JOEY BISHOP

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EDUCATION

Georgia Institute of Technology   **Atlanta GA**
Bachelor of Science in Computational Media   *Expected: May 2021*
- GPA: 3.40/ 4.0, Zell Miller GPA: 3.59/ 4.0
- Dean's List (Fall 2017 - Spring 2019)

WORK EXPERIENCE

Kids 4 Coding
Camp Instructor   *Summer 2019 - Summer 2019*
- Taught children various programming and robotics topics through hands-on activities
- Strengthened skills in communication, learning technology quickly, and problem solving

Videographer
- Filmed and edited a short promotion video for the program's robotics camp
- Developed creative solutions to convey meaning through imagery and minimal text

Cedowin Productions
Android App Developer   *Summer 2019 - Present*
- Building Android version of existing iOS mobile app "AweVenture"
- Strengthening skills in Java, as well as self-teaching much of the Android app library

Regal Entertainment Group
Cast Member   *Summer 2018 - Summer 2019*
- Worked as Usher, Concessions, and Box Office
- Awarded Employee of the Month (May 2018)

SKILLS

Programming Languages
- Java
- Python
- C
- Scala
- TypeScript

Software
- Certified Microsoft Technology Associate: Software Development Fundamentals
- Final Cut Pro X

ACTIVITIES

BeeSnap
BeeKeeperGO   *Fall 2019 - Present*
- Building a mobile data collection application in Unity
- Working in a group based environment with collaborative tools, meetings, and presentations

Georgia Tech Marching Band
Libraries Lieutenant   *Fall 2019 - Present*
- Prepare copious amounts of music and drill for the marching band
- Maintain inventory, collect payments, and organize folders effectively for efficient access

Tau Beta Sigma   *Fall 2018 - Present*
- Serve the Georgia Tech music program through various projects organized by the chapter
- Engage in activities in the Atlanta area to enrich the community with music