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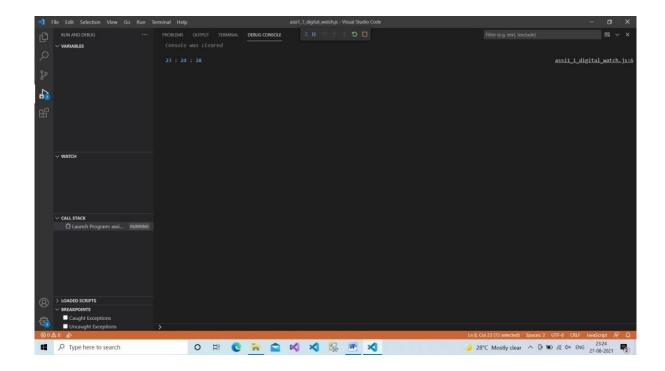
Sem: 7th

Roll no: 90

Div:B

Sub:NodeJS

Practical Assignment – 1



```
const express
=require("express"); const fs =
require("fs"); const app =
express(); app.set("view engine",
"ejs"); app.get("/", function
(req, res) {
 res.render(__dirname + "/file/index.ejs");
}); app.get("/rendervideo", function
(req, res)
{ const path = "assets/3.mp4";
const stat = fs.statSync(path);
const fileSize = stat.size;
range = req.headers.range;
  if (range) {
   const parts = range.replace(/bytes=/, "").split("-");
const start = parseInt(parts[0], 10);
    const end = parts[1] ? parseInt(parts[1], 10) : fileSize - 1;
const chunkSize = end - start + 1;
                                       const file =
fs.createReadStream(path, { start, end });
                                              const head = {
      "Content-Range": `bytes ${start}-${end}/${fileSize}`,
      "Accept-Ranges": "bytes",
      "Content-Length": chunkSize,
      "Content-Type": "video/mp4",
```

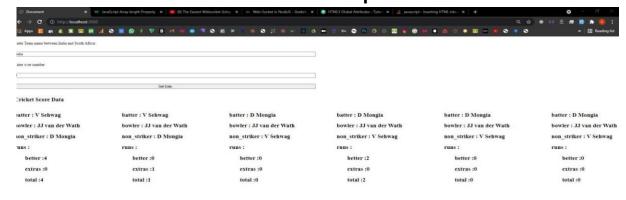
```
}; res.writeHead(206, head); file.pipe(res); }
else {
   const head = {
        "Content-Length": fileSize,
        "Content-Type": "video/mp4", }; res.writeHead(200, head);
fs.createReadStream(path).pipe(res);
   }
}); app.listen(3000, function () { console.log("Running on 3000 port");
});
```

```
<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8" />
   name="viewport" content="width=device-width, initial-scale=1.0" />
<title>Document</title>
 </head>
 <style> .inner
    max-width: 20vw;
   #scoredata { display: flex;
flex-direction: row; justifycontent:
space-between;
 <body> <div style="
                  flex-
display: flex;
direction: column; max-
width: 50%;
           height:
20vh;
    justify-content: space-around;
    <label for="">Enter Team name between India and South Africa</label>
    <input type="text" id="team" />
```

```
<label for="">Enter over number</label>
     <input type="number" id="overnumber" max="20" min="0" />
     <button onclick="sendData()">Get Data</button>
</div>
   <h2>Cricket Score Data</h2>
   <div id="scoredata"></div>
 </body>
 <script src="https://cdn.socket.io/4.0.1/socket.io.js"></script>
 <script
src="https://ajax.googleapis.com/ajax/libs/jquery/3.5.1/jquery.min.j
s"></script>
                                                   socket
io().connect("http://localhost:3000");
                                         function sendData() {
var team = $("#team").val(); var over = $("#overnumber").val();
const cricdata = {
                                                    overnumber:
                             team: team,
over,
             };
cricdata);
        socket.on("sendData", function (data) {
                                                   console.log(data);
                var score = "";
                            score += `<div class="inner"> <h2>batter :
data.length; i++) {
${data[i].batter}</h2><h2>>bowler : ${data[i].bowler} </h2><h2>non_striker :
${data[i].non striker}</h2>
<h2>runs :</h2><h2>&nbsp; &nbsp; &nbsp; &nbsp; &nbsp; &nbsp; better :${data[i].runs
.batter}</h2><h2>&nbsp; &nbsp; &nbsp; &nbsp; &nbsp; &nbsp; extras :${data[i].runs.e
xtras}</h2><h2>&nbsp; &nbsp;&nbsp;&nbsp;&nbsp;total :${data[i].runs.tota
1}</h2></div>`;
       $("#scoredata").html(score);
     } else {
       $("#scoredata").html("<h1>NO DATA FOUND</h1>");
            console.log(score);
   });
 </script>
</html>
```

```
const express = require("express"); const app =
express(); const http =
require("http").Server(app).listen(3000);
```

```
const io = require("socket.io")(http);
app.set("view engine", "ejs");
app.use(express.urlencoded({ extended: true }));
var cricketdata = require("./cricket.json");
app.get("/", (req, res) =>
{ res.render("index");
}); io.on("connection", (socket) => {
console.log("User is connected");
socket.on("getData", (data) => {
                                    for (var i = 0;
i < cricketdata.innings.length; i++) {</pre>
console.log(i);
if (cricketdata.innings[i].team == data.team) {
        // console.log(cricketdata.innings[i].overs[0].deliveries);
console.log(cricketdata.innings[i].overs[data.overnumber].deliveries);
                       "sendData",
socket.emit(
cricketdata.innings[i].overs[data.overnumber].deliveries
                    break;
} else {
socket.emit("sendData",
[]);
 });
});
```





```
const express = require("express");
const socket =require("socket.io");
const app = express();
const cors = require("cors");
require("dotenv").config();
 app.use(cors());
app.use(express.json());
app.set("view engine","ejs");
const server = app.listen(process.env.PORT || 3002, () => {
console.log("Server Running on Port 3002...");
});
io = socket(server);
io.on("connection", (socket) =>
{ console.log(socket.id);
   socket.on("join_room", (data) => {
socket.join(data);
 console.log("User Joined Room: " + data);
 });
 socket.on("send_message", (data) => {
console.log(data);
    socket.to(data.room).emit("receive_message", data.content);
         socket.on("disconnect", () => {
console.log("USER DISCONNECTED");
 });
});
```