CS2030 Programming Methodology

Semester 1 2022/2023

26 & 27 October 2022 Problem Set #9 Suggested Guidance Lazy Evaluation

1. Suppose we are given the following foo method that represents a pure function:

```
int foo() {
    System.out.println("foo method evaluated");
    return 1;
}
```

In order for foo to be evaluated lazily, we "wrap" the foo method within a Supplier:

```
jshell> Supplier<Integer> supplier = () -> foo()
supplier ==> $Lambda$...
```

Notice that the foo method will only be evaluated when we invoke the Supplier's get method.

```
jshell> supplier.get()
foo method evaluation
$.. ==> 1
```

However, repeated invocations of the supplier's get method would result in the foo method being re-evaluated despite that the same value will be returned.

```
jshell> supplier.get()
foo method evaluation
$.. ==> 1
```

Let's create a Lazy context so as to *cache* the result of the first evaluation. In this way, *referential transparency* ensures that subsequent evaluations would only require the cached value in the Lazy context to be returned.

(a) Define a Lazy<T> class with the factory method of (Supplier<? extends T> supplier).

```
jshell> Lazy<Integer> lazyint = Lazy.<Integer>of(() -> foo())
lazyint ==> Lazy@3941a79c
```

```
class Lazy<T> {
    private final Supplier<? extends T> supplier;
    private Optional<T> cache;

private Lazy(Supplier<? extends T> supplier) {
        this.supplier = supplier;
        this.cache = Optional.<T>empty();
    }

static <T> Lazy<T> of(Supplier<? extends T> supplier) {
        return new Lazy<T>(supplier);
    }
}
```

(b) Write a get() method that returns the value within the Lazy context. Note that the value is only evaluated once; subsequent calls to the get method returns the cached value.

Hint: Declare the cache as a non-final variable of type Optional<T>, so that the first call to the method get would assign it with the evaluated value. Although it might seem that the Lazy class is no longer immutable, it is still observably immutable.

```
jshell> lazyint.get() // first call to get()
foo method evaluated
$.. ==> 1
jshell> lazyint.get() // subsequent call to get()
$1.. ==> 1
    T get() {
        T v = this.cache.orElseGet(this.supplier);
        this.cache = Optional.<T>of(v);
        return v;
    }
alternatively (to avoid repeated creation of Optional),
    T get() {
        return this.cache.orElseGet(() -> {
            T v = this.supplier.get());
            this.cache = Optional.<T>of(v);
            return v;
        });
    }
```

(c) Include the map and flatMap methods.

```
jshell> Lazy<Integer> lazyint = Lazy.<Integer>of(() -> foo())
lazyint ==> Lazy@9807454
```

```
jshell> lazyint.map(x \rightarrow x + 1)
$.. ==> Lazy@b1bc7ed
jshell> lazyint.map(x -> x + 1).get()
foo method evaluated
$.. ==> 2
jshell > lazyint.map(x -> x * 2).get()
$.. ==> 2
jshell> Lazy<Integer> lazyint = Lazy.<Integer>of(() -> foo())
lazyint ==> Lazy@70177ecd
jshell> Function<Integer, Lazy<Integer>> addOne = x -> Lazy.<Integer>of(() -> x).
   ...> map(y -> y + 1)
addOne ==> $Lambda$...
jshell> lazyint.flatMap(addOne)
$.. ==> Lazy@65b3120a
jshell> lazyint.flatMap(addOne).get()
foo method evaluated
$.. ==> 2
jshell> lazyint.flatMap(addOne).get()
$.. ==> 2
jshell> Lazy<Integer> lazyint = Lazy.<Integer>of(() -> foo())
lazyint ==> Lazy@7e6cbb7a
jshell> Function<Integer, Lazy<Integer>> addFoo = x -> lazyint.map(y -> y + x)
addFoo ==> $Lambda$...
jshell> lazyint.flatMap(addFoo).get()
foo method evaluated
$.. ==> 2
jshell> lazyint.flatMap(addFoo).get()
$.. ==> 2
    <R> Lazy<R> map(Function<? super T, ? extends R> mapper) {
        Supplier<R> supplier = () -> mapper.apply(this.get());
        return Lazy.<R>of(supplier);
    }
    <R> Lazy<R> flatMap(Function<T, Lazy<R>> mapper) {
        return Lazy.<R>of(() -> mapper.apply(this.get()).get());
    }
```

(d) By including an appropriate overriding equals method, demonstrate that the map and flatMap methods obeys the identity and associativity laws of the Functor and Monad in the absence of side effects.

```
@Override
    public boolean equals(Object obj) {
         if (this == obj) {
              return true;
         } else if (obj instanceof Lazy<?> other) {
              return this.get().equals(other.get());
         } else {
              return false;
         }
    }
jshell> Lazy<Integer> lazyint = Lazy.<Integer>of(() -> 1)
lazyint ==> Lazy@52cc8049
jshell> lazyint.map(x -> x).equals(lazyint) // functor identity
$.. ==> true
jshell> Function<Integer, Integer> f = x \rightarrow x + 1
f ==> $Lambda$23/0x0000000800c0aa98@3941a79c
jshell> Function<Integer, Integer> g = x -> x * 2
g ==> $Lambda$24/0x0000000800c0aee0@9807454
jshell> lazyint.map(f).map(g).equals(lazyint.map(f.andThen(g))) // functor associativity
$.. ==> true
jshell> lazyint.flatMap(x -> Lazy.of(() -> x)).equals(lazyint) // monad right identity
$.. ==> true
jshell> Lazy. <Integer>of(() -> 1).flatMap(f).equals(f.apply(1)) // monad left identity
$.. ==> true
jshell> Function<Integer, Lazy<Integer>> f = x -> Lazy.of(() -> x + 1)
f ==> $Lambda$35/0x0000000800c0f0d0@7c3df479
jshell> Function<Integer, Lazy<Integer>> g = x -> Lazy.of(() -> x * 1)
g ==> $Lambda$36/0x0000000800c0f720@6576fe71
jshell> lazyint.flatMap(f).flatMap(g).
   ...> equals(lazyint.flatMap(x -> f.apply(x).flatMap(g))) // monad associativity
$.. ==> true
```

2. The following depicts a classic tail-recursive implementation for finding the sum of values from 0 to n (given by $\sum_{i=0}^{n} i$) for $n \geq 0$.

```
long sum(long n, long result) {
    if (n == 0) {
       return result;
    } else {
       return sum(n - 1, n + result);
    }
}
```

In particular, the implementation above is considered **tail-recursive** because the recursive function is at the tail end of the method, i.e. no computation is done after the recursive call returns. As an example, sum(100, 0) gives 5050. However, this recursive implementation causes a java.lang.StackOverflowError error for large values such as sum(100000, 0).

Although the tail-recursive implementation can be simply re-written in an iterative form using loops, we desire to capture the original intent of the tail-recursive implementation using delayed evaluation via the Supplier functional interface.

We represent each recursive computation as a Compute<T> object. A Compute<T> object can be either:

- a recursive case, represented by a Recursive<T> object, that can be recursed, or
- a base case, represented by a Base<T> object, that can be evaluated to a value of type T.

As such, we can rewrite the above sum method as

```
Compute<Long> sum(long n, long s) {
    if (n == 0) {
        return new Base<Long>(() -> s);
    } else {
        return new Recursive<Long>(() -> sum(n - 1, n + s));
    }
}
and evaluate the sum via the summer method below:
long summer(long n) {
    Compute<Long> result = sum(n, 0);

    while (result.isRecursive()) {
        result = result.recurse();
    }

    return result.evaluate();
}
```

- (a) Complete the program by writing the Compute interface, as well as Base and Recursive classes.
- (b) Demonstrate how the above classes can be used to find
 - the sum of values from 0 to n;
 - \bullet the factorial of n

```
interface Compute<T> {
    boolean isRecursive();
    Compute<T> recurse();
    T evaluate();
}
class Base<T> implements Compute<T> {
    private final Supplier<T> supplier;
    Base(Supplier<T> supplier) {
        this.supplier = supplier;
    public boolean isRecursive() {
        return false;
    public Compute<T> recurse() {
        throw new IllegalStateException("Recursive calling a base case");
    public T evaluate() {
        return this.supplier.get();
}
class Recursive<T> implements Compute<T> {
    private final Supplier<Compute<T>> supplier;
    Recursive(Supplier<Compute<T>> supplier) {
        this.supplier = supplier;
    }
    public boolean isRecursive() {
        return true;
    public Compute<T> recurse() {
        return this.supplier.get();
```

```
public T evaluate() {
        throw new IllegalStateException("Evaluating a recursive case");
    }
}
long evaluate(Compute<Long> compute) {
    while (compute.isRecursive()) {
        compute = compute.recurse();
    return compute.evaluate();
}
Compute<Long> sum(long n, long s) {
    if (n == 0) {
        return new Base<Long>(() -> s);
    } else {
        return new Recursive<Long>(() -> sum(n - 1, n + s));
    }
}
long sum(long n) {
    return evaluate(sum(n, 0));
Compute<Long> factorial(long n, long s) {
   if (n == 0) {
        return new Base<Long>(() -> s);
        return new Recursive<Long>(() -> factorial(n - 1, n * s));
    }
}
long factorial(long n) {
    return evaluate(factorial(n, 1));
}
jshell> sum(10)
$.. ==> 55
jshell> factorial(10)
$.. ==> 3628800
```