StoryWeaverGPT

Dataset, Tokenizer and Embedding

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Introduction

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Dataset and Tokenizer

• Dataset: Reddit WritingPrompts Dataset

• Tokenizer: BPE Tokenizer





Dataset: WritingPrompts Dataset



Figure: WritingPrompts Dataset



Tokenizer: BPE Tokenizer

 Iteratively merge the most frequent pairs of tokens to build a subword vocabulary.

Iteration	Tokens	Most Frequent Pair
Initial	hello	[]
1	hello	e II
2	h ell o	h ell
3	hell o	None

Table: Example of BPE Tokenization for "hello"

• Key Idea: The sequence evolves by merging pairs to minimize the overall vocabulary size while retaining meaning.



Tokenizer: BPE Tokenizer

- BPE Tokenizer performs better when trained on same dataset as dataset the main model is being trained on
- Our tokenizers are trained on the WritingPrompts dataset, with 8192 merges.
- With multiprocessing training took 28 hours.



Figure: Initializing Tokenizer



```
def train(self, corpus: List[str], num merges: int, verbose:bool = False) -> None:
    if verbose:
    for sentence in tqdm(corpus):
        for word in words:
           if word in self.special tokens.keys():
            chars = list(word) + ['</w>']
            word tuple = tuple(chars)
            vocab[word tuple] = vocab.get(word tuple, 0) + 1
    if verbose:
       print("Vocabulary built.\nTraining BPE...")
    token id = len(self.token map) # Starting token ID
    symbols = set()
    for word tuple in vocab.kevs():
        symbols.update(word tuple)
    for symbol in symbols:
        if symbol not in self.token map:
           self.token map[symbol] = token id
            token id += 1
    self.inv map = {i: t for t, i in self.token map.items()}
```

Figure: Counting Frequency



```
if verbose:
    print("Token map built.\nMerging tokens...")
# Perform BPE merges
for i in tqdm(range(num merges)):
    pairs = self. get pair counts(vocab)
    if not pairs:
    best pair = max(pairs, key=pairs.get)
    vocab = self. merge vocab(best pair, vocab)
    self.bpe codes[best pair] = i # Record the BPE merge rule
    new symbol = ''.join(best pair)
    if new symbol not in self.token map:
        self.token map[new symbol] = token id
        token id += 1
        self.inv map[self.token map[new symbol]] = new symbol
```

Figure: Performing Merges



Figure: get_pair_count



Figure: merge_pair



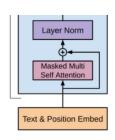
Figure: merge_pair



```
"token map": [
"bpe codes": {
```



- Embedding is a linear map from a one-hot encoded vector to a dense vector.
- $E: \mathbb{R}^V \to \mathbb{R}^d$
- Where V is vocab dimension, and d is the embedding dimension.
- This is first linear map/layer applied to tokenized input, and is learned with the model.







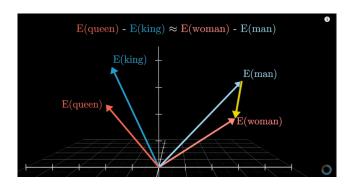


Figure: Demonstration of Embedding space



```
from dotenv import load dotenv
       load dotenv()
      def get embedding(text, model="text-embedding-3-small"):
         return client.embeddings.create(input = [text], model=model).data[0].embedding
     def cosine similarity(embedding1, embedding2):
          return np.dot(embedding1, embedding2) / (np.linalg.norm(embedding1) * np.linalg.norm(embedding2))
          e queen = get embedding("Queen", model)
          e king = get embedding("King", model)
          e woman = get embedding("Woman", model)
          e man = get embedding("Man", model)
          e hitler = get embedding("Hitler", model)
          e italy = get embedding("Italy", model)
          e germany = get embedding("Germany", model)
          e mussolini = get embedding("Mussolini", model)
          print(cosine similarity(e mussolini, e comb))
          e foo = get embedding(foo, model)
          e bar = get embedding(bar, model)
  44 if name == " main ":
 PROBLEMS (2) OUTPUT DEBUG CONSOLE TERMINAL PORTS AZURE COMMENTS

    (venv) nemit@nemit-ThinkBook-14-G6-IRL:~/Documents/mlgroup1/test$ python embedding demo.py

 0.726366032276112
 (venv) nemit@nemit-ThinkBook-14-G6-IRL:~/Documents/mlgroup1/test$
```



- Outside NLP/NLG model, embeddings are used for similarity, clustering, and visualization.
- RAG, Retrival Augmented generation, uses embeddings to retrive relevant information.





Positional Encoding

- Positional encoding is added to embeddings to give the model information about the position of the token.
- Positional encoding is a sine and cosine function of the position.

•

$$P[i,j] = \begin{cases} \sin\left(\frac{i}{10000^{2j/d}}\right) & \text{if j is even} \\ \cos\left(\frac{i}{10000^{2j/d}}\right) & \text{if j is odd} \end{cases}$$





Embedding and Positional Encoding Code

```
class Embedding:
    def __init__(self, input_dim: int, output_dim: int) -> None:
        self.input_dim = input_dim
        self.output_dim = output_dim
        self.weights: Tensor = torch.randn(input_dim, output_dim) * 0.01
        self.grad_weights: Tensor = torch.zeros_like(self.weights)

def forward(self, input_indices: Tensor) -> Tensor:
        self.input_indices = input_indices
        self.output = self.weights[input_indices]
        return self.output
```

Figure: Embedding Class

```
class PositionalEncoding:
    def __init__(self, max_seq_len: int, embed_size: int):
        self.enbbed_size = embed_size
        self.pos_encoding = torch.zeros(max_seq_len, embed_size)

    position = torch.arange(0, max_seq_len, dtype=torch.float).unsqueeze(1)
        div_term = torch.exp(torch.arange(0, embed_size, 2) * (-torch.log(torch.tensor(10000.0)) / embed_size))
        self.pos_encoding[:, biz:2] = torch.sin(position * div_term)
        self.pos_encoding[:, biz:2] = torch.cos(position * div_term)

def forward(self, x: Tensor) -> Tensor:
    seq_length, embed_size = x.shape
    pos_encoding = self.pos_encoding[:seq_length, :] # Slice for the current sequence length
    return x + pos_encoding.to(x.device)
```

Next Steps

- Attention and Feedforward block for a Transformer block.
- Output projection layer and Calculating loss.



