

D:/Programming/Repositories
/GamePhysics/SimulationVisualization
/EyeCandy3D/EyeCandy3D/include
/EC3D/Utilities/SystemTime.h



```
graph TD; A["D:/Programming/Repositories<br>/GamePhysics/SimulationVisualization<br>/EyeCandy3D/EyeCandy3D/include<br>/EC3D/Utilities/SystemTime.h"] --> B[string]; A --> C[ctime];
```

string

ctime