```
1   public RecursiveAction popTop() {
2     int[] stamp = new int[1];
3     int oldTop = top.get(stamp);
4     int newTop = oldTop + 1;
5     int oldStamp = stamp[0];
6     if (bottom <= oldTop)
7       return null;
8     RecursiveAction r = tasks[oldTop];
9     if (top.compareAndSet(oldTop, newTop, oldStamp, oldStamp))
10      return r;
11    else
12      return null;
13  }
14  public RecursiveAction popBottom() {
15    if (bottom == 0)
16      return null;
17    int newBottom = --bottom;
18    RecursiveAction r = tasks[newBottom];
19    int[] stamp = new int[1];
20    int oldTop = top.get(stamp);
21    int newTop = 0;
22    int oldStamp = stamp[0];
23    int newStamp = oldStamp + 1;
24    if (newBottom > oldTop)
25      return r;
26    if (newBottom == oldTop) {
27      bottom = 0;
28      if (top.compareAndSet(oldTop, newTop, oldStamp, newStamp))
29        return r;
30      }
31    top.set(newTop, newStamp);
32    return null;
33  }
```

FIGURE 16.11 The BoundedDEQue class: popTop() and popBottom() methods.