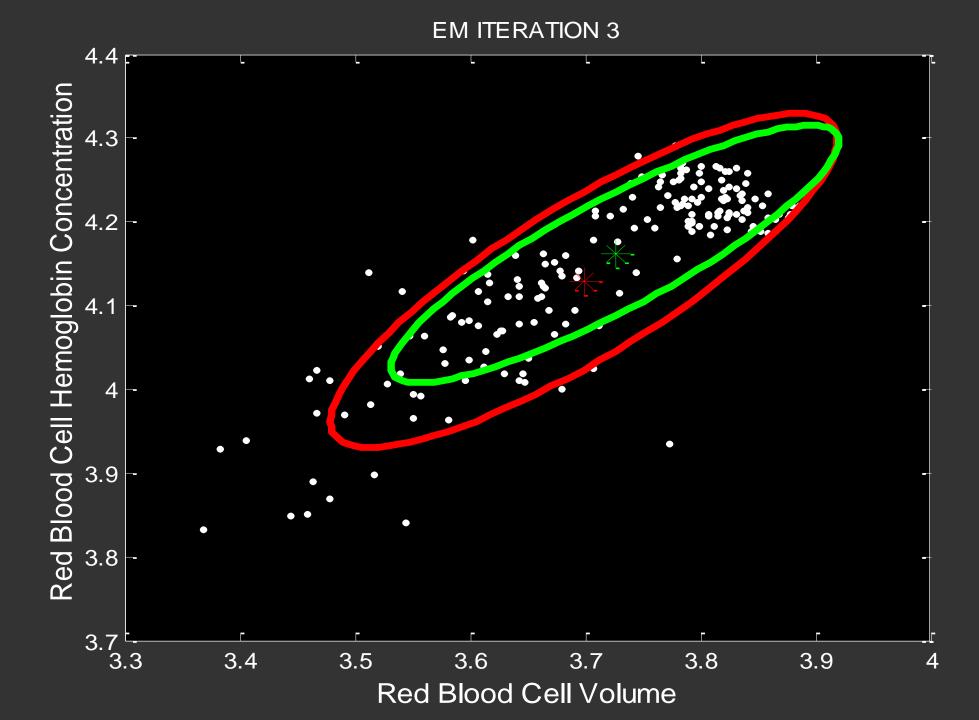
$$f(x) = \sum_{k=1}^{K} \pi_k f_k(x; \theta_k)$$

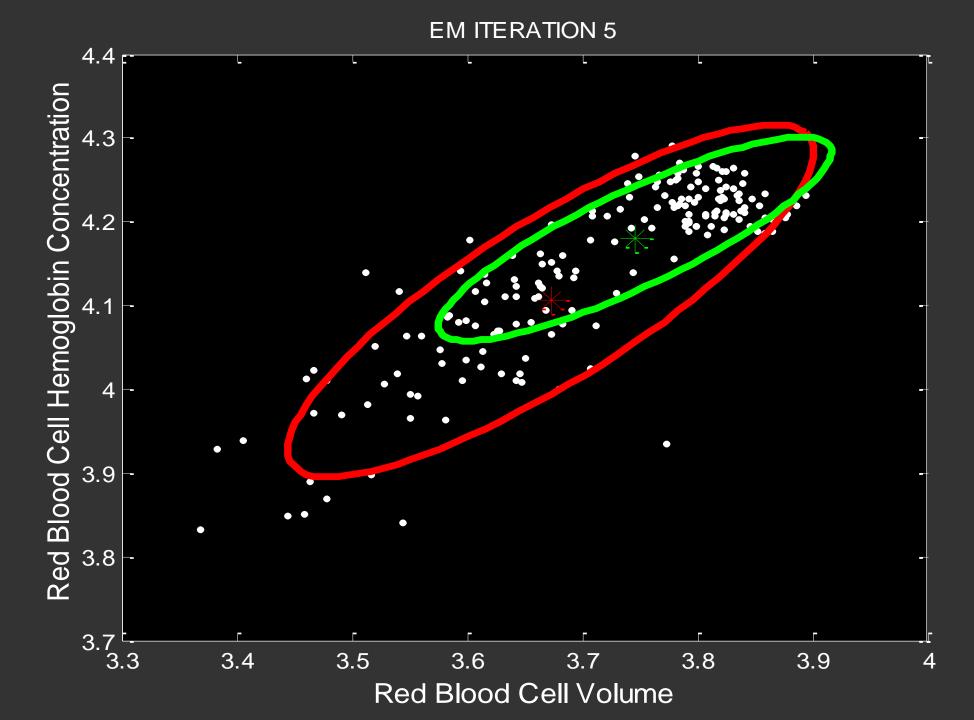


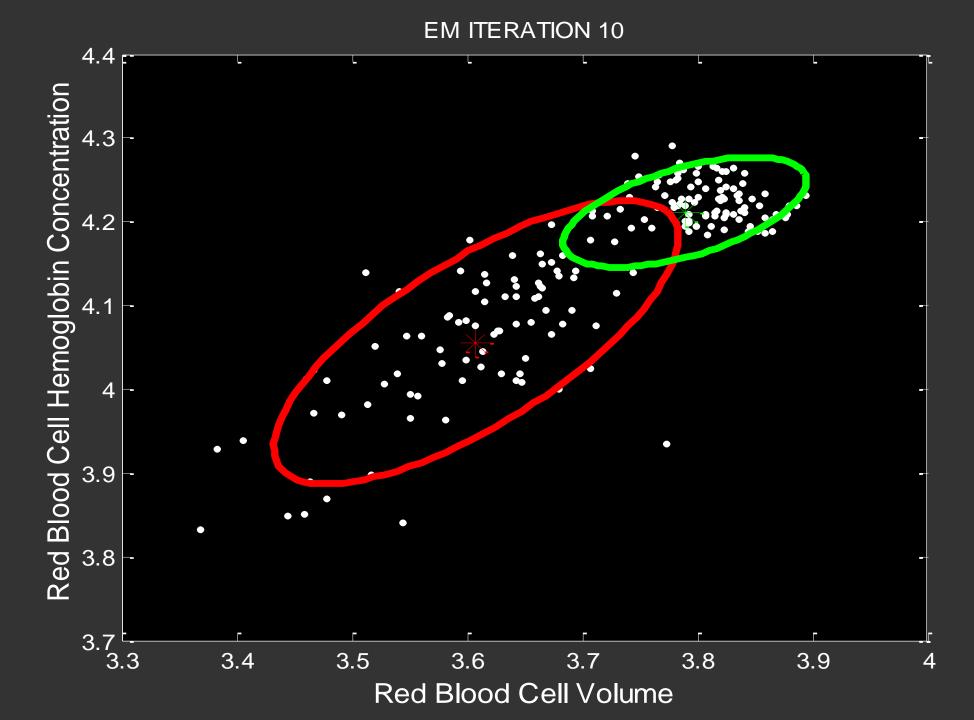
Padhraic Smyth, UCI

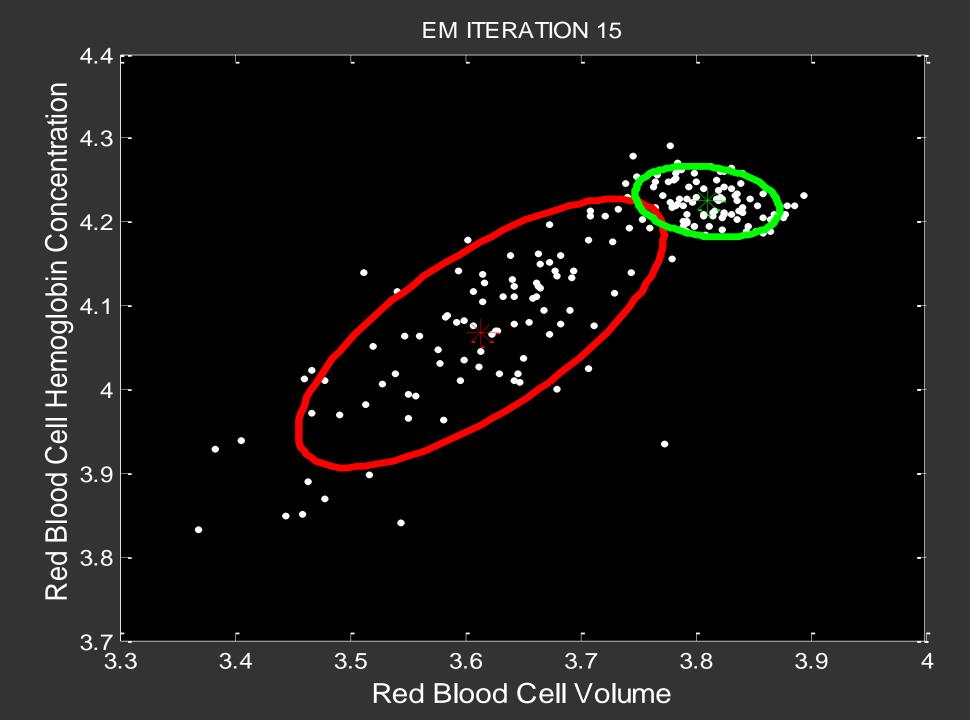


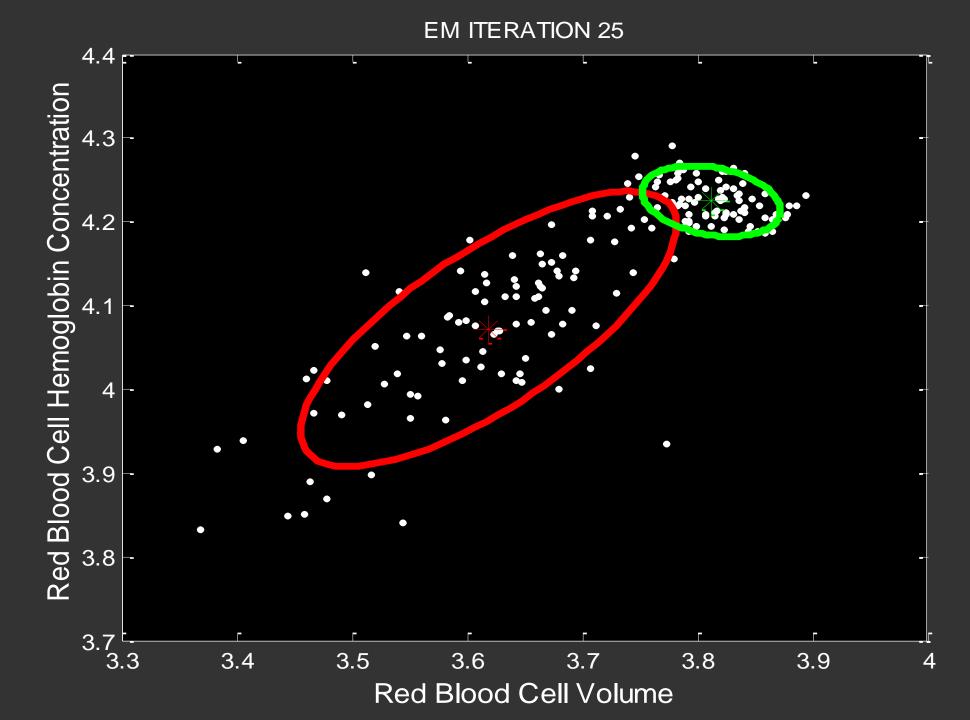












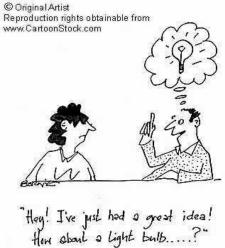
# Mixtures of {Sequences, Curves, ...}

$$p(D_i) = \sum_{k=1}^K p(D_i \mid c_k) \alpha_k$$

## **Generative Model**

- select a component c<sub>k</sub> for individual i
- generate data according to  $p(D_i \mid c_k)$
- $p(D_i | c_k)$  can be very general
- e.g., sets of sequences, spatial patterns, etc

[Note: given  $p(D_i | c_k)$ , we can define an EM algorithm]



# Megavariate data: ABC clustering

- 1. A Bootstrap approach called ABC
  Refers to the Bagging of genes and samples from Microarray
  data. Genes are bagged using weights proportional to their variances.
- 2. By creating new datasets out of subsets of columns and genes we are able to create estimates of the class response several hundred times.
- 3. These estimates are then used to obtain a dissimilarity (distance) measure between the samples of the original data.
- 4. This dissimilarity matrix is then adopted to cluster the data.

### Data

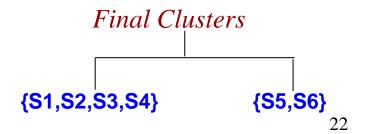
Gene	S1	S2	<b>S</b> 3	<b>S4</b>	S5	S6
G8521	1003	1306	713	1628	1268	1629
G8522	890	705	566	975	883	1005
G8523	680	749	811	669	724	643
G8524	262	311	336	1677	1286	1486
G8525	254	383	258	1652	1799	1645
G8526	81	140	288	298	241	342
G8527	4077	2557	2600	3394	2926	2755
<b>G8</b> 528	2571	1929	1406	2439	1613	5074
<b>G8</b> 529	55	73	121	22	141	44
G8530	1640	1693	1517	1731	1861	1550
<b>G8</b> 531	168	229	284	220	310	315
<b>G8</b> 532	323	258	359	345	308	315
<b>G8</b> 533	12131	11199	14859	11544	11352	11506
<b>G8</b> 534	11544	11352	12131	11199	14859	12529
<b>G8</b> 535	1929	1406	2439	254	383	258
<b>G8</b> 536	191	140	288	298	241	342
G8537	4077	2557	2600	3394	2926	2755
<b>G8</b> 538	2571	1613	5074	1652	1799	1645
<b>G8</b> 539	55	73	121	22	91	24
<b>G8</b> 540	1640	1693	1517	1731	1861	1750
<b>G8</b> 541	168	229	284	220	312	335
<b>G8</b> 542		258	359	345	298	325
<b>G8</b> 543	2007	1878	1502	1758	2480	1731
<b>G8</b> 544	2480	1731	2007	1878	1502	1758
G8545	1652	1799	1645	254	383	258
<b>G8</b> 546		241	342	81	150	298
G8547	2607	3394	2926	2755	3077	2227
<b>G8</b> 548		1929	1406	2439	1613	5074
<b>G8</b> 549	121	22	55	730	201	35
G8550	1640	1693	1517	1731	1861	1550

## Select n samples and g genes

Gene	<b>S1</b>	<b>S2</b>	<b>S4</b>	<b>S5</b>	<b>S6</b>
G8523	680	749	669	724	643
G8524	262	311	1677	1286	1486
G8528	2571	1929	2439	1613	5074
G8530	1640	1693	1731	1861	1550
G8537	4077	2557	3394	2926	2755
G8545	1652	1799	254	383	258
G8547	2607	3394	2755	3077	2227

## Compute similarity

<b>Similarity</b>	<b>S1</b>	<b>S2</b>	<b>S</b> 3	<b>S4</b>	<b>S5</b>	<b>S6</b>
<b>S1</b>	0	6	7	7	0	0
<b>S2</b>	6	0	<b>5</b>	5	1	1
<b>S</b> 3	7	5	0	8	0	0
<b>S4</b>	7	5	8	0	2	2
<b>S5</b>	0	2	0	2	0	<b>10</b>
<b>S6</b>	0	2	0	2	10	0



# Examples

For each data set:

# Genes Selected=  $\sqrt{G}$ ,

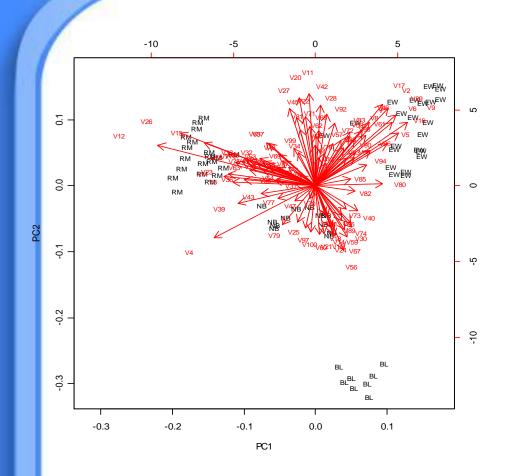
# Simulations = 500

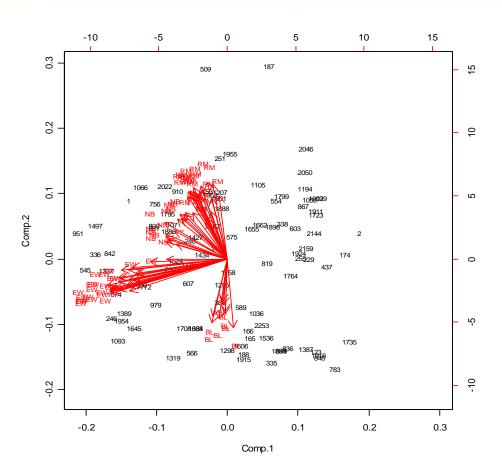
Genes Bagged By Variance

	Armstrong	Colon	Tao	Golub	Iris
BagWeight	0.01	0.1	0.2	0.17	0.05
BagEquiWeight	0.07	0.48	0.2	0.36	0.11
BagWholeData	0.08	0.48	0.3	0.4	0.05
NoBagWeight	0.01	0.1	0.2	0.17	0.08
NoBagEquiWeight	0.03	0.37	0.2	0.4	0.13
Ward	0.1	0.48	0.4	0.29	0.09
Kmeans	0.06	0.48	0.4	0.21	0.11

# Biplot of the first two principal components.

# Biplot of the first two Principal components.





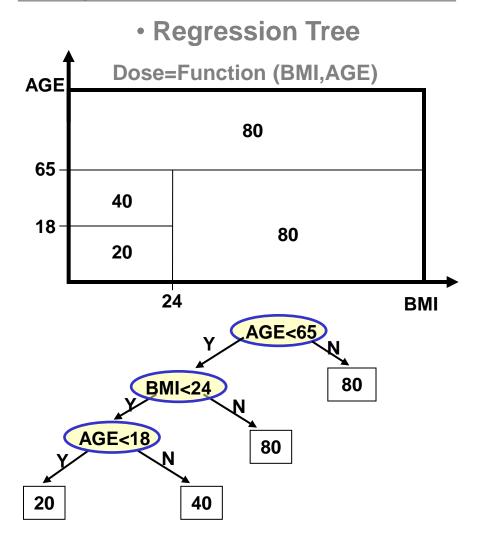
# Supervised Classification: Recursive Partition (CART)

## I. Dependent variable is categorical

•Classification Trees, Decision Trees Example: A doctor might have a rule for choosing which drug to prescribe to high cholesterol patients.

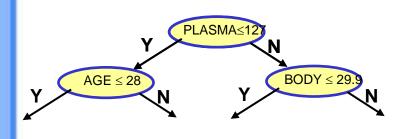
# High Blood Pressure? Y N Age<30 Y N Drug A Drug B Drug B Drug A Drug B

## II. Dependent variable is numerical

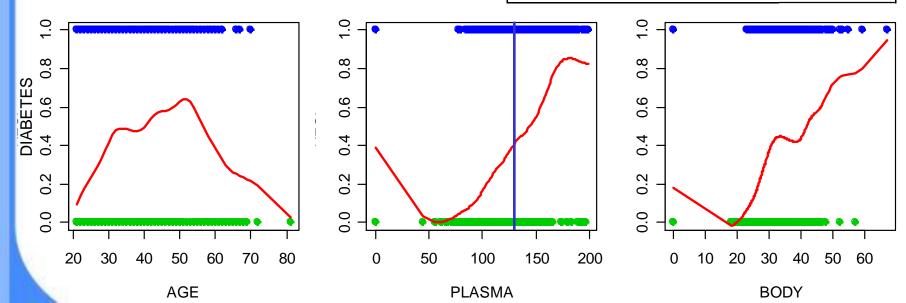


## Classic Example of CART: Pima Indians Diabetes

- 768 Pima Indian females, 21+ years old; 268 tested positive to diabetes
- 8 predictors: PRG, PLASMA, BP, THICK, INSULIN, BODY, PEDIGREE, AGE
- OBJECTIVE: PREDICT DIABETES

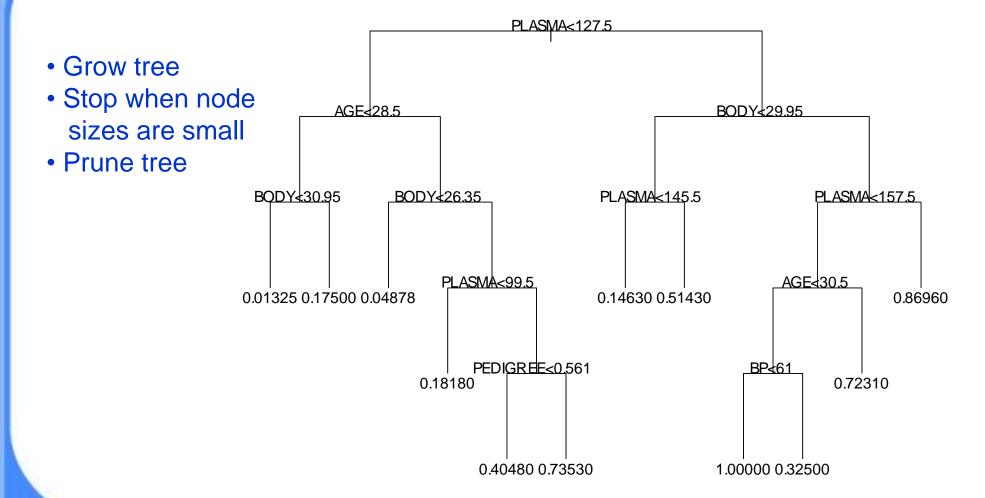


Node	CART	N	P(Diabetes)
Combined	993.5	768	35%
PLASMA<=127	854.3	485	19%
PLASMA>127		283	61%
AGE<=28	916.3	367	19%
AGE>28		401	49%
BODY<=27.8	913.7	222	12%
BODY>27.8		546	44%



## Classic Example of CART: Pima Indians Diabetes

## **CART Algorithm**



# CART Algorithm & criteria functions

## CART ALGORITHM

- -Build the tree until the terminal buckets are small.
- -At each node find the split that optimizes the criteria
- -Prune the tree using Cross-Validation or Mallow's Cp

Criteria For regression trees: Equal variances(CART): 
$$\mathbf{h} = \frac{N_L \hat{\sigma}_L^2 + N_R \hat{\sigma}_R^2}{N_L + N_R}$$

Non equal variances:  $\mathbf{h} = \frac{N_L \log \hat{\sigma}_L^2 + N_R \log \hat{\sigma}_R^2}{N_L + N_R}$ 

For classification trees: criteria functions

$$\mathbf{h} = p_L \min(p_L^0, p_L^1) + p_R \min(p_R^0, p_R^1)$$

$$\mathbf{h} = p_L (-p_L^0 \log p_L^0 - p_L^1 \log p_L^1) + p_R (-p_R^0 \log p_R^0 - p_R^1 \log p_R^1)$$
(C5)
$$\mathbf{h} = p_L p_L^0 p_L^1 + p_R p_R^0 p_R^1$$
(CART)

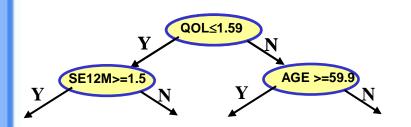
## Case Study

A study compares azithromycin extended release (AZ-ER) versus moxicillin/ clavulanate potassium (A/C) in subjects with acute bacterial sinusitis (ABS)

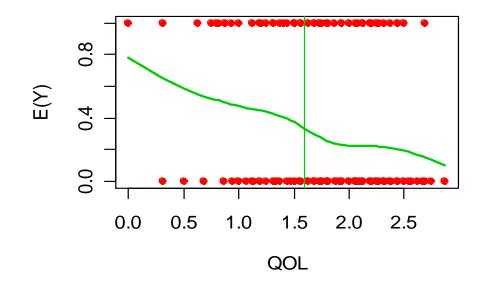
		<b>AZ-ER</b> (N=236)	A/C (N=238)
	Age of Subject	46.5 (13.5)	46(12.4)
	BMI	29.3(7.7)	29.2(7.4)
	Gender	F: 161 M: 75	F:162 M:76
	Smoking	Never:150 Ex:44 Current: 42	Never:156 Ex:43 Current: 39
	Med in last 30 days	Nasal: 12 Decongestant: 70 Antistamine: 38	16 63 29
	Race	A:3 B:8 H:11 O:214	A:5 B:5 H:7 O:221
	History of Allergy	N: 145 Y:91	N:152 Y:66
	Fever	N: 174 Y:62	N:152 Y:66
	Symptoms Duration	Med =4W	Med=4W
	QOL at Enrolment	Med =1.8	Med=1.78
-	Episodes in 12 months	Med =1	Med=1

## **Example of using CART:**

- 236 AZ-ER PATIENTS.
- 11 Predictors
- OBJECTIVE: PREDICT RESPONSE IN 5 DAYS



Node	CART	N	P()
Combined	70	236	30%
QOL_ENRL>=1.59	32	,	
QOL_ENRL<1.59	33		
SE12M>=1.5	21	,	
SE12M <1.5	48		
AGE >= 65	15		
AGE <65	54		



## **CART ALGORITHM:**

- -Build the tree until the terminal buckets are small.
- -At each node find the split that optimizes the criteria
- -Prune the tree using Cross-Validation or Mallow's Cp

## **CART** criteria functions:

•For regression trees

$$\mathbf{h} = \frac{N_L \hat{\sigma}_L^2 + N_R \hat{\sigma}_R^2}{N_L + N_R}$$

•For classification trees:

$$\mathbf{h} = p_L p_L^0 p_L^1 + p_R p_R^0 p_R^1$$
 (Gini Index)

# **Competing methods**

## **Recursive Partition:**

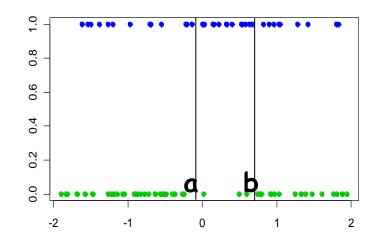
Find the partition that best approximates the response.

For moderate/large datasets partition tree may be too big

Data Mining Trees (ARF)



Find bump that optimizes criteria
Subsets are more "robust"
Not all interesting subsets are found



# DATA PREPROCESSING RECOMMENDATIONS FOR TREES

#### a. Make sure that all the factors are declared as factors

Some times factor variables are read into R as numeric or as character variables. Suppose that a variable RACE on a SAS dataset is coded as 1, 2, 3, 4 representing 4 race groups. We need to be sure that it was not read as a numeric variable, therefore we will first check the types of the variables. We may use the functions "class" and "is factor" combined with "sapply" in the following way.

```
sapply(w,is.factor) or sapply(w,class)
```

Suppose that the variable "x" is numeric when it is supposed to be a factor. Then we convert it into factor:

```
w$x = factor(w$x)
```

#### b. Recode factors:

Sometimes the codes assigned to factor levels are very long phrases and when those code are inserted into the tree the resulting graph can be very messy. We prefer to use short words to represent the codes. To recode the factor levels you may use the function "f.recode": > levels(w\$Muscle)

```
[1] "" "Mild Weakness"
[3] "Moderate Weakness" "Normal"
> musc =f.recode(w$Muscle,c("","Mild","Mod","Norm"))
> w$Musclenew = musc
```

# Example Hospital data

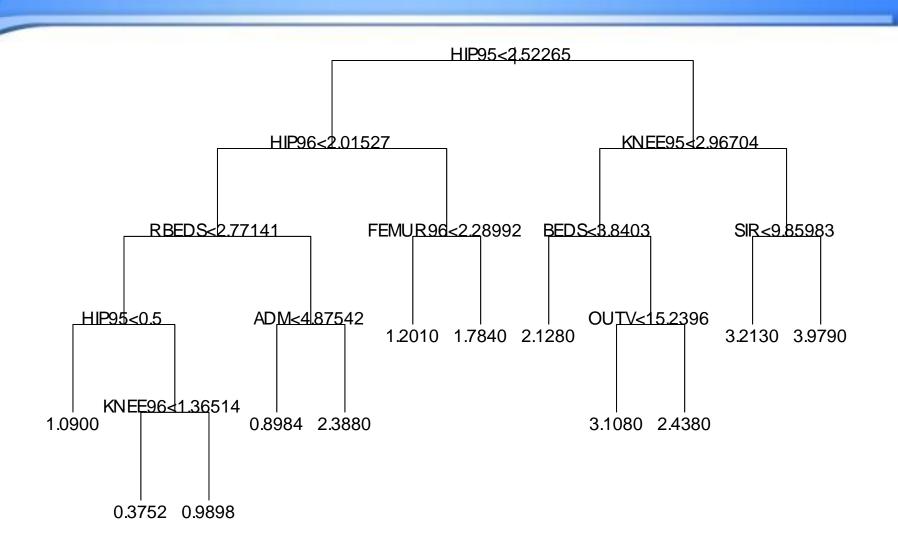
```
hospital = read.csv("hospital.csv")
library(rpart)
hosp = hospital[1:1000,-c(1:4,10)]
hosp$TH = factor(hosp$TH)
hosp$TRAUMA = factor(hosp$TRAUMA)
hosp$REHAB = factor(hosp$REHAB)

u=rpart(log(1+SALES12)~.,data=hosp,control=rpart.control(cp=.01))
plot(u); text(u)
u=rpart(log(1+SALES12)~.,data=hosp,control=rpart.control(cp=.001))
plot(u,uniform=T) ; text(u)
```

# Regression Tree for log(1+Sales)

```
HIP95 < 40.5 [Ave: 1.074, Effect: -0.76]
    HIP96 < 16.5 [Ave: 0.775, Effect: -0.298]
        RBEDS < 59 [Ave: 0.659, Effect: -0.117]
           HIP95 < 0.5 [Ave: 1.09, Effect: +0.431 ] -> 1.09
           HIP95 >= 0.5 [Ave: 0.551, Effect: -0.108]
                KNEE96 < 3.5 [Ave: 0.375, Effect: -0.175 ] -> 0.375
               KNEE96 >= 3.5 [Ave: 0.99, Effect: +0.439] -> 0.99
        RBEDS >= 59 [Ave: 1.948, Effect: +1.173 ] -> 1.948
   HIP96 >= 16.5 [Ave: 1.569, Effect: +0.495]
        FEMUR96 < 27.5 [Ave: 1.201, Effect: -0.368] -> 1.201
        FEMUR96 \geq 27.5 [Ave: 1.784, Effect: +0.215] \rightarrow 1.784
HIP95 >= 40.5 [Ave: 2.969, Effect: +1.136]
    KNEE95 < 77.5 [Ave: 2.493, Effect: -0.475]
        BEDS < 217.5 [Ave: 2.128, Effect: -0.365] -> 2.128
        BEDS \geq 217.5 [Ave: 2.841, Effect: +0.348]
           OUTV < 53937.5 [Ave: 3.108, Effect: +0.267 ] -> 3.108
           OUTV >= 53937.5 [Ave: 2.438, Effect: -0.404 ] -> 2.438
    KNEE95 >= 77.5 [Ave: 3.625, Effect: +0.656]
        SIR < 9451 [Ave: 3.213, Effect: -0.412 ] -> 3.213
        SIR \geq 9451 [Ave: 3.979, Effect: +0.354] -> 3.979
```

# Regression Tree



```
Classification tree:
data(tissue)
\triangleright gr = rep(1:3, c(11,11,19))
> x <- f.pca(f.toarray(tissue))$scores[,1:4]</pre>
                                                  PC2<-1.154
> x= data.frame(x,gr=gr)
> library(rpart)
> tr =rpart(factor(qr)~., data=x)
n=41
node), split, n, loss, yval, (yprob)
     * denotes terminal node
1) root 41 22 3 (0.26829268 0.26829268 0.46341463)
  2) PC3< -0.9359889 23 12 1 (0.47826087 0.47826087 0.04347826)
   5) PC2 \ge -1.154355 11 0 2 (0.00000000 1.00000000 0.00000000) *
  3) PC3 \ge -0.9359889 18 0 3 (0.00000000 0.00000000 1.00000000) *
> plot(tr)
> text(tr)
```

# Random forest Algorithm (A variant of bagging)

- •Select ntree, the number of trees to grow, and mtry, a number no larger than number of variables.
- •For i = 1 to ntree:
- •Draw a bootstrap sample from the data. Call those not in the bootstrap sample the "out-of-bag" data.
- •Grow a "random" tree, where at each node, the best split is chosen among mtry randomly selected variables. The tree is grown to maximum size and not pruned back.
- 5.Use the tree to predict out-of-bag data.
- 6.In the end, use the predictions on out-of-bag data to form majority votes.
- 7. Prediction of test data is done by majority votes from predictions from the ensemble of trees.

R-package: randomForest with function called also randomForest

## Boosting (Ada boosting)

#### **Input:**

Data 
$$(x_i, y_i)$$
  $i=1,...,n$ ;  $w_i = 1/n$ 

- 1. Fit tree or any other learning method:  $h_1(x_i)$
- 2. Calculate misclassification error E<sub>1</sub>
- 3. If  $E_1 > 0.5$  stop and abort loop
- 4.  $b_1 = E_1/(1-E_1)$
- 5. for i=1,...,n if  $h_1(x_i) = y_i$   $w_i = w_i$   $b_1$  else  $w_i = w_i$
- 6. Normalize the  $w_i$ 's to add up to 1.
- 7. Go back to 1. and repeat until no change in prediction error.

R-package: bagboost with function called also bagboost and also adaboost

## Boosting (Ada boosting)

```
i=sample(nrow(hosp),1000,rep=F)
xlearn = f.toarray((hospital[-c(1:4,10:11),]))
ylearn = 1*( hospital$SALES12 > 50)
xtest = xlearn[i,]
xlearn = xlearn[-i,]
ytest = ylearn[i]
ylearn = ylearn[-i]
## BOOSTING EXAMPLE
u = bagboost(xlearn[1:100,], ylearn[1:100],
   xtest,presel=0,mfinal=20)
summarize(u,ytest)
## RANDOM FOREST EXAMPLE
u = randomForest(xlearn[1:100,], ylearn[1:100],
   xtest, ytest)
round(importance(u),2)
```

## Competing methods

#### **Recursive Partition:**

Find the partition that best approximates the response.

For moderate/large datasets partition tree may be too big



#### **Bump Hunting:**

Find subsets that optimize some criterion

Subsets are more "robust"

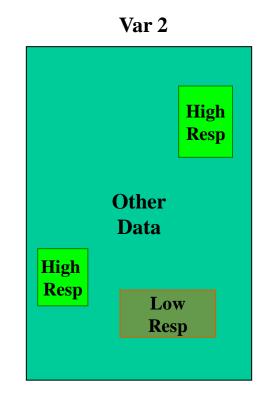
Not all interesting subsets are found

# Paradigm for data mining: Selection of interesting subsets

#### **Recursive Partition**



**Bump Hunting** 



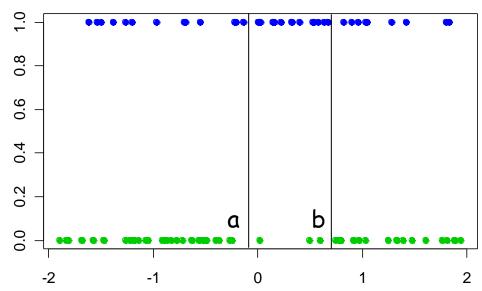
# Data Mining Trees ARF (Active Region Finder)

Naive thought: For the *j*th descriptor variable  $x_j$ , an "interesting' subset  $\{a < x_{ji} < b\}$  is one such that

$$p = Prob[Z=1 | a < x_{ii} < b]$$

is much larger than

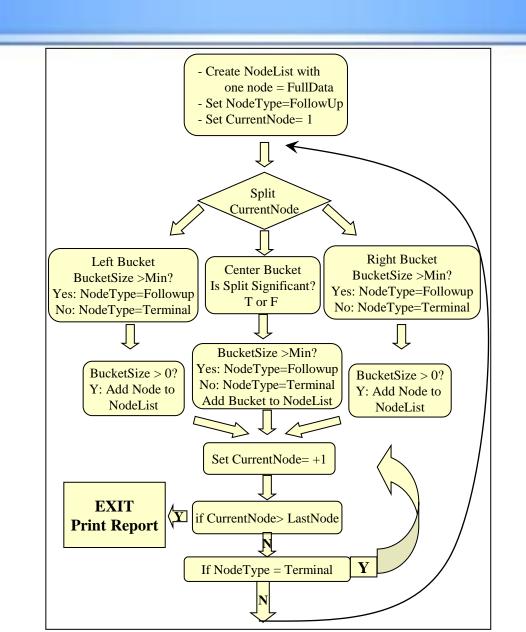
$$\pi = \text{Prob}[Z=1]$$



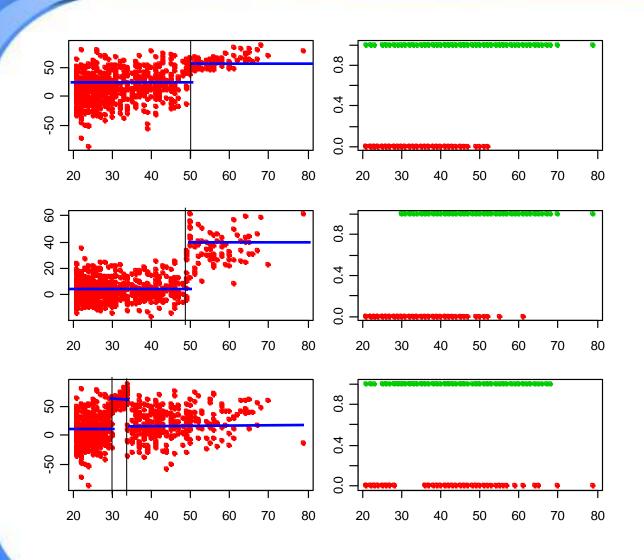
T=  $(p-\pi)/\sigma_p$  measures how *interesting* a subset is.

Add a penalty term to prevent selection of subsets that are too small or too large.

## ARF algorithm diagram



# Comparing CART & ARF



ARF: Captures subset with small variance (but not the rest).

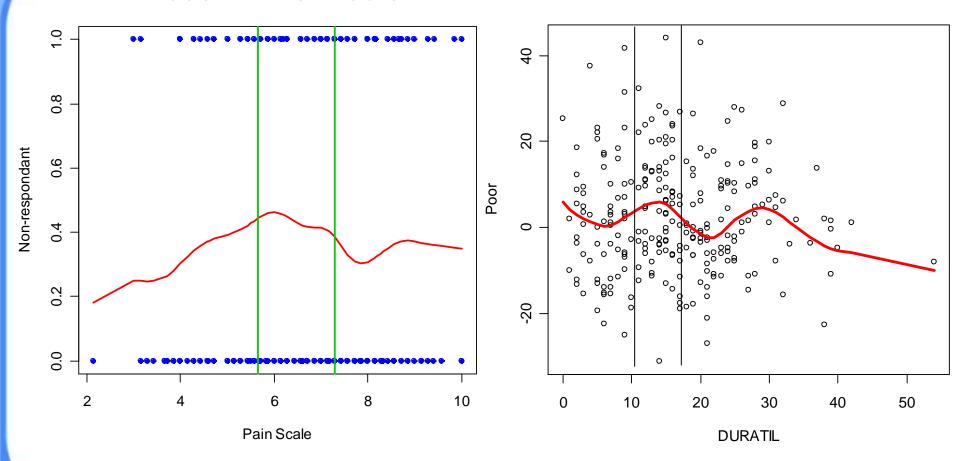
CART Needs both subset with small variance relative to mean diff.

ARF: captures interior subsets.

# Two Examples

# Subset that are hidden in the middle

#### **Point density is important**



# Methodology

1. Methodology Objective:

The Data Space is divided between

- High response subsets
- Low Response subsets
- Other



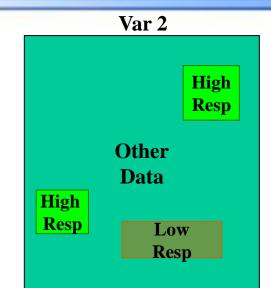
Subsets that have high response on one of the categories.

$$T = (p-\pi)/\sigma_p$$

3. Continuous Responses: High mean response measured by

$$Z = (\bar{x} - \mu)/\sigma_{\bar{x}}$$

- 4. Statistical significance should be based on the entire tree building process.
- 5. Categorical Predictors
- 6. Data Visualization
- 7. PDF report.



## Report

Simple Tree or Tree sketch: Only statistically significant nodes.

Full Tree: All nodes.

Table of Numerical Outputs: Detailed statistics of each node

List of Interesting Subsets: List of significant subsets

Conditional Scatter Plot (optional): Data Visualization.

## How about outliers?

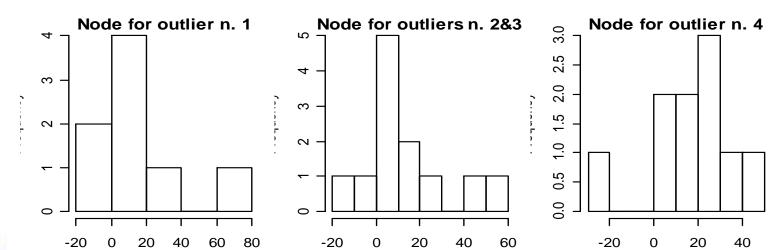
#### For Regression trees

- Popular belief: Trees are not affected by outlier (are robust)
- Outlier detection:

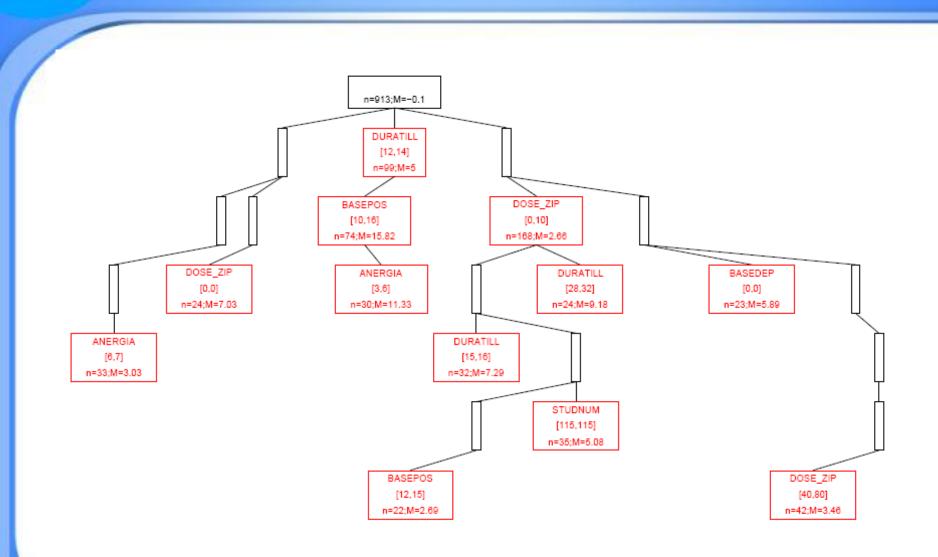
Run the data mining tree allowing for small buckets. For observation  $X_i$  in terminal node j calculate the score

$$Z_{i} = \frac{|X_{i} - Median|}{MAD}$$

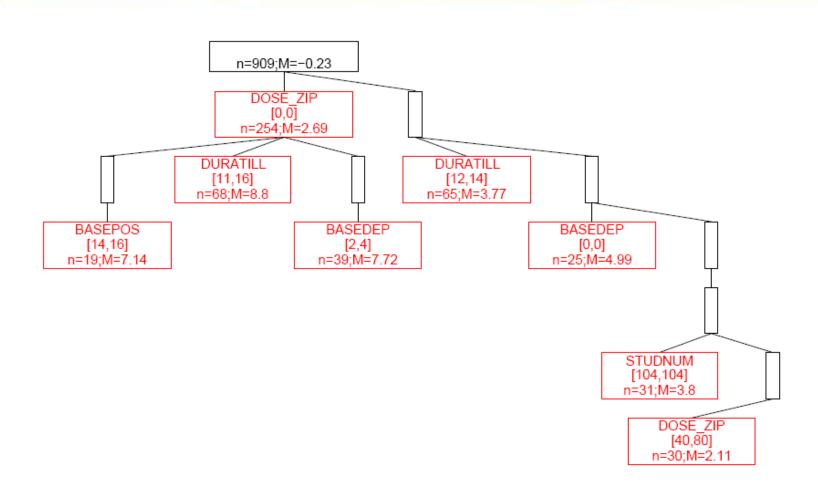
 $Z_i$  is the number of std dev away from the mean  $Z_i > 3.5$  then  $X_i$  is noted as an outlier.



## Tree with Outliers



# After Outlier removal



### Robustness issues

#### **ISSUE**

In regulatory environments outliers are rarely omitted. Our method is easily adaptable to robust splits by calculating the robust version of the criterion by replacing the mean and std dev by suitable estimators of location and scale:

$$Z = (T - \mu_T^R) / \sigma_T^R$$

#### **Binary/Categorical Response**

- How do we think about Robustness of trees?
- One outlier might not make any difference.
- 5%, 10% or more outliers could make a difference.

## Further work

#### Binary/Categorical Response

- How do we think about Robustness of trees?
- One outlier might not make any difference.
- 5%, 10% or more outliers could make a difference.

Alvir, Cabrera, Caridi and Nguyen (2006) Mining Clinical Trial data.

R-package: www.rci.rutgers.edu/DM/ARF\_1.0.zip