Problem Set 3 Exercise #28: Friendship Relations [Hard]

Reference: Lecture 8 notes

Learning objectives: Two-dimensional array; Algorithm design

Estimated completion time: 90 minutes

Problem statement:

[CS1010 AY2011/12 Semester 1 Exam, Q6]

A local entrepreneur wishes to develop a new social network system, called *iLink* and she employs you to help develop programs to handle friendship relation service. In modelling the friendship relation, you have adopted a two-dimensional array called **friendArr**. A simplified version of **friendArr** with 6 users is given below:

	0	1	2	3	4	5
0	1	0	1	0	0	0
1	0	1	0	0	0	1
2	1	0	1	1	0	0
3	0	0	1	1	0	0
4	0	0	0	0	1	1
5	0	1	0	0	1	1

Under this representation, you set the entry (i, j) of **friendArr** to 1 if the user identified by i has added the user identified by j as a **direct friend**. Otherwise, entry (i, j) should contain 0. By default, an iLink user will always add himself/herself as a direct friend, and the **friendArr** has the following symmetry property:

Value at entry (i, j) = Value at entry (j, i)

The input to construct the friendship array is as follows:

- 1. You enter the number of users.
- 2. You then indicate the number of pairs of direct friends you would like to enter.
- 3. Lastly, you enter each pair of direct friends.

With this input, your program PS3_Ex28_Friendship.java will construct the friendArr array such that it satisfies the symmetry property.

Subsequently, you are supposed to complete the following two tasks:

a. Write a static method **isolitude()** that displays a list of users (represented by the respective array indices) who have the **LEAST** number of direct friends. For instance, for the small **friendArr** array shown above, **isolitude()** will print out users 0, 1, 3 and 4 (in ascending order of user ids), as they have the smallest number of direct friends (each one of them has only two direct friends, including himself/herself).

- b. The entrepreneur has also requested that you compute the **friend-of-friend** relation, so that if *u* and *v* are direct friends of each other, *iLink* can introduce other direct friends of *u* to *v*, and vice versa. Specifically, *i* and *j* have a **friend-of-friend** relationship if and only if the following two conditions hold:
 - i. *j* is NOT a **direct friend** of *i*; and
 - ii. There exists a distinct user k who is a **direct friend** of both i and j.

Write a static method **uFriend()** that displays all pairs (*i*, *j*) of **friendArr** such that user *i* is a friend-of-friend of user *j*. In the small **friendArr** array shown above, (0, 3) has friend-of-friend relationship, as 0 and 3 are not direct friend of each other, and user 2 is a direct friend of both 0 and 3.

Sample run #1:

```
Read in the number of users: 6
There are 6 users, indexed from 0 to 5.
Enter the number of pairs of direct friends: 5
Enter 5 pairs of direct friends:
0 2
1 5
3 2
4 5
5 1
The friendship matrix is:
          0 0
  1
    0
       1
  0
    1 0 0 0 1
  1
   0 1 1 0 0
  0 0
       1 1 0 0
  0
    0
       0
           0 1
                1
           0
The least number of friends found is 2
User 0 has least number of friends
User 1 has least number of friends
User 3 has least number of friends
User 4 has least number of friends
Users (0, 3) have a friend-of-friend relation.
Users (1, 4) have a friend-of-friend relation.
```