

```

1  public void run() {
2      int me = ThreadID.get();
3      tdBarrier.setActive(true);
4      RecursiveAction task = queue[me].popBottom();
5      while (true) {
6          while (task != null) {
7              task.compute();
8              task = queue[me].popBottom();
9          }
10         tdBarrier.setActive(false);
11         while (task == null) {
12             int victim = ThreadLocalRandom.current().nextInt(queue.length);
13             if (!queue[victim].isEmpty()) {
14                 tdBarrier.setActive(true);
15                 task = queue[victim].popTop();
16                 if (task == null) {
17                     tdBarrier.setActive(false);
18                 }
19             }
20             if (tdBarrier.isTerminated()) {
21                 return;
22             }
23         }
24     }
25 }
26 }

```

FIGURE 18.13 Work stealing executor pool: the run() method with termination.