

```
1 public class Balancer {  
2     boolean toggle = true;  
3     public synchronized int traverse() {  
4         try {  
5             if (toggle) {  
6                 return 0;  
7             } else {  
8                 return 1;  
9             }  
10        } finally {  
11            toggle = !toggle;  
12        }  
13    }  
14}
```

FIGURE 12.14 The Balancer class: a **synchronized** implementation.