S-TEAM’S Renato Viola

USE CASES FOR EDIT SYSTEM

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| **Use Case:** Undo |
| **ID:** 1 |
| **Description:** The user undoes his latest action. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** There exist actions in system. |
| **Main flow:**   1. The use case starts when the user selects ‘Undo’. 2. The system restores the state it was in before the user’s latest action. |
| **Post conditions:** System is in the state it was in before the user’s latest action. |
| **Alternative flows:** None |

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| **Use Case:** Redo |
| **ID:** 2 |
| **Description:** The user redoes his latest undone action. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** There exist actions in the system that have been previously undone. |
| **Main flow:**   1. The use case starts when the user selects ‘Redo’. 2. The system restores the state it was in before the user’s latest action was undone. |
| **Post conditions:** System is in the state it was in before the user’s latest action was undone. |
| **Alternative flows:** None |

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| **Use Case:** Refresh |
| **ID:** 3 |
| **Description:** The user refreshes the application. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** None |
| **Main flow:**   1. The use case starts when the user selects ‘Refresh’. 2. The system refreshes its user interface. |
| **Post conditions:** System’s user interface is updated. |
| **Alternative flows:** None |

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| **Use Case:** Search |
| **ID:** 4 |
| **Description:** The user searches for an item. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** None |
| **Main flow:**   1. The use case starts when the user selects ‘Search’. 2. The user inputs the name of what it is searching for. 3. The system displays suggestions for what the user is looking for. 4. The user chooses an item suggestion.    1. Task selected:       1. The system displays the Gantt chart.       2. The system marks the task as selected.    2. Resource selected:       1. The system displays the Resource chart.       2. The system marks the resource as selected. |
| **Post conditions:** Searched item is selected. |
| **Alternative flows:** None |

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| **Use Case:** Cut |
| **ID:** 5 |
| **Description:** The user cuts one or more items. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** One or more items must be selected. |
| **Main flow:**   1. The use case starts when the user selects ‘Cut’. 2. The system stores the selected items for posterior use. 3. The system removes the selected items from the list of items being displayed. |
| **Post conditions:** Selected items are stored and hidden. |
| **Alternative flows:** None |

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| **Use Case:** Copy |
| **ID:** 6 |
| **Description:** The user copies one or more items. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** One or more items must be selected. |
| **Main flow:**   1. The use case starts when the user selects ‘Copy’. 2. The system stores the selected items for posterior use. |
| **Post conditions:** Selected items are stored. |
| **Alternative flows:** None |

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| **Use Case:** Paste |
| **ID:** 7 |
| **Description:** The user pastes one or more items. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** One or more items must have been cut or copied previously. |
| **Main flow:**   1. The use case starts when the user selects ‘Paste’. 2. The system adds the stored items to the list of items on display. |
| **Post conditions:** Stored items are displayed. |
| **Alternative flows:** None |

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| **Use Case:** Settings |
| **ID:** 8 |
| **Description:** The user accesses the application’s settings. |
| **Main actor:** User |
| **Secondary actor:** None |
| **Pre-conditions:** None |
| **Main flow:**   1. The use case starts when the user selects ‘Settings’. 2. The system displays a window with various tabs. 3. The user tampers with the settings. 4. The user confirms his changes. |
| **Post conditions:** Settings are changed. |
| **Alternative flows:** Cancel |