

```
12  public int getAndIncrement() {  
13      Stack<Node> stack = new Stack<Node>();  
14      Node myLeaf = leaf[ThreadID.get()/2];  
15      Node node = myLeaf;  
16      // precombining phase  
17      while (node.precombine()) {  
18          node = node.parent;  
19      }  
20      Node stop = node;  
21      // combining phase  
22      int combined = 1;  
23      for (node = myLeaf; node != stop; node = node.parent) {  
24          combined = node.combine(combined);  
25          stack.push(node);  
26      }  
27      // operation phase  
28      int prior = stop.op(combined);  
29      // distribution phase  
30      while (!stack.empty()) {  
31          node = stack.pop();  
32          node.distribute(prior);  
33      }  
34      return prior;  
35  }
```

FIGURE 12.4 The CombiningTree class: the getAndIncrement() method.