

Universidad Nacional San Agustín de Arequipa

FACULTAD DE INGENIERIAS DE PRODUCCION Y SERVICIOS

ESCUELA PROFESIONAL DE INGENIERIA
DE SISTEMAS

Física Computacional

Alumno:

Fuentes Paredes Nelson Alejandro

Mayo 2020

```
[ ]:
```

```
[1]: %matplotlib inline
      #%matplotlib notebook
```

1 Importando Librerias

```
[2]: import numpy as np
      import matplotlib.pyplot as plt
      import math
      import time
      from mpl_toolkits.mplot3d.axes3d import get_test_data
```

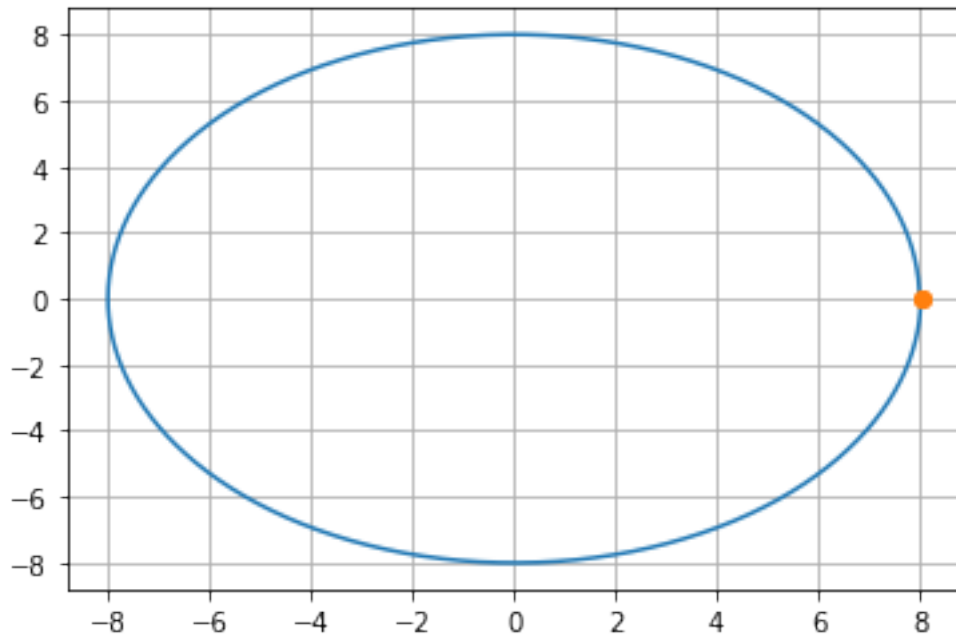
2 Movimiento circular

2.1 Dibuje la trayectoria para $a = 2 \text{ m/s}^2$, $r = 8 \text{ m}$, $m = 5 \text{ kg}$, $h = 0.1$, con las condiciones iniciales

```
[3]: a = 2
      r = 8
      m = 5
      h = 0.001
```

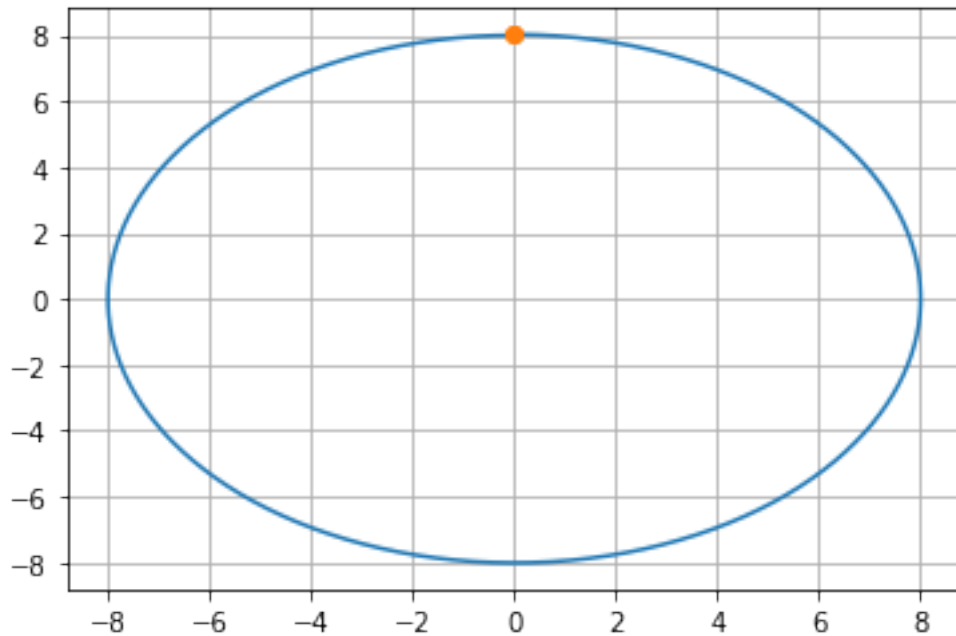
(a) $x_0 = r$, $y_0 = 0$, $v_{x0} = 0$, $v_{y0} = +4 \text{ m/s}$

```
[4]: p0 = np.array([ r , 0 ])
      v0 = np.array([ 0 , 4 ])
      a0 = np.array([ 0 , 0 ])
      pf = p0
      xs = [p0[0] ]
      ys = [p0[1] ]
      for i in np.arange(0 , 12.5625, h):
          a0 = p0*(-a/r)
          p0 = pf
          pf = pf + v0*h
          v0 = v0 + a0*h
          xs.append(pf[0])
          ys.append(pf[1])
      fig = plt.figure()
      plt.plot(xs, ys)
      plt.plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
      #plt.rcParams ['figure.figsize'] = [500, 500]
      plt.grid()
```



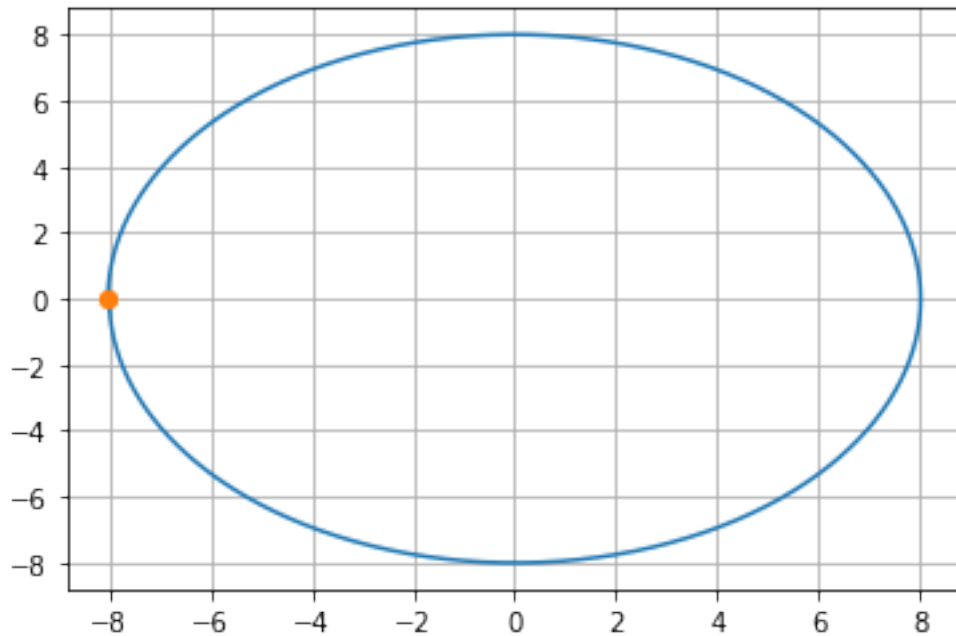
(b) $x_0 = 0$, $y_0 = r$, $v_{x0} = -4$ m/s, $v_{y0} = 0$

```
[5]: p0 = np.array([ 0 , r ])
v0 = np.array([ -4 , 0 ])
a0 = np.array([ 0 , 0 ])
pf = p0
xs = [p0[0] ]
ys = [p0[1] ]
for i in np.arange(0 , 12.5625, h):
    a0 = p0*(-a/r)
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])
fig = plt.figure()
plt.plot(xs, ys)
plt.plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
plt.grid()
```



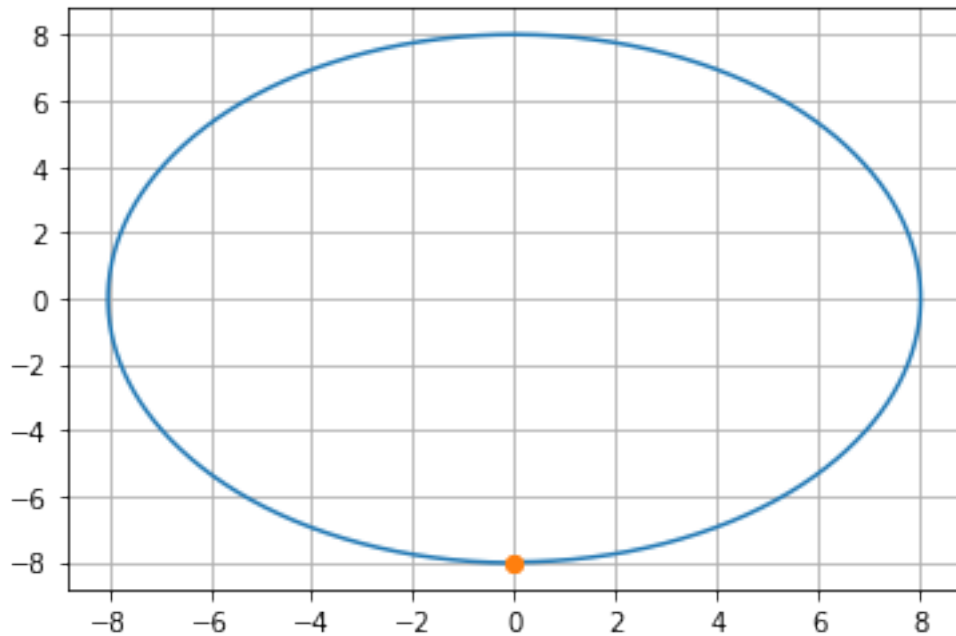
(c) $x_0 = -r$, $y_0 = 0$, $v_{x0} = 0$, $v_{y0} = -4$ m/s

```
[6]: p0 = np.array([ -r , 0 ])
v0 = np.array([ 0 , -4 ])
a0 = np.array([ 0 , 0 ])
pf = p0
xs = [p0[0] ]
ys = [p0[1] ]
for i in np.arange(0 , 12.5625, h):
    a0 = p0*(-a/r)
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])
fig = plt.figure()
plt.plot(xs, ys)
plt.plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
plt.grid()
```



(d) $x_0 = 0$, $y_0 = -r$, $v_{x0} = +4$, $v_{y0} = 0$ m/s

```
[7]: p0 = np.array([ 0 , -r ])
v0 = np.array([ 4 , 0 ])
a0 = np.array([ 0 , 0 ])
pf = p0
xs = [p0[0] ]
ys = [p0[1] ]
for i in np.arange(0 , 12.5625, h):
    a0 = p0*(-a/r)
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])
fig = plt.figure()
plt.plot(xs, ys)
plt.plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
plt.grid()
```

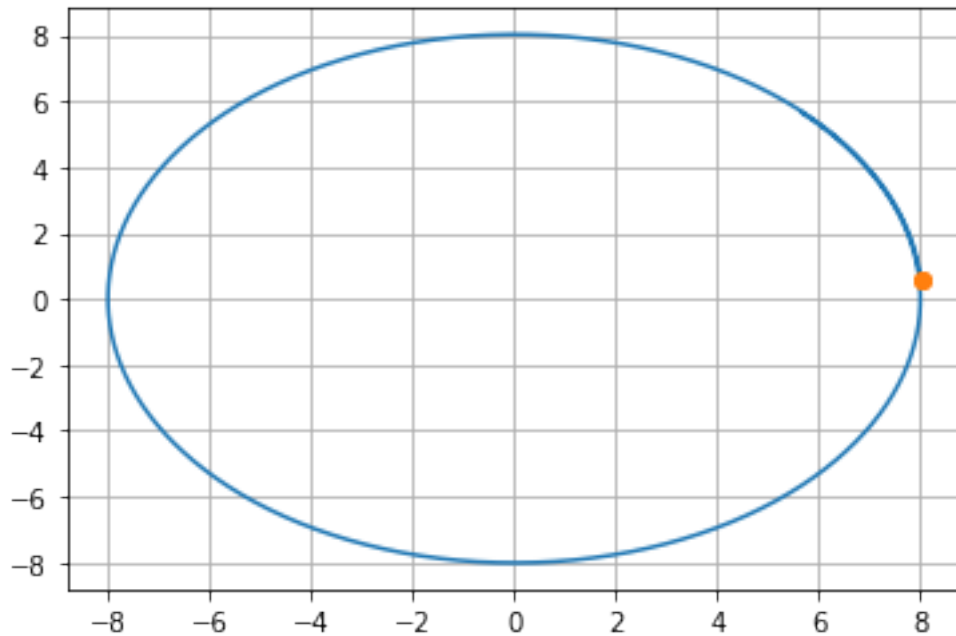


(e) cuando la partícula inicialmente forma un ángulo de $\pi/4$

```
[8]: fig = plt.figure()
p0 = np.array([ math.cos(math.pi/4)*r , math.sin(math.pi/4)*r ])
v0 = np.array([ 4* math.cos(math.pi/4), -4*math.sin(math.pi/4)])
a0 = np.array([ 0 , 0 ])

pf = p0
xs = [p0[0] ]
ys = [p0[1] ]
for i in np.arange(0 , 14, h):
    a0 = p0*(-a/r)
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])

plt.plot(xs, ys)
plt.plot([p0[0], p0[0]], [p0[1], p0[1]], 'o')
plt.grid()
```



(f) Pero como $a_t = 0$, entonces la velocidad es constante v , es decir demuestre que es constante por cada paso del tiempo

```
[9]: p0 = np.array([ 8 , 0 ])
v0 = np.array([ 0 , 4 ])
a0 = np.array([ 0 , 0 ])
pf = p0
xs = [p0[0] ]
ys = [p0[1] ]
t = [ 0 ]

vs = [ math.sqrt(v0[0]**2 + v0[1]**2) ]

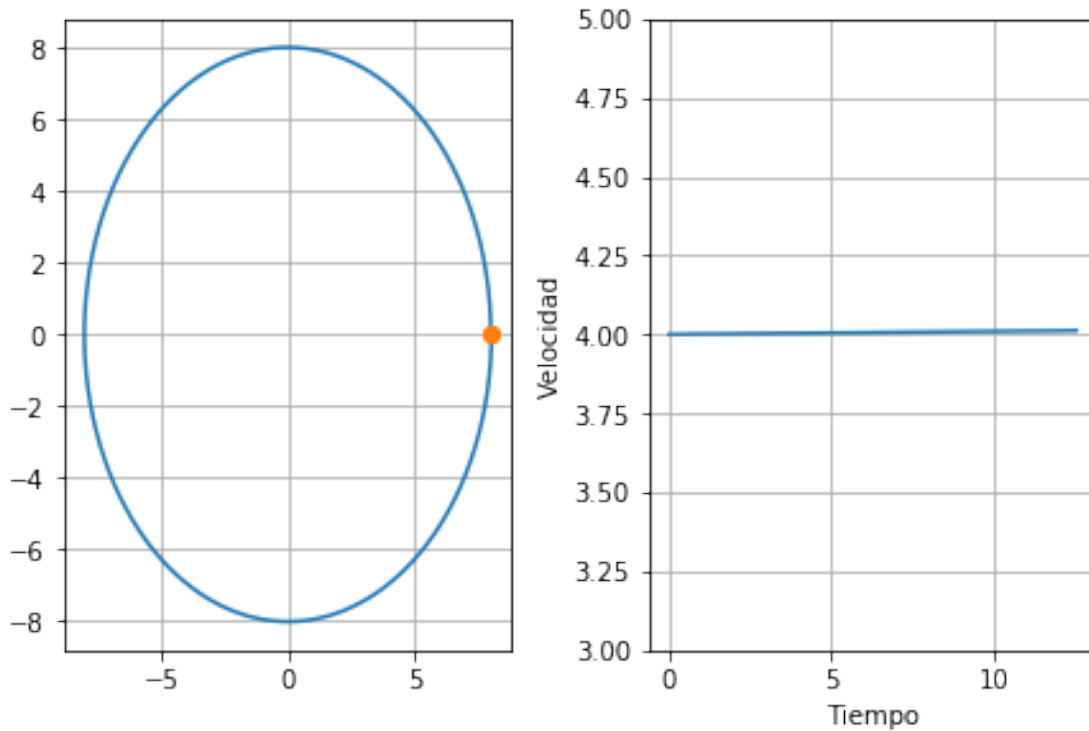
for i in np.arange(0 , 12.5625, h):
    a0 = p0*(-a/r)
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])
    t.append(i+h)
    v = math.sqrt(v0[0]**2 + v0[1]**2)
    vs.append(v)
```

```

fig, axis = plt.subplots(1, 2, constrained_layout=True)
axis[0].plot(xs, ys)
axis[0].plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
axis[0].grid()

axis[1].plot(t, vs)
axis[1].set(xlabel='Tiempo', ylabel='Velocidad', ylim=(3, 5))
axis[1].grid()

```



(g) Evalúe la fuerza centrípeta F_c por cada paso del tiempo

```

[10]: p0 = np.array([ 8 , 0 ])
      v0 = np.array([ 0 , 4 ])
      a0 = np.array([ 0 , 0 ])
      pf = p0
      xs = [p0[0] ]
      ys = [p0[1] ]
      t = [ 0 ]

      fs = []

      for i in np.arange(0 , 12.5625, h):
          a0 = p0*(-a/r)

```



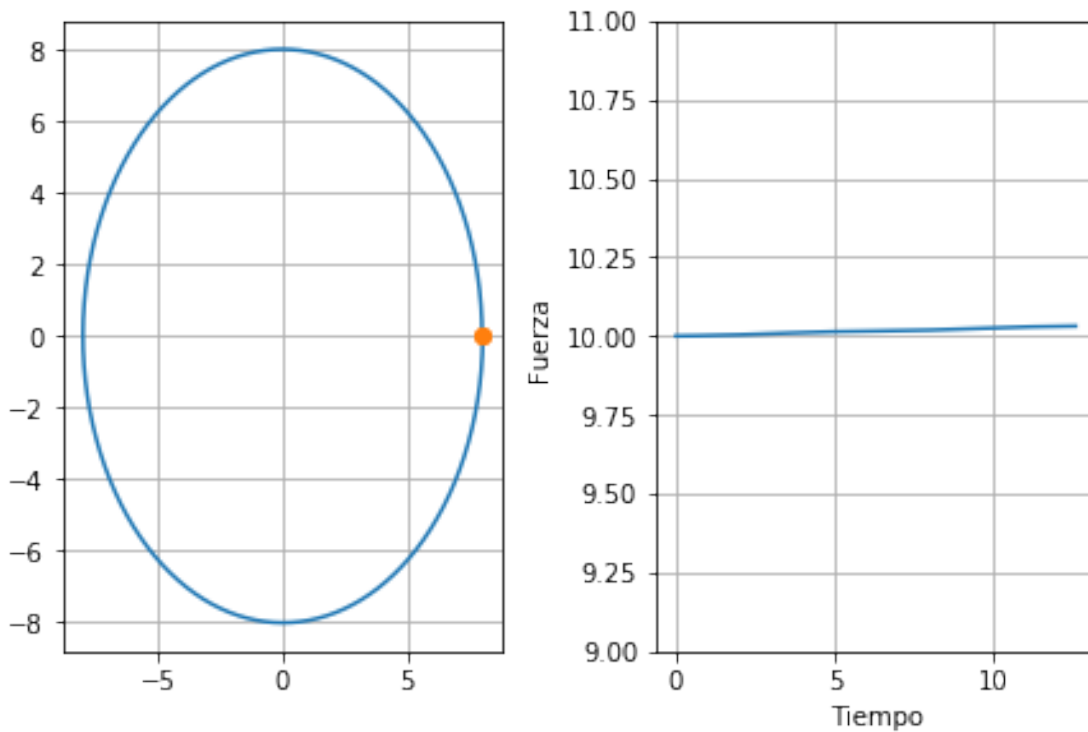
```

fs.append(math.sqrt(a0[0]**2 + a0[1]**2)*m)
p0 = pf
pf = pf + v0*h
v0 = v0 + a0*h
xs.append(pf[0])
ys.append(pf[1])
t.append(i+h)

fs.append(math.sqrt(a0[0]**2 + a0[1]**2)*m)
fig, axis = plt.subplots(1, 2, constrained_layout=True)
axis[0].plot(xs, ys)
axis[0].plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
axis[0].grid()

axis[1].plot(t, fs)
axis[1].set(xlabel='Tiempo', ylabel='Fuerza', ylim=(9,11))
axis[1].grid()

```



- (h) Utilice análisis dimensional, para saber que ac depende de v y r , tal como indica las condiciones iniciales, es decir

$$\frac{L}{T^2} = L^x * \frac{L^y}{T^y} \quad (1)$$

Donde L_x representa el análisis dimensional de r y L_y/T_y representa el análisis dimensional de

v. Encuentre x y y.

$$x = R * \cos \theta; \quad (2)$$

$$\Delta x = V_x = -R * \sin \theta * \frac{(\Delta \theta)}{t} \quad (3)$$

$$\Delta V_x = a_x = -R * \cos \theta * \left(\frac{(\Delta \theta)}{t}\right)^2 \quad (4)$$

$$a_x = -x * \left(\frac{V_x}{x}\right)^2 \quad (5)$$

$$x = \frac{V_x^2}{a_x} \quad (6)$$

$$y = R * \sin \theta; \quad (7)$$

$$\Delta y = V_y = R * \cos \theta * \frac{(\Delta \theta)}{t} \quad (8)$$

$$\Delta V_y = a_y = -R * \sin \theta * \left(\frac{(\Delta \theta)}{t}\right)^2 \quad (9)$$

$$a_y = -y * \left(\frac{V_y}{y}\right)^2 \quad (10)$$

$$y = \frac{V_y^2}{a_y} \quad (11)$$

$$R = \frac{V^2}{a} \quad (12)$$

- (i) Con esta condición podría encontrar una fórmula para la a_c ?. Con esta relación demuestre que $a_c = 2 \text{ m/s}^2$ por cada paso del tiempo es constante, utilizando la fórmula que ha deducido

```
[11]: p0 = np.array([ 8 , 0 ])
      v0 = np.array([ 0 , 4 ])
      a0 = np.array([ 0 , 0 ])
      pf = p0
      xs = [p0[0] ]
      ys = [p0[1] ]
      t = [ 0 ]

      as_ = []
```

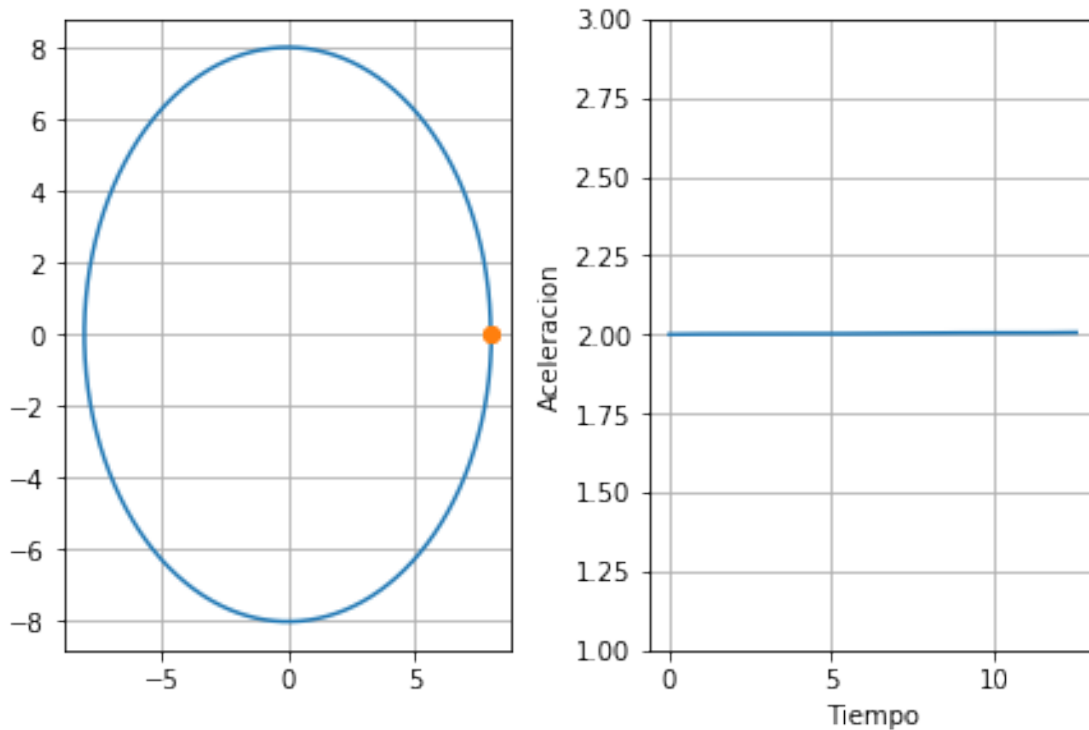
```

for i in np.arange(0 , 12.5625, h):
    a0 = p0*(-a/r)
    as_.append((v0[0]**2 + v0[1]**2)/math.sqrt(pf[0]**2 + pf[1]**2))
    p0 = pf
    pf = pf + v0*h
    v0 = v0 + a0*h
    xs.append(pf[0])
    ys.append(pf[1])
    t.append(i+h)

as_.append((v0[0]**2 + v0[1]**2)/math.sqrt(pf[0]**2 + pf[1]**2))
fig, axis = plt.subplots(1, 2, constrained_layout=True)
axis[0].plot(xs, ys)
axis[0].plot([pf[0], pf[0]], [pf[1], pf[1]], 'o')
axis[0].grid()

axis[1].plot(t, as_)
axis[1].set(xlabel='Tiempo', ylabel='Aceleracion', ylim=(1,3))
axis[1].grid()

```



3 Movimiento de proyectiles cuando se presenta la resistencia del aire

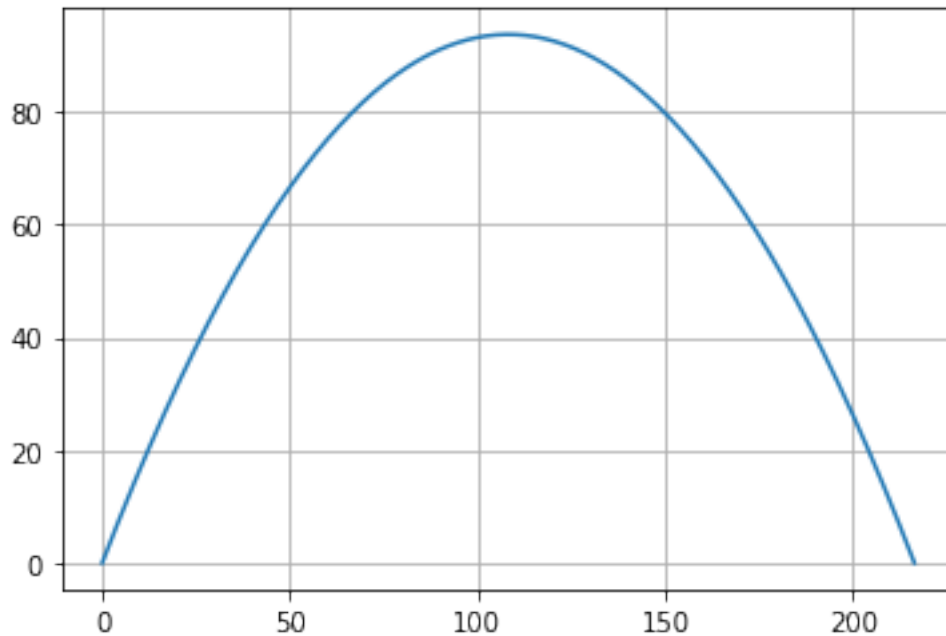
3.0.1 Sea una pelota de beisbol con velocidad inicial $v_i = 50$ m/s que se lanza con un ángulo de 60° con la horizontal. Dicha pelota tiene su coeficiente de arrastre $C = 0.5$, una masa $m = 0.145$ kg, un radio $r = 0.0367$ m y densidad del aire $= 1.2$ kg/m³.

```
[12]: v = 50
angle = math.pi*2/3
C = 0.5
m = 0.145
r = 0.0367
A = math.pi * (r ** 2)
p = 1.2
```

(a) Haga la trayectoria de la pelota de beisbol, sin la fuerza de arrastre, hasta que la pelota llegue al suelo.

```
[13]: k = 0.5*C*A*p/m
a0 = np.array([0, -10])
v0 = np.array([-math.cos(angle)*v, math.sin(angle)*v])
p0 = np.array([0, 0])
h=0.00001
x0 = [ p0[0] ]
y0 = [ p0[1] ]

while p0[1] >=0:
    a0 = np.array([- k * math.sqrt( a0[0]**2 + a0[1]**2 ), -10])
    p0 = p0 + v0 * h
    v0 = v0 + a0 * h
    x0.append(p0[0])
    y0.append(p0[1])
fig = plt.figure()
plt.plot(x0, y0)
plt.grid()
```



- (b) Haga dos trayectorias simultáneas de la pelota, una sin fuerza de arrastre y la otra con la fuerza de arrastre hasta que la pelota llegue al suelo.

```
[14]: k0 = 0.5*C*A*p/m
a0 = np.array([0, 0])
v0 = np.array([-math.cos(angle) * v , math.sin(angle)*v])
p0 = np.array([0 , 0])
h=0.1
x0 = [ p0[0] ]
y0 = [ p0[1] ]

k1 = 0
a1 = np.array([0, 0])
v1 = np.array([-math.cos(angle)*v , math.sin(angle)*v])
p1 = np.array([0 , 0])

x1 = [ p1[0] ]
y1 = [ p1[1] ]

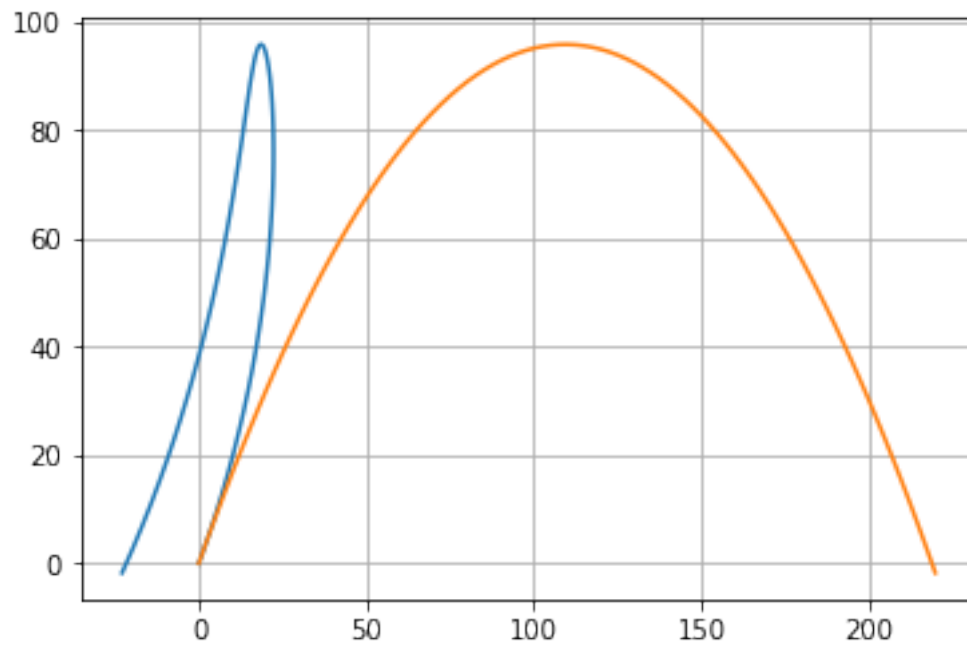
while p0[1] >=0:
    v2_0 = (v0[0]**2 + v0[1]**2)
    a0 = np.array([- k0 * v2_0 , -10])
    p0 = p0 + v0 * h
    v0 = v0 + a0 * h
    x0.append(p0[0])
```

```

y0.append(p0[1])

v2_1 = (v1[0]**2 + v1[1]**2)
a1 = np.array([- k1 * v2_1 , -10])
p1 = p1 + v1 * h
v1 = v1 + a1 * h
x1.append(p1[0])
y1.append(p1[1])
fig = plt.figure()
plt.plot(x0, y0)
plt.plot(x1, y1)
plt.grid()

```



(c) Busque en internet la masa y radio de una pelota de golf y repita el mismo procedimiento 2

```

[15]: v = 50
angle = math.pi*2/3
C = 0.5
m = 0.045935
r = 0.021335
A = math.pi * (r ** 2)
p = 1.2

```

```

k0 = 0.5*C*A*p/m
a0 = np.array([0, 0])
v0 = np.array([-math.cos(angle) * v , math.sin(angle)*v])
p0 = np.array([0 , 0])
h=0.0001
x0 = [ p0[0] ]
y0 = [ p0[1] ]

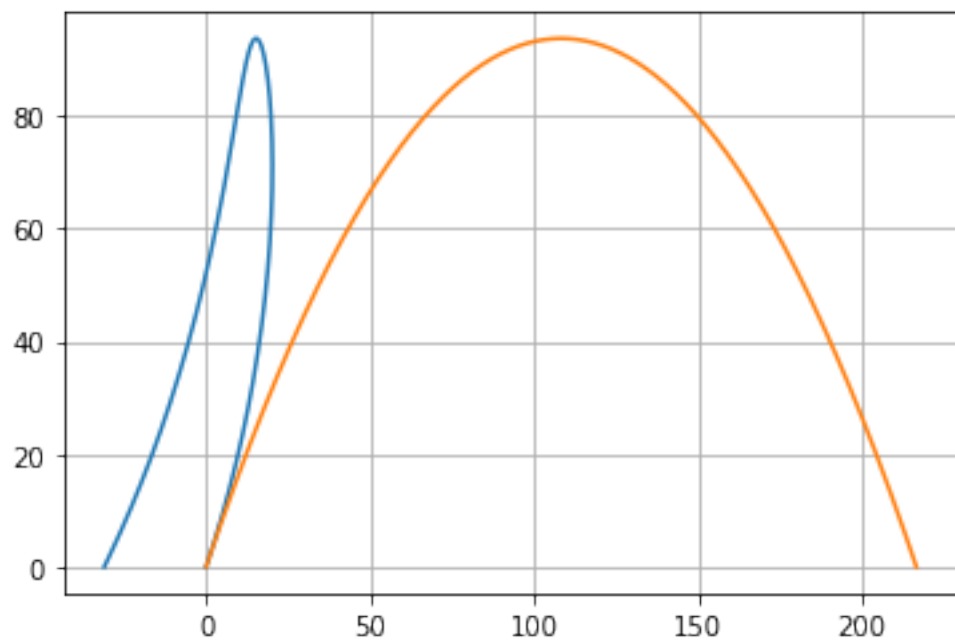
k1 = 0
a1 = np.array([0, 0])
v1 = np.array([-math.cos(angle)*v , math.sin(angle)*v])
p1 = np.array([0 , 0])

x1 = [ p1[0] ]
y1 = [ p1[1] ]

while p0[1] >=0:
    v2_0 = (v0[0]**2 + v0[1]**2)
    a0 = np.array([- k0 * v2_0 , -10])
    p0 = p0 + v0 * h
    v0 = v0 + a0 * h
    x0.append(p0[0])
    y0.append(p0[1])

    v2_1 = (v1[0]**2 + v1[1]**2)
    a1 = np.array([- k1 * v2_1 , -10])
    p1 = p1 + v1 * h
    v1 = v1 + a1 * h
    x1.append(p1[0])
    y1.append(p1[1])
fig = plt.figure()
plt.plot(x0, y0)
plt.plot(x1, y1)
plt.grid()

```



[]: