



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

**STRENGTH**

INSPIRATION  
PROFICIENCY BONUS

**DEXTERITY**

Strength  
 Dexterity  
 Constitution  
 Intelligence  
 Wisdom  
 Charisma

SAVING THROWS

**CONSTITUTION**

Acrobatics (Dex)  
 Animal Handling (Wis)  
 Arcana (Int)  
 Athletics (Str)  
 Deception (Cha)  
 History (Int)  
 Insight (Wis)  
 Intimidation (Cha)  
 Investigation (Int)  
 Medicine (Wis)  
 Nature (Int)  
 Perception (Wis)  
 Performance (Cha)  
 Persuasion (Cha)  
 Religion (Int)  
 Sleight of Hand (Dex)  
 Stealth (Dex)  
 Survival (Wis)

SKILLS

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

ARMOR CLASS  
INITIATIVE  
SPEED

Hit Point Maximum \_\_\_\_\_  
CURRENT HIT POINTS  
TEMPORARY HIT POINTS

Total \_\_\_\_\_  
HIT DICE  
SUCCESSES   
FAILURES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME ATK BONUS DAMAGE/TYPE


ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP  
SP  
EP  
GP  
PP

EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

FEATURES & TRAITS



AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

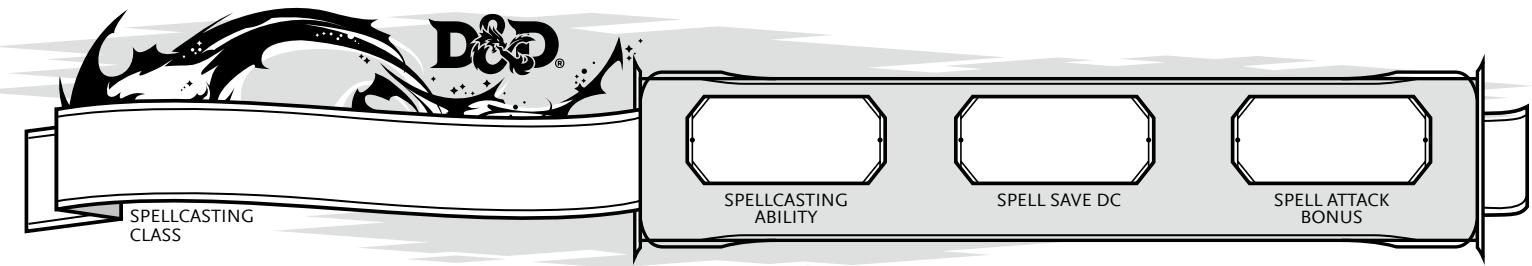
NAME

SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



This image shows a blank, multi-page character sheet for a tabletop RPG, likely Dungeons & Dragons. The sheet is organized into several sections:

- CANTRIPS**: A section for cantrips, featuring a header box with the number "0" and a list of empty lines for notes.
- SPELL LEVEL**: A vertical column on the left side of the sheet.
- SLOTS TOTAL**: A horizontal bar at the top of each spell level section, divided into two parts: "SLOTS TOTAL" and "SLOTS EXPENDED".
- SPELL NAME**: A header box for spells known, containing the number "1" and a list of empty lines for notes.
- PREPARED**: A vertical column on the left side of the sheet.
- SPELLS KNOWN**: A header box for spells known, containing the number "2" and a list of empty lines for notes.

The sheet is divided into ten horizontal rows, one for each spell level from 0 to 9. Each row contains a header box with a number (0 through 9) and a list of empty lines for notes. The layout is designed to be printed on multiple pages if necessary.