



Software Requirements Analysis and specification

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Requirement Engineering

Requirements describe

What not How

Produces one large document written in natural language contains a description of what the system will do without describing how it will do it.

Crucial process steps

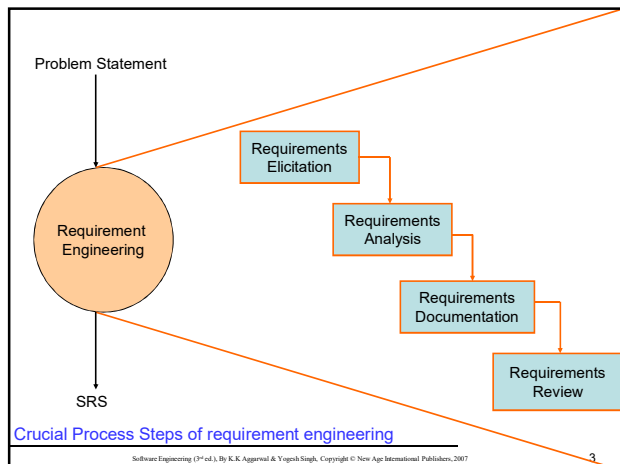
Quality of product → Process that creates it

Without well written document

- Developers do not know what to build
- Customers do not know what to expect
- What to validate

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Requirement Engineering

Requirement Engineering is the disciplined application of proven principles, methods, tools, and notations to describe a proposed system's intended behavior and its associated constraints.

SRS may act as a contract between developer and customer.

State of practice

Requirements are difficult to uncover

- Requirements change
- Over reliance on CASE Tools
- Tight project Schedule
- Communication barriers
- Market driven software development
- Lack of resources

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Requirement Engineering

Example

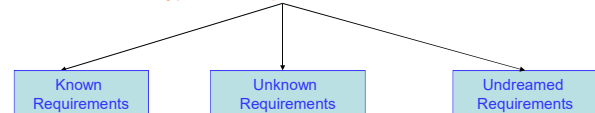
A University wish to develop a software system for the student result management of its M.Tech. Programme. A problem statement is to be prepared for the software development company. The problem statement may give an overview of the existing system and broad expectations from the new software system.

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Types of Requirements

Types of Requirements



Stakeholder: Anyone who should have some direct or indirect influence on the system requirements.

- User
- Affected persons

Requirements



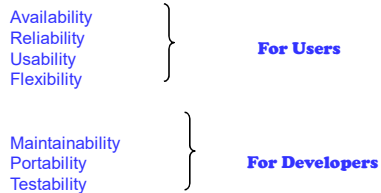
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Types of Requirements

Functional requirements describe what the software has to do. They are often called product features.

Non Functional requirements are mostly quality requirements. That stipulate how well the software does, what it has to do.



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Types of Requirements

User and system requirements

- User requirement are written for the users and include functional and non functional requirement.
- System requirement are derived from user requirement.
- The user system requirements are the parts of software requirement and specification (SRS) document.

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Types of Requirements

Interface Specification

- Important for the customers.

TYPES OF INTERFACES

- Procedural interfaces (also called Application Programming Interfaces (APIs)).
- Data structures
- Representation of data.

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Feasibility Study

Is cancellation of a project a bad news?

As per IBM report, "31% projects get cancelled before they are completed, 53% over-run their cost estimates by an average of 189% & for every 100 projects, there are 94 restarts.

How do we cancel a project with the least work?

➡ CONDUCT A FEASIBILITY STUDY

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Feasibility Study

Technical feasibility

- Is it technically feasible to provide direct communication connectivity through space from one location of globe to another location?
- Is it technically feasible to design a programming language using "Sanskrit"?

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Feasibility Study

Feasibility depends upon non technical Issues like:

- Are the project's cost and schedule assumption realistic?
- Does the business model realistic?
- Is there any market for the product?

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Feasibility Study

Purpose of feasibility study

"evaluation or analysis of the potential impact of a proposed project or program."

Focus of feasibility studies

- Is the product concept viable?
- Will it be possible to develop a product that matches the project's vision statement?
- What are the current estimated cost and schedule for the project?

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Feasibility Study

Focus of feasibility studies

- How big is the gap between the original cost & schedule targets & current estimates?
- Is the business model for software justified when the current cost & schedule estimate are considered?
- Have the major risks to the project been identified & can they be surmounted?
- Is the specifications complete & stable enough to support remaining development work?

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Feasibility Study

Focus of feasibility studies

- Have users & developers been able to agree on a detailed user interface prototype? If not, are the requirements really stable?
- Is the software development plan complete & adequate to support further development work?

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Requirements Elicitation

Perhaps

- Most difficult
- Most critical
- Most error prone
- Most communication intensive

Succeed

→ effective customer developer partnership

Selection of any method

1. It is the only method that we know
2. It is our favorite method for all situations
3. We understand intuitively that the method is effective in the present circumstances.

Normally we rely on first two reasons.

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Requirements Elicitation

1. Interviews

Both parties have a common goal

--- open ended
--- structured

} Interview

Success of the project

Selection of stakeholder

1. Entry level personnel
2. Middle level stakeholder
3. Managers
4. Users of the software (Most important)

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Requirements Elicitation

Types of questions.

- Any problems with existing system
- Any Calculation errors
- Possible reasons for malfunctioning
- No. of Student Enrolled

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Requirements Elicitation

5. Possible benefits
6. Satisfied with current policies
7. How are you maintaining the records of previous students?
8. Any requirement of data from other system
9. Any specific problems
10. Any additional functionality
11. Most important goal of the proposed development

At the end, we may have wide variety of expectations from the proposed software.

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Requirements Elicitation

2. Brainstorming Sessions

It is a group technique

group discussions

New Ideas Quickly Creative Thinking

Prepare long list of requirements

Categorized
Prioritized
Pruned

*Idea is to generate views, not to vet them.

Groups

1. Users
2. Middle Level managers
3. Total Stakeholders

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Requirements Elicitation

A Facilitator may handle group bias, conflicts carefully.

- Facilitator may follow a published agenda
- Every idea will be documented in a way that everyone can see it.
- A detailed report is prepared.

3. Facilitated Application specification Techniques (FAST)

- Similar to brainstorming sessions.
- Team oriented approach
- Creation of joint team of customers and developers.

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Requirements Elicitation

Guidelines

1. Arrange a meeting at a neutral site.
2. Establish rules for participation.
3. Informal agenda to encourage free flow of ideas.
4. Appoint a facilitator.
5. Prepare definition mechanism board, worksheets, wall stickier.
6. Participants should not criticize or debate.

FAST session Preparations

Each attendee is asked to make a list of objects that are:

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Requirements Elicitation

1. Part of environment that surrounds the system.
2. Produced by the system.
3. Used by the system.
- A. List of constraints
- B. Functions
- C. Performance criteria

Activities of FAST session

1. Every participant presents his/her list
2. Combine list for each topic
3. Discussion
4. Consensus list
5. Sub teams for mini specifications
6. Presentations of mini-specifications
7. Validation criteria
8. A sub team to draft specifications

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Requirements Elicitation

4. Quality Function Deployment

- Incorporate voice of the customer

Technical requirements.

Documented

Prime concern is customer satisfaction

What is important for customer?

- Normal requirements
- Expected requirements
- Exciting requirements

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Requirements Elicitation

Steps

1. Identify stakeholders
2. List out requirements
3. Degree of importance to each requirement.

Requirements Elicitation

- 5 Points : V. Important
 4 Points : Important
 3 Points : Not Important but nice to have
 2 Points : Not important
 1 Points : Unrealistic, required further exploration

Requirement Engineer may categorize like:

- (i) It is possible to achieve
- (ii) It should be deferred & Why
- (iii) It is impossible and should be dropped from consideration

First Category requirements will be implemented as per priority assigned with every requirement.

Requirements Elicitation

5. The Use Case Approach

Ivar Jacobson & others introduced Use Case approach for elicitation & modeling.

Use Case – give functional view

The terms

Use Case	} Often Interchanged But they are different
Use Case Scenario	
Use Case Diagram	

Use Cases are structured outline or template for the description of user requirements modeled in a structured language like English.

Requirements Elicitation

Use case Scenarios are unstructured descriptions of user requirements.

Use case diagrams are graphical representations that may be decomposed into further levels of abstraction.

Components of Use Case approach

Actor:

An actor or external agent, lies outside the system model, but interacts with it in some way.

Actor → Person, machine, information System

Requirements Elicitation

- Cockburn distinguishes between Primary and secondary actors.
- A Primary actor is one having a goal requiring the assistance of the system.
- A Secondary actor is one from which System needs assistance.

Use Cases

A use case is initiated by a user with a particular goal in mind, and completes successfully when that goal is satisfied.

Requirements Elicitation

- * It describes the sequence of interactions between actors and the system necessary to deliver the services that satisfies the goal.
- * Alternate sequence
- * System is treated as black box.

Thus

Use Case captures who (actor) does what (interaction) with the system, for what purpose (goal), without dealing with system internals.

Requirements Elicitation

*defines all behavior required of the system, bounding the scope of the system.

Jacobson & others proposed a template for writing Use cases as shown below:

1. **Introduction**
Describe a quick background of the use case.
2. **Actors**
List the actors that interact and participate in the use cases.
3. **Pre Conditions**
Pre conditions that need to be satisfied for the use case to perform.
4. **Post Conditions**
Define the different states in which we expect the system to be in, after the use case executes.

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Requirements Elicitation

5. Flow of events

5.1 Basic Flow

List the primary events that will occur when this use case is executed.

5.2 Alternative Flows

Any Subsidiary events that can occur in the use case should be separately listed. List each such event as an alternative flow. A use case can have many alternative flows as required.

6. Special Requirements

Business rules should be listed for basic & information flows as special requirements in the use case narration. These rules will also be used for writing test cases. Both success and failures scenarios should be described.

7. Use Case relationships

For Complex systems it is recommended to document the relationships between use cases. Listing the relationships between use cases also provides a mechanism for traceability

Use Case Template.

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Requirements Elicitation

Use Case Guidelines

1. Identify all users
2. Create a user profile for each category of users including all roles of the users play that are relevant to the system.
3. Create a use case for each goal, following the use case template maintain the same level of abstraction throughout the use case. Steps in higher level use cases may be treated as goals for lower level (i.e. more detailed), sub-use cases.
4. Structure the use case
5. Review and validate with users.

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Requirements Elicitation

Use case Diagrams

- represents what happens when actor interacts with a system.
- captures functional aspect of the system.



Actor



Use Case



Relationship between actors and use case and/or between the use cases.

-- Actors appear outside the rectangle.

--Use cases within rectangle providing functionality.

--Relationship association is a solid line between actor & use cases.

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Requirements Elicitation

*Use cases should not be used to capture all the details of the system.

*Only significant aspects of the required functionality

*No design issues

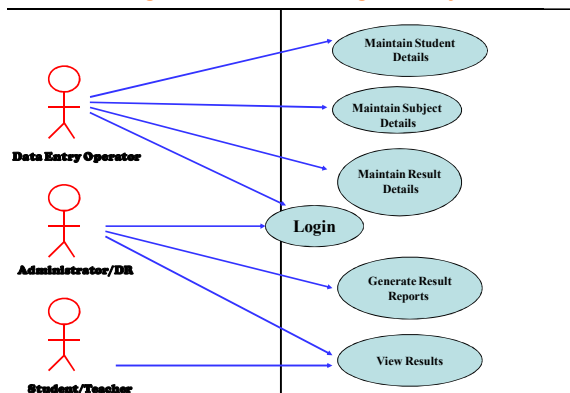
*Use Cases are for "what" the system is , not "how" the system will be designed

* Free of design characteristics

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Use case diagram for Result Management System



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Requirements Elicitation

1. Maintain student Details
Add/Modify/update students details like name, address.
2. Maintain subject Details
Add/Modify/Update Subject information semester wise
3. Maintain Result Details
Include entry of marks and assignment of credit points for each paper.
4. Login
Use to Provide way to enter through user id & password.
5. Generate Result Report
Use to print various reports
6. View Result
 - (i) According to course code
 - (ii) According to Enrollment number/roll number

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Requirements Elicitation (Use Case)

Login

- 1.1 Introduction : This use case describes how a user logs into the Result Management System.
- 1.2 Actors :
 - (i) Data Entry Operator
 - (ii) Administrator/Deputy Registrar
- 1.3 Pre Conditions : None
- 1.4 Post Conditions : If the use case is successful, the actor is logged into the system. If not, the system state is unchanged.

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Requirements Elicitation (Use Case)

- 1.5 Basic Flow : This use case starts when the actor wishes to login to the Result Management system.
 - (i) System requests that the actor enter his/her name and password.
 - (ii) The actor enters his/her name & password.
 - (iii) System validates name & password, and if finds correct allow the actor to logs into the system.

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Use Cases

1.6 Alternate Flows

- 1.6.1 Invalid name & password
If in the basic flow, the actor enters an invalid name and/or password, the system displays an error message. The actor can choose to either return to the beginning of the basic flow or cancel the login, at that point, the use case ends.

1.7 Special Requirements:

None

1.8 Use case Relationships:

None

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Use Cases

2. Maintain student details

- 2.1 Introduction : Allow DEO to maintain student details. This includes adding, changing and deleting student information
- 2.2 Actors : DEO
- 2.3 Pre-Conditions: DEO must be logged onto the system before this use case begins.

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Use Cases

- 2.4 Post-conditions : If use case is successful, student information is added/updated/deleted from the system. Otherwise, the system state is unchanged.
- 2.5 Basic Flow : Starts when DEO wishes to add/modify/update/delete Student information.
 - (i) The system requests the DEO to specify the function, he/she would like to perform (Add/update/delete)
 - (ii) One of the sub flow will execute after getting the information.

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Use Cases

- ❑ If DEO selects "Add a student", "Add a student" sub flow will be executed.
- ❑ If DEO selects "update a student", "update a student" sub flow will be executed.
- ❑ If DEO selects "delete a student", "delete a student" sub flow will be executed.

2.5.1 Add a student

- (i) The system requests the DEO to enter:
Name
Address
Roll No
Phone No
Date of admission
- (ii) System generates unique id

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Use Cases

2.5.2 Update a student

- (i) System requires the DEO to enter student-id.
- (ii) DEO enters the student_id. The system retrieves and display the student information.
- (iii) DEO makes the desired changes to the student information.
- (iv) After changes, the system updates the student record with changed information.

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Use Cases

2.5.3 Delete a student

- (i) The system requests the DEO to specify the student-id.
- (ii) DEO enters the student-id. The system retrieves and displays the student information.
- (iii) The system prompts the DEO to confirm the deletion of the student.
- (iv) The DEO confirms the deletion.
- (v) The system marks the student record for deletion.

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Use Cases

2.6 Alternative flows

2.6.1 Student not found

If in the update a student or delete a student sub flows, a student with specified_id does not exist, the system displays an error message. The DEO may enter a different id or cancel the operation. At this point, Use case ends.

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Use Cases

2.6.2 Update Cancelled

If in the update a student sub-flow, the data entry operator decides not to update the student information, the update is cancelled and the basic flow is restarted at the begin.

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Use Cases

2.6.3 Delete cancelled

If in the delete a student sub flows, DEO decides not to delete student record, the delete is cancelled and the basic flow is re-started at the beginning.

2.7 Special requirements

None

2.8 Use case relationships

None

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Use Cases

3. Maintain Subject Details

3.1 Introduction
The DEO to maintain subject information. This includes adding, changing, deleting subject information from the system

3.2 Actors : DEO

3.3 Preconditions : DEO must be logged onto the system before the use case begins.

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Use Cases

3.4 Post conditions :

If the use case is successful, the subject information is added, updated, or deleted from the system, otherwise the system state is unchanged.

3.5 Basic flows :

The use case starts when DEO wishes to add, change, and/or delete subject information from the system.

(i) The system requests DEO to specify the function he/she would like to perform i.e.

- Add a subject
- Update a subject
- Delete a subject.

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Use Cases

(ii) Once the DEO provides the required information, one of the sub flows is executed.

- ❑ If DEO selected "Add a subject" the "Add-a subject sub flow is executed.
- ❑ If DEO selected "Update-a subject" the "update-a subject" sub flow is executed
- ❑ If DEO selected "Delete- a- subject", the "Delete-a-subject" sub flow is executed.

3.5.1 Add a Subject

(i) The System requests the DEO to enter the subject information. This includes :

- * Name of the subject

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Use Cases

- * Subject Code
- * Semester
- * Credit points

(ii) Once DEO provides the requested information, the system generates and assigns a unique subject-id to the subject. The subject is added to the system.

(iii) The system provides the DEO with new subject-id.

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Use Cases

3.5.2 Update a Subject

(i) The system requests the DEO to enter subject_id.

(ii) DEO enters the subject_id. The system retrieves and displays the subject information.

(iii) DEO makes the changes.

(iv) Record is updated.

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Use Cases

3.5.3 Delete a Subject

(i) Entry of subject_id.

(ii) After this, system retrieves & displays subject information.

- * System prompts the DEO to confirm the deletion.
- * DEO verifies the deletion.
- * The system marks the subject record for deletion.

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Use Cases

3.6 Alternative Flow

3.6.1 Subject not found

If in any sub flows, subject-id not found, error message is displayed. The DEO may enter a different id or cancel the case ends here.

3.6.2 Update Cancelled

If in the update a subject sub-flow, the data entry operator decides not to update the subject information, the update is cancelled and the basic flow is restarted at the begin.

Use Cases

3.6.3 Delete Cancellation

If in delete-a-subject sub flow, the DEO decides not to delete subject, the delete is cancelled, and the basic flow is restarted from the beginning.

3.7 Special Requirements:

None

3.8 Use Case-relationships

None

Use Cases

4. Maintain Result Details

4.1 Introduction

This use case allows the DEO to maintain subject & marks information of each student. This includes adding and/or deleting subject and marks information from the system.

4.2 Actor

DEO

Use Cases

4.3 Pre Conditions

DEO must be logged onto the system.

4.4 Post Conditions

If use case is successful ,marks information is added or deleted from the system. Otherwise, the system state is unchanged.

Use Cases

4.5 Basic Flow

This use case starts, when the DEO wishes to add, update and/or delete marks from the system.

(i) DEO to specify the function

(ii) Once DEO provides the information one of the subflow is executed.

- * If DEO selected "Add Marks ", the Add marks subflow is executed.
- * If DEO selected "Update Marks", the update marks subflow is executed.
- * If DEO selected "Delete Marks", the delete marks subflow is executed.

Use Cases

4.5.1 Add Marks Records

Add marks information .This includes:

- a. Selecting a subject code.
- b. Selecting the student enrollment number.
- c. Entering internal/external marks for that subject code & enrollment number.

Use Cases

(ii) If DEO tries to enter marks for the same combination of subject and enrollment number, the system gives a message that the marks have already been entered.

(iii) Each record is assigned a unique result_id.

4.5.2 Delete Marks records

1. DEO makes the following entries:

- a. Selecting subject for which marks have to be deleted.
- b. Selecting student enrollment number.
- c. Displays the record with id number.
- d. Verify the deletion.
- e. Delete the record.

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Use Cases

4.5.2 Update Marks records

1. The System requests DEO to enter the record_id.
2. DEO enters record_id. The system retrieves & displays the information.
3. DEO makes changes.
4. Record is updated.

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Use Cases

4.5.3 Compute Result

(i) Once the marks are entered, result is computed for each student.

(ii) If a student has scored more than 50% in a subject, the associated credit points are allotted to that student.

(iii) The result is displayed with subject-code, marks & credit points.

4.6 Alternative Flow

4.6.1 Record not found

If in update or delete marks sub flows, marks with specified id number do not exist, the system displays an error message. DEO can enter another id or cancel the operation.

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Use Cases

4.6.2 Delete Cancelled

If in Delete Marks, DEO decides not to delete marks, the delete is cancelled and basic flow is re-started at the beginning.

4.7 Special Requirements

None

4.8 Use case relationships

None

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Use Cases

5 View/Display result

5.1 Introduction

This use case allows the student/Teacher or anyone to view the result. The result can be viewed on the basis of course code and/or enrollment number.

5.2 Actors

Administrator/DR, Teacher/Student

5.3 Pre Conditions

None

5.4 Post Conditions

If use case is successful, the marks information is displayed by the system. Otherwise, state is unchanged.

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Use Cases

5.5 Basic Flow

Use case begins when student, teacher or any other person wish to view the result.

Two ways

- Enrollment no.
- Course code

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Use Cases

(ii) After selection, one of the sub flow is executed.

Course code → Sub flow is executed

Enrollment no. → Sub flow is executed

5.5.1 View result enrollment number wise

(i) User to enter enrollment number

(ii) System retrieves the marks of all subjects with credit points

(iii) Result is displayed.

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Use Cases

5.6 Alternative Flow

5.6.1 Record not found
Error message should be displayed.

5.7 Special Requirements

None

5.8 Use Case relationships

None

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Use Cases

6. Generate Report

6.1 Introduction

This use case allows the DR to generate result reports. Options are

a. Course code wise

b. Semester wise

c. Enrollment Number wise

6.2 Actors

DR

6.3 Pre-Conditions

DR must logged on to the system

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Use Cases

6.4 Post conditions

If use case is successful, desired report is generated. Otherwise, the system state is unchanged.

6.5 Basic Flow

The use case starts, when DR wish to generate reports.

(i) DR selects option.

(ii) System retrieves the information displays.

(iii) DR takes printed reports.

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Use Cases

6.6 Alternative Flows

6.6.1 Record not found

If not found, system generates appropriate message. The DR can select another option or cancel the operation. At this point, the use case ends.

6.7 Special Requirements

None

6.8 Use case relationships

None

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Use Cases

7. Maintain User Accounts

7.1 Introduction

This use case allows the administrator to maintain user account. This includes adding, changing and deleting user account information from the system.

7.2 Actors

Administrator

7.3 Pre-Conditions

The administrator must be logged on to the system before the use case begins.

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Use Cases

7.4 Post-Conditions

If the use case was successful, the user account information is added, updated, or deleted from the system. Otherwise, the system state is unchanged.

7.5 Basic Flow

This use case starts when the Administrator wishes to add, change, and/or delete use account information from the system.

- (i) The system requests that the Administrator specify the function he/she would like to perform (either Add a User Account, Update a User Account, or Delete a User Account).
- (ii) Once the Administrator provides the requested information, one of the sub-flows is executed

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Use Cases

* If the Administrator selected "Add a User Account", the **Add a User Account** sub flow is executed.

* If the Administrator selected "Update a User Account", the **Update a User Account** sub-flow is executed.

* If the Administrator selected "Delete a User Account", the **Delete a User Account** sub-flow is executed.

7.5.1 Add a User Account

1. The system requests that the Administrator enters the user information. This includes:

- (a) User Name
- (b) User ID-should be unique for each user account
- (c) Password
- (d) Role

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Use Cases

2. Once the Administrator provides the requested information, the user account information is added.

7.5.2 Update a User Account

1. The system requests that the Administrator enters the User ID.
2. The Administrator enters the User ID. The system retrieves and displays the user account information.
3. The Administrator makes the desired changes to the user account information. This includes any of the information specified in the **Add a User Account** sub-flow.
4. Once the Administrator updates the necessary information, the system updates the user account record with the updated information.

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Use Cases

7.5.3 Delete a User Account

1. The system requests that the Administrator enters the User ID.
2. The Administrator enters the User ID. The system retrieves and displays the user account information.
3. The system prompts the Administrator to confirm the deletion of the user account.
4. The Administrator confirms the deletion.
5. The system deletes the user account record.

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Use Cases

7.6 Alternative Flows

7.6.1 User Not Found

If in the **Update a User Account** or **Delete a User Account** sub-flows, a user account with the specified User ID does not exist, the system displays an error message. The Administrator can then enter a different User ID or cancel the operation, at which point the use case ends.

7.6.2 Update Cancelled

If in the **Update a User Account** sub-flow, the Administrator decides not to update the user account information, the update is cancelled and the **Basic Flow** is re-started at the beginning.

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Use Cases

7.6.3 Delete Cancelled

If in the **Delete a User Account** sub-flow, the Administrator decides not to delete the user account information, the delete is cancelled and the **Basic Flow** is re-started at the beginning.

7.7 Special Requirements

None

7.8 Use case relationships

None

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Use Cases

8. Reset System

8.1 Introduction

This use case allows the administrator to reset the system by deleting all existing information from the system.

8.2 Actors

Administrator

8.3 Pre-Conditions

The administrator must be logged on to the system before the use case begins.

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Use Cases

8.4 Post-Conditions

If the use case was successful, all the existing information is deleted from the backend database of the system. Otherwise, the system state is unchanged.

8.5 Basic Flow

This use case starts when the Administrator wishes to reset the system.

- i. The system requests the Administrator to confirm if he/she wants to delete all the existing information from the system.
- ii. Once the Administrator provides confirmation, the system deletes all the existing information from the backend database and displays an appropriate message.

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Use Cases

8.6 Alternative Flows

8.6.1 Reset Cancelled

If in the Basic Flow, the Administrator decides not to delete the entire existing information, the reset is cancelled and the use case ends.

8.7 Special Requirements

None

8.8 Use case relationships

None

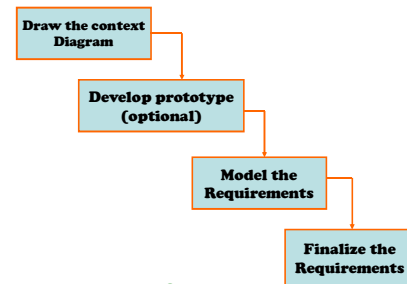
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Requirements Analysis

We analyze, refine and scrutinize requirements to make consistent & unambiguous requirements.

Steps

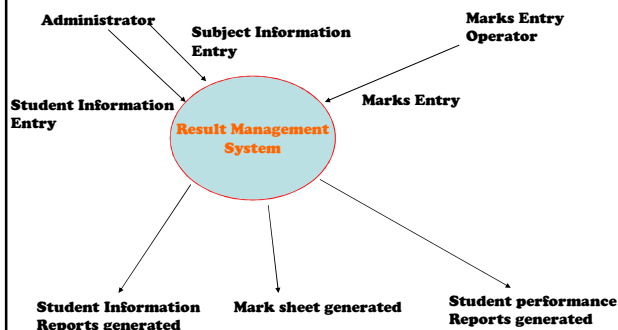


Requirements Analysis Steps

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Requirements Analysis



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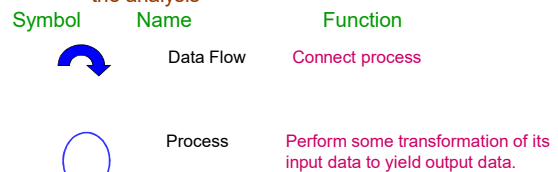
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Requirements Analysis

Data Flow Diagrams

DFD show the flow of data through the system.

- All names should be unique
- It is not a flow chart
- Suppress logical decisions
- Defer error conditions & handling until the end of the analysis



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Requirements Analysis

Symbol	Name	Function
	Source or sink	A source of system inputs or sink of system outputs
	Data Store	A repository of data, the arrowhead indicate net input and net outputs to store

Leveling

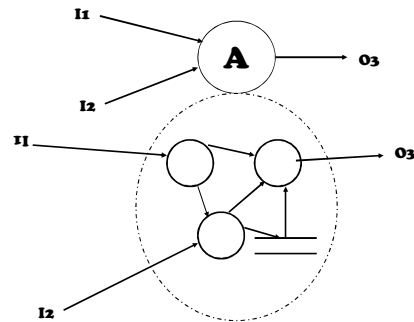
DFD represent a system or software at any level of abstraction.

A level 0 DFD is called fundamental system model or context model represents entire software element as a single bubble with input and output data indicating by incoming & outgoing arrows.

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Requirements Analysis



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Data Dictionaries

DFD → DD

Data Dictionaries are simply repositories to store information about all data items defined in DFD.

Includes :

- Name of data item
- Aliases (other names for items)
- Description/Purpose
- Related data items
- Range of values
- Data flows
- Data structure definition

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Data Dictionaries

Notation Meaning

- $x = a + b$ x consists of data element a & b
- $x = \{a/b\}$ x consists of either a or b
- $x = (a)$ x consists of an optional data element a
- $x = y\{a\}$ x consists of y or more occurrences
- $x = \{a\}z$ x consists of z or fewer occurrences of a
- $x = y\{a\}z$ x consists of between y & z occurrences of a

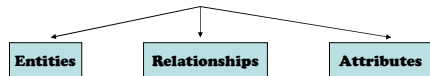
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Entity-Relationship Diagrams

Entity-Relationship Diagrams

It is a detailed logical representation of data for an organization and uses three main constructs.



Entities

Fundamental thing about which data may be maintained. Each entity has its own identity.

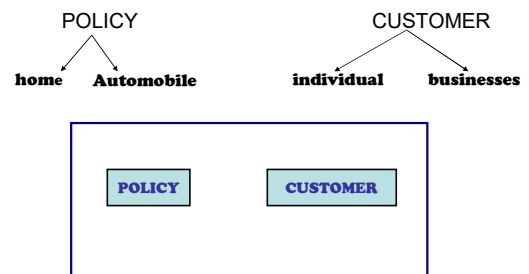
Entity Type is the description of all entities to which a common definition and common relationships and attributes apply.

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Entity-Relationship Diagrams

Consider an insurance company that offers both home and automobile insurance policies. These policies are offered to individuals and businesses.



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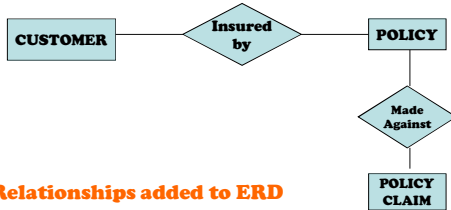
Entity-Relationship Diagrams

Relationships

A relationship is a reason for associating two entity types.
Binary relationships involve two entity types

A CUSTOMER is insured by a POLICY. A POLICY CLAIM is made against a POLICY.

Relationships are represented by diamond notation in a ER diagram.



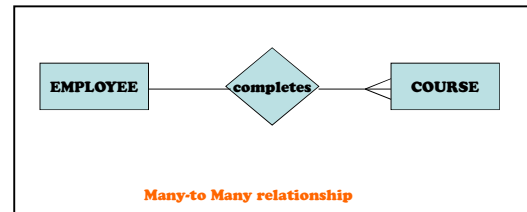
Relationships added to ERD

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Entity-Relationship Diagrams

A training department is interested in tracking which training courses each of its employee has completed.



Each employee may complete more than one course, and each course may be completed by more than one employee.

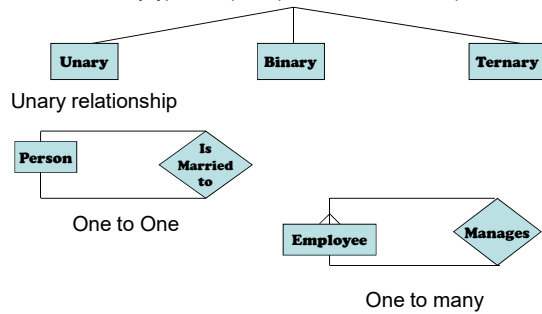
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Entity-Relationship Diagrams

Degree of relationship

It is the number of entity types that participates in that relationship.

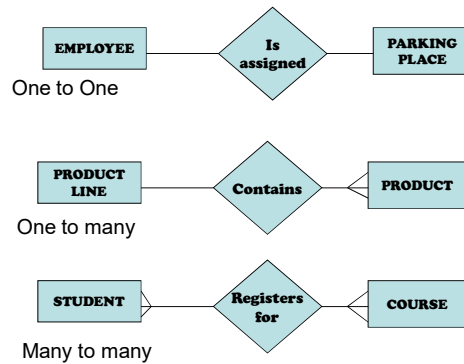


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Entity-Relationship Diagrams

Binary Relationship

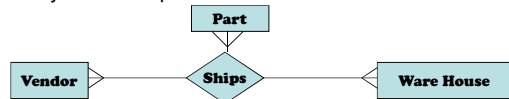


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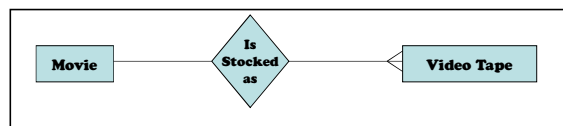
Entity-Relationship Diagrams

Ternary relationship



Cardinalities and optionality

Two entity types A,B, connected by a relationship.
The cardinality of a relationship is the number of instances of entity B that can be associated with each instance of entity A



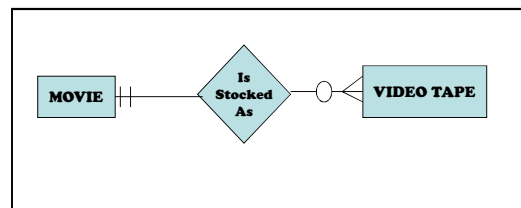
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Entity-Relationship Diagrams

Minimum cardinality is the minimum number of instances of entity B that may be associated with each instance of entity A.

Minimum no. of tapes available for a movie is zero. We say VIDEO TAPE is an optional participant in the is-stocked-as relationship.



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Entity-Relationship Diagrams

Attributes

Each entity type has a set of attributes associated with it.

An attribute is a property or characteristic of an entity that is of interest to organization.



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Entity-Relationship Diagrams

A candidate key is an attribute or combination of attributes that uniquely identifies each instance of an entity type.

Student_ID → Candidate Key

If there are more candidate keys, one of the key may be chosen as the Identifier.

It is used as unique characteristic for an entity type.

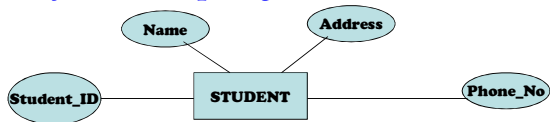
Identifier



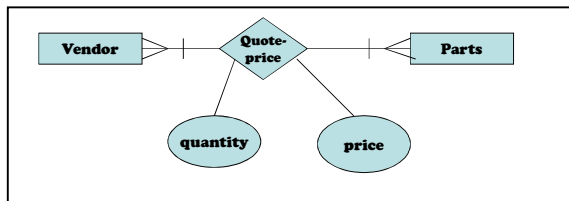
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Entity-Relationship Diagrams



Vendors quote prices for several parts along with quantity of parts. Draw an E-R diagram.



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Approaches to problem analysis

1. List all inputs, outputs and functions.
2. List all functions and then list all inputs and outputs associated with each function.

Structured requirements definition (SRD)

Step1

Define a user level DFD. Record the inputs and outputs for each individual in a DFD.

Step2

Define a combined user level DFD.

Step3

Define application level DFD.

Step4

Define application level functions.

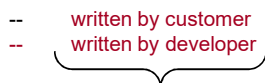
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Requirements Documentation

This is the way of representing requirements in a consistent format

SRS serves many purpose depending upon who is writing it.



Serves as contract between customer & developer.

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Requirements Documentation

Nature of SRS

Basic Issues

- Functionality
- External Interfaces
- Performance
- Attributes
- Design constraints imposed on an Implementation

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Requirements Documentation

SRS Should

- Correctly define all requirements
- not describe any design details
- not impose any additional constraints

Characteristics of a good SRS

An SRS Should be

- ✓ **Correct**
- ✓ **Unambiguous**
- ✓ **Complete**
- ✓ **Consistent**

Requirements Documentation

- ✓ **Ranked for important and/or stability**
- ✓ **Verifiable**
- ✓ **Modifiable**
- ✓ **Traceable**

Requirements Documentation

Correct

An SRS is correct if and only if every requirement stated therein is one that the software shall meet.

Unambiguous

An SRS is unambiguous if and only if, every requirement stated therein has only one interpretation.

Complete

An SRS is complete if and only if, it includes the following elements

- (i) All significant requirements, whether related to functionality, performance, design constraints, attributes or external interfaces.

Requirements Documentation

- (ii) Responses to both valid & invalid inputs.

- (iii) Full Label and references to all figures, tables and diagrams in the SRS and definition of all terms and units of measure.

Consistent

An SRS is consistent if and only if, no subset of individual requirements described in it conflict.

Ranked for importance and/or Stability

If an identifier is attached to every requirement to indicate either the importance or stability of that particular requirement.

Requirements Documentation

Verifiable

An SRS is verifiable, if and only if, every requirement stated therein is verifiable.

Modifiable

An SRS is modifiable, if and only if, its structure and style are such that any changes to the requirements can be made easily, completely, and consistently while retaining structure and style.

Traceable

An SRS is traceable, if the origin of each of the requirements is clear and if it facilitates the referencing of each requirement in future development or enhancement documentation.

Requirements Documentation

Organization of the SRS

IEEE has published guidelines and standards to organize an SRS.

First two sections are same. The specific tailoring occurs in section-3.

1. Introduction

- 1.1 Purpose
- 1.2 Scope
- 1.3 Definition, Acronyms and abbreviations
- 1.4 References
- 1.5 Overview

Requirements Documentation

2. The Overall Description

- 2.1 Product Perspective
 - 2.1.1 System Interfaces
 - 2.1.2 Interfaces
 - 2.1.3 Hardware Interfaces
 - 2.1.4 Software Interfaces
 - 2.1.5 Communication Interfaces
 - 2.1.6 Memory Constraints
 - 2.1.7 Operations
 - 2.1.8 Site Adaptation Requirements

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Requirements Documentation

- 2.2 Product Functions
- 2.3 User Characteristics
- 2.4 Constraints
- 2.5 Assumptions for dependencies
- 2.6 Apportioning of requirements

3. Specific Requirements

- 3.1 External Interfaces
- 3.2 Functions
- 3.3 Performance requirements
- 3.4 Logical database requirements
- 3.5 Design Constraints
- 3.6 Software System attributes
- 3.7 Organization of specific requirements
- 3.8 Additional Comments.

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Requirements Validation

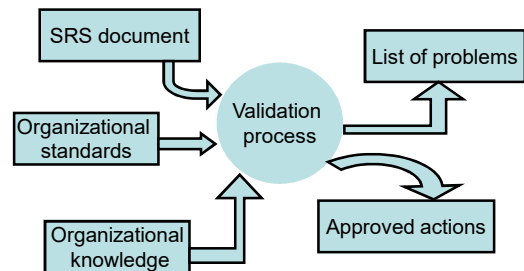
Check the document for:

- ✓ Completeness & consistency
- ✓ Conformance to standards
- ✓ Requirements conflicts
- ✓ Technical errors
- ✓ Ambiguous requirements

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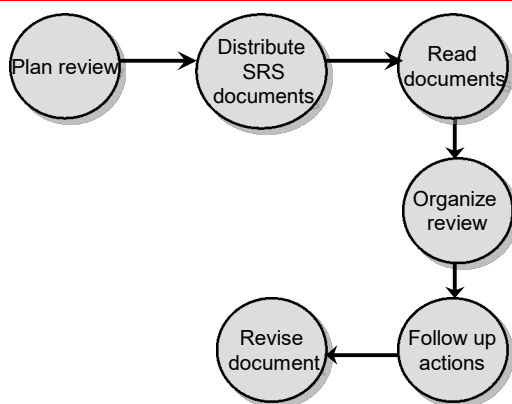
Requirements Validation



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Requirements Review Process



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Requirements Validation

Problem actions

- Requirements clarification
- Missing information
 - find this information from stakeholders
- Requirements conflicts
 - Stakeholders must negotiate to resolve this conflict
- Unrealistic requirements
 - Stakeholders must be consulted
- Security issues
 - Review the system in accordance to security standards

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Review Checklists

- ✓ Redundancy
- ✓ Completeness
- ✓ Ambiguity
- ✓ Consistency
- ✓ Organization
- ✓ Conformance
- ✓ Traceability

Prototyping

Validation prototype should be reasonably complete & efficient & should be used as the required system.

Requirements Management

- Process of understanding and controlling changes to system requirements.

ENDURING & VOLATILE REQUIREMENTS

- o Enduring requirements: They are core requirements & are related to main activity of the organization.

Example: issue/return of a book, cataloging etc.

- o Volatile requirements: likely to change during software development life cycle or after delivery of the product

Requirements Management Planning

- Very critical.
- Important for the success of any project.

Requirements Change Management

- Allocating adequate resources
- Analysis of requirements
- Documenting requirements
- Requirements traceability
- Establishing team communication
- Establishment of baseline