

TANK

Options:Graphics
Players:2
Media:Cassette

How to load

Start your pegasus, and enter the monitor by pressing M when the menu appears. When the > appears type L. to start loading the tape. Rewind the cassette and adjust the volume on the recorder then play the cassette.

How to start

When the cassette has loaded (i.e. the screen returns) type the RETURN button to return to the menu, you should find TANK 1.1 in the menu. Press T to start (N.B. this will fail if you have Tiny in place) and the tank course should appear.

How to Play

The aim of the game is to kill the opponent's tank, both players have a total of nine tanks, eight of which appear below the field with the current tank on the field. The player on the left hand side of the keyboard controls the white tank, while the player on the right controls the black tank. Also appearing on the screen are mines which must be avoided, if you run over one you lose one life, and trees which can not be run over but must be shot down as can mines. The walls can not be damaged by ramming nor by shooting them.

To control the tank one has two buttons for each of the left and right tracks, one for forwards, and one for backwards. To move your tank forwards press both forward buttons, Likewise to move your tank backwards press both backwards buttons. If you want to turn your tank press only one button e.g. to move clockwise either press the left track's forward button or the right track's backwards button.

Bullets (or rather guided missiles) can be launched by pressing the fire button, the when they are in the air their path can be altered by either holding down the clockwise button, or the anti-clockwise button. Bullets will remain in flight until they contact something. When a bullet comes in contact with a tank the tank will explode losing one life and the opposing player's tank will be rotated by 180°, thus preventing further immediate shots. It should be noted that it is all too easy to shoot one's self (which also rotates the opposing player).

Controls

White Tank Controls

FORWARD LEFT	CLOCK- WISE	FORWARD RIGHT	FIRE BULLET
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Tab	Q	W	E
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Caps- Lock	Shift	Z
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BACKWARD LEFT	ANTI- CLOCK	BACKWARD RIGHT
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Black Tank Controls

FORWARD LEFT	CLOCK- WISE	FORWARD RIGHT	FIRE BULLET
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		Line- Feed	Del
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	Shift	
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BACKWARD LEFT	ANTI- CLOCK	BACKWARD RIGHT
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