



FIGURE 3.7 Sequential consistency versus real-time order. Thread *A* enqueues *x*, and later thread *B* enqueues *y*, and finally *A* dequeues *y*. This execution may violate our intuitive notion of how a FIFO queue should behave because the method call enqueueing *x* finishes before the method call enqueueing *y* starts, so *y* is enqueued after *x*. But it is dequeued before *x*. Nevertheless, this execution is sequentially consistent.