

```
1 class LockTwo implements Lock {  
2     private int victim;  
3     public void lock() {  
4         int i = ThreadID.get();  
5         victim = i;           // let the other go first  
6         while (victim == i) {} // wait  
7     }  
8     public void unlock() {}  
9 }
```

FIGURE 2.5 Pseudocode for the LockTwo algorithm.