

(2.)

<u>1 D</u>	<u>Image</u>
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$$g = h * f \quad (\text{Assume no noise})$$

take F.T.,  $G = H F$  (Convolution theorem)

$$\therefore \hat{F} = G/H = F$$

$$\hat{f}(x, y) = \mathcal{F}^{-1}(\hat{F})$$

If  $H$  is zero, there is a problem in estimating  $F$ . otherwise this task is completely well-defined.

Now, assume that there is some unknown noise.

$$g(x, y) = (h * f)(x, y) + \eta(x, y)$$

take F.T.,

$$G(u, v) = H(u, v) F(u, v) + N(u, v)$$

$$\hat{F}(u, v) = G(u, v) / H(u, v)$$

$$F(u, v) = G(u, v) / H(u, v) - N(u, v) / H(u, v)$$

$$\hat{F}(u, v) \neq F(u, v)$$

If  $H(u, v)$  has small values (this will happen for higher frequencies i.e. higher values of  $u$  &  $v$ , if  $h(x, y)$  is a blur kernel i.e. a low-pass filter), the corresponding estimates of  $F(u, v)$  will be highly erroneous if there is even a tiny amount of noise.