

```

1  public class CoarseList<T> {
2      private Node head;
3      private Lock lock = new ReentrantLock();
4      public CoarseList() {
5          head = new Node(Integer.MIN_VALUE);
6          head.next = new Node(Integer.MAX_VALUE);
7      }
8      public boolean add(T item) {
9          Node pred, curr;
10         int key = item.hashCode();
11         lock.lock();
12         try {
13             pred = head;
14             curr = pred.next;
15             while (curr.key < key) {
16                 pred = curr;
17                 curr = curr.next;
18             }
19             if (key == curr.key) {
20                 return false;
21             } else {
22                 Node node = new Node(item);
23                 node.next = curr;
24                 pred.next = node;
25                 return true;
26             }
27         } finally {
28             lock.unlock();
29         }
30     }

```

**FIGURE 9.4** The CoarseList class: the add() method.