

```

1  public class SimpleSnapshot<T> implements Snapshot<T> {
2      private StampedValue<T>[] a_table; // array of atomic MRSW registers
3      public SimpleSnapshot(int capacity, T init) {
4          a_table = (StampedValue<T>[]) new StampedValue[capacity];
5          for (int i = 0; i < capacity; i++) {
6              a_table[i] = new StampedValue<T>(init);
7          }
8      }
9      public void update(T value) {
10         int me = ThreadID.get();
11         StampedValue<T> oldValue = a_table[me];
12         StampedValue<T> newValue = new StampedValue<T>((oldValue.stamp)+1, value);
13         a_table[me] = newValue;
14     }
15     private StampedValue<T>[] collect() {
16         StampedValue<T>[] copy = (StampedValue<T>[]) new StampedValue[a_table.length];
17         for (int j = 0; j < a_table.length; j++)
18             copy[j] = a_table[j];
19         return copy;
20     }
21     public T[] scan() {
22         StampedValue<T>[] oldCopy, newCopy;
23         oldCopy = collect();
24         collect: while (true) {
25             newCopy = collect();
26             if (! Arrays.equals(oldCopy, newCopy)) {
27                 oldCopy = newCopy;
28                 continue collect;
29             }
30             T[] result = (T[]) new Object[a_table.length];
31             for (int j = 0; j < a_table.length; j++)
32                 result[j] = newCopy[j].value;
33             return result;
34         }
35     }
36 }

```

**FIGURE 4.17** Simple snapshot object.