```
1   public class LockFreeQueue<T> {
2     AtomicReference<Node> head, tail;
3     public LockFreeQueue() {
4       Node node = new Node(null);
5       head = new AtomicReference(node);
6       tail = new AtomicReference(node);
7     }
8     ...
9   }
```

FIGURE 10.9 The LockFreeQueue<> class: fields and constructor.