```
1   Condition condition = mutex.newCondition();
2   ...
3   mutex.lock()
4   try {
5    while (!property) { // not happy
6      condition.await(); // wait for property
7    } catch (InterruptedException e) {
8      ... // application-dependent response
9    }
10    ... // happy: property must hold
11  }
```

**FIGURE 8.2** How to use Condition objects.