



Stream ciphers: stream encryption and LFSRs

Cryptography, Autumn 2021

Lecturers: J. Daemen, B. Mennink

September 9, 2021

Institute for Computing and Information Sciences
Radboud University

Modular arithmetic

The one-time pad and stream encryption

Linear feedback shift registers

Attacks on stream ciphers

Modular arithmetic

Modular (clock) equivalence

Integers

$\{\dots, -4, -3, -2, -1, 0, 1, 2, 3, 4, \dots\}$ form the set of integers \mathbb{Z}

► On the clock, '**1 o'clock**' looks the same as '**13 o'clock**'

- we say "1 and 13 are congruent modulo 12"
- mathematically: write $1 \equiv 13 \pmod{12}$

► Extending it:

$$\begin{array}{llll} 5 & \equiv & 29 & \pmod{12} & \text{since } 5 + (2 \cdot 12) = 29 \\ 5 & \equiv & 53 & \pmod{12} & \text{since } 5 + (4 \cdot 12) = 53 \\ 7 & \equiv & -5 & \pmod{12} & \text{since } 7 + (-1 \cdot 12) = -5 \end{array}$$

Modular equivalence of integers

$a, b \in \mathbb{Z}$ are congruent modulo $n \in \mathbb{N}$ if $a - b$ is divisible by n

- ▶ Reduction modulo n of an integer
 - returns its equivalent in the interval $[0, n - 1]$
 - $c \leftarrow a \bmod n$
 - c is the remainder after division of a by n
- ▶ Addition modulo n as an operation
 - (1) $c \leftarrow a + b$
 - (2) if $c \geq n$, $c \leftarrow c - n$Notation: $a + b \bmod n$ or just $a + b$
- ▶ Multiplication modulo n as an operation
 - (1) $c \leftarrow a \cdot b$
 - (2) do the result modulo n : $c \leftarrow c \bmod n$Notation: $a \cdot b \bmod n$ or just $a \cdot b$
- ▶ We speak of *addition and multiplication in $\mathbb{Z}/n\mathbb{Z}$*

The one-time pad and stream encryption

The one-time pad

Encryption:

$$\begin{array}{rcccccccccccccccc} M = & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ K = & 0 & 1 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 0 \\ \hline C = & 1 & 0 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \end{array} \oplus$$

Decryption:

$$\begin{array}{rcccccccccccccccc} C = & 1 & 0 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ K = & 0 & 1 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 0 \\ \hline M = & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \end{array} \oplus$$

Bits are elements of $\mathbb{Z}/2\mathbb{Z}$ that are added modulo 2



- ▶ One-time pad [wikipedia] gives perfect secrecy if
 - key has same length as all plaintext together
 - adversary has no information about the key bits

Stream encryption

Encryption where a **keystream** is bitwise added to plaintext

- ▶ Addition can be over other sets
- ▶ Historically one used the 26-letter alphabet a lot
 - letters map to $\mathbb{Z}/26\mathbb{Z}$: $A = 0, B = 1, \dots$
 - addition of letters modulo 26: e.g. $C + D = F$
- ▶ Main point: encryption is a simple symbol-by-symbol operation

To make stream encryption practical: generate a long keystream Z from a short key K

Stream cipher [\[wikipedia\]](#)

Algorithm to convert a short key K into a long keystream Z

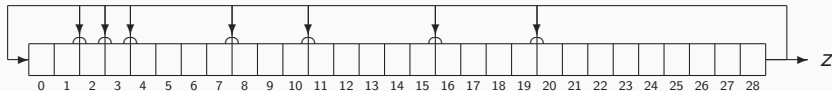
Questions we will address in this part of the course:

- ▶ How do we build a secure stream cipher?
- ▶ What does *secure* mean in the first place?

- ▶ Historical cipher for pen-and-paper encryption/decryption
- ▶ Operation
 - plaintext: sequence of letters
 - K : a password, e.g., LEMON
 - Z : K repeated all over, LEMONLEMONLEMONL ...
 - addition modulo 26 gives ciphertext
 - plaintext ATTACKATDAWN gives ciphertext LXFOPVEFRNHR
- ▶ Compact and efficient
- ▶ Problems:
 - knowledge of short plaintext sequence reveals full keystream:
known plaintext attack
 - long ciphertext enciphered leak via letter frequencies:
ciphertext-only attack

Linear feedback shift registers

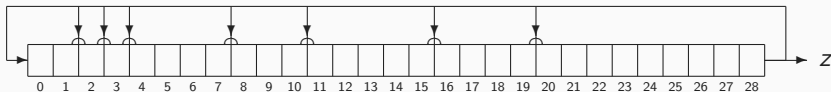
Linear feedback shift register (LFSR)



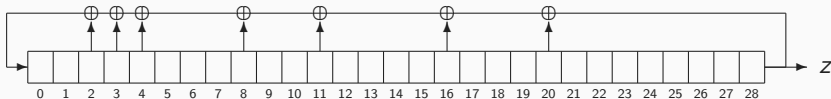
- ▶ Goal: efficiently generate a non-repeating sequence Z
- ▶ Mechanism
 - circuit with state s that is regularly clocked
 - each cell contains a bit s_i
 - each clock cycle: cells move right $s_{i+1} \leftarrow s_i$
 - ... for some positions (feedback taps) $s_{i+1} \leftarrow s_i + s_{28}$
 - rightmost cell is output: $z \leftarrow s_{28}$
- ▶ Can be studied with *finite fields* [for info only]
- ▶ Maximum-length LFSR
 - If feedback taps are well chosen, cycle length is $2^n - 1$

Galois vs Fibonacci LFSRs [for info only]

Galois LFSR:

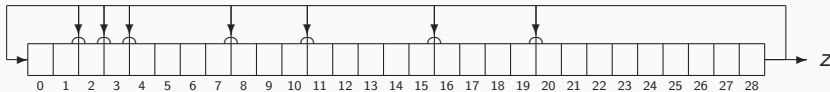


Fibonacci LFSR:



- ▶ Different configurations but similar output sequences
- ▶ One can prove that \forall Fibonacci LFSR, \exists Galois LFSR generating same sequence Z
- ▶ Each has its own advantages
 - Galois is more *parallel*, Fibonacci more *serial*
 - Galois reveals finite field operation, Fibonacci recursion in sequence

LFSRs, continued



► LFSR features

- very simple to implement: just a shift and some XORs
- keystream has good local statistical properties
- bits of Z satisfy recurrence relation

► How to use it as a stream cipher?

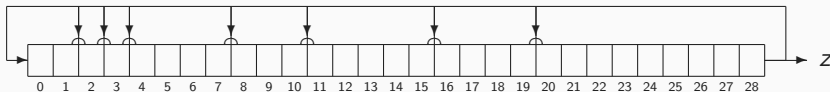
- write cipher key K in n -bit state ($|K| = n$)
- each clock cycle a keystream bit z_t is generated
- run for at most $2^n - 1$ cycles

► Distinction between algorithm and key:

- public algorithm AKA cipher: LFSR length and tap positions
- security should be based on secrecy of K (Kerckhoffs principle)

Attacks on stream ciphers

Attacks on LFSR: exhaustive key search

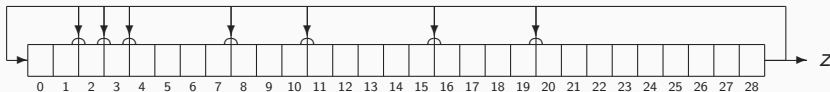


- ▶ Setting: adversary gets C and $C = P + Z$ with P a *meaningful* plaintext: ciphertext-only attack
- ▶ Exhaustive key search
 - make a guess K' for the value of K
 - generate the corresponding keystream Z'
 - compute $P' = C + Z'$ and check if P' is meaningful
 - if so, ready. Otherwise, keep on guessing
- ▶ Implications
 - for k -bit key, probability to find key after N guesses: $N2^{-k}$
- ▶ Generically true for any cipher if adversary has $\geq k$ output bits

Lesson learnt: upper bound to the security strength s of a cipher

Security strength s of a cipher with a k -bit key is at most k

Attack on LFSR: state reconstruction using linear algebra



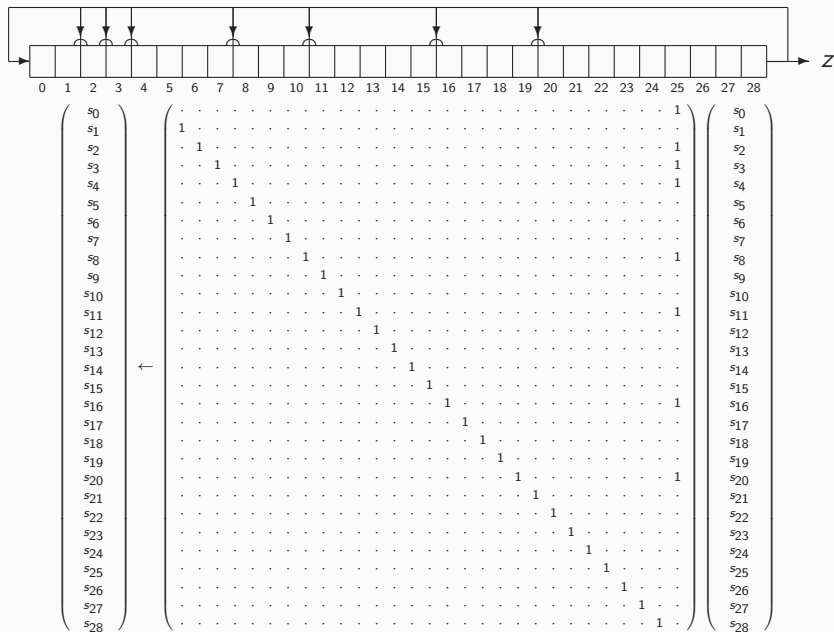
- ▶ Setting: adversary can obtain n subsequent bits of keystream z_t : known plaintext attack
- ▶ Actually, n keystream bits allow reconstructing the full state!
 - make sure you see why that is
 - countermeasure: *decimate* the keystream
 - so we only give out one bit per 10 (or so) cycles, creating *holes*
- ▶ This is not good enough, due to **linearity** of LFSR
 - update function of LFSR is linear function

Linearity

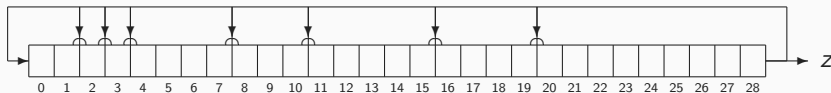
A function f is linear (over $\mathbb{Z}/2\mathbb{Z}$) if $f(x + y) = f(x) + f(y)$

If f_1 and f_2 are linear, $f_2 \circ f_1$ is linear

LFSR state update: matrix multiplication



LFSR state reconstruction using linear algebra (cont'd)

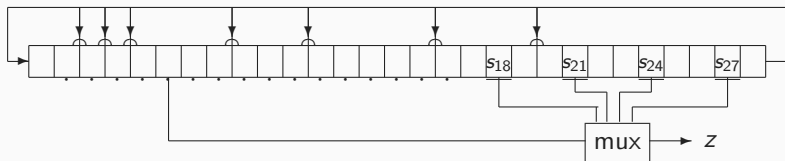


- We have $s^t \leftarrow M \cdot s^{t-1}$ and $s^t \leftarrow M \cdot M \cdot s^{t-2} = M^2 s^{t-2}$, etc.
 - hence $s^t = M^t s^0$ and $s^0 = K$ so $s^t = M^t K$
 - for some iterations, adversary knows z , the bit s_{28} of s^t
 - last row of $s^t = M^t K$ lefthand known: 1 linear equation of K
 - if we have n or more such equations, we can solve for K
 - solving: Gaussian elimination with negligible effort: $O(n^3)$
- This is **generic**: linear ciphers can be broken with linear algebra

Lesson learnt: need for non-linearity

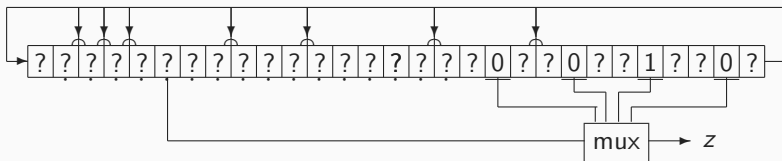
Purely linear ciphers offer no security

Filtered LFSR



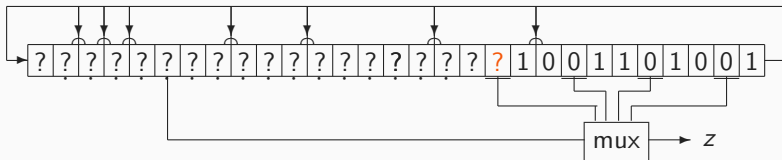
- ▶ Introduce a non-linear *output function*
 - instead of using an LFSR statebit as keystream bit $z_t = s_{n-1}^t$
 - ... compute z as a function of statebits: $z = f(s_0, \dots, s_{n-1})$
 - ... with f a non-linear function
- ▶ Example on this slide: a 16-to-1 multiplexer
 - z selected from a position in a range of 16 possibilities
 - by *address bits*: $z = s_A$ with $A = 1 + s_{18} + 2s_{21} + 4s_{24} + 8s_{27}$
- ▶ It is a non-linear function. See for example a 2-to-1 multiplexer
 - address bit s_0 and range $[1, 2]$: $z = s_{(s_0+1)} = (s_0 + 1)s_1 + s_0s_2$
- ▶ Uncertainty on where output bit comes from complicates attacks
- ▶ Attacks are still possible but require more sophistication

Filtered LFSR and guess-and-determine attack



- ▶ Setting: adversary can obtain n subsequent bits of keystream z_t : known plaintext attack
- ▶ Principle of a guess-and-determine attack
 - make a guess for a subset of the bits of the state
 - combined with output z , this determines other statebits
- ▶ In our specific MUX-LFSR case here:
 - given address bits, we can locate where z_t comes from
 - guessing 4 bits of state s^t gives us one statebit of s^t for free
 - we can transfer the knowledge of s^t to s^{t+1}
 - then guess 4 more statebits and get one more statebit for free
 - this will be faster than exhaustive key search

Filtered LFSR and guess-and-determine attack

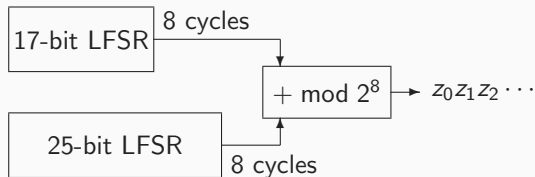


- ▶ Recursive algorithm specific for our LFSR example
 - starting for all possible values of rightmost 10 bits
 - for two guesses of bit in position indicated with “?”
 - ▶ use output *z* to determine the statebit *chosen* by the mux
 - ▶ if contradiction, cut this branch
 - ▶ else, fill in in LFSR and repeat procedure
 - tree search where each node has at most two children
 - ▶ only one child if value of “?” is known
 - ▶ no children if contradiction
 - LFSR state with all bits known and no contradiction: ready!

Combiner LFSR and divide-and-conquer attacks

► Combiner LFSR:

- non-linear output function taking bits from several LFSRs
- real-world content-scrambling cipher (for pay TV in 80s):



► Divide-and-conquer attack, adversary has Z (known plaintext)

- guess state of top LFSR
- each byte z_i allows reconstructing output byte of bottom LFSR
- 4 output bytes z_t give 32 output bits of bottom LFSR
- should satisfy recurrence relationship
- total complexity: some subtractions modulo 2^8 and checking recurrence relation for about 2^{17} guesses