```
1    int *counters = ...;

2

3    void increment_pos_counters(size_t num, size_t *which) {
4      transaction {
5        for (size_t i = 0; i < num; ++i) {
6          if (counters[which[i]] > 0)
7            ++counters[which[i]];
8        }
9      }
10   }
```

FIGURE 20.6 A transactional version of Fig. 20.5.