

```
1  class LockOne implements Lock {
2      private boolean[] flag = new boolean[2];
3      // thread-local index, 0 or 1
4      public void lock() {
5          int i = ThreadID.get();
6          int j = 1 - i;
7          flag[i] = true;
8          while (flag[j]) {}           // wait until flag[j] == false
9      }
10     public void unlock() {
11         int i = ThreadID.get();
12         flag[i] = false;
13     }
14 }
```

**FIGURE 2.4** Pseudocode for the LockOne algorithm.