

Better Mesh Filter

The way the mesh filter inspector should have looked by default.

Please use the online documentation: [Online doc link](#)

How to use the asset

Just import the package and it will automatically be used everywhere.

Removable files

All the files that are required for the asset to run are in
Assets/Plugins/Tiny Giant Studio

You **can delete** the folder
Assets/Tiny Giant Studio/Better Mesh Filter

This only contains the sample scene and this doc.
The sample scene exists to comply with the asset store guideline.

Support

E-mail: ferdowsurasif@gmail.com