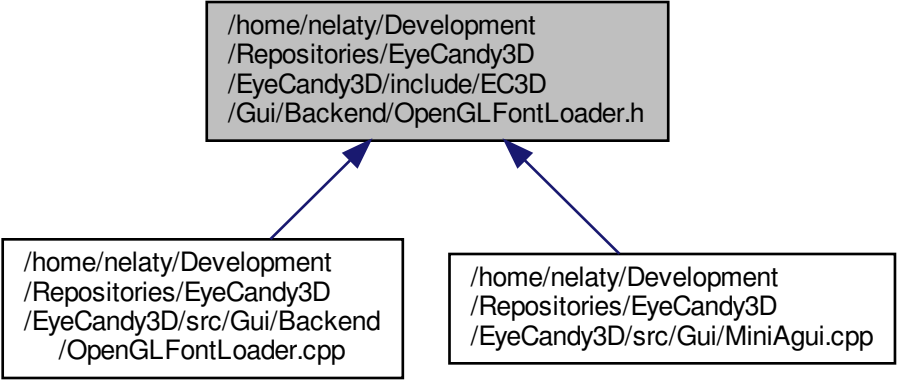/home/nelaty/Development
/Repositories/EyeCandy3D
/EyeCandy3D/include/EC3D
/Gui/Backend/OpenGLFontLoader.h

/home/nelaty/Development
/Repositories/EyeCandy3D
/EyeCandy3D/src/Gui/Backend
/OpenGLFontLoader.cpp

/home/nelaty/Development
/Repositories/EyeCandy3D
/EyeCandy3D/src/Gui/MiniAgui.cpp