LAYERS OF OSI MODELINA NETWORK

Computer Networks PCC-CS602

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Introduction - Overview of OSI Model

The **OSI (Open Systems Interconnection)** model is a conceptual framework that describes **how information travels between devices on a network**. It's like a seven-layer cake, with each layer handling a specific task in getting data from point A to point B.

- Framework for understanding network communication
- Developed by the International Organization for Standardization (ISO)

Why is it important?

- **Standardization:** It provides a common language for network devices and software from different vendors to communicate, promoting interoperability.
- **Troubleshooting**: By understanding which layer an issue occurs in, you can narrow down the cause and fix it more efficiently.
- Communication: Facilitates clear communication between different network components
- Learning Tool: It serves as a foundation for understanding various networking concepts and protocols.

Purpose of OSI Model

Why OSI Model was Developed:

- Diverse Systems Integration: Addresses the need for integrating diverse computer systems and networks.
- **Communication Standardization**: Developed to standardize communication protocols across different manufacturers and technologies.

• Importance in Standardizing Network Communication:

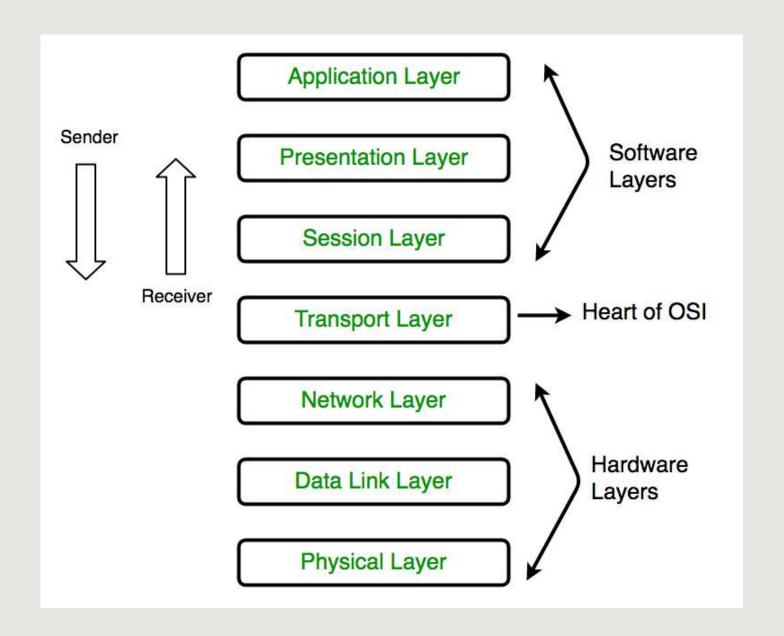
- Global Interoperability: Ensures devices from different vendors can communicate seamlessly.
- Ease of Integration: Facilitates the integration of new technologies into existing network infrastructures.
- **Simplifies Troubleshooting:** Standardization aids in troubleshooting and **diagnosing network issues** effectively.

Points to Note:

- The OSI model is a reference model, not a strict implementation. Real-world protocols often combine functionalities from multiple layers.
- The more widely used **TCP/IP model** has a different layer structure but serves a similar purpose.

The 7 Layers

- **Physical**: Deals with the physical transmission of data (cables, connectors, voltages).
- Data Link: Ensures reliable data transmission on a single network segment (MAC addresses, error checking).
- **Network**: Routes data packets across different networks (**IP addresses, routing protocols**).
- Transport: Provides reliable end-to-end data transfer between applications (TCP, UDP).
- **Session:** Establishes, manages, and terminates communication sessions between devices.
- Presentation: Handles data format and encryption/decryption.
- Application: Provides services directly to user applications (email, web browsing, file transfer).

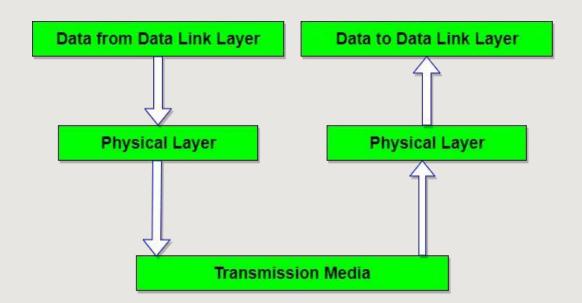


Layer 1 - Physical Layer

- Lowest layer of the OSI Model.
- Concerned with the actual hardware transmission and reception of raw data bits.

Key Responsibilities

- **Defines:** Electrical, mechanical, and procedural characteristics for data transmission
- Manages: Physical connections, data encoding/decoding, signal transmission
- Ensures: Reliable and efficient data transfer at the hardware level.



- Hardware: Cables (twisted-pair, fiber optic), Connectors (RJ-45, BNC), Network Interface Cards (NICs) and Hubs, Switches, Routers (physical interfaces)
- Transmission Media:
 - Wired: Copper cables, fiber optic
 - Wireless: Radio waves, microwaves
- Devices: Ethernet, USB, HDMI
- Functions: Bit transmission, physical topology establishment.

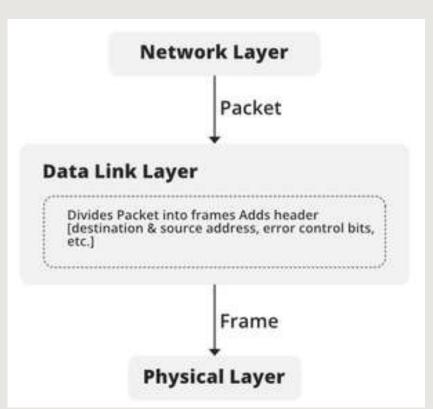
Layer 2 - Data Link Layer

- Second layer of the OSI Model.
- Responsible for reliable point-to-point and point-to-multipoint communication.
- Layer 2 operates on a single network segment (e.g., one LAN).

Key Responsibilities

- Framing: Divides data into manageable packets with headers (addresses, error checking) and trailers.
- Addressing: Assigns unique MAC addresses to devices for identification and communication.
- Error Detection & Correction: Ensures data integrity during transmission (checksums, error correction codes).
- Flow Control: Regulates data flow to prevent overwhelming the receiver (e.g., stop-and-wait, CSMA/CD).

- Network switches: Connect and forward data frames based on MAC addresses.
- Ethernet cards (NICs): Enable devices to connect to wired networks.
- Wi-Fi adapters: Facilitate wireless network connectivity.
- Point-to-Point Protocol (PPP): Used for serial communication (dial-up, DSL).
- Media Access Control (MAC) protocols: Define rules for sharing the network medium (e.g., Ethernet, Wi-Fi).



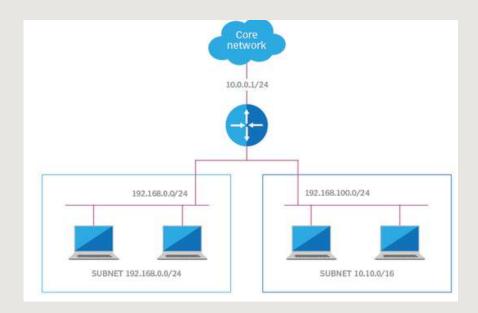
Layer 3 - Network Layer

- Third layer of the OSI Model.
- Manages logical addressing, packet forwarding, and routing decisions.
- Layer 3 is crucial for troubleshooting network connectivity and path-related issues.

Key Responsibilities

- Routing: Determines the optimal path for data between source and destination.
- Logical Addressing: Assigns IP addresses to devices for global identification and routing.
- Packet Forwarding: Determines the best path for packets to reach their destination (routing protocols).
- Internetworking: Connects diverse networks and technologies seamlessly.
- **Subnet Masking:** Defines network and host portions of IP addresses for more granular control.

- IP protocols: Define rules for formatting and transmitting data packets (IPv4, IPv6).
- Routing protocols: Determine the best paths for packets to travel (RIP, OSPF, BGP).
- **Subnetting:** Creates smaller logical networks within a larger physical network.
- Network Address Translation (NAT): Allows multiple devices to share a single public IP address.



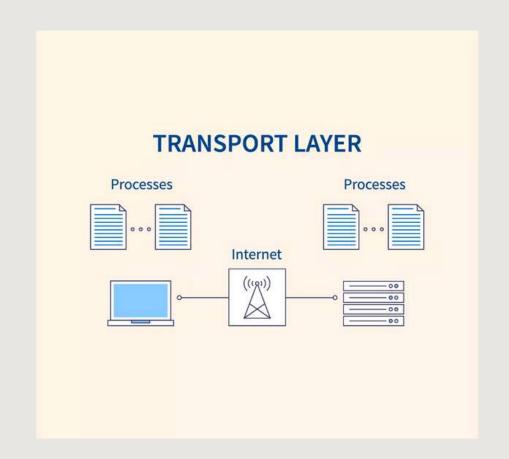
Layer 4 - Transport Layer

- Fourth layer of the OSI Model.
- Manages end-to-end communication, ensuring reliable data transfer.
- Layer 4 offers reliable communication for applications like file transfer, web browsing, and email.
- Bridges the gap between network services (Layer 3) and specific applications (Layer 5).

Key Responsibilities

- **Segmenting & De-segmenting:** Breaks data into manageable segments for transmission and reassembles them at the destination.
- Flow Control: Regulates data flow to prevent overwhelming the receiver and network congestion.
- Error Correction: Ensures data integrity by detecting and correcting errors during transmission.
- Connection Management: Establishes, manages, and terminates connections between applications (connection-oriented vs. connectionless).

- Transport Layer protocols: TCP for reliable, connection-oriented data transfer; UDP for fast, connectionless data delivery.
- Port Numbers: Port 80 for HTTP, Port 22 for SSH
- Firewalls: Filter incoming and outgoing traffic based on port numbers and security rules.



Layer 5-7: Session, Presentation, and Application Layers

- Layers 5 to 7 constitute the **upper layers** of the OSI Model.
- These layers often work together, not in isolation. An application might use multiple protocols across different layers.
- Primarily concerned with user interfaces, data representation, and application-level functions.

Layer 5 - Session Layer:

- Functionality: Manages sessions or connections between applications.
- Example Protocols: NetBIOS, RPC (Remote Procedure Call)

Layer 6 - Presentation Layer:

- Functionality: Translates data between application and network formats
- Example Protocols: SSL/TLS, JPEG, GIF

Layer 7 - Application Layer:

- **Functionality:** Provides network services directly to end-users or applications.
- Example Protocols: HTTP, FTP, SMTP

Interactions Between Layers

- The network isn't a solo act it's a synchronized performance!
- Each OSI layer plays a crucial role, but their magic lies in how they seamlessly interact and communicate. Let's explore this harmony.

Key Points

- Data encapsulation: The process of adding headers and trailers at each layer
- Encapsulation ensures that data is properly formatted for transmission across the network.
- **Upward Communication:** Layers don't just send data down; they talk back too!. Error messages, flow control signals, and status updates travel upwards. This feedback loop ensures smooth communication and error handling.

Example: Email

- Application layer adds recipient address and content.
- Presentation layer might encrypt it.
- Transport layer segments it and adds port information.
- Network layer adds routing information like IP addresses.
- Data Link layer adds error checking and MAC addresses.
- Physical layer transmits the raw bits over the cable.

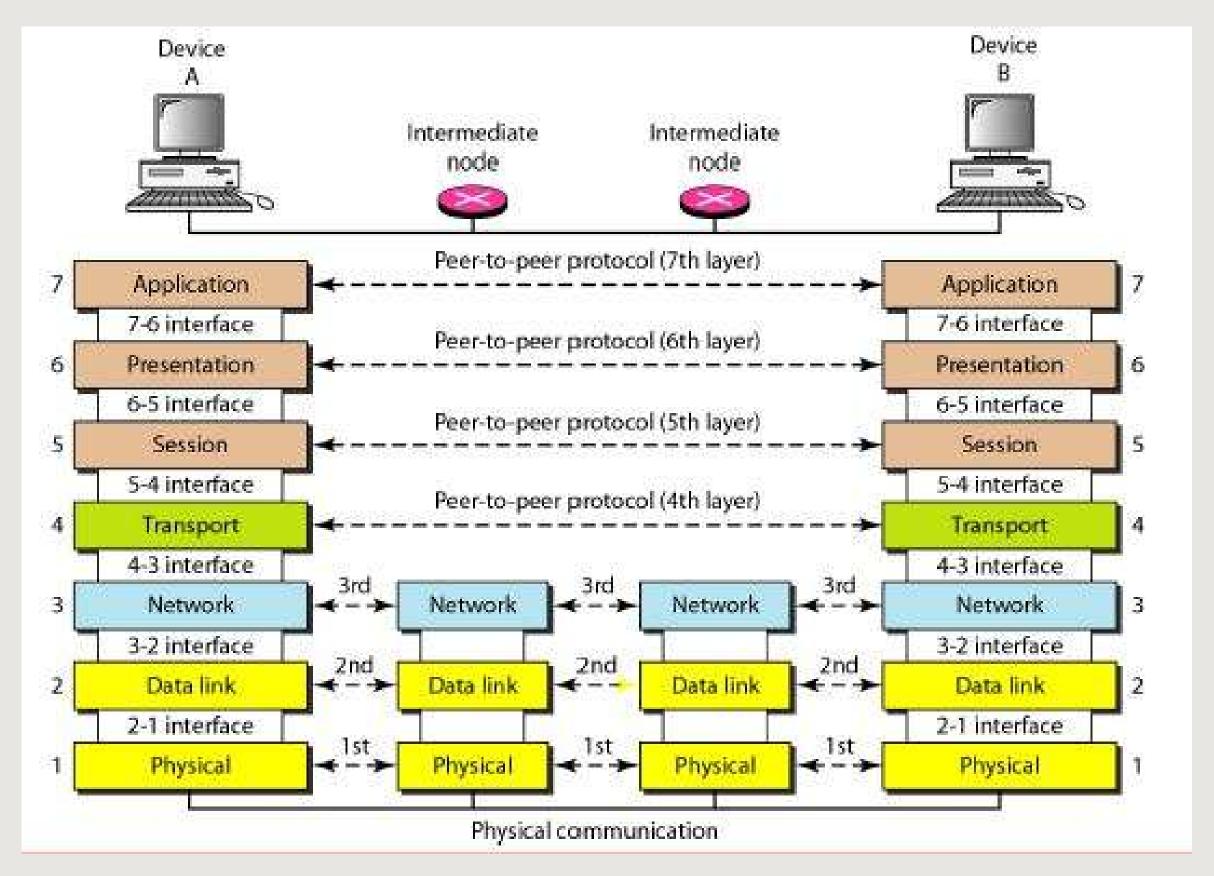


Fig. - Interactions Between Layers

Real-World Examples

- Web browsing: When you open a website, the Application layer uses HTTP to request the page. The Transport layer segments the data and ensures reliable delivery. The Network layer routes the packets across the internet. The lower layers handle physical transmission. Understanding these interactions helps diagnose slow loading times or connection errors.
- Video conferencing: During a video call, the Session layer manages the ongoing communication session. The Presentation layer might compress audio and video for efficient transmission. The Transport layer ensures reliable data delivery. Understanding these layers helps troubleshoot audio/video quality issues or call drops.
- File transfer: When you send a file, the Application layer uses FTP to initiate the transfer. The Transport layer segments the file and handles flow control. The Network layer routes the packets. The lower layers handle physical transmission. Understanding these layers helps diagnose issues like incomplete file transfers or slow upload/download speeds.

How Troubleshooting is simplified using OSI Model

- Layer-specific Diagnosis:
 - Allows for targeted problem identification and resolution.
 - Reduces the complexity of identifying the source of network issues.

• Structured Approach:

- Troubleshooting follows a systematic approach based on OSI layers.
- Minimizes confusion and speeds up the resolution process.

Conclusion

The OSI model, despite not being a strict implementation, offers a valuable framework for understanding network communication. By exploring its layers, we gain insights into:

- **Data flow**: How information travels from one device to another, broken down into manageable chunks and handled by specific functionalities.
- Layer interactions: The seamless collaboration between layers, like adding and removing instructions for smooth data delivery.
- **Troubleshooting:** A structured approach to diagnose network issues by pinpointing which layer might be causing the problem.

The OSI model is a foundational knowledge that opens doors to further exploration of network technologies and protocols.