# **NELL TRUONG**

# **Software Engineering Student**

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Nell15

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## **SUMMARY:**

I am a software engineering student from France, currently completing the first year of my Master's degree in computer Science. I am interested in object-oriented programming, especially applied to game development, parallel computing and graphics programing. I am currently looking for a 6-month internship between June 2025 and September 2026 as part of a gap year.

#### **WORK EXPERIENCE:**

## **SNCF - Eastern Engineering Cluster**

Game Developer | June 3rd 2024 - July 21th 2024

- Develop features for AR/VR experiences in Unreal Engine 5 to be payed on a Microsoft Hololense 2 device.
- Collaborate with other developers to develop and integrate the new features.

## net7 (Student Computer Science association)

Treasurer | April 2024 - Present

- Manage the association's bank account.
- Handle the association's spendings and transactions.
- Manage the association's communication regarding events on social medias.

## TVn7 (Student audiovisual association)

IT Manager | May 2024 - Present

• Help members with computer related problems and server issues.

#### **RELEVANT PROJECTS:**

## Simple Scientific Calculations Model - 2024

This project is a tool to build calculation scripts inspired by Unreal Engine's Blueprint system.

## N7 Studio (2024)

A music composition software inspired by FL studio developped in a team using Java.

# **EDUCATION:**

## 2023 - 2026 | Toulouse INP - ENSEEIHT

Master's Degree - Software Engineering

### 2021 - 2023 | Intensive preparatory class to engineering school (PT)

Majoring mathematics, physics and engineering

#### **SKILLS:**

#### **Programming**

- Git HTML/CSS
- PythonSvelte
- JavaSQL
- C
- C++

#### **Softwares**

- Unreal Engine
- Microsoft 365
- Solidworks
- Adobe Premiere Pro
- Adobe Lightroom

#### Langages

- French (Native)
- English (C1)
- Japanese (Beginner)