



3DEXPERIENCE®

Knowledge Sharing with Partner Application Architecture

The path to 3DEXPERIENCE

3DEXPERIENCE
Platform/Apps/Industry Solutions

V6 Architecture
Platform & Apps

PDM/PLM
V5, SmarTeam,
MatrixOne

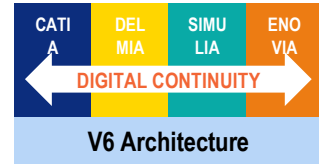
Business experience platform

Define and simulate digitally the complete experience under multiple operating conditions



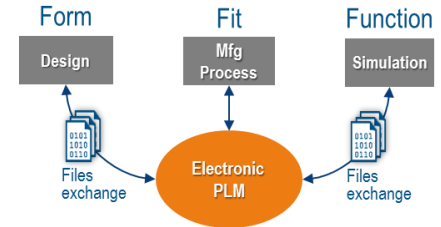
Engineering platform

Modeling and simulation platform for the product lifecycle



PDM / PLM connecting systems

Flexible data model and process foundation



3DEXPERIENCE Platform: 1 Platform, 2 Configurations



3DEXPERIENCE®



2 Configurations

1

Business Innovation (IFW)

Digitally connect all users in the value stream



3DPassport



3DCompass



3DDashboard



3DSwym



3DPlay



3DDrive



3DSearch



6Wtags



3DMessaging



Users Group

2

Industry Innovation (CSV)

Collaborate across disciplines with full flexibility and traceability to define and develop innovative products



3DSpace



ENOVIA
Collaboration
& Approvals



ENOVIA
Collaborative
Lifecycle



ENOVIA
Product
Explorer



ENOVIA
Compare



ENOVIA
Bookmark
Editor



ENOVIA
Classification
& Reuse



ENOVIA
Collaborative
Tasks



ENOVIA
Route
Management



Collaboration
for Microsoft

Business Innovation (IFW) – apps and services



3DPassport

Identity and authentication management.



3DCompass

One-click access to Service, Roles & Apps.



3DDrive

Organize, share and manage files. Cloud only



3DSwym

Share expertise, knowledge and skills in communities.



3DMessaging

Connect instantly in context and share designs with 3D snapshot.



3DComment

Share your thoughts, engage in discussion with peers.



3DNotification

Update users about any activity on the platform.



Users Group*

Collaborate with Users and Groups of Users.

NEW APP

3DPlay

Visualize and review 3D designs in real-time.



3DEXPERIENCE*



3DDashboard

Aggregate all the information that matters to your business.



3DSearch & 6WTags

Search and discover content. Tag content along 6 dimensions (Who-What-When-How-Where-Why)



Communities Control Center



Enterprise Control Center



Members Control Center



Drives Control Center



3DPassport Control Center

Platform Manager

Enterprise Modeling & Control Centers

Apps licensed by IFW for Admins only

Mobile apps



3DPlay
iOS



3DPlay
Windows 10



3DDrive

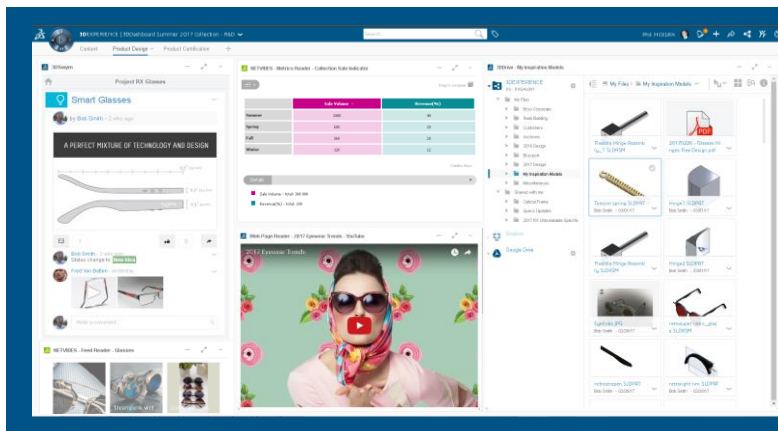
*Users Group will be available in FD01

1 Aggregate all the information that matters to your business

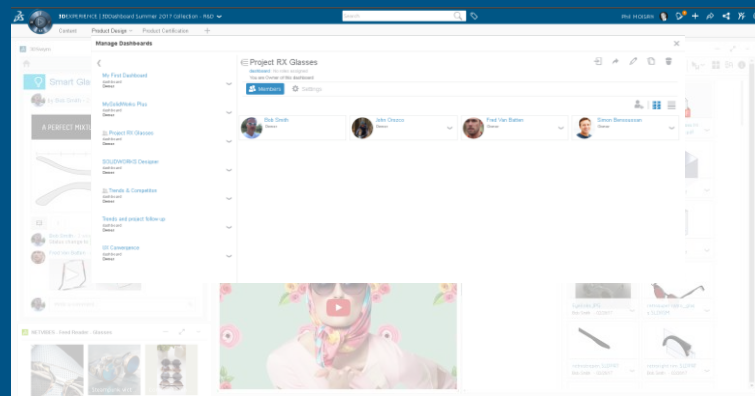
- ▶ Create your dashboard to monitor the things you care about (enterprise systems, web, projects, ...)
- ▶ Follow trends, be alerted by data feeds, and at the same time monitor enterprise processes and data
- ▶ As 3DEXPERIENCE apps continue to **leverage the 3DDashboard**, the user experience is enhanced significantly



3DDashboard



Collect data from your company and the web...



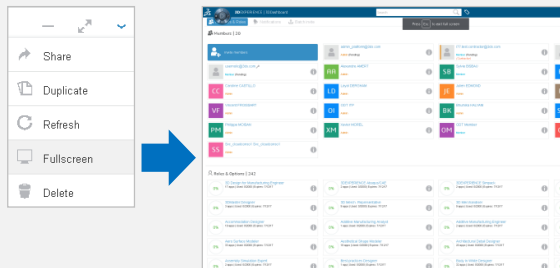
and share it on a dashboard with other users



3DDashboard

Full-screen mode for widgets in dashboard

- ▷ Focus on your widget app
- ▷ Remove noise from dashboard/tabs/widgets
- ▷ No more dashboard tabs, no more widgets header



Undo for delete in Dashboard

Deleting a widget, a tab or even a dashboard can now **Click to Undo**

Delete dashboard warning

Are you sure you want to delete this dashboard? It is dynamically shared with 3 members.

Yes

No

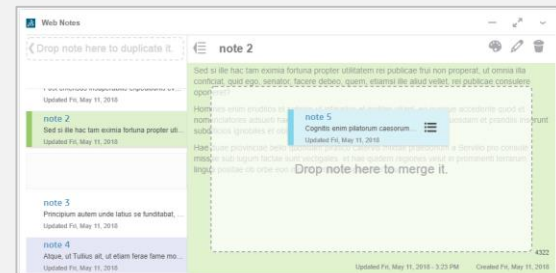
i New Tab has been deleted. **Click to Undo**

A dedicated pop up is displayed (10 seconds only) if user wants to Undo

Web Notes app



- ▷ Concurrent edition (prevent erase of content previously added by another user on same app instance)
- ▷ Rich Text Editor enhancements
- ▷ Merge note (by drag & drop)
- ▷ Duplicate note (by drag & drop)
- ▷ Search – filter notes and highlight content in notes



2 Social Collaboration

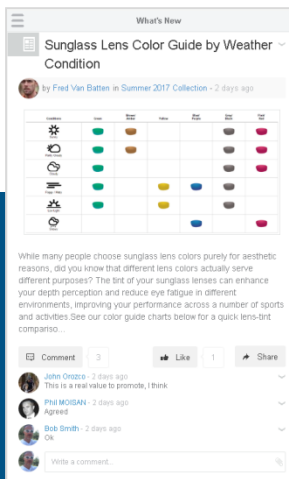
- ▶ Create and participate in communities around common areas of interest, post blogs, review- comment- and exchange observations and findings with a broader audience
- ▶ Collaborate in real time and share 3D content and markups
- ▶ Receive notifications about new content or activity on the platform



3DSwim



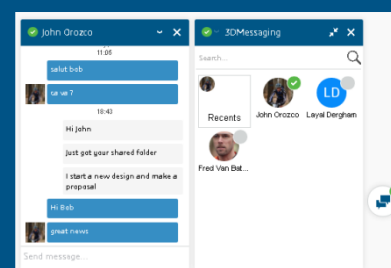
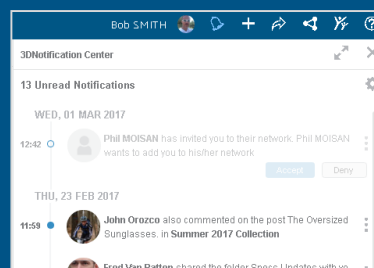
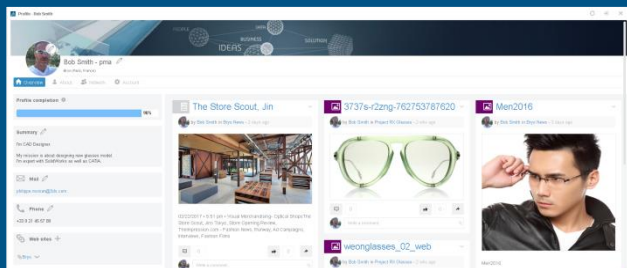
3DComment



3DNotification



3DMessaging





3DSwym community experiences

Explore Ideas

Improved UX for managing ideation funnels

Browse the Gallery

Engaging user experience, leveraging latest technology

Reveal & Manage Members

Reveal & Manage Members

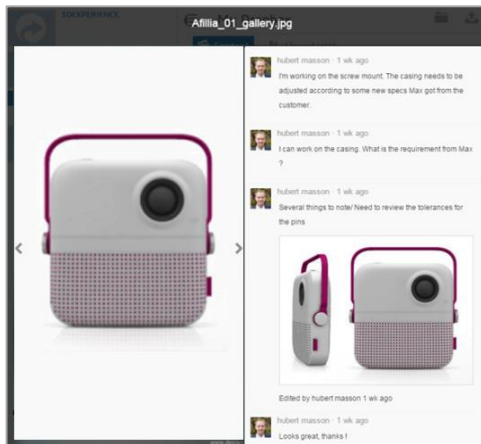
Best-in-Class Mobile Experience

Best-in-Class Mobile Experience



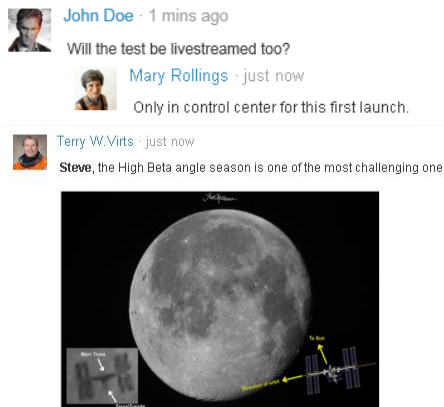
3DComment for engaging with peers

Display Content



Embed any content with
URI in the comment

React



2

- Positive action
- Unlike to cancel previous like
- Counter for number of likes

People who like this:

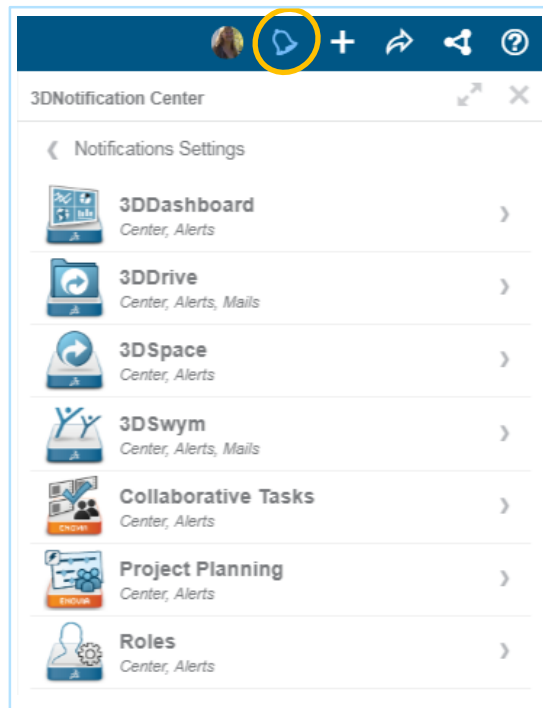
- User list (picture, first and last name)

**Available in 3DDrive and 3DSwym in R2017x. Other apps to leverage 3DComments in subsequent releases.*



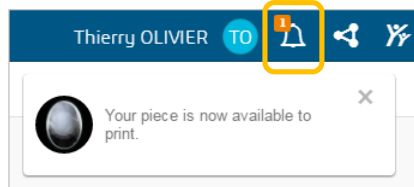
3DNotification delivering email and live alerts

Deliver notifications from platform as well as apps.

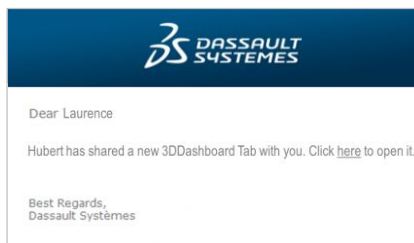


Email and live alerts!

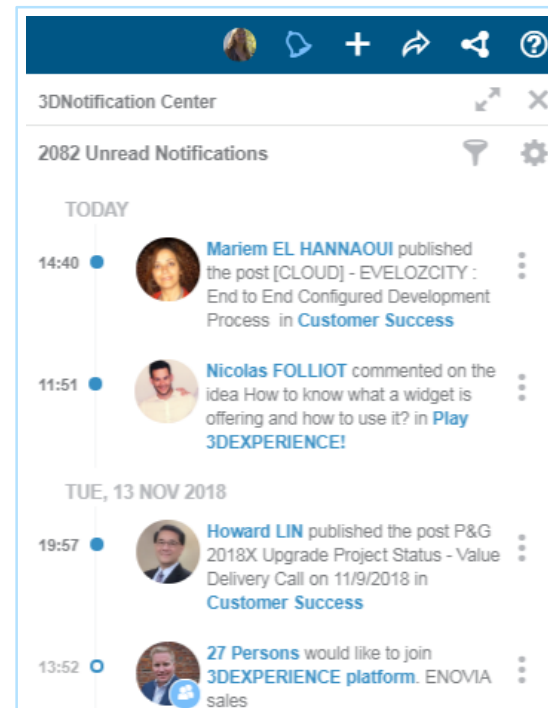
Popup for 5 seconds and click for action



Email – option in Settings



Notifications may include message, pictures, links, buttons



3 Search, navigate and discover content

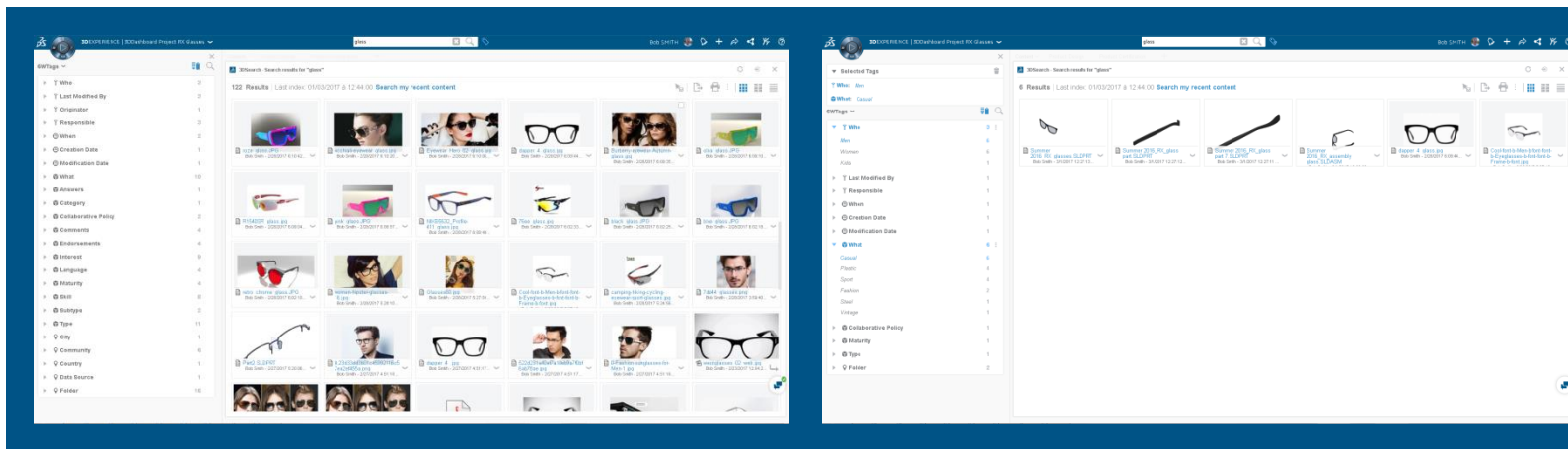
- ▶ Discover in one click any data stored in the 3DEXPERIENCE platform simply by typing key words in the search field
- ▶ Use 6WTags to refine your navigation

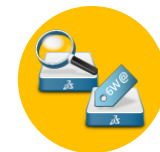


3DSearch



6WTags





3DSearch to search across the enterprise

Unique filtering to find what you need faster.

Search across all apps

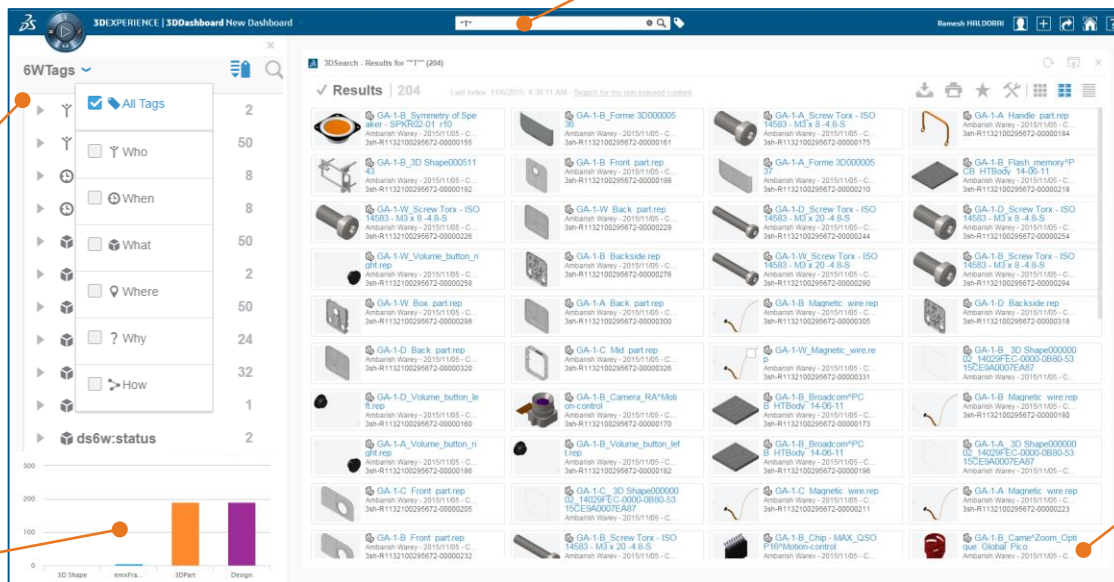
Search for both meta-data as well as unstructured data in files, posts etc.

6WTags

Content in collaborative spaces and communities is tagged automatically when saved using one or more tags describing the content in terms of "Who, What, When, Why, Where, and How".

Users can also add their own tags and use them to filter the search results.

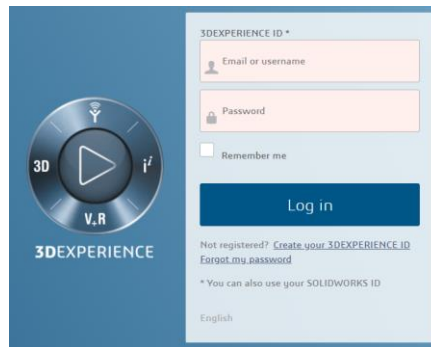
In-context Analytics
for quick analysis of search content.



Launch and open
3DPlay directly from
the search results.



3DPassport: 3DEXPERIENCE ID



User id is now called
3DEXPERIENCE ID

New tab **Security** in **My Profile**

Change password, 2-Factor Authentication...

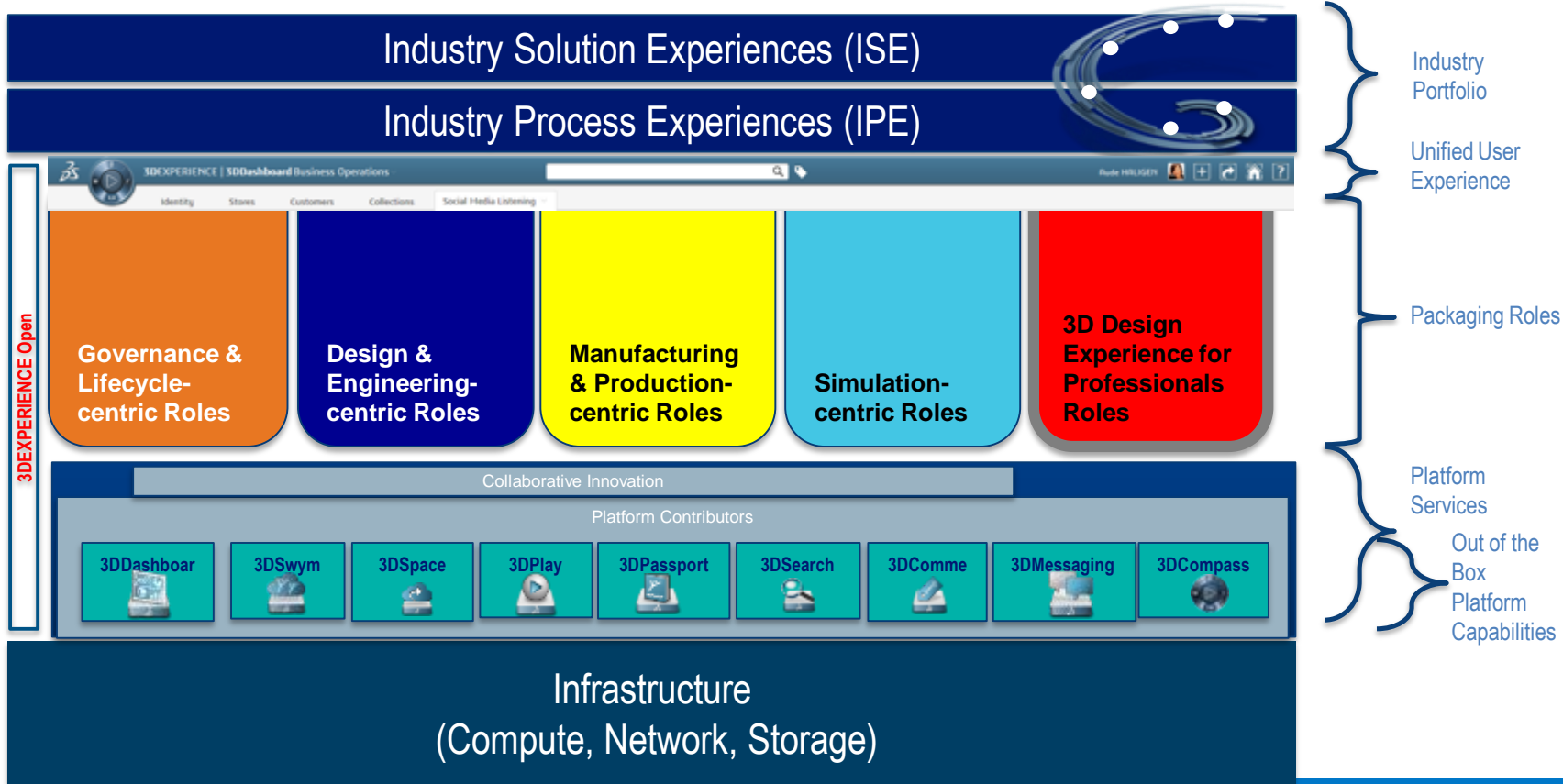
Notification by email in case of account update

- ▷ Security: 2-Factor Authentication, Password Management, HTTP Throttling, Lockout

- ▷ Integration: Repository, SAML, oAuth Proxy
- ▷ Configuration: General, Advanced, Trust store



Overall 3DEXPERIENCE Portfolio and Architecture



3DEXPERIENCE Platform n-Tier Web Architecture (Logical View)



Clients

Webtop Clients

Ex.: ENOVIA Apps, 3DDashboard,
3DSwym, Next GEN Apps

Native Clients

Ex.: CATIA, DELMIA and SIMULIA Apps, CATIA V5, SolidWorks,
xCAD,...

HTTPS / WSS



Reverse-Proxy

Full Web Protocol
Modular & Reusable
Stateless
Scalable
High Availability (Active-Active)
Secure
Single Source of Truth



Web Application Server
TomEE+
Java Virtual Machine



License Server (DSLS)



WWW



3DComment

3DNotification



3DDashboard

3DPassport

3DSwym

3DSearch

3DSpace

3DSwym
Video Convertor

3DSwym Index

3D Index
Server (*)

3DSpace Index



Database Server
Metadata Repository

File Server(s) (FCS)
Long Fields Repository

(*) : Optional for Thumbnails
generation in r2019x GA

3DEXPERIENCE Platform: 3-Tier Web Architecture

New in R2019x
GA

Architecture for Growth and Availability

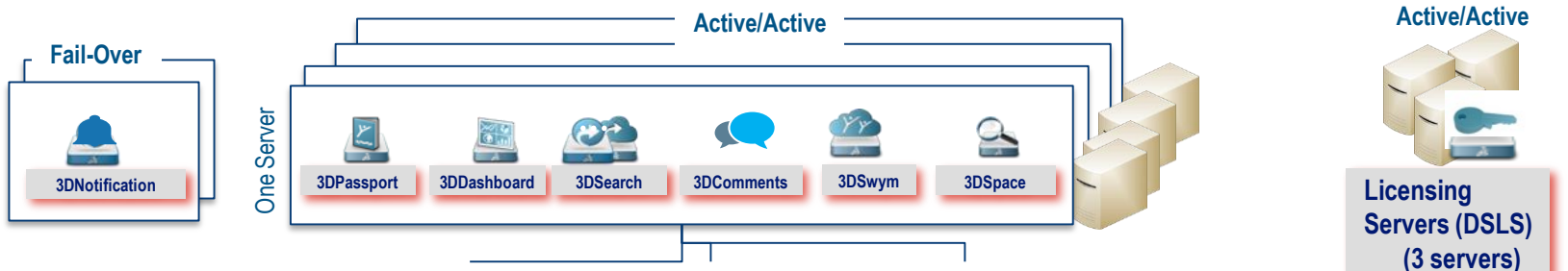


Load balancing : (Fail-Over)
Ability to dispatch load on different
Application servers or File servers.

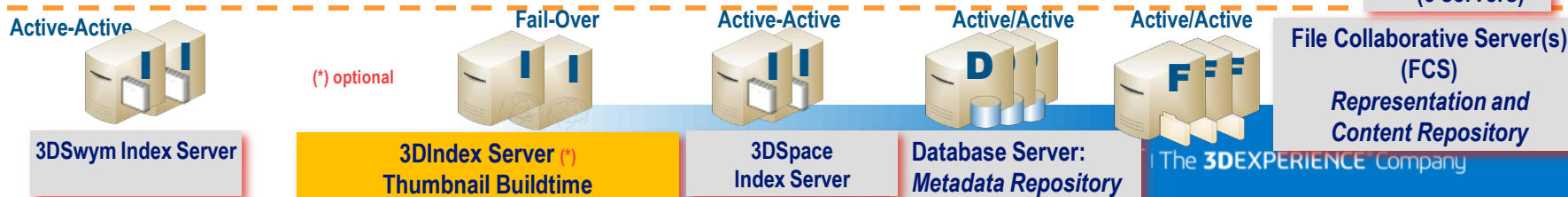
Fail-over :
In case of failure of an application
server transaction is dispatched on
another application server.

Presentation

Logic and Access



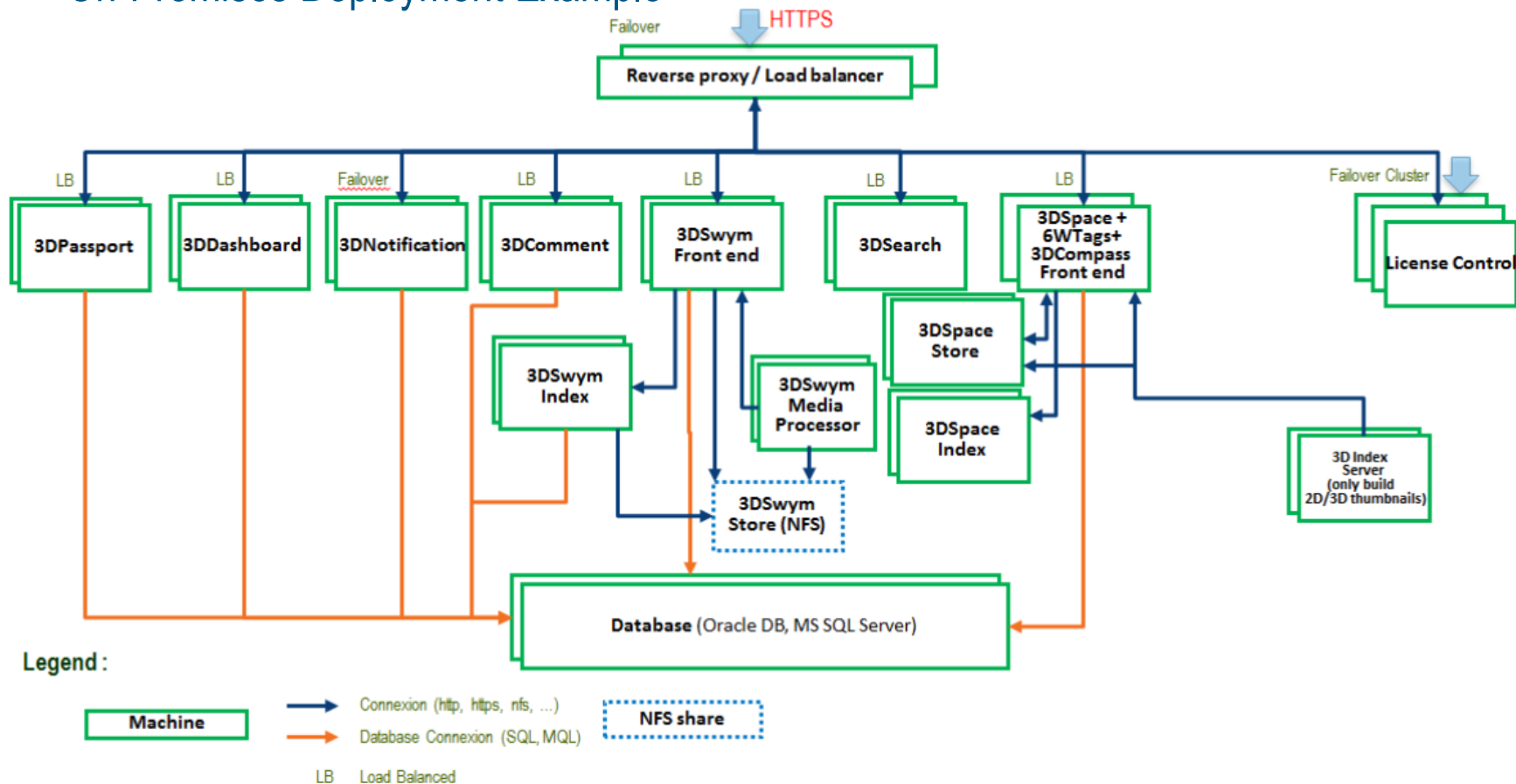
Data



The 3DEXPERIENCE Company

3DEXPERIENCE Architecture

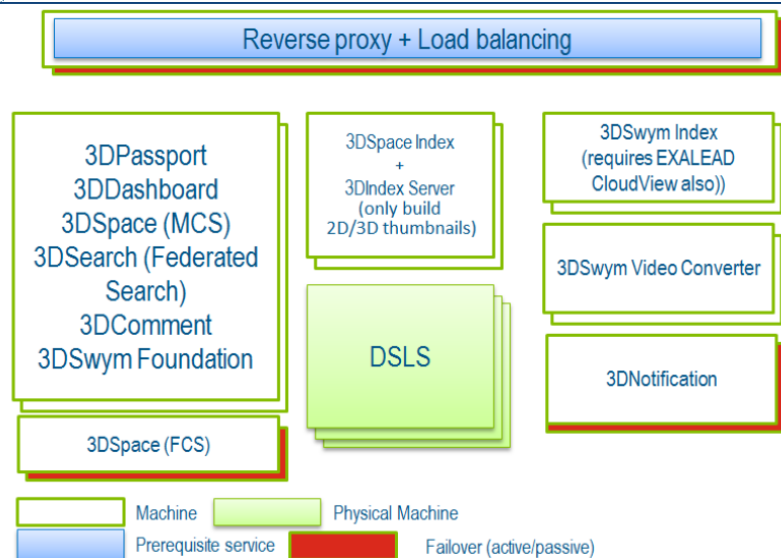
On-Premises Deployment Example



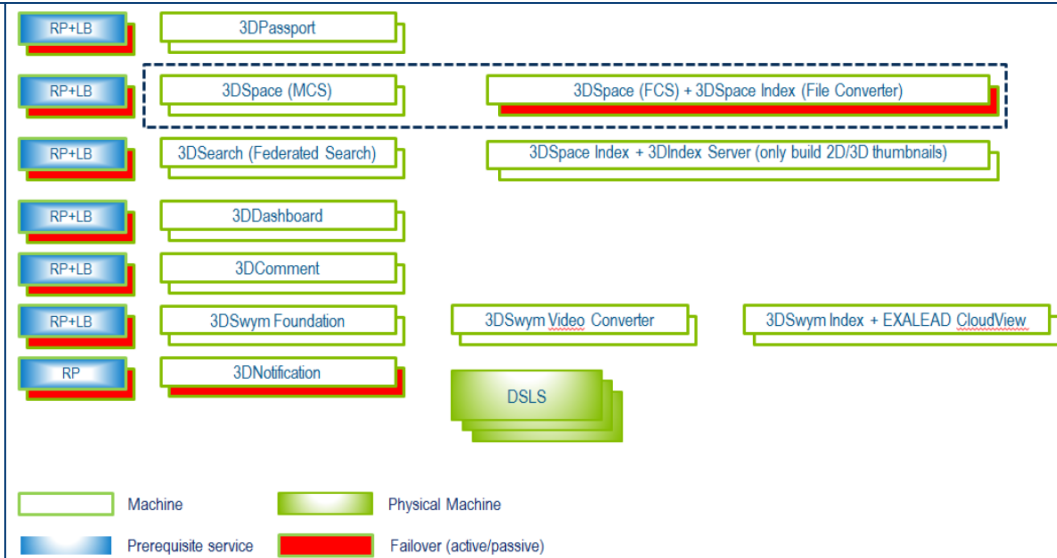
3DEXPERIENCE Architecture

On-Premises Deployment Example

[Compact Production]



[Separated Production]



왜 HTTPS 인가?

3DPassport



Single sign-on for All
3DEXPERIENCE Platform

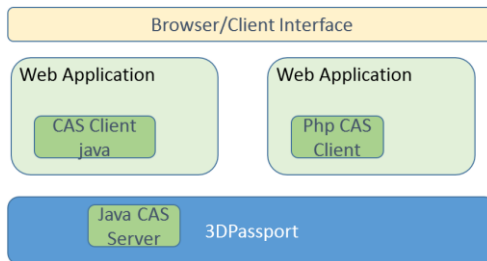
Based on CAS Specification

(http://en.wikipedia.org/wiki/Central_Authentication_Service)

Compliant with any LDAP v3
directory

SAML 2.0 based integration

2-Phase Authentication Option



System Security Considerations

Secure Transport (https)

All communication with the CAS server MUST occur over a secure channel (i.e. TLSv1). There are two primary justifications for this requirement:

1. The authentication process requires transmission of security credentials.
2. The CAS ticket-granting ticket is a bearer token.

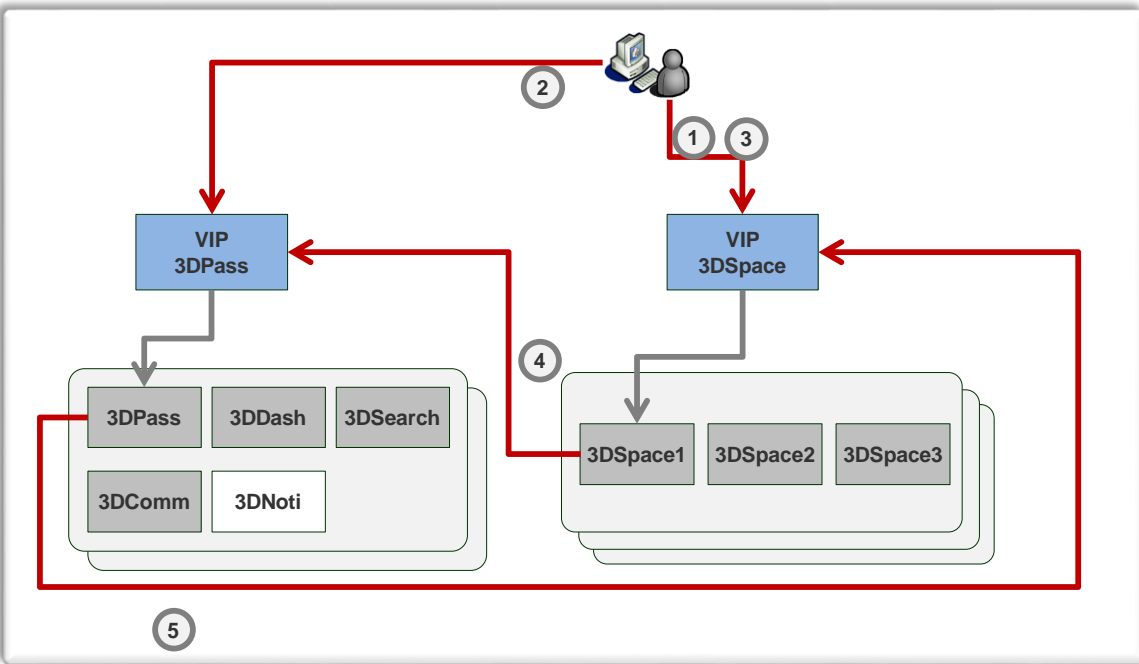
Since the disclosure of either data would allow impersonation attacks, it's vitally important to secure the communication channel between CAS clients and the CAS server:

Practically, it means that all CAS urls must use HTTPS, but it **also** means that all connections from the CAS server to the application must be done using HTTPS:

- when the generated service ticket is sent back to the application on the "service" url
- when a proxy callback url is called.

<https://apereo.github.io/cas/4.2.x/planning/Security-Guide.html>

Load Balancing 과 Cookie 기반 Session Affinity



Virtual Host (RB+LB)
Physical / Virtual Machine

Web Application Server(TomEE)

HTTPS

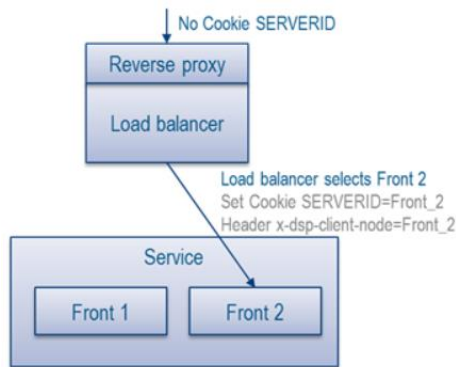
HTTP

번호	설명
1	사용자가 HTTPS로 Service 요청 Login 안되어 있으므로 3DPassport로 redirect
2	3DPassport로 Login 요청 3DPassport는 Service Ticket 발행
3	발생된 Service Ticket(ST)과 함께 재 요청
4	요청 받은 서버는 3DPassport에게 Service Ticket Validation 요청 (proxyValidate)
5	3DPassport는 확인 후 해당 SP에 Callback 처리 (proxyCallBack) → 사용자가 3DSpace1로 접속 했으므로, 이 ProxyCallback 도 3DSpace1에 요청 해 야 됨 → IP 기반 Load balancing 으로 구현 안됨 → Cookie 기반 LB로 구현 가능 → Cookie 이름 SERVERID

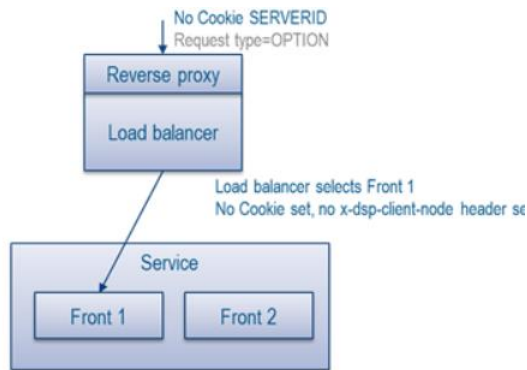
<https://apereo.github.io/cas/4.2.x/protocol/CAS-Protocol.html#proxy-web-flow-diagram>

Load Balancing 과 Cookie 기반 Session Affinity

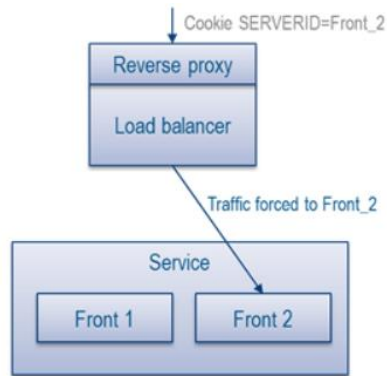
[Standard First Request]



[Option Request]



[Standard Other Request]



- Session affinity is performed through cookie injection
- For calls deprived of Cookies:
 - For **OPTION** call: do not set any Cookie (just set **CORS** headers and return 200, see reverse proxy configuration for content)
 - For all other calls: Set the cookie with the Node ID, and set the **x-dsp-client-node** header with the same Node ID
- Health-checking through HTTP calls..

Load Balancing 과 Cookie 기반 Session Affinity

- 1) Client sends a request to 3DSpace in HTTPS that is converted to HTTP via the RP and forwarded to LB
- 2) LB sets a header **x-dsp-client-node** with the selected nodeID (ex: 3DSpace_1)) and forwards the request to one of available 3DSpace nodes (round robin)
- 3) 3DSpace CAS client retrieves the node ID from **x-dsp-client-node** header of the request and sets the same value in the **serverId** param in the query string of the service URL param provided in the query string of the redirection URL to 3DPassport. The 3DSpace service url is reconstructed based on the **X-Forwarded** headers provided by the RP (or LB acting as RP in some cases):

The following headers **MUST** be provided:

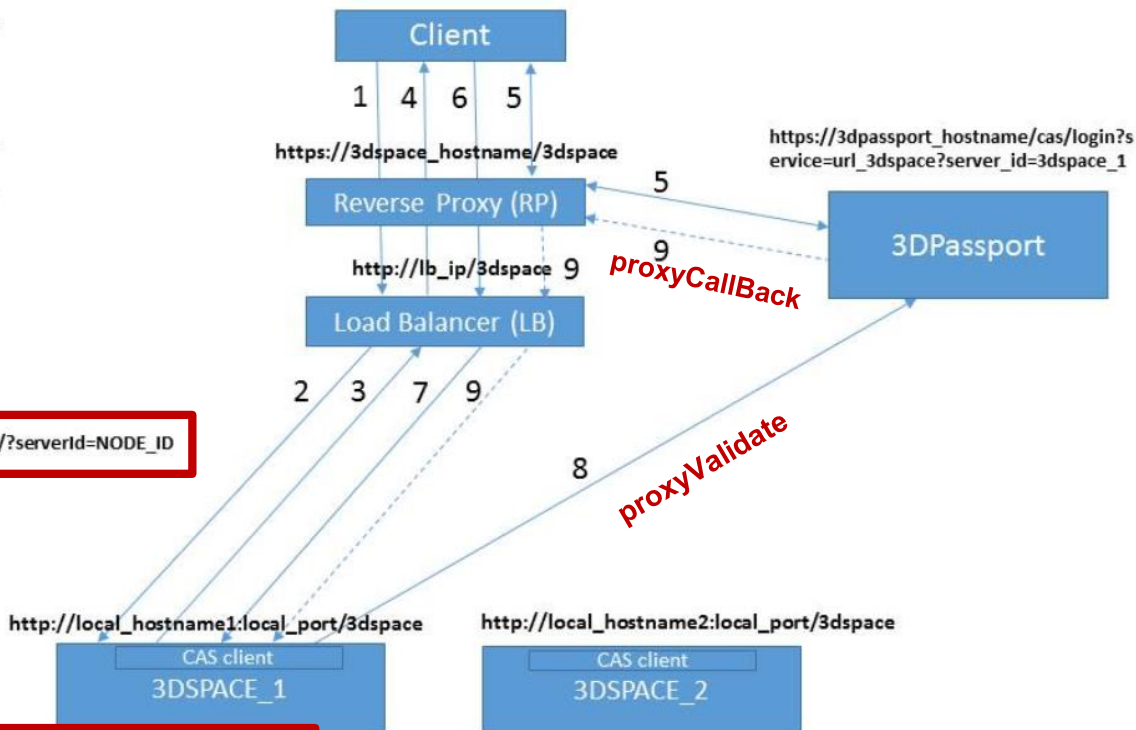
- **X-Forwarded-Host** (usually provided by the reverse proxy. Ex: mod_proxy in Apache httpd set this header automatically)
- **X-Forwarded-Port** (ex: 443. This is usually set at the LB level)
- **X-Forwarded-Proto** (ex: https: This usually set at the LB level)

Service URL = x-forwarded-proto://x-forwarded-host:x-forwarded-port/?serverId=NODE_ID

- 4) LB sets the **SERVERID** cookie (3DSpace_1) in the response sent to the client
- 5-6) Client is redirected to 3DPassport, the user authenticates and is redirected back to 3DSpace with a service ticket.
- 7) LB reads the **SERVERID** cookie and route the request to the 3DSpace_1 frontend
- 8) CAS client gets the ticket from the request and validate it against 3DPassport by providing the 3DSpace proxy callback URL that also carries a **serverId** param:

Callback URL = x-forwarded-proto://x-forwarded-host:x-forwarded-port/proxyCallback?serverId=NODE_ID

- 9) 3DPassport sends callbacks (proxy/logout) to 3DSpace URL with **serverId** in the query string and additionally a **SERVERID** in the Cookie header (16x and later only).
- The LB can then route the request to the correct 3DSpace node based on the **serverId** param or **SERVERID** cookie



왜 Service별 FQDN이 필요 한가?

Session affinity cookie names

```
<bean id="serverIdCookieParamNames" class="java.util.HashMap">
  <constructor-arg>
    <map>
      <entry>
        key="3dspaceserverid"
        value="3DSPACESERVERID" />
      <entry>
        key="3dsdashserverid"
        value="3DDASHBOARDSEVERID" />
      <entry>
        key="3dsearchserverid"
        value="3DSEARCHSERVERID" />
      <entry>
        key="3dswymserverid"
        value="3DSWYMSERVERID" />
      <entry>
        key="3dcommentserverid"
        value="3DCOMMENTSERVERID" />
      <entry>
        key="${cas.lb.stickysession.serverid.param.name:serverId}"
        value="${cas.lb.stickysession.cookie.serverid.name:SERVERID}" />
    </map>
  </constructor-arg>
</bean>
```

Note: If the **same FQDN** (Full Qualified Domain Name) is used for all services, then **one cookie name must be used per service** to facilitate load balancing implementation, therefore we **recommend one FQDN per service**.

