



Artificial Intelligence and Data Science Department.

OS / Even Sem 2021-22 / Experiment 11.

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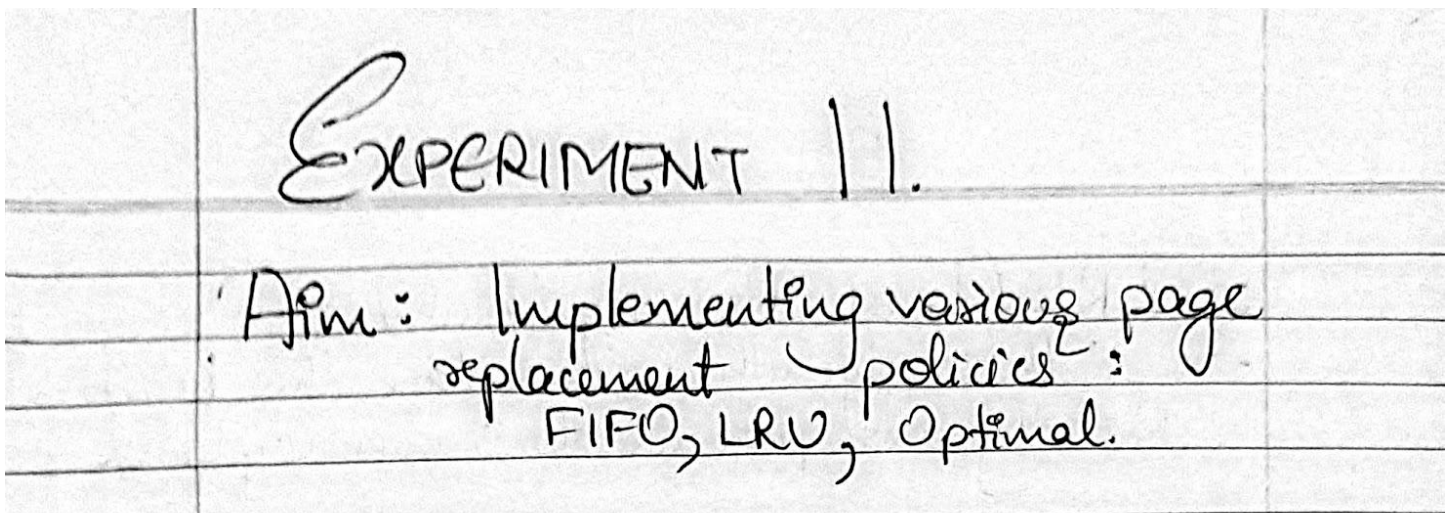
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EXPERIMENT - 11.

Page Replacement Policies.

Aim: Implementing Various page replacement policies: FIFO, Optimal, LRU.

Theory:



Theory: In an operating system that uses paging for memory management, a page replacement algorithm is needed to decide which page needs to be replaced when a ~~new~~ new page comes in.

The target of all the algorithms are to reduce page faults.

There are 3 page replacement algorithms:

1) FIFO (First in First Out)

→ Simplest page replacement algorithm.

The OS tracks all the pages of memory in a queue, and the oldest page in front of the queue is selected for removal when a page needs to be replaced.

2) Optimal Page Replacement.

→ In this algorithm, the pages are replaced which would not be used for a the longest duration in the future. This policy is perfect, but not possible in practice as the OS cannot know the future requests.

3) LRU (Least Recently Used)

→ This algorithm will replace the Least Recently used page as the name explains.

Code:

1. FIFO

```
1  #include <stdio.h>
2  int main()
3  {
4      int incomingStream[] = {4, 1, 2, 4, 5};
5      int pageFaults = 0;
6      int frames = 3;
7      int m, n, s, pages;
8      pages = sizeof(incomingStream)/sizeof(incomingStream[0]);
9      printf("Incoming \t Frame 1 \t Frame 2 \t Frame 3");
10     int temp[frames];
11     for(m = 0; m < frames; m++)
12     {
13         temp[m] = -1;
14     }
15     for(m = 0; m < pages; m++)
16     {
17         s = 0;
18         for(n = 0; n < frames; n++)
19         {
20             if(incomingStream[m] == temp[n])
21             {
22                 s++;
23                 pageFaults--;
24             }
25         }
26         pageFaults++;
27         if((pageFaults <= frames) && (s == 0))
28         {
29             temp[m] = incomingStream[m];
30         }
31         else if(s == 0)
32         {
33             temp[(pageFaults - 1) % frames] = incomingStream[m];
34         }
35         printf("\n");
36         printf("%d\t\t\t", incomingStream[m]);
37         for(n = 0; n < frames; n++)
38         {
39             if(temp[n] != -1)
40                 printf(" %d\t\t\t", temp[n]);
41             else
42                 printf(" - \t\t\t");
43         }
44     }
45     printf("\nTotal Page Faults:\t%d\n", pageFaults);
46     return 0;
47 }
```

Output:

```
Incoming Frame 1 Frame 2 Frame 3
4           4           -           -
1           4           1           -
2           4           1           2
4           4           1           2
5           5           1           2
Total Page Faults: 4
```

2.LRU

```
1  #include<stdio.h>
2
3  int findLRU(int time[], int n) {
4      int i, minimum = time[0], pos = 0;
5      for (i = 1; i < n; ++i) {
6          if (time[i] < minimum) {
7              minimum = time[i];
8              pos = i;
9          }
10     }
11     return pos;
12 }
13
14 int main() {
15     int no_of_frames, no_of_pages, frames[10];
16     printf("Enter number of frames: ");
17     scanf("%d", & no_of_frames);
18     printf("Enter number of pages: ");
19     scanf("%d", & no_of_pages);
20     printf("Enter reference string: ");
21     for (i = 0; i < no_of_pages; ++i) {
22         scanf("%d", & pages[i]);
23     }
24
25     for (i = 0; i < no_of_frames; ++i) {
26         frames[i] = -1;
27     }
28
29     for (i = 0; i < no_of_pages; ++i) {
30         flag1 = flag2 = 0;
31
32         for (j = 0; j < no_of_frames; ++j) {
33             if (frames[j] == pages[i]) {
34                 counter++;
35                 time[j] = counter;
36                 flag1 = flag2 = 1;
```

```

37         break;
38     }
39 }
40 if (flag1 == 0) {
41     for (j = 0; j < no_of_frames; ++j) {
42         if (frames[j] == -1) {
43             counter++;
44             faults++;
45             frames[j] = pages[i];
46             time[j] = counter;
47             flag2 = 1;
48             break;
49         }
50     }
51 }
52 if (flag2 == 0) {
53     pos = findLRU(time, no_of_frames);
54     counter++;
55     faults++;
56     frames[pos] = pages[i];
57     time[pos] = counter;
58 }
59 printf("\n");
60 for (j = 0; j < no_of_frames; ++j) {
61     printf("%d\t", frames[j]);
62 }
63 }
64 printf("\n\nTotal Page Faults = %d", faults);
65 return 0;
66 }

```

Output:

Enter number of frames: 3

Enter number of pages: 6

Enter reference string: 5 7 5 6 7 3

5 -1 -1

5 7 -1

5 7 -1

5 7 6

5 7 6

3 7 6

Total Page Faults = 4

Conclusion:-

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We have studied, learned and implemented different page replacement policies.

The use of Optimal Page replacement is to set up a benchmark so that other replacement algorithms can be analysed against it.
