

```
1  public class SequentialHeap<T> implements PQueue<T> {
2      private static final int ROOT = 1;
3      int next;
4      HeapNode<T>[] heap;
5      public SequentialHeap(int capacity) {
6          next = ROOT;
7          heap = (HeapNode<T>[]) new HeapNode[capacity + 1];
8          for (int i = 0; i < capacity + 1; i++) {
9              heap[i] = new HeapNode<T>();
10         }
11     }
12     public void add(T item, int score) {
13         int child = next++;
14         heap[child].init(item, score);
15         while (child > ROOT) {
16             int parent = child / 2;
17             int oldChild = child;
18             if (heap[child].score < heap[parent].score) {
19                 swap(child, parent);
20                 child = parent;
21             } else {
22                 return;
23             }
24         }
25     }
26     ...
27 }
```

FIGURE 15.6 The SequentialHeap class: inner node class and add() method.