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Data Structures. Experiment-07.

Aim : Implement Priority Queue ADT using array.

Theory:

A priority queue is a special type of queue in which each element is associated with a priority and is served according to its priority.

The general rules of processing the elements of a priority queue are

- An element with higher priority is processed before an element with a lower priority
 - Two elements with the same priority are processed on a first-come-first-served (FCFS) basis
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Algorithm:

Algorithm to enter element in queue

STEP 1: START

STEP 2: IF((Front == 0)&&(Rear == N-1))
PRINT "Overflow Condition"

STEP 3: Else
IF(Front == -1)
Front = Rear = 0
Queue[Rear] = Data
Priority[Rear] = Priority

STEP 4: i = Rear

STEP 5: IF(p>Priority[i])
 Queue[i+1] = Queue[i]
 Priority[i+1] = Priority[i]

STEP 6: ELSE
 Queue[i+1] = data
 Priority[i+1] = p
 Rear++
 STOP

STEP 7: i--

STEP 8: IF i>Front Repeat 5

STEP 9: STOP

Algorithm to delete element in queue

STEP 1: START

STEP 2:
 IF(Front == -1)
 PRINT "Queue Under flow condition"

STEP 3: ELSE
 PRINT "Q[f],Pr[f]"

STEP 4: IF(Front==Rear)
 Front = Rear = -1

STEP 5: ELSE
 FRONT++

STEP 6: STOP

Code:

```
#include <stdio.h>

#include <stdlib.h>

#define N 5

int queue[N],pr[N];

int r = -1,f = -1;

void enqueue(int data,int p)
{
    int i;
    if((f==0)&&(r==N-1))
        printf("Queue is full");
    else
    {
        if(f== -1)
        {
            f = r = 0;
            queue[r] = data;
            pr[r] = p;
        }
        else
        {
            for(i = r;i>=f;i--)
            {
                if(p>pr[i])
```

```

        {
            queue[i+1] = queue[i];
            pr[i+1] = pr[i];
        }
        else
            break;
    }
    queue[i+1] = data;
    pr[i+1] = p;
    r++;
}

}

}

void print()
{
    int i;
    for(i=f;i<=r;i++)
    {
        printf("\nElement = %d\tPriority = %d",queue[i],pr[i]);
    }
}

int dequeue()
{
    if(f == -1)
    {
        printf("Queue is Empty");
    }
    else

```

```

    {
        printf("Deleted Element = %d\t Priority = %d",queue[f],pr[f]);
        if(f==r)
            f = r = -1;
        else
            f++;
    }
}

int main()
{
    int opt,n,i,data,p;

    do{
        system("cls");
        printf("\n*****Priority Queue*****");
        printf("\n\n1. Insert Element");
        printf("\n2. Delete Element");
        printf("\n3. Display");
        printf("\n4. Exit");
        printf("\n\n Enter your choice: ");
        scanf("%d",&opt);
        switch(opt){
            case 1:
                printf("\nEnter your data and Priority of data: ");
                scanf("%d %d",&data,&p);
                enqueue(data,p);
                break;
            case 2:
                dequeue();

```

```

        break;

    case 3:
        print();
        break;

    case 4:
        printf("\nThank You");
        break;

    default:
        printf("\nInvalid Input");
        break;
    }

    getch();
}while(opt!=4);

return 0;
}

```

Output:

```
*****Priority Queue*****
```

```
1. Insert Element
2. Delete Element
3. Display
4. Exit
```

```
Enter your choice: 1
```

```
Enter your data and Priority of data: 4 5_
```

```
*****Priority Queue*****
```

```
1. Insert Element
2. Delete Element
3. Display
4. Exit
```

```
Enter your choice: 1
```

```
Enter your data and Priority of data: 3 2
```

*****Priority Queue*****

1. Insert Element
2. Delete Element
3. Display
4. Exit

Enter your choice: 1

Enter your data and Priority of data: 8 8

*****Priority Queue*****

1. Insert Element
2. Delete Element
3. Display
4. Exit

Enter your choice: 1

Enter your data and Priority of data: 1 9

*****Priority Queue*****

1. Insert Element
2. Delete Element
3. Display
4. Exit

Enter your choice: 2

Deleted Element = 1 Priority = 9

*****Priority Queue*****

1. Insert Element
2. Delete Element
3. Display
4. Exit

Enter your choice: 4

Thank You
