

NELL TRUONG

Software Engineering Student

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Nell15



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nelltruong.dev



Driving license

SUMMARY:

I am a software engineering student from France, currently completing the first year of my Master's degree in computer Science. I am interested in object-oriented programming, especially applied to game development, parallel computing and graphics programming. I am currently looking for a 6-month internship between June 2025 and September 2026 as part of a gap year.

WORK EXPERIENCE:

SNCF - Eastern Engineering Cluster

Game Developer | June 3rd 2024 - July 21th 2024

- Develop features for AR/VR experiences in Unreal Engine 5 to be played on a Microsoft Hololense 2 device.
- Collaborate with other developers to develop and integrate the new features.

net7 (Student Computer Science association)

Treasurer | April 2024 - Present

- Manage the association's bank account.
- Handle the association's spendings and transactions.
- Manage the association's communication regarding events on social medias.

TVn7 (Student audiovisual association)

IT Manager | May 2024 - Present

- Help members with computer related problems and server issues.

RELEVANT PROJECTS:

Simple Scientific Calculations Model - 2024

This project is a tool to build calculation scripts inspired by Unreal Engine's Blueprint system.

N7 Studio (2024)

A music composition software inspired by FL studio developed in a team using Java.

EDUCATION:

2023 - 2026 | Toulouse INP - ENSEEIHT

Master's Degree - Software Engineering

2021 - 2023 | Intensive preparatory class to engineering school (PT)

Majoring mathematics, physics and engineering

SKILLS:

Programming

- Git
- Python
- Java
- C
- C++
- HTML/CSS
- Svelte
- SQL

Softwares

- Unreal Engine
- Microsoft 365
- Solidworks
- Adobe Premiere Pro
- Adobe Lightroom