

```

1  public class WorkStealingThread {
2      DEQueue[] queue;
3      public WorkStealingThread(DEQueue[] queue) {
4          this.queue = queue;
5      }
6      public void run() {
7          int me = ThreadID.get();
8          RecursiveAction task = queue[me].popBottom();
9          while (true) {
10             while (task != null) {
11                 task.compute();
12                 task = queue[me].popBottom();
13             }
14             while (task == null) {
15                 Thread.yield();
16                 int victim = ThreadLocalRandom.current().nextInt(queue.length);
17                 if (!queue[victim].isEmpty()) {
18                     task = queue[victim].popTop();
19                 }
20             }
21         }
22     }
23 }

```

**FIGURE 16.9** The WorkStealingThread class: a simplified work-stealing thread pool.