MENG ZENG

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EDUCATION

Southeast University, China

Jun. 2013

Bachelor of Control Science & Engineering

Dept. School of Automation, Southeast University, Jiangsu, China

EXPERIENCE

FanRuan Software Co., Ltd

Jul. 2013 - Present

iOS Software Engineer & Mobile App R&D Manager

Oct. 2015 - Present

- · Lead the research on multi-thread rendering and GPU acceleration to improve the graphics performance of iOS/Android application.
- · Manage the iOS team and lead the two main projects.
- · Introduced the Model-View-ViewMode pattern to improve the code's stability and reliability.
- · Designed the Plugin-Based Architecture to satisfy the independence and the extensibility of each module.

Android Software Engineer

Jan. 2015 - Oct. 2015

- · Developed an app to present the data result from the database with tables and charts.
- · Developed a database connection tool, with can help you easily access to different database.
- · Developed the automated testing tool for Android applications.

Software Test Engineer & Team Manager

Jul. 2013 - Jan. 2015

- · Managed the test team, designed test cases and conducted testing, wrote and analyzed related documents during late-stage testing.
- · Built the test case models for test case design.

PROJECTS

AtomGraphics

Project Leader

May. 2019 - Present

- · Lead the research and development of multi-thread rendering and GPU acceleration to achieve less load time and smaller memory impact for charts than WebView.
- · Developed graphic renderers with CoreGraphics, OpenGL, Metal and Skia.
- · Designed a multi-thread rendering architecture for this project to separate the performance of javascript, frame update and GPU rendering.

Data Analyst V9

Project Leader

Jan. 2018 - May. 2019

- · Developed an Android/iOS application named *DataAnalyst V9*, witch can present data from database with maps, charts and tables on custom reports.
- · Led the rebuilding of the project *DataAnalyst V8* with *ReactNative*, a cross-platform framework from Facebook.
- · Introduced the MVVM pattern to decouple the code to improve its reusability and reliability.
- · Designed the Plugin-Based Architecture of this project.

Data Analyst V8 (iOS)

Developer

Oct. 2015 - Jan. 2018

- · Developed an iOS application named *DataAnalyst*, witch can present data from database with maps, charts and tables on custom reports.
- · Developed 11 kinds of dynamic mobile chart like column chart, line chart, doughnut, etc.

SKILLS

- Experience with team and project management.
- Familiar with graphics rendering optimization.
- Familiar with architecture design and code performance analysis.
- Familiar with iOS/Android application development, Android NDK development.

LANGUAGE

TOEIC 900 (Listening 465, Reading 435)

JLPT(N2) 120

PROJECT LINKS

• AtomGraphics: https://github.com/NeoPocketCat/AtomGraphics