

# JOEY BISHOP

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## EDUCATION

### Georgia Institute of Technology

Atlanta GA

*Bachelor of Science in Computational Media*

*Expected: May 2021*

- GPA: 3.50/ 4.0, Zell Miller GPA: 3.68/ 4.0
- Dean's List (Fall 2017 - Spring 2019)

## WORK EXPERIENCE

### Kids 4 Coding

*Camp Instructor*

*Summer 2019 - Summer 2019*

- Taught children various programming and robotics topics through hands-on activities
- Strengthened skills in communication, learning technology quickly, and problem solving

*Videographer*

- Filmed and edited a short promotion video for the program's robotics camp
- Developed creative solutions to convey meaning through imagery and minimal text

### Cedowin Productions

*Android App Developer*

*Summer 2019 - Present*

- Building Android version of existing iOS mobile app "AweVenture"
- Strengthening skills in Java, as well as self-teaching much of the Android app library

### Regal Entertainment Group

*Cast Member*

*Summer 2018 - Summer 2019*

- Worked as Usher, Concessions, and Box Office
- Awarded Employee of the Month (May 2018)

## SKILLS

### Programming Languages

- Java
- Python
- C
- Scala
- TypeScript

### Software

- Final Cut Pro X
- Photoshop
- Illustrator
- Unity

## ACTIVITIES

### BeeSnap

*BeeKeeperGO*

*Fall 2019 - Present*

- Building a mobile data collection application in Unity
- Working in a group based environment with collaborative tools, meetings, and presentations

### Georgia Tech Marching Band

*Libraries Lieutenant*

*Fall 2019 - Present*

- Prepare copious amounts of music and drill for the marching band
- Maintain inventory, collect payments, and organize folders effectively for efficient access

*Tau Beta Sigma*

*Fall 2018 - Present*

- Serve the Georgia Tech music program through various projects organized by the chapter
- Engage in activities in the Atlanta area to enrich the community with music