Unit 5 Multilayer Perceptron: Optimization Methods Supervised Learning Viewed as an Optimization Problem

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Overview

- 1 Introduction to Neural Network Optimization
- Pirst-Order Methods
- Second-Order Methods
- Conjugate Gradient Methods
- Quasi-Newton Methods
- 6 Levenberg-Marquardt Method
- Advanced Techniques
- Method Comparison and Selection
- Practical Considerations



What is Neural Network Training?

- Goal: Find the best set of weights that minimize prediction errors
- Challenge: The error landscape is complex and non-linear
- Approach: Use mathematical optimization techniques
- Key Insight: We're searching through a multi-dimensional space of possible solutions

The Optimization Problem

Training a neural network is essentially finding the optimal point on an error surface where our model performs best.

Understanding the Error Surface

Key Concepts:

- Error Surface: A landscape showing how prediction errors change with different weight values
- Gradient: The slope or direction of steepest increase
- Local Minima: Valleys that might trap our optimization
- Global Minimum: The deepest valley (best solution)

Imagine hiking down a mountainous terrain to find the lowest point that's essentially what we're doing in neural network training!

Gradient-Based Learning: The Foundation

Basic Idea

Move in the direction opposite to the gradient (steepest descent) to minimize errors.

Advantages:

- Simple to understand and implement
- Computationally efficient for each step
- Works well for many practical problems

Limitations:

- Can be slow to converge
- May get stuck in poor local solutions
- Sensitive to the learning rate choice



Beyond Gradients: Using Curvature Information

The Next Level

Instead of just knowing which way is downhill, also consider how curved the landscape is.

Why Curvature Matters:

- Helps distinguish between steep cliffs and gentle slopes
- Enables more intelligent step size selection
- Can lead to faster convergence
- Provides better understanding of the optimization landscape

The Trade-off:

- More computation per step
- Higher memory requirements
- More complex implementation



Newton's Method: The Ideal (But Impractical)

Theoretical Advantages:

- Optimal convergence for well-behaved problems
- Can reach the solution in one step for simple cases
- Uses complete curvature information

Practical Problems:

- Computational Cost: Requires inverting large matrices
- Numerical Issues: Matrix inversions can be unstable
- Limited Scope: Only works well for specific problem types

Reality Check

Pure Newton's method is rarely used in practice due to these computational challenges.



Conjugate Gradient: Smart Compromise

The Middle Ground

Faster than simple gradient descent, more practical than Newton's method.

Key Innovation: Non-interfering Directions

- Each search direction doesn't undo progress from previous directions
- Like choosing orthogonal paths in a transformed space
- Systematically explores the solution space

Practical Benefits:

- Guaranteed convergence in finite steps (for quadratic problems)
- No matrix inversions required
- Moderate computational requirements



How Conjugate Gradient Works

- Start: Choose initial weights and compute error gradient
- Search: Move along a carefully chosen direction
- Optimize: Find the best step size in that direction
- **Update**: Choose next direction that won't interfere with previous progress
- **Solution Repeat**: Continue until convergence

Two Popular Variants

- Fletcher-Reeves: More conservative, stable
- Polak-Ribière: Often faster, preferred for neural networks



Line Search: Finding the Right Step Size

The Challenge: Once we know which direction to go, how far should we step?

The Solution: Line Search

• Bracketing: Find a range containing the optimal step size

• Refinement: Narrow down to the best step size

• Interpolation: Use curve fitting to estimate the minimum

Real-World Analogy

Like adjusting your stride when walking downhill - too small and you move slowly, too large and you might overshoot and go uphill again.

Quasi-Newton: Approximating the Ideal

Core Idea

Build an approximation to Newton's method that's computationally practical.

How It Works:

- Gradually build up curvature information from gradient observations
- Maintain a running approximation of the inverse curvature matrix
- Update this approximation efficiently at each step

Popular Algorithms:

- BFGS: Considered the gold standard
- DFP: Historical importance, less commonly used today

Quasi-Newton Trade-offs

When Quasi-Newton Excels:

- Small to medium-sized neural networks
- Problems where high accuracy is needed
- Situations with expensive function evaluations

When to Avoid:

- Very large networks (memory constraints)
- Online learning scenarios
- When gradient computation is cheap

Memory Consideration

Quasi-Newton methods store an approximation matrix, requiring significantly more memory than gradient-only methods.



Levenberg-Marquardt: Best of Both Worlds

The Hybrid Approach

Smoothly transitions between gradient descent and Newton's method based on local conditions.

Adaptive Behavior:

- Far from optimum: Acts like gradient descent (safe, stable)
- Near optimum: Acts like Newton's method (fast convergence)
- Automatic switching: Uses a damping parameter to control the transition

Particularly Effective For:

- Regression problems (least squares)
- Small to medium networks
- Problems where robustness is important



Levenberg-Marquardt Algorithm

The Damping Strategy:

- 1 Try a step with current damping parameter
- ② If error decreases: Accept step, reduce damping (move toward Newton)
- If error increases: Reject step, increase damping (move toward gradient descent)
- Repeat until convergence

Driving Analogy

Like a car's automatic transmission - shifts to the appropriate "gear" (method) based on current conditions without driver intervention.

Second-Order Stochastic Methods

The Challenge: Online learning with second-order efficiency Approximation Strategies:

- Diagonal Approximation: Keep only the main diagonal of curvature information
- Low-rank Approximation: Use matrix decomposition techniques
- Block-wise Updates: Update curvature information in chunks

Benefits:

- Faster convergence than standard stochastic gradient descent
- More practical than full second-order methods
- Suitable for large-scale problems

Choosing the Right Method

| Method | Network Size | Convergence | Memory |
|---------------------|--------------|-------------|--------|
| Gradient Descent | Any | Slow | Low |
| Conjugate Gradient | Medium-Large | Moderate | Low |
| Quasi-Newton (BFGS) | Small-Medium | Fast | High |
| Levenberg-Marquardt | Small-Medium | Fast | Medium |

Selection Guidelines:

- Small networks: Quasi-Newton or Levenberg-Marquardt
- Large networks: Conjugate Gradient methods
- Online learning: Enhanced stochastic methods
- Robustness critical: Levenberg-Marquardt



Computational Complexity Considerations

Per-iteration Costs:

- First-order methods: Linear in number of weights
- Second-order methods: Quadratic in number of weights
- **Approximation methods**: Between linear and quadratic

The Fundamental Trade-off

Faster convergence per iteration vs. more computation per iteration

Total Training Time Depends On:

- Network architecture
- Problem complexity
- Required accuracy
- Available computational resources



Implementation Challenges

Common Issues:

- Numerical Stability: Matrix operations can be sensitive
- Convergence Criteria: When to stop the optimization
- Initialization: Starting points affect final solutions
- Hyperparameter Tuning: Learning rates, damping parameters, etc.

Practical Solutions:

- Use robust numerical libraries
- Implement multiple stopping criteria
- Try several initialization strategies
- Use adaptive parameter adjustment



Modern Perspective

Historical Importance:

- These methods laid the foundation for neural network optimization
- Many principles still apply to modern deep learning
- Understanding these helps with debugging and method selection

Current Relevance:

- Still used for smaller, specialized networks
- Principles influence modern optimizers (Adam, RMSprop, etc.)
- Important for understanding optimization landscapes

Key Insight

While modern deep learning often uses simpler methods, understanding these classical approaches provides crucial optimization intuition.



Summary

Key Takeaways:

- Neural network training is fundamentally an optimization problem
- Oifferent methods make different trade-offs between speed, memory, and reliability
- Second-order information can dramatically improve convergence
- Method selection should consider network size and computational constraints
- Understanding classical methods provides insight into modern optimizers

The art of neural network training lies in choosing the right optimization strategy for your specific problem!

Questions & Discussion

Thank you for your attention!

Questions and Discussion

Understanding optimization is the key to successful neural network training.