Artificial Intelligence and Data Science Department.

MP / Even Sem 2021-22 / Experiment 4.

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EXPERIMENT - 4.

AIM: Assembly programming using Procedure.

THEORY:

Procedures or subroutines are very important in assembly language, as the assembly language programs tend to be large in size. Procedures are identified by a name. Following this name, the body of the procedure is described which performs a well-defined job. End of the procedure is indicated by a return statement.

Following is the syntax to define a procedure –

```
proc_name:
   procedure body
    ...
   ret
```

The procedure is called from another function by using the CALL instruction. The CALL instruction should have the name of the called procedure as an argument as shown below –

The called procedure returns the control to the calling procedure by using the RET instruction.

Program 1:

Let us write a very simple procedure named *sum* that adds the variables stored in the ECX and EDX register and returns the sum in the EAX register –

```
section
          .text
   global start
                         ; must be declared for using gcc
start:
                           ;tell linker entry point
        ecx,'4'
   mov
          ecx, '0'
   sub
   mov
          edx, '5'
           edx, '0'
   sub
   call
           sum
                         ; call sum procedure
   mov
          [res], eax
          ecx, msg
   mov
   mov
          edx, len
          ebx,1
                             ; file descriptor (stdout)
   mov
   mov
          eax,4
                             ; system call number (sys write)
   int
          0x80
                        ; call kernel
   mov
          ecx, res
   mov
          edx, 1
          ebx, 1
                             ; file descriptor (stdout)
   mov
          eax, 4
                             ; system call number (sys write)
   mov
   int
          0x80
                        ; call kernel
          eax, 1
                              ; system call number (sys exit)
   mov
   int
          0x80
                        ; call kernel
sum:
   mov
           eax, ecx
           eax, edx
   add
           eax, '0'
   add
```

```
section .data
msg db "The sum is:", 0xA,0xD
len equ $- msg
segment .bss
res resb 1
```

The output of program 1:

When the above code is compiled and executed, it produces the following result –

The sum is: 9