Raivis Priede

Date of birth: 20/11/2003

Nationality: Latvian

CONTACT

Rīga, Latvia **(Home)**

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WORK EXPERIENCE

Euro Live Technologies SIA Rīga, Latvia

Video Stream Game Presenter
20/01/2025 – Current
- Present live casino games (e.g., roulette, blackjack) on video stream to online players in real-time.
- Maintain professional appearance and engaging communication to ensure a high-quality gaming experience.
- Follow strict procedures and game rules to ensure fairness and accuracy.
- Monitor game outcomes and manage live chat interactions where applicable.
- Coordinate with technical staff to ensure smooth broadcast operations
- Adhere to company standards for responsible gaming and customer interaction.
- Work in rotating shifts to support 24/7 live streaming schedule.

SIA Scandi Commerce Accelerator Europe Jekabpils, Latvia

Web developer (Internship)
05/12/2022 – 10/02/2023
Website Creation: Developed and maintained dynamic websites using various technologies, ensuring responsive design and optimal performance.
PHP & Database Management: Acquired basic knowledge of PHP and database creation, handling basic queries and ensuring data integrity.
Linux proficiency: Acquired and applied skills in Linux, including system administration, scripting, and troubleshooting.
Collaborative communication: Effectively communicated and collaborated with colleagues.
Version control with Bitbucket: Utilized Bitbucket for source code management, version control, and collaboration on codebase changes.

SIA Scandi Commerce Accelerator Europe Jekabpils , Latvia

Web developer (Internship)
06/11/2023 – 24/05/2024
Website Creation: Developed and maintained dynamic websites using various technologies, ensuring responsive design and optimal performance.
PHP & Database Management: Acquired in-depth knowledge of PHP and database creation, handling complex queries and ensuring data integrity.
Version control with Bitbucket: Utilized Bitbucket for source code management, version control, and collaboration on codebase changes.
AWS, Docker, and Nginx: Gained proficiency in deploying and managing applications on AWS, utilizing Docker for containerization, and configuring Nginx for web server and reverse proxy tasks.

EDUCATION AND TRAINING

01/09/2020 – 28/06/2024 Rīga, Latvia

Programming technician Rīgas tehniskā koledža
- Practical skills in website and software development
- Learning the basics of programming languages (C#, C++, Python, Java)
- Learning version control tools (Bitbucket, Git)

Address Braslas iela, Vidzemes priekšpilsēta, Rīga, LV-1084, LV-1084, Rīga, Latvia │
Website https://www.rtk.lv/ │ **Field of study** Information and communication technologies not elsewhere classified

LANGUAGE SKILLS

MOTHER TONGUE(S): Latvian

Other language(s):

English

   Listening C2
Spoken production C1
   Reading C2
Spoken interaction C1
   Writing C1

Levels: A1 and A2: Basic user - B1 and B2: Independent user - C1 and C2: Proficient user

HOBBIES AND INTERESTS

Game development

I have 3 years of experience in Unity, focusing on low-poly first-person survival and shooter games. My expertise includes designing, programming, and optimizing gameplay mechanics. Additionally, I have experience developing Android applications, further broadening my skill set within game development.

App development

I enjoy designing and building small desktop and mobile apps, often to solve specific problems or streamline personal workflows. This hobby allows me to experiment with UI/UX design, improve my programming skills (mainly in C# using Unity or WinForms), and explore creative solutions through tool development. I regularly prototype utilities like score trackers, recipe creators, and visual editors, and use this process to deepen my knowledge of software architecture and user-centered design.

3D Modeling Blender

I create my own 3D models using Blender, with a focus on low-poly style. My modeling skills allow me to craft unique assets, environments, and characters, bringing originality and creativity to my game development projects.

SKILLS

C# | C++ | Game System Design | Advanced knowledge of Unity | Unity 3D (Game Development - Game Engine) | UI /UX Design | Custom Tool Design | Photoshop | JavaScript | Website creation: Limited | Experience with PHP, SQL, HTML, CSS, JavaScript | Atlassian (Bitbucket, Confluence, Jira) | Ubuntu / AWS | Java | Microsoft/Microsoft Office. | Git | Docker | Belnder 3D | WinForms

DRIVING LICENCE

Driving Licence: B
21/08/2023 – 21/08/2033