

```

1  public class EliminationBackoffStack<T> extends LockFreeStack<T> {
2      static final int capacity = ...;
3      EliminationArray<T> eliminationArray = new EliminationArray<T>(capacity);
4      static ThreadLocal<RangePolicy> policy = new ThreadLocal<RangePolicy>() {
5          protected synchronized RangePolicy initialValue() {
6              return new RangePolicy();
7          }
8
9      public void push(T value) {
10         RangePolicy rangePolicy = policy.get();
11         Node node = new Node(value);
12         while (true) {
13             if (tryPush(node)) {
14                 return;
15             } else try {
16                 T otherValue = eliminationArray.visit(value, rangePolicy.getRange());
17                 if (otherValue == null) {
18                     rangePolicy.recordEliminationSuccess();
19                     return; // exchanged with pop
20                 }
21             } catch (TimeoutException ex) {
22                 rangePolicy.recordEliminationTimeout();
23             }
24         }
25     }
26 }

```

FIGURE 11.8 The `EliminationBackoffStack<T>` class: This `push()` method overrides the `LockFreeStack` `push()` method. Instead of using a simple `Backoff` class, it uses an `EliminationArray` and a dynamic `RangePolicy` to select the subrange of the array within which to eliminate.