## **Results**

# **Descriptives**

## **Frequencies**

## Frequencies of Training

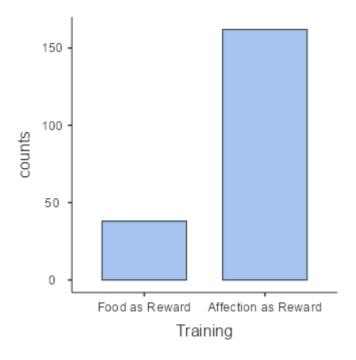
Levels	Counts	% of Total	Cumulative %
Food as Reward	38	19.0 %	19.0 %
Affection as Reward	162	81.0 %	100.0 %

### Frequencies of Dance

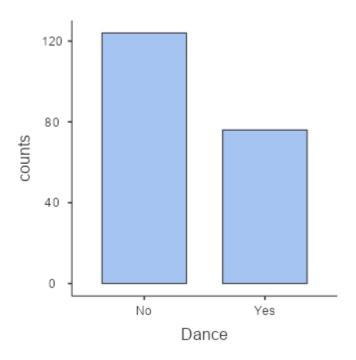
Levels	Counts	% of Total	Cumulative %
No	124	62.0 %	62.0 %
Yes	76	38.0 %	100.0 %

## **Plots**

## **Training**



### Dance



## **Proportion Test (N Outcomes)**

Proportions - Training

Level		Count	Proportion
Food as Reward	Observed	38	0.190
	Expected	100	0.500
Affection as Reward	Observed	162	0.810
	Expected	100	0.500

 $\chi^2$  Goodness of Fit

χ²	df	р
76.9	1	< .001

# **Contingency Tables**

**Contingency Tables** 

		Dance		_
Training		No	Yes	Total
Food as Reward	Observed	10	28	38
	Expected	23.6	14.4	38.0
Affection as Reward	Observed	114	48	162
	Expected	100.4	61.6	162.0
Total	Observed	124	76	200
	Expected	124.0	76.0	200.0

## χ² Tests

	Value	df	р
χ²	25.4	1	< .001
Ν	200		

#### Nominal

	Value
Phi-coefficient	0.356
Cramer's V	0.356

#### **Plots**



## **References**

[1] The jamovi project (2021). jamovi. (Version 2.2) [Computer Software]. Retrieved from <a href="https://www.jamovi.org">https://www.jamovi.org</a>.

[2] R Core Team (2021). *R: A Language and environment for statistical computing*. (Version 4.0) [Computer software]. Retrieved from <a href="https://cran.r-project.org">https://cran.r-project.org</a>. (R packages retrieved from MRAN snapshot 2021-04-01).