```
enum EC3D DECLSPEC
         +EC KEY MOUSE
            +MOUSE 2
            +MOUSE
            +MOUSE
            +MOUSE
            +MOUSE
            +MOUSE
            +MOUSE 8
          +MOUSE LAST
          +MOUSE LEFT
    ec::Mouse
+ MOUSE RIGHT
+ MOUSE MIDDLE
+ Mouse()
+ ~Mouse()
+ install()
+ uninstall()
+ getWindow()
+ getCursorPos()
```

+ isKeyDown() + isKeyUp()

+ mouseKeyToString() + keycodeIsMouse()