



InpaLLa : All Inpainting Start From Your Thoughts By mLLm Architecture

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Introduction

- Most people have difficulty creating the designs they desire themselves.
- Photo editing software is typically **designed for professionals**, requiring users to manually draw outlines when editing objects.
- When multiple objects are involved, the complexity and difficulty of the task increase significantly.

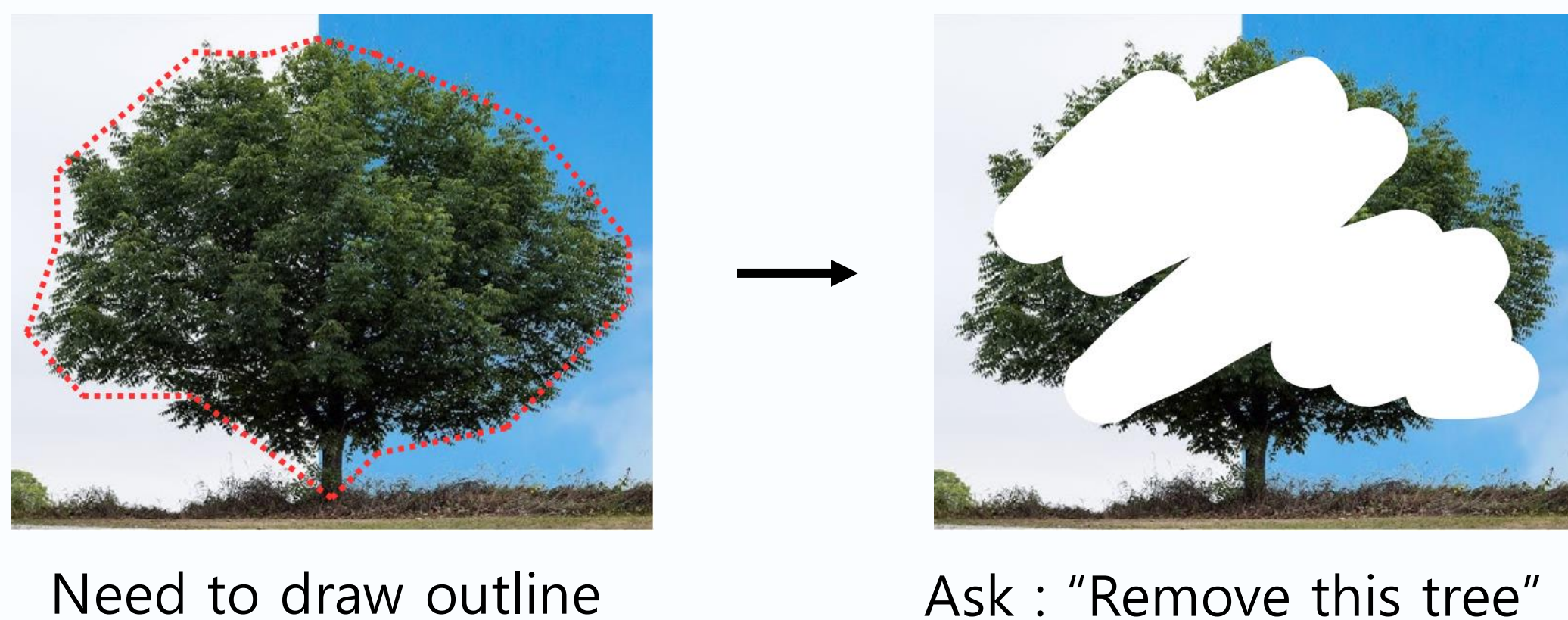
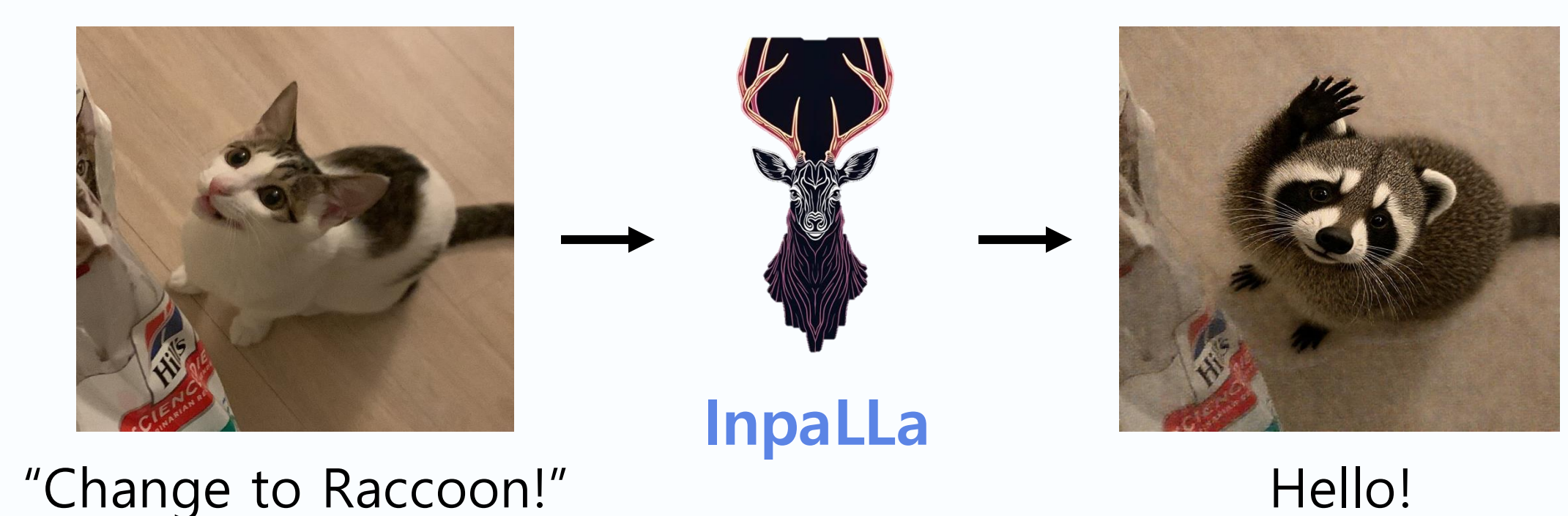


Figure 1. Replacing traditional manual tasks with task performed by asking.

- Therefore, we introduce **InpaLLa : Inpainting with mLLm Architecture** which enables users to easily **replace specific object in images**.
- Our model allows seamless replacement of objects in an image based on only user provided **text requirements and image**.
- InpaLLa** helps users by providing **an AI agent** that assists in generating desired designs efficiently and intuitively.



Pipeline

InpaLLa Pipeline

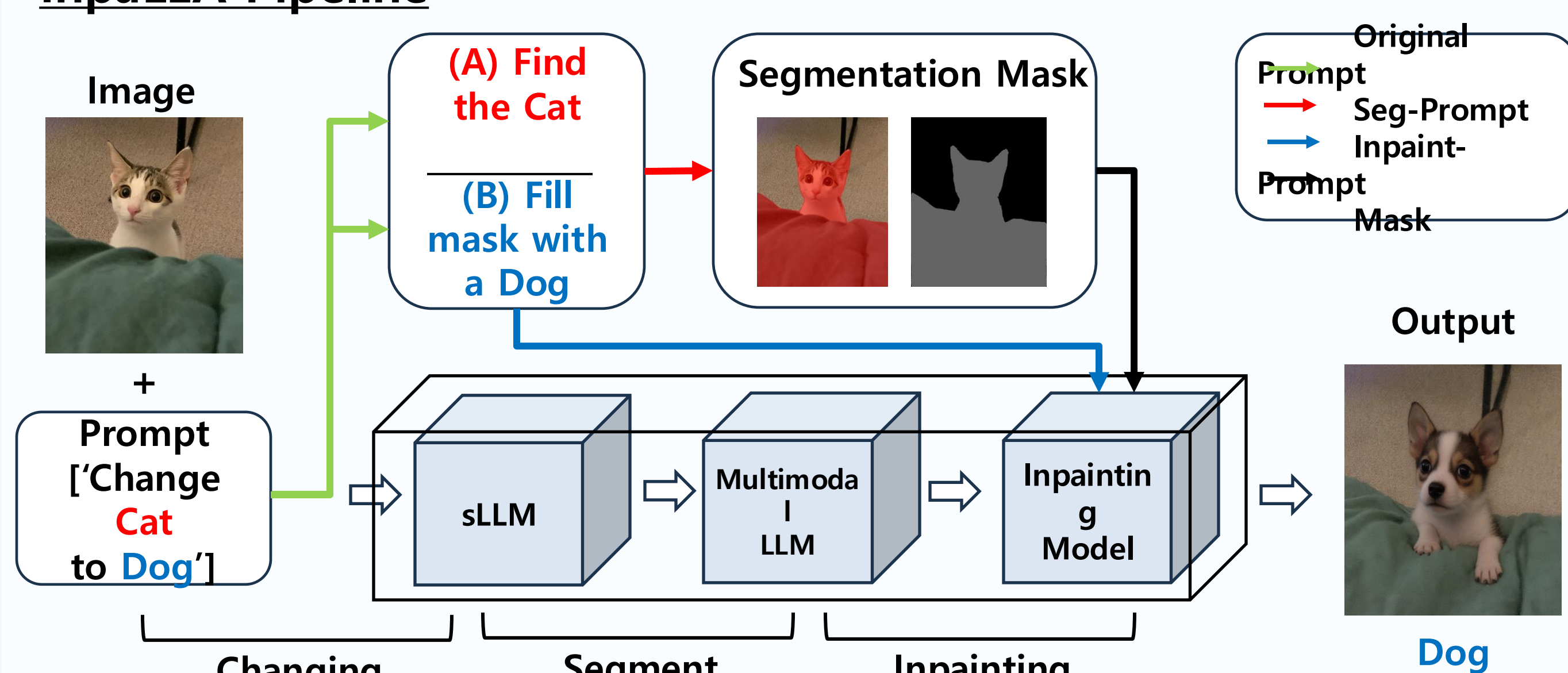


Figure 2. Pipeline of InpaLLa

Process of InpaLLa

1. Generating User Prompts for Multimodal-LLM and Inpainting:

$$p_{seg}, p_{inp} = \mathcal{F}_{sLLM}(x_{txt}, x_{img})$$

sLLM, $\mathcal{F}_{sLLM}(\cdot)$ generates text prompts p_{inp} for inpainting model $\mathcal{F}_{inpaint}(\cdot)$ and p_{seg} for Multimodal-LLM $\mathcal{F}_{MLLM}(\cdot)$ with image x_{img} and prompt x_{txt} .

2. Creating Segmentation Mask: Segmentation mask m is generated by the Multimodal-LLM:

$$m = \mathcal{F}_{MLLM}(p_{seg}, x_{img})$$

3. Applying Inpainting: The inpainting model $\mathcal{F}_{inpaint}$ generates output image \hat{I}

by using the input image x_{img} , mask m , and p_{inp} :

$$\hat{I} = \mathcal{F}_{inpaint}(x_{img}, m, p_{inp})$$

We use **LISA** for MLLM model \mathcal{F}_{MLLM} , **FLUX** for inpainting model $\mathcal{F}_{inpaint}$.

Process of LISA : Reasoning Segmentation via LLM

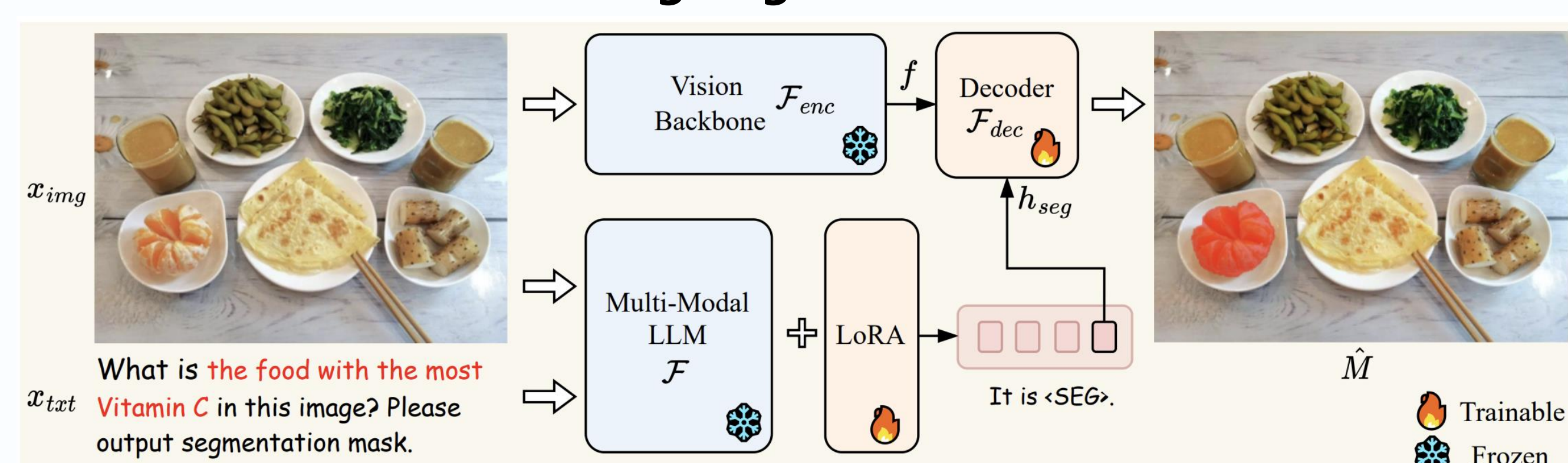


Figure 3. Pipeline of LISA

- Embedding-as-Mask Paradigm** : A framework where a segmentation mask is generated by decoding the embedding of a specific token $\langle seg \rangle$. This allows a multimodal LLM to **integrate segmentation capabilities** seamlessly.
- Mask generation**: Represent Embedding-as-Mask Paradigm

$$\hat{M} = \mathcal{F}_{dec}(Y, (\hat{h}_{seg} \mathcal{F}_{enc}(x_{img})))$$

\hat{M} is mask that generated by model, \hat{h}_{seg} is the hidden embedding of $\langle seg \rangle$ token and \mathcal{F}_{enc} is encoder and \mathcal{F}_{dec} is decoder.

Process of FLUX

- Rectified flow** : More efficient approach to make image

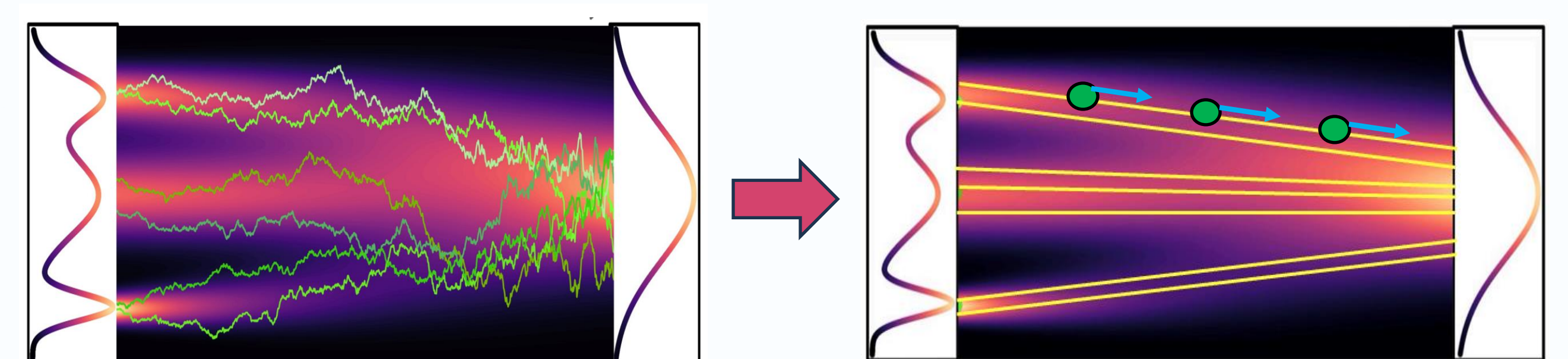


Figure 4. Rectified flow

Rectified flow is based on ODE and is trained to ensure that **data points follow the straight path** as much as possible.

Training: To learn the drift force $v(Z_t, t)$ of the ODE, a nonlinear least squares optimization problem is solved.

$$\min_v \int_0^1 E[\|X_1 - X_0 - v(X_t, t)\|^2] dt$$

Here, $X_t = tX_1 + (1-t)X_0$ represents the linear interpolation from X_0 to X_1 .

Result

Result : Example of InpaLLa

