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%2.laboratorijas darbs
%Raimonds Neimanis 171REB112 - REBCO4, 1.kurss
%1.uzd atrisinat vienadojumu a + e^b*(x^2)-a*x = 100
syms a b x e
y = solve(a+e^b*x^2-a*x == 100)
y = solve(a+e^b*x^2-a*x == 100,x)
pretty (y)
%2.uzd atrast F(x) - ?
% f(x) = (\cos(2x) * (5x+8)), x[-4pi, 4pi].
syms x
y = \cos(2*x)*(5*x+8)
y int = int(y)
x = [-4*pi:0.01:4*pi];
y vect = vectorize(y);
y_vect_int = vectorize(y int);
y_num = eval(y_vect);
y_num_int = eval(y_vect_int);
plot(x,y_num,x,y_num_int)
ylim([-60 60]);
y ltx = latex(y);
y int ltx = latex(y int);
h = legend(['$',y_ltx,'$'],['$',y_int_ltx,'$']);
set(h,'Interpreter','latex')
%Secinajumi:Ko es saprastu?
%1) Pirmkart es atradiju ortusa savu lab.darba variantu.
%2)Ar komandiem 'syms' un 'solve' risinaju savu dotu vienadojumu a + e^b*(x^2)-a*x = 100
%3)2 uzdevuma bija dota izteiksme y = \cos(2*x)*(5*x+8), kur vajag atrast F(x) -?
%4)Pec tam ar komandu x = [-4*pi:0.01:4*pi]; defineju x skaitla vektoru
%5) Talak javeic izteiksmes vektorizāciju (jaieliek "." pirms reizinajuma, dalijuma, utt)
%6)x vietā jāliek skaitļu vektors
%7)% eval ir reāla laika interpretatora funkcija
%8)uzzimesim ar komandu plot
%9)Obligati japievieno anotaciju ar komandiem y_ltx = latex(y);y_int_ltx
%= latex(y int);h =
%legend(['$',y_ltx,'$'],['$',y_int_ltx,'$']);set(h,'Interpreter','latex') ,
%lai butu viegli orienteties grafika
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```
y =
 (a + (400 \cdot e^b + a^2 - 4 \cdot a^e^b)^(1/2))/(2 \cdot e^b)
 (a - (400 \cdot e^b + a^2 - 4 \cdot a^e^b)^(1/2))/(2 \cdot e^b)
y =
(a + (400 \cdot e^b + a^2 - 4 \cdot a^e^b)^(1/2))/(2 \cdot e^b)
 (a - (400 \cdot e^b + a^2 - 4 \cdot a^e^b)^(1/2))/(2 \cdot e^b)
             b 2 b \
| a + sqrt(400 e + a - 4 a e) |
| ----- |
b
             2 e
              b 2 b |
| a - sqrt(400 e + a - 4 a e) |
______
             b
2 e
```

```
y =
cos(2*x)*(5*x + 8)

y_int =
(5*cos(2*x))/4 + 4*sin(2*x) + (5*x*sin(2*x))/2
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