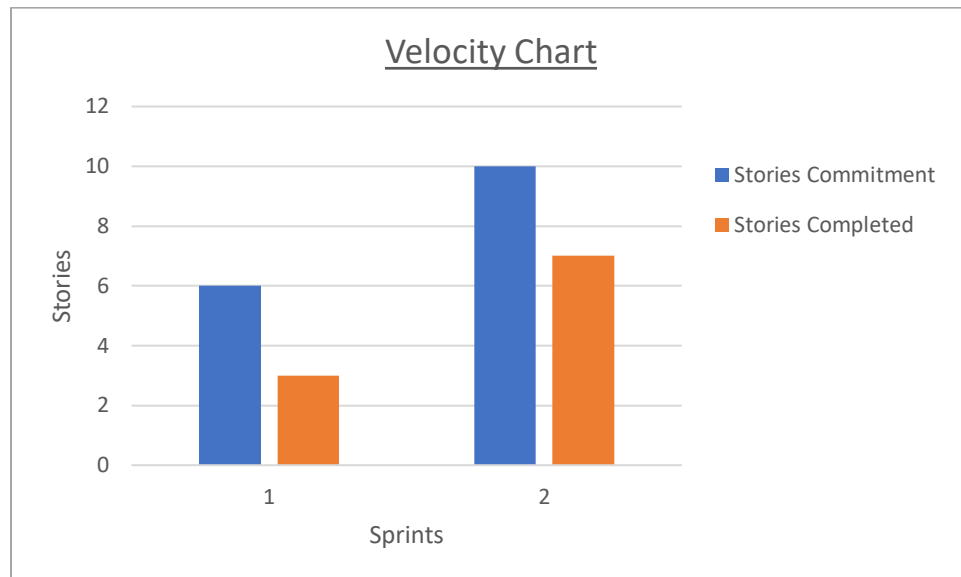


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The Juicerz

## Velocity Metrics

### Sprint Data:

Sprint	Stories Commitment	Stories Completed	Hours Spent
<b>1</b> (01/09/20 – 01/16/20)	6 stories	3 stories	14 hours 30 min
<b>2</b> (01/16/20 – 01/30/20)	10 stories	7 stories	89 hours
<b>3</b> (01/30/20 – 02/13/20)	11 stories	Ongoing Sprint	Ongoing Sprint



### Analysis

The velocity metric is a key indicator to measure the rate at which our team is delivering value for each sprint. Looking at the results, it appears that the team is probably over committing during sprint planning. A possible reason for this can be due to the fact that we are still learning how to accurately estimate how long each user story will take, therefore we generally tend to underestimate the original hours. This results in the team taking on more work thinking they will have the time to finish all the stories. We need to take into consideration that each individual can take different efforts and time to complete a story, so it is crucial that the whole team participates in estimation from the beginning rather than any single member taking charge.