

Sly Mona

slyfmona@gmail.com

Education

- University of Michigan - Dearborn, MI – **2020** / *BS in Computer Science*
 - Enrolled in advanced Game Design and Software Engineering courses
 - Currently on Dean's List for College of Engineering & Computer Science

Work Experience

- Precise Auto Parts, 9405 Marine City Hwy, Ira, MI 48023, Sales Associate/Third Key - June 2013 - Sept. 2015
 - Opening and closing, customer service, inventory, sales.
- GameStop, 34830 23 Mile Rd, Chesterfield, MI 48047, Guest Associate – Oct. 2015 - May 2017
 - Opening and closing, customer service, inventory, sales, balancing registers
- Best Buy, 50400 Waterside Dr, Chesterfield, MI 48051, Core Sales – Oct 2017 – Nov 2018
 - Opening and closing, customer service, inventory, branded payments, sales, balancing registers
 - Areas of specialty: Gaming, computers, home theater

Skills/Interests

- Team Lead for Game Design course projects
- Managed repositories and servers with Git and Perforce
- Software Documentation
- Knowledgeable in C++/C#/Java/JavaScript/Blueprints
- Familiarity with the software development life cycle (including SCRUM)
- Project Experience with Unreal Engine 4 & Unity
- Art and Design (sketching, painting, text, color theory, 3D)
- Animation
- Proficient with Adobe Creative Suite & Clip Studio Paint EX
- Love for Video Games
- Soldering
- Works well with others
- Initiative-taking

Special Accomplishments

- Volunteer Worker for the Special Olympics
- Volunteer for Gleaners in Detroit