

```
1  public class Balancer {
2      boolean toggle = true;
3      public synchronized int traverse() {
4          try {
5              if (toggle) {
6                  return 0;
7              } else {
8                  return 1;
9              }
10         } finally {
11             toggle = !toggle;
12         }
13     }
14 }
```

FIGURE 12.14 The Balancer class: a **synchronized** implementation.