Mini Project Logbook

UNO Game

Group Members

Roll No: 43 Name: Mayur Pimpude

Roll No: 45 Name: Harsh Rohra

Roll No:48 Name: Abhijay Sharangdhar

Roll No: 49 Name: Himanshu Sharma

Supervisor/Guide:

Sangeeta Oswal



Department of Artificial Intelligence and Data Science

Vivekanand Education Society's Institute of Technology

Academic Year: 2021-2022

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Institute of Technology

(Affiliated to University of Mumbai, Approved by AICTE & Recognized by Govt. of Maharashtra)

Department of Artificial Intelligence and Data Science

2021-2022

Group No: 11

Project Title: UNO Game

Guide: Sangeeta Oswal

Students Details:

	Member-1	Member-2	Member-3	Member-4	
Roll No	43	45	48	49	
Name	Mayur Pimpude	Harsh Rohra	Abhijay Sharangdhar	Himanshu Sharma	
Class	D6AD	D6AD	D6AD	D6AD	
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Email	2020.mayur.pimpud e@ves.ac.in	2020.harsh.rohra @ves.ac.in	2020.abhijay.shara ngdhar@ves.ac.in	2020.himanshu.s harma@ves.ac.in	
Signature	My Prushing s	Harsh R	dos	Himsnihus	

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Course Outcomes

Course Outcome:

- 1. Identify problems based on societal /research needs.
- 2. Apply Knowledge and skill to solve societal problems in a group.
- 3. Develop interpersonal skills to work as member of a group or leader.
- 4. Draw the proper inferences from available results through theoretical/experimental/simulations.
- 5. Analyse the impact of solutions in societal and environmental context for sustainable development.
- 6. Use standard norms of engineering practices
- 7. Excel in written and oral communication.
- 8. Demonstrate capabilities of self-learning in a group, which leads to life long learning.
- 9. Demonstrate project management principles during project work.



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Proposed Schedule for Mini Project

Week/	Content	Time	Remark	Signature
Date		Required		
1.	Meeting with mentor for topic selection	1 week		
2.	Literature survey	2 week		
3.	Understand the UNO game and How it works.	1 week		
4.	Research about A.I. component	1 week		
5.	Work on Algorithm	1 week		
6.	Map the structure of game	1 week		

Since 1962

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2021-2022

Mini-Project Progress Report Sem – 3

Project Gr No :11

Title: UNO Game

Guide: Sangeeta Oswal

Roll No	Name of Project Member	
43	Mayur Pimpude	
45	Harsh Rohra	
48	Abhijay Sharangdhar	
49	Himanshu Sharma	

Week/Date	Work Done	Students Present	Sign of
			Guide
	Meeting with Mentor for Topic Selection	Mayur Pimpude	
1.		Harsh Rohra	
1.		Abhijay Sharangdhar	
		Himanshu Sharma	
	Literature of study	Mayur Pimpude	
2.		Harsh Rohra	
2.		Abhijay Sharangdhar	
		Himanshu Sharma	
	Understand the UNO game and How it works.	Mayur Pimpude	
3.		Harsh Rohra	
] 3.		Abhijay Sharangdhar	
		Himanshu Sharma	
	Research about A.I. component	Mayur Pimpude	
4.		Harsh Rohra	
'`		Abhijay Sharangdhar	
		Himanshu Sharma	
	Work on Algorithm	Mayur Pimpude	
5.		Harsh Rohra	
3.		Abhijay Sharangdhar	
		Himanshu Sharma	
	Map the structure of game	Mayur Pimpude	
		Harsh Rohra	
6.		Abhijay Sharangdhar	
		Himanshu Sharma	