

LoadImagePgm



```
graph LR; A[LoadImagePgm] --> B[fmatrix_allocate_2d]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text 'LoadImagePgm'. A blue arrow points from the right side of this box to a white rectangular box with a black border on the right. This second box contains the text 'fmatrix\_allocate\_2d'.

fmatrix\_allocate\_2d