

```
1 public void run() {
2     int me = ThreadID.get();
3     tdBarrier.setActive(true);
4     RecursiveAction task = queue[me].popBottom();
5     while (true) {
6         while (task != null) {
7             task.compute();
8             task = queue[me].popBottom();
9         }
10        tdBarrier.setActive(false);
11        while (task == null) {
12            int victim = ThreadLocalRandom.current().nextInt(queue.length);
13            if (!queue[victim].isEmpty()) {
14                tdBarrier.setActive(true);
15                task = queue[victim].popTop();
16                if (task == null) {
17                    tdBarrier.setActive(false);
18                }
19            }
20            if (tdBarrier.isTerminated()) {
21                return;
22            }
23        }
24    }
25 }
26 }
```

FIGURE 18.13 Work stealing executor pool: the run() method with termination.