Mini Project Logbook

Title : Cricket Manager

Group Members

Roll No: __7____Name___Arunim Chakraborty___

Roll No: __10____Name__Rupesh Dhirwani___

Roll No: ___12___Name__Siddhant Dongre____

Roll No: ___51___Name___Kshitij Shidore___

Supervisor/Guide:

Dr. Anjali Yeole

Department of Artificial Intelligence and Data Science

Vivekanand Education Society's

Institute of Technology

(Affiliated to University of Mumbai, Approved by AICTE & Recognized by Govt. of Maharashtra)

Vivekanand Education Society's Institute of Technology

Academic Year: 2021-2022

Department of Artificial Intelligence and Data Science

2021-2022

Group No: _____14_____

Project Title: _____Cricket Manager_____

Guide: _____Dr. Anjali Yeole_____

Students Details:

	Member-1	Member-2	Member-3	Member-4
Roll No	7	10	12	51
Name	Arunim Chakraborty	Rupesh Dhirwani	Siddhant Dongre	Kshitij Shidore
Class	D6AD	D6AD	D6AD	D6AD
Contact	9877270734	9152736463	7249517207	9867152251
Email	2020.arunim.chakraborty@ves.ac.in	2020.rupesh.dhirwani@ves.ac.in	2020.siddhant.dongre@ves.ac.in	2020.kshitij.shidore@ves.ac.in

Course Outcomes

Course Outcome:

1. Identify problems based on societal /research needs.
2. Apply Knowledge and skill to solve societal problems in a group.
3. Develop interpersonal skills to work as member of a group or leader.
4. Draw the proper inferences from available results through theoretical/ experimental/simulations.
5. Analyse the impact of solutions in societal and environmental context for sustainable development.
6. Use standard norms of engineering practices
7. Excel in written and oral communication.
8. Demonstrate capabilities of self-learning in a group, which leads to life long learning.
9. Demonstrate project management principles during project work.

Proposed Schedule for Mini Project

Week/ Date	Content	Time Required	Remark	Signature
November 2021	Creating main backend algorithm	2 months		
December 2021	Making a basic prototype GUI	1 month		
January end week	Making the database for the project with details of the players and countries	1 month		
February end	Designing the responsive GUI and integrate with backend	1 month		
March end	Creating the opengl graphics for the game	1 month		
April end	Creating the simultaneous AI algorithm	1 month		
May mid	Tying everything up and debugging	2 weeks		

Mini-Project Progress Report

Sem – 3

Project Gr No ___14___

Title: _____Cricket Manager_____

Guide: _____Dr. Anjali Yeole_____

Roll No	Name of Project Member
7	Arunim Chakraborty
10	Rupesh Dhirwani
12	Siddhant Dongre
51	Kshitij Shidore

Week/Date	Work Done	Students Present	Sign of Guide
26/9/21	Deciding the project title	Arunim Chakraborty	
		Rupesh Dhirwani	
		Siddhant Dongre	
		Kshitij Shidore	
29/9/21	Distributing work among all members and creating prototype program GUI	Arunim Chakraborty	
		Rupesh Dhirwani	
		Siddhant Dongre	
		Kshitij Shidore	
1/8/21	Creating prototype Algorithm and Creating the basic backend code for the program	Arunim Chakraborty	
		Rupesh Dhirwani	
		Siddhant Dongre	
		Kshitij Shidore	
4/8/21	Analysing the excel sheet containing IPL ball by ball data and extracting information from it	Arunim Chakraborty	
		Rupesh Dhirwani	
		Siddhant Dongre	
		Kshitij Shidore	

Week/Date	Work Done	Students Present	Sign of Guide
19/11/21	Updating the algorithm and backend code with the new observations from analysing IPL data	Arunim Chakraborty Rupesh Dhirwani Siddhant Dongre Kshitij Shidore	
23/11/21	Adding Applet GUI to the code to make it interactive and creating PPT for project review	Arunim Chakraborty Rupesh Dhirwani Siddhant Dongre Kshitij Shidore	
25/11/21	Solving the problem with the applet code where aggression was not getting updated in the GUI.	Arunim Chakraborty Rupesh Dhirwani Siddhant Dongre Kshitij Shidore	
27/11/21	Final review of the project with all group members along with ppt, prototype, Algorithm and code	Arunim Chakraborty Rupesh Dhirwani Siddhant Dongre Kshitij Shidore	