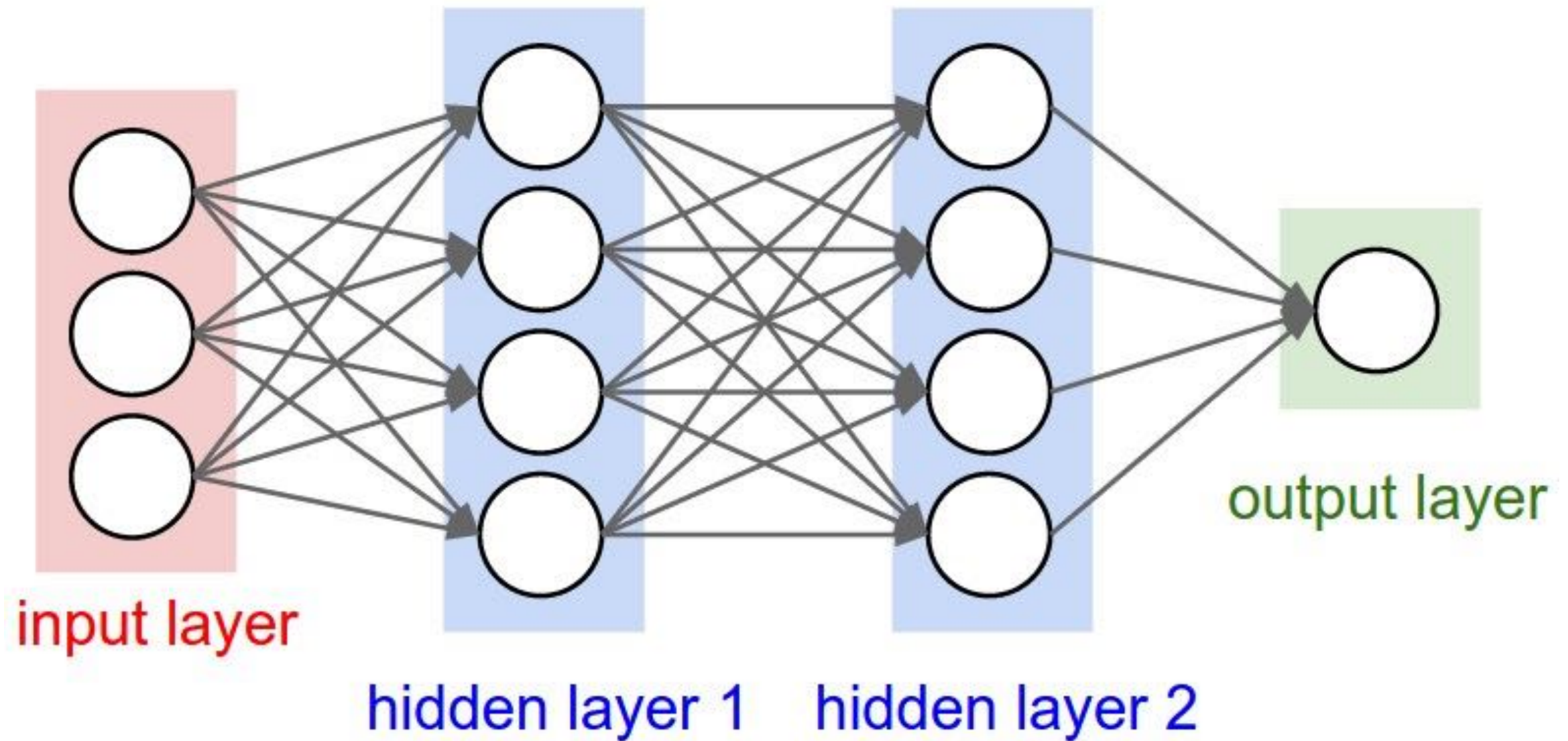


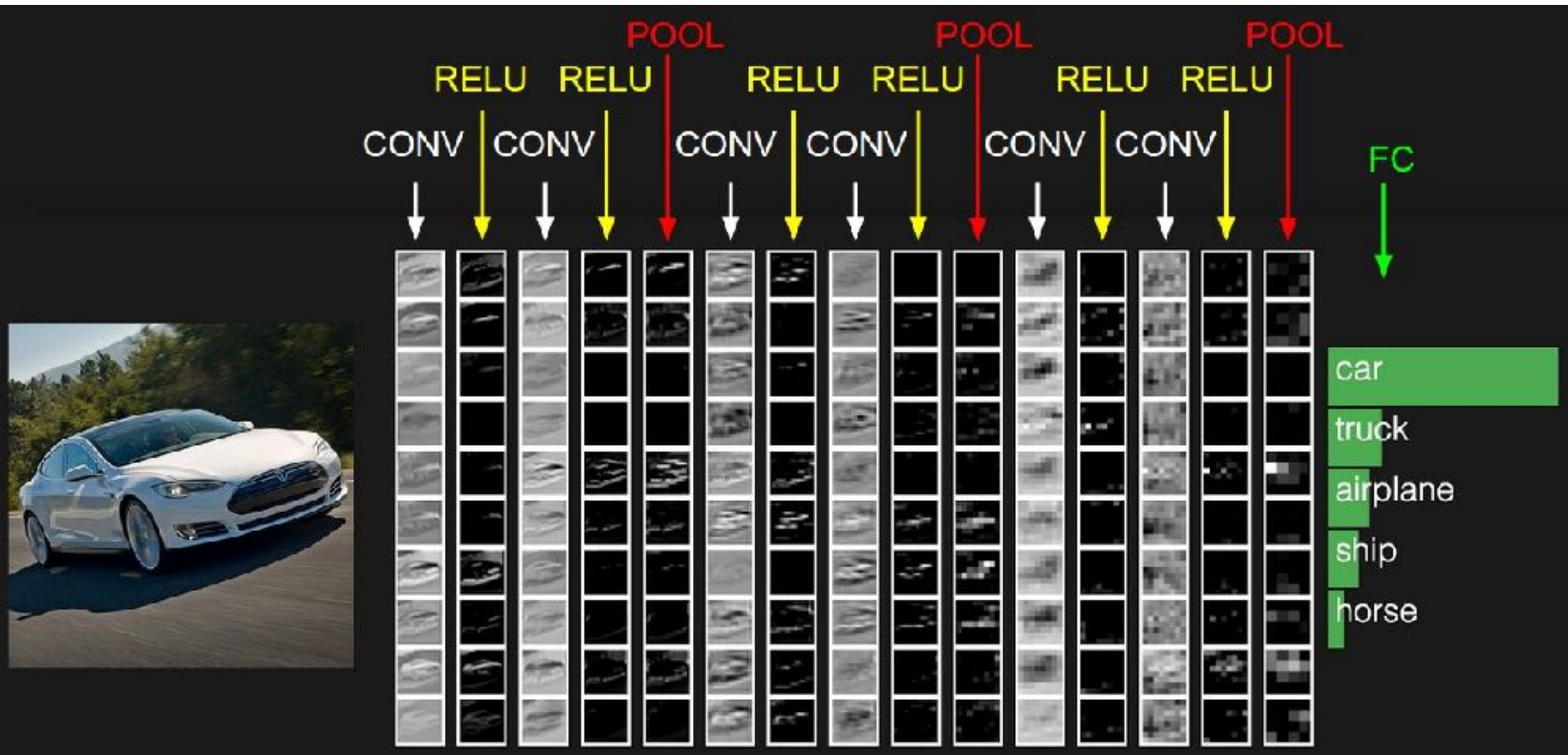
Lab Project

- » Optimize a convolution for execution either on CPU or on GPU
- » A convolution is implemented as a matrix multiplication

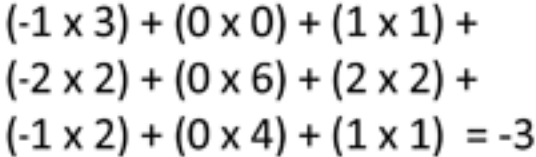
Neural Networks



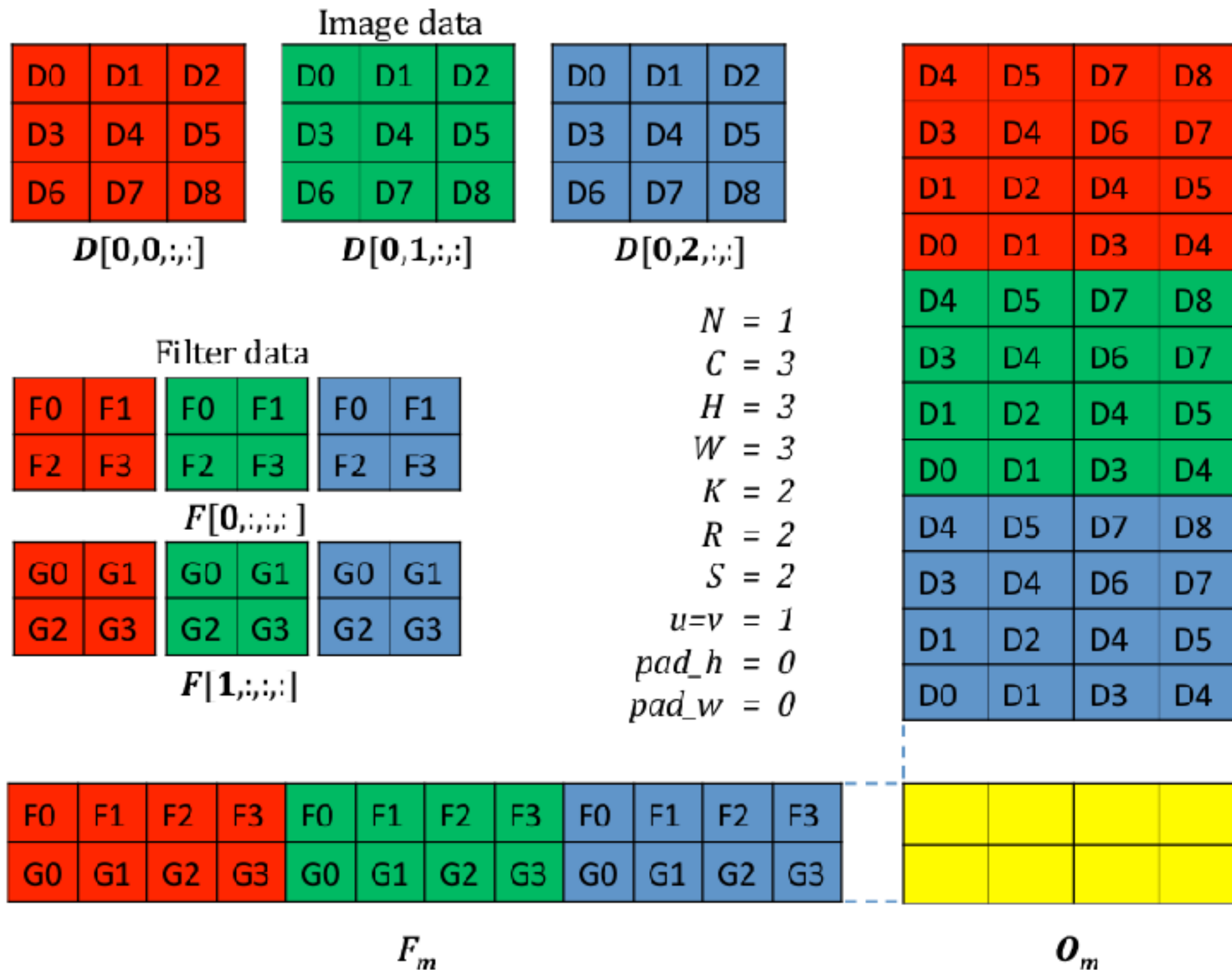
Convolutions



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Implementing Convolution



Matrix Multiplication

C

```
for (i = 0; i < N; i++)  
  for (j = 0; j < N; j++)  
  {  
    C[i][j] = 0;  
    for (k = 0; k < N; k++)  
      C[i][j] += A[i][k] * B[k][j];  
  }
```

Time Measurements

C++

```
#include <chrono>

...
auto start = std::chrono::high_resolution_clock::now();
...
auto end = std::chrono::high_resolution_clock::now();
std::chrono::duration<double,std::milli> duration = end - start;
std::cout << "time: " << duration << std::endl;
```

C

```
#include <time.h>

static double rtclock()
{
    struct timeval Tp;
    gettimeofday (&Tp, NULL);
    return (Tp.tv_sec + Tp.tv_usec * 1.0e-6);
}
```

perf

```
# Record the execution time of functions
```

```
$ perf record ./test
```

```
# Print the recording report
```

```
$ perf report
```

```
# Print hardware counters
```

```
$ perf stat ./test
```

```
# perf stat [-e <EVENT>] <command>
```

```
$ perf stat -e cache-misses ./test
```

```
# Show all events
```

```
$ perf list
```


Tiling

Original

```
for (i=0; i<= N-1; i++)  
  for (j=0; j<= N-1; j++)  
    C(i, j) = 0  
    for (k=0; k<N; k++)  
      C(i, j) += A(i, k) * B(k, j)
```

Tiled

```
for (i0=0; i0 < N/32; i0++)  
  for (j0=0; j0 < N/32; j0++)  
    for (i1=32*i0; i1<32*i0+32; i1++)  
      for (j1=32*j0; j1<32*j0+32; j1++)  
        C(i1, j1) = 0  
        for k in 0 ... N  
          C(i1, j1) += A(i1, k) * B(k, j1)
```