

Quelle: SymbTab\_3

;\*\*\* Tastatur-Labels.

:KEY\_F1               = \$01  
:KEY\_F2               = \$02  
:KEY\_F3               = \$03  
:KEY\_F4               = \$04  
:KEY\_F5               = \$05  
:KEY\_F6               = \$06  
:KEY\_F7               = \$0e  
:KEY\_F8               = \$0f

:KEY\_LEFT             = \$08  
:KEY\_UP               = \$10  
:KEY\_DOWN             = \$11  
:KEY\_HOME             = \$12  
:KEY\_CLEAR            = \$13  
:KEY\_LARROW           = \$14  
:KEY\_UPARROW           = \$15  
:KEY\_STOP             = \$16  
:KEY\_RUN               = \$17  
:KEY\_BPS               = \$18  
:KEY\_INSERT            = \$1c  
:KEY\_DELETE            = \$1d  
:KEY\_RIGHT             = \$1e  
:KEY\_INVALID           = \$1f

;\*\*\* Flags setzen/löschen.

;Schriftstil definieren.

:SET\_PLAINTEXT         = %00000000  
:SET\_SUBSCRIPT         = %00000010  
:SET\_SUPERSCRIPT       = %00000100  
:SET\_OUTLINE           = %00001000  
:SET\_ITALIC            = %00010000  
:SET\_REVERSE           = %00100000  
:SET\_BOLD              = %01000000  
:SET\_UNDERLINE         = %10000000

;\*\*\* Prozesse definieren.

:SET\_RUNABLE           = %10000000  
:SET\_BLOCKED           = %01000000  
:SET\_FROZEN            = %00100000  
:SET\_NOTIMER           = %00010000

:SET\_DB\_POS            = %00000000

;\*\*\* ":mouseOn" definieren.

:SET\_MSE\_ON           = %10000000  
:SET\_MENUON          = %01000000  
:SET\_ICONSON         = %00100000

;\*\*\* ":pressFlag" definieren.

:SET\_KEYPRESS        = %10000000  
:SET\_INPUTCHG       = %01000000  
:SET\_MOUSE           = %00100000

;\*\*\* ":PutDecimal" definieren.

:SET\_LEFTJUST        = %10000000  
:SET\_RIGHTJUST       = %00000000  
:SET\_SUPRESS         = %01000000  
:SET\_NOSUPRESS       = %00000000

;\*\*\* ":faultData" definieren.

:SET\_OFFTOP           = %10000000  
:SET\_OFFBOTTOM        = %01000000  
:SET\_OFFLEFT          = %00100000  
:SET\_OFFRIGHT         = %00010000  
:SET\_OFFMENU          = %00001000

;\*\*\* ":GetFile" definieren.

:ST\_LD\_AT\_ADDR        = %00000001  
:ST\_LD\_DATA           = %10000000  
:ST\_PR\_DATA           = %01000000

;\*\*\* Symbole für Menüdefinition.

:UN\_CONSTRAINED       = %00000000  
:CONSTRAINED          = %01000000

:MENU\_ACTION          = %00000000  
:DYN\_SUB\_MENU         = %01000000  
:SUB\_MENU             = %10000000

:HORIZONTAL           = %00000000  
:VERTICAL             = %10000000

;**\*\*\* Symbole zur Zeichenausgabe.**

<b>:BACKSPACE</b>	<b>= \$08</b>
<b>:FORWARDSPACE</b>	<b>= \$09</b>
<b>:TAB</b>	<b>= \$09</b>
<b>:LF</b>	<b>= \$0a</b>
<b>:HOME</b>	<b>= \$0b</b>
<b>:PAGE_BREAK</b>	<b>= \$0c</b>
<b>:UPLINE</b>	<b>= \$0c</b>
<b>:CR</b>	<b>= \$0d</b>
<b>:ULINEON</b>	<b>= \$0e</b>
<b>:ULINEOFF</b>	<b>= \$0f</b>
<b>:ESC_GRAPHICS</b>	<b>= \$10</b>
<b>:ESC_RULER</b>	<b>= \$11</b>
<b>:REV_ON</b>	<b>= \$12</b>
<b>:REV_OFF</b>	<b>= \$13</b>
<b>:GOTOX</b>	<b>= \$14</b>
<b>:GOTOY</b>	<b>= \$15</b>
<b>:GOTOXY</b>	<b>= \$16</b>
<b>:NEWCARDSET</b>	<b>= \$17</b>
<b>:BOLDON</b>	<b>= \$18</b>
<b>:ITALICON</b>	<b>= \$19</b>
<b>:OUTLINEON</b>	<b>= \$1a</b>
<b>:PLAINTEXT</b>	<b>= \$1b</b>
<b>:SHORTCUT</b>	<b>= \$80</b>

;**\*\*\* Symbole für GraphicsString.**

<b>:MOVEPENTO</b>	<b>= \$01</b>
<b>:LINETO</b>	<b>= \$02</b>
<b>:RECTANGLETO</b>	<b>= \$03</b>
<b>:PENFILL</b>	<b>= \$04</b>
<b>:NEWPATTERN</b>	<b>= \$05</b>
<b>:ESC_PUTSTRING</b>	<b>= \$06</b>
<b>:FRAME_RECTO</b>	<b>= \$07</b>
<b>:PEN_X_DELTA</b>	<b>= \$08</b>
<b>:PEN_Y_DELTA</b>	<b>= \$09</b>
<b>:PEN_XY_DELTA</b>	<b>= \$0a</b>