

```
1 class LockOne implements Lock {
2     private boolean[] flag = new boolean[2];
3     // thread-local index, 0 or 1
4     public void lock() {
5         int i = ThreadID.get();
6         int j = 1 - i;
7         flag[i] = true;
8         while (flag[j]) {}           // wait until flag[j] == false
9     }
10    public void unlock() {
11        int i = ThreadID.get();
12        flag[i] = false;
13    }
14 }
```

FIGURE 2.4 Pseudocode for the LockOne algorithm.