

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES



PLAYER

SOAK VALUE

WOUNDS

STRAIN

DEFENSE

THRESHOLD CURRENT

THRESHOLD CURRENT

RANGED MELEE

CHARACTERISTICS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

FORCE

SKILLS

GENERAL SKILLS

CAREER?

SPECIAL

RANK

Astrogation (Int)	<input type="checkbox"/>					
Athletics (Br)	<input type="checkbox"/>					
Charm (Pr)	<input type="checkbox"/>					
Coercion (Will)	<input type="checkbox"/>					
Computers (Int)	<input type="checkbox"/>					
Cool (Pr)	<input type="checkbox"/>					
Coordination (Ag)	<input type="checkbox"/>					
Deception (Cun)	<input type="checkbox"/>					
Discipline (Will)	<input type="checkbox"/>					
Leadership (Pr)	<input type="checkbox"/>					
Mechanics (Int)	<input type="checkbox"/>					
Medicine (Int)	<input type="checkbox"/>					
Negotiation (Pr)	<input type="checkbox"/>					
Perception (Cun)	<input type="checkbox"/>					
Piloting - Planetary (Ag)	<input type="checkbox"/>					
Piloting - Space (Ag)	<input type="checkbox"/>					
Resilience (Br)	<input type="checkbox"/>					
Skulduggery (Cun)	<input type="checkbox"/>					
Stealth (Ag)	<input type="checkbox"/>					
Streetwise (Cun)	<input type="checkbox"/>					
Survival (Cun)	<input type="checkbox"/>					
Vigilance (Will)	<input type="checkbox"/>					

COMBAT SKILLS

CAREER?

SPECIAL

RANK

Brawl (Br)	<input type="checkbox"/>			
Gunnery (Ag)	<input type="checkbox"/>			
Melee (Br)	<input type="checkbox"/>			
Ranged - Light (Ag)	<input type="checkbox"/>			
Ranged - Heavy (Ag)	<input type="checkbox"/>			

KNOWLEDGE SKILLS

CAREER?

SPECIAL

RANK

Core Worlds (Int)	<input type="checkbox"/>			
Education (Int)	<input type="checkbox"/>			
Lore (Int)	<input type="checkbox"/>			
Outer Rim (Int)	<input type="checkbox"/>			
Underworld (Int)	<input type="checkbox"/>			
Xenology (Int)	<input type="checkbox"/>			
Other:				

CUSTOM SKILLS

SPECIAL

WEAPONS

WEAPON

SKILL

DAMAGE

RANGE

CRIT

SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

MOTIVATIONS

TYPE: _____

TYPE: _____

OBLIGATIONS

TYPE: _____

TYPE: _____

MAGNITUDE: _____

MAGNITUDE: _____

TYPE: _____

TYPE: _____

MAGNITUDE: _____

MAGNITUDE: _____

CHARACTER DESCRIPTION

GENDER: _____

AGE: _____

HEIGHT: _____

BUILD: _____

HAIR: _____

EYES: _____

CRITICAL INJURIES

EQUIPMENT LOG

CREDITS