Inventory Management System

A Complete SDLC Process

Planning Phase:

1. Objective and Scope Definition:

- Objective: To build a scalable and efficient inventory system that manages products, orders, quotations, suppliers, purchases, and customers with real-time stock updates and reporting.
- Scope:
 - o Categories, Products, and Supplier Management.
 - o Order Management and Customer Integration.
 - o Quotation, Purchase, and Stock Control.
 - o Reporting and Invoicing.
 - o Authentication, Permissions, and Notifications.

2. Stakeholder Identification:

- **Primary Stakeholders:** University faculty (for grading), developers, project advisors.
- End Users: Employees (inventory handlers), admins (managers), and customers.
- Technical Team: Yourself (developer), possibly peers or mentors for code review.

3. Resource Allocation:

- Technological Resources:
 - o Backend: Laravel (PHP) for server logic.
 - Frontend: Blade templating engine with possible additional packages like Livewire.
 - o Database: MySQL for data storage.

• Human Resources:

- Solo development effort, requiring time management and code review assistance if necessary.
- **Timeframe:** Based on the tasks provided earlier, allocate around **2-3 weeks** for project completion.

4. Risk Assessment:

• Potential Risks:

- o Feature creep (adding too many extra features, delaying submission).
- o Time management issues due to multiple project components.
- o Security risks (lack of proper role-based access, authentication flaws).

 Dependency management in Laravel (e.g., outdated packages, compatibility issues).

• Mitigation Strategies:

- Stick closely to predefined tasks, ensuring the core functionality is complete before adding extras.
- Set weekly milestones for deliverables.
- o Conduct regular testing, especially for authentication and access control.
- o Maintain updated Laravel packages and dependencies.

5. Success Criteria and KPIs:

• Success Criteria:

- o All core modules (Products, Orders, Purchases, Quotations) are fully functional.
- o Role-based access and authentication system securely implemented.
- o UI/UX is user-friendly with error-free interactions.
- o Real-time stock management and notifications.

• KPIs:

- o 100% functionality coverage for all planned features.
- o Unit and functional testing for critical features.
- o Positive feedback from university reviewers and end-users.
- o No security breaches or unauthorized access.

6. Development Methodology:

• **Agile Approach:** Use an agile methodology to handle the various modules iteratively. Each sprint should focus on one major module (e.g., Categories and Products or Orders) with feedback integrated along the way.

• Sprint Planning:

- o Sprint 1: Authentication and User Management.
- o Sprint 2: Product, Category, Supplier Management.
- o Sprint 3: Orders, Customers, and Units.
- o Sprint 4: Purchases, Stock Management, Quotations.
- o Sprint 5: Testing, Debugging, and Final Refinements.

> Analysis Phase:

1. Functional Requirements:

• Authentication:

- o Users can log in, register, and manage their profiles securely.
- o Role-based access control (admin, employee).

• Inventory Management:

- o Admins can create, read, update, and delete categories, products, and suppliers.
- o Real-time stock updates upon product purchase or order.

• Orders and Customers:

- o Orders can be placed, invoices generated, and order details stored.
- o Integration with customer profiles and management of customer details.

• Purchases and Stock:

- Admin with the request form Supplier can add purchases, and stock levels will adjust accordingly.
- Low-stock notifications.

• Quotations:

o Users can create quotations for customers with detailed product breakdowns.

2. Non-Functional Requirements:

• Performance:

- The system must handle large data entries efficiently (e.g., hundreds of product entries).
- o All actions should have a minimal response time (< 1 second).

• Security:

- Sensitive data (passwords, financial information) must be securely stored and encrypted.
- Only authorized users should access sensitive sections (like creating purchases or orders).

Usability:

- o The system should be easy to navigate with a clean user interface.
- o Users should get proper notifications on errors, warnings, or success actions.

Scalability:

 The system should be scalable to allow new modules or features (e.g., reporting, API integrations) in the future.

Reliability:

 System uptime should be 99.9%, and downtime, if any, should be minimal and scheduled.

3. Data Requirements:

• Entities:

- o **Products, Categories, Suppliers:** Products will belong to categories, and suppliers will provide stock.
- o **Orders and Purchases:** Each order/purchase will store details of products and quantities, and update stock accordingly.
- Customers and Users: Orders will link to customer profiles, and users will manage various functions depending on role.

• Data Integrity:

- Ensure correct associations between entities, such as valid customer IDs for each order.
- o Constraints should be applied to avoid invalid data entries (e.g., order for a product that doesn't exist).

4. Process Flow and Use Case Analysis:

• User Authentication Flow:

 User login -> Role-based access granted -> Redirect to dashboard (admin for full access, employees for limited features).

• Order Process Flow:

Customer selection -> Product selection -> Stock check -> Invoice generation.

• Stock Purchase Flow:

Select supplier -> Choose products -> Add stock quantity -> Update stock levels.

• Low Stock Notifications Flow:

 Products with quantities below a predefined limit will trigger a notification to the admin.

5. Technical Feasibility:

• Tools and Frameworks:

- o The use of **Laravel** will streamline the MVC architecture.
- o **MySQL** will handle relational data, and **Blade** will manage the frontend with Laravel **Livewire** Package helpers for dynamic interactions.

• Dependencies:

 Ensure all Laravel packages, including notifications, Enums, and cart management, are up-to-date and compatible.

6. Risk Analysis:

Potential Issues:

- o **Database errors:** Incorrect database design could cause relational issues between products, orders, and suppliers.
- Authentication bugs: Flaws in access control might expose sensitive areas to unauthorized users.
- **Data loss:** Poor error handling can lead to data inconsistencies during orders or purchases.

• Mitigations:

- o Conduct database normalization to ensure proper structure.
- o Regular testing of role-based access to ensure compliance.
- o Implement proper error logging and reporting for data issues.

Design Phase:

1. Architectural Design:

• System Architecture:

o **3-Tier Architecture:** The project will follow a 3-tier architecture: Presentation (UI), Logic (Laravel Controllers/Models), and Data (MySQL).

- o **MVC Framework:** Laravel's MVC pattern will organize the application into clear models, views, and controllers, ensuring separation of concerns.
- o **Blade Templating Engine:** Blade will be used for the front-end templating, ensuring reusable components (such as forms and tables).

2. Database Design:

- ERD (Entity Relationship Diagram):
 - Main entities: Users, Customers, Products, Orders, Purchases, Quotations, Suppliers.
 - Relationships:
 - One-to-many: A customer can have multiple orders.
 - Many-to-many: Products can belong to multiple orders (via OrderDetails).
 - Purchase Details and Quotation Details will maintain relationships with products.
 - o **Normalization:** Ensure at least 3NF normalization for avoiding redundancy (e.g., categories linked to products rather than being hardcoded).
- Key Tables & Relationships:
 - o **Orders, Products, Order Details, Customers**: Establish foreign keys for linking customers to orders, and orders to order details/products.
 - **Suppliers and Products:** Relationship between the supplier and the stock they provide.

3. Interface Design:

- UI Layout:
 - Dashboard: A single-page dashboard with cards representing key metrics like total sales, orders, stock levels, and low-stock alerts.
 - Forms and Tables:
 - Clean forms for adding/editing products, categories, suppliers, etc.
 - Tables with filters and pagination for listing orders, products, purchases, etc.
- Responsive Design:
 - Ensure mobile compatibility using **Bootstrap** (or another front-end framework),
 enabling users to access the platform on various devices.
- Interactive Components:
 - Livewire/JavaScript for dynamic stock updates, real-time validations (e.g., disabling the "Create Invoice" button for out-of-stock products), and loading data asynchronously.

4. Component Design:

• Controllers:

- o **OrderController, ProductController, CustomerController:** Controllers will handle requests for orders, product management, and customer data, ensuring the proper response (e.g., displaying product details or processing orders).
- Notifications: Controllers will handle the logic for sending notifications for lowstock products or successful orders.

Models:

Product, Order, Customer, Supplier: These will be the primary models interacting with the database, defining relationships such as one-to-many (Orders -> Customers) and many-to-many (Orders -> Products).

• Views:

o **Blade templates** will be utilized for reusability, with templates for navigation bars, product listings, order forms, etc.

5. Security Design:

Role-Based Access Control (RBAC):

 Different access rights for admin and regular users (e.g., only admins can manage stock).

CSRF Protection:

o Utilize Laravel's built-in CSRF protection for forms.

• Data Encryption:

 Ensure user-sensitive information (e.g., passwords) is encrypted using Laravel's hashing mechanisms.

> Implementation Phase:

1. Code Development:

• Controllers Implementation:

- Develop Categories, Products, Suppliers, Orders, Purchases, and Quotations Controllers using Laravel's artisan commands and controllers to handle CRUD operations. Ensure adherence to the design phase and proper usage of Model-View-Controller (MVC) architecture.
- o Implement logic for each feature. For example, **OrderController** should process order data and update stock information in the database.
- o Integrate **Livewire/JavaScript** for dynamic data updates, ensuring asynchronous loading for product stock updates and notifications.

2. Database Configuration:

Migrations and Seeders:

 Use Laravel's migrations for defining and creating the database schema, handling table creation for categories, products, suppliers, etc.

- Use **seeding** to populate the database with initial test data (sample customers, products, and suppliers).
- Test database relationships (one-to-many and many-to-many) during implementation using tinker or simple routes for data insertion.

3. User Interface Implementation:

- Develop **Blade templates** with components for:
 - o Orders, Products, and Customer Pages using Bootstrap for a responsive UI.
 - Create forms and tables for data entry and management, with real-time feedback via AJAX/JS for form validation and stock quantity validation on the clientside.
- Integrate **JavaScript** logic to ensure that the "Create Invoice" button is disabled when the stock quantity is insufficient.

4. Authentication Implementation:

- Implement **Laravel Breeze** or **Jetstream** for the authentication system. Allow role-based access to users and admins, with restrictions on which users can perform specific actions (e.g., only admins can manage product stocks).
- Use middleware to enforce authentication and restrict access to certain routes.

5. Testing:

- **Unit Tests:** Write unit tests for models and controllers to ensure accurate business logic implementation. For example, ensure orders are properly calculated and stock updates occur as expected.
- **Browser Testing:** Use Laravel Dusk to automate browser-based tests, checking user interactions like adding products to orders, checking out, and making purchases.
- Perform manual testing to confirm that stock validation (disabling the button when overstocked) works as intended.

6. Version Control and Deployment:

- Use **Git** for version control, ensuring proper commit messages and code documentation for maintainability.
- Deploy the system on a local development server (e.g., **Laragon**) and later move to production (using services like **Heroku** or **DigitalOcean**).