

Math 658 Homework 2 Mo Yang.

1. Show that the rigid body equations are variational with respect to the reduced variational principle discussed in class i.e. with respect to the variations

$$\delta \Omega = \dot{\Sigma} + \Omega \times \Sigma$$

$$L = \frac{1}{2} \Omega^T I \Omega \quad \delta L = I \Omega \delta \Omega$$

$$\begin{aligned} \delta \int_a^b L dt &= \int_a^b \delta L dt = \int_a^b I \Omega \delta \Omega dt \quad \text{Plug in } \delta \Omega = \Omega \times \Sigma + \dot{\Sigma} \\ &= \int_a^b I \Omega (\dot{\Sigma} + \Omega \times \Sigma) dt = \int_a^b I \Omega \dot{\Sigma} + I \Omega (\Omega \times \Sigma) dt \\ &= \int_a^b I \Omega d\dot{\Sigma} + \int_a^b I \Omega (\Omega \times \Sigma) dt = I \Omega \dot{\Sigma} \Big|_a^b - \int_a^b I (d\Omega) \dot{\Sigma} + \int_a^b I \Omega (\Omega \times \Sigma) dt \end{aligned}$$

As  $\dot{\Sigma}$  vanishes at  $a$  and  $b$ .  $I \Omega \dot{\Sigma}|_a^b = 0$ .

$$\delta \int_a^b L dt = \int_a^b (I \Omega (\Omega \times \Sigma) dt - I (d\Omega) \dot{\Sigma})$$

$$\text{As } I \Omega (\Omega \times \Sigma) = \pi (\Omega \times \Sigma) = (\pi \times \Omega) \Sigma = \dot{\pi} \Sigma = (I \Omega) \Sigma = I \dot{\Omega} \Sigma$$

$$\text{So } I \Omega (\Omega \times \Sigma) dt = I \dot{\Omega} \Sigma dt = I (\dot{\Omega} dt) \Sigma = I (d\Omega) \Sigma$$

$$\text{So } \delta \int_a^b L dt = 0.$$

2. Linearize the rigid body equations about their equilibria and compute the eigenvalues of the linearized flow in each case. What can you say about stability?

Rigid Body Equations :  $\begin{cases} \dot{\Omega}_1 = \frac{\frac{I_2 - I_3}{I_1}}{\Omega_2 \Omega_3} \Omega_2 \Omega_3 \\ \dot{\Omega}_2 = \frac{\frac{I_3 - I_1}{I_2}}{\Omega_3 \Omega_1} \Omega_3 \Omega_1 \\ \dot{\Omega}_3 = \frac{\frac{I_1 - I_2}{I_3}}{\Omega_1 \Omega_2} \Omega_1 \Omega_2 \end{cases}$

Linearize: We want to have a form where  $\dot{\Omega} = A \Omega$

$$\dot{\Omega} = f(\Omega) \quad A = \begin{bmatrix} \frac{\partial f_1}{\partial \Omega_1} & \frac{\partial f_1}{\partial \Omega_2} & \frac{\partial f_1}{\partial \Omega_3} \\ \frac{\partial f_2}{\partial \Omega_1} & \frac{\partial f_2}{\partial \Omega_2} & \frac{\partial f_2}{\partial \Omega_3} \\ \frac{\partial f_3}{\partial \Omega_1} & \frac{\partial f_3}{\partial \Omega_2} & \frac{\partial f_3}{\partial \Omega_3} \end{bmatrix}$$

So we have  $\frac{\partial f_1}{\partial \Omega_1} = 0$ ,  $\frac{\partial f_1}{\partial \Omega_2} = \frac{I_2 - I_3}{I_1} \Omega_3$ ,  $\frac{\partial f_1}{\partial \Omega_3} = \frac{I_2 - I_3}{I_1} \Omega_2$

$$A = \begin{bmatrix} 0 & \frac{I_2 - I_3}{I_1} \Omega_3 & \frac{I_2 - I_3}{I_1} \Omega_2 \\ -\frac{I_3 - I_1}{I_2} \Omega_3 & 0 & \frac{I_3 - I_1}{I_2} \Omega_1 \\ \frac{I_1 - I_2}{I_3} \Omega_1 & -\frac{I_1 - I_2}{I_3} \Omega_2 & 0 \end{bmatrix}$$

We can know the equilibria is when the rigid body spins round one of its main axis.

Suppose the rigid body rotates round axis 1. So  $\Omega_2 = \Omega_3 = 0$ .  $\Omega_1 = \text{constant}$

$$A^1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & \frac{I_3 - I_1}{I_2} \Omega_1 \\ 0 & \frac{I_1 - I_2}{I_3} \Omega_1 & 0 \end{bmatrix}$$

Similarly  $A^2 = \begin{bmatrix} 0 & 0 & \frac{I_2 - I_3}{I_1} \Omega_2 \\ 0 & 0 & 0 \\ \frac{I_1 - I_2}{I_3} \Omega_2 & 0 & 0 \end{bmatrix}$

$$A^3 = \begin{bmatrix} 0 & \frac{I_2 - I_1}{I_3} \Omega_3 & 0 \\ -\frac{I_3 - I_1}{I_2} \Omega_3 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

For stability, we take  $A^1$  as example.

$$\det(A' - \lambda I) = -\lambda^3 + \lambda \frac{I_3 - I_1}{I_2} \frac{I_1 - I_2}{I_3} \Omega_1^2 \Rightarrow \lambda_1 = 0, \lambda_2 = \sqrt{\frac{I_3 - I_1}{I_2} \frac{I_1 - I_2}{I_3}} \Omega_1, \lambda_3 = -\sqrt{\frac{I_3 - I_1}{I_2} \frac{I_1 - I_2}{I_3}} \Omega_1$$

If  $\begin{cases} \Theta(I_3 - I_1)(I_1 - I_2) > 0. & \text{Not stable as } \lambda_2 > 0. \\ \Theta(I_3 - I_1)(I_1 - I_2) < 0 & \text{Not sure whether stable.} \end{cases}$

Situation is similar for  $I_2$  and  $I_3$

### 3. Solve the symmetric rigid body equations, i.e. when $I_1 = I_2$ .

$$\left\{ \begin{array}{l} I_1 \ddot{\Omega}_1 = (I_2 - I_3) \Omega_2 \Omega_3 \\ I_2 \ddot{\Omega}_2 = (I_3 - I_1) \Omega_3 \Omega_1 \\ I_3 \ddot{\Omega}_3 = (I_1 - I_2) \Omega_1 \Omega_2 \end{array} \right. \quad \text{For } I_1 = I_2, \text{ we know } \dot{\Omega}_3 = 0 \quad \text{So } \Omega_3 \text{ is a constant}$$

$$\text{As } I_2 \ddot{\Omega}_2 = (I_3 - I_1) \Omega_3 \Omega_1 = (I_3 - I_1) \Omega_3 \cdot \frac{1}{I_1} (I_1 - I_3) \Omega_2 \Omega_3 \\ \Rightarrow \ddot{\Omega}_2 + \frac{(I_1 - I_3)^2 \Omega_3^2}{I_1 I_2} \Omega_2 = 0. \quad (\text{which is the simple harmonic vibration})$$

$$\left\{ \begin{array}{l} \Omega_1 = A \cos \left( \frac{|I_1 - I_3| \Omega_3}{I_1} t + \phi \right) \\ \Omega_2 = A \cos \left( \frac{|I_1 - I_3| \Omega_3}{I_1} t + \phi \right). \quad \text{which is the solution.} \\ \Omega_3 = \text{const} \end{array} \right.$$

#### 4. Prove the hat map in a Lie algebra homomorphism.

Hat map  $f: \mathbb{R}^3 \rightarrow \mathbb{R}^{3 \times 3}$  So  $\vec{v} = (v_1, v_2, v_3) \rightarrow \hat{v} = \begin{pmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{pmatrix}$

① Linearity: for  $\hat{v}$  and  $\hat{w}$

$$a\hat{v} + b\hat{w} = a \begin{pmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{pmatrix} + b \begin{pmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & -av_3 - bw_3 & av_2 + bw_2 \\ av_3 + bw_3 & 0 & -av_1 - bw_1 \\ -av_2 - bw_2 & av_1 + bw_1 & 0 \end{pmatrix} = \widehat{av + bw}$$

② Lie-Brauket: define  $[\hat{v}, \hat{w}] = \hat{v}\hat{w} - \hat{w}\hat{v}$  want to show  $f[v, w] = [f(v), f(w)] = [\hat{v}, \hat{w}]$

for vectors  $[\vec{v}, \vec{w}] = \vec{v} \times \vec{w} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix} = (v_2 w_3 - v_3 w_2, v_3 w_1 - v_1 w_3, v_1 w_2 - v_2 w_1)$

$$f([\vec{v}, \vec{w}]) = \begin{pmatrix} 0 & -v_1 w_2 + v_2 w_1 & v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 & 0 & -v_2 w_3 + v_3 w_2 \\ -v_3 w_1 + v_1 w_3 & v_2 w_3 - v_3 w_2 & 0 \end{pmatrix}$$

$$\begin{aligned} \text{Then for } [\hat{v}, \hat{w}] &= \begin{pmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{pmatrix} \begin{pmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{pmatrix} - \begin{pmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{pmatrix} \begin{pmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{pmatrix} \\ &= \begin{pmatrix} -v_1 w_3 - v_2 w_1 & v_2 w_1 & v_3 w_1 \\ v_1 w_2 & -v_3 w_3 - v_1 w_1 & v_3 w_2 \\ v_1 w_3 & v_2 w_3 & -w_2 v_2 - w_1 v_1 \end{pmatrix} - \begin{pmatrix} -w_3 v_3 - w_2 v_2 & v_1 w_2 & v_1 w_3 \\ v_2 w_1 & -v_3 w_3 - v_1 w_1 & v_2 w_3 \\ v_3 w_1 & v_3 w_2 & -w_2 v_2 - v_1 w_1 \end{pmatrix} \\ &= \begin{pmatrix} 0 & -v_1 w_2 + v_2 w_1 & v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 & 0 & -v_2 w_3 + v_3 w_2 \\ -v_3 w_1 + v_1 w_3 & v_2 w_3 - v_3 w_2 & 0 \end{pmatrix} \end{aligned}$$

So  $[f(\vec{v}), f(\vec{w})] = f([\vec{v}, \vec{w}])$ . The hat map in Lie algebra is homomorphism.

5. Write down the structure constants for the Lie algebra of vectors on  $\mathbb{R}^3$  with the cross product and the Lie algebra of skew symmetric 3 by 3 matrices with the matrix bracket.

$$\text{Structural constants: } [e_i, e_j] = \sum_{k=1}^n C_{ij}^k e_k.$$

① For vectors on  $\mathbb{R}^3$   $e_1, e_2$  and  $e_3$

$$[e_1, e_2] = e_1 \times e_2 = e_3 \quad [e_1, e_3] = e_2 \quad [e_3, e_1] = e_2$$

$$\text{So } C^1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} \quad C^2 = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad C^3 = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

② For Skew Symmetric Matrix on  $\mathbb{R}^3$

$$e_3 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad e_2 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad e_1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$[e_3, e_2] = e_3 e_2 - e_2 e_3 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} - \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} - \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} = -e_3$$

$$\Rightarrow [e_3, e_2] = -e_1, \quad [e_2, e_3] = e_1, \quad \text{Similarly} \quad [e_1, e_2] = e_3, \quad [e_3, e_1] = e_2.$$

$$\text{So } C^1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} \quad C^2 = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad C^3 = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

6. Compute the Lie bracket for the control vector fields of the Heisenberg system discussed in class. Compute the distance travelled along the  $z$ -axis when you traverse a unit square in the positive quadrant of  $x - y$ -plane with corner at the origin (in the anti-clockwise direction).

Heisenberg System :  $\begin{cases} \dot{x} = u \\ \dot{y} = v \\ \dot{z} = yu - xv \end{cases}$  So the dynamics  $\begin{cases} X_1 = \frac{\partial}{\partial x} + y \frac{\partial}{\partial z} \\ X_2 = \frac{\partial}{\partial y} - x \frac{\partial}{\partial z} \end{cases}$

So the Lie-bracket for the system :  $[X_1, X_2] = X_1 X_2 - X_2 X_1 = \left( \frac{\partial}{\partial x} + y \frac{\partial}{\partial z} \right) \left( \frac{\partial}{\partial y} - x \frac{\partial}{\partial z} \right) - \left( \frac{\partial}{\partial y} - x \frac{\partial}{\partial z} \right) \left( \frac{\partial}{\partial x} + y \frac{\partial}{\partial z} \right) = -2 \frac{\partial}{\partial z}$

① From  $(0, 0)$  to  $(1, 0)$ .  $x' = u = 1, y' = v = 0, z' = yu - xv = 0$

② From  $(1, 0)$  to  $(1, 1)$   $x' = u = 0, y' = v = 1, z' = yu - xv = -x \Rightarrow \Delta z = \int_0^1 z' = -\frac{1}{2}$

③ From  $(1, 1)$  to  $(0, 1)$   $x' = u = 1, y' = v = 0, z' = yu - xv = y \Rightarrow \Delta z = \int_1^0 z' = -\frac{1}{2}$

④ From  $(0, 1)$  to  $(0, 0)$ .  $x' = u = 0, y' = v = 1, z' = 0.$

Distance travelled :  $-1$

7.

**2.2-1.** Using the submersion criterion, show that the level set  $x_1^2 + \dots + x_n^2 - 1 = 0$  is a differentiable manifold of dimension  $n - 1$ .

As  $(x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ .

For the level set. Set  $f(x_1, \dots, x_n) = x_1^2 + x_2^2 + \dots + x_n^2 - 1 = 0$ .

So  $\text{grad } f = (2x_1, 2x_2, \dots, 2x_n)$ .

As  $\sum x_i^2 = 1$ . So  $\text{grad } f \neq 0$ . will not vanish.

As there are only 1 independent constraint. So Manifold M will be  $(n-1)$ -dimension

- ◇ **2.2-2.** Show that the set  $\{(x, y) \mid x^2(x+1) - y^2 = 0\}$  in  $\mathbb{R}^2$  is *not* a differentiable manifold.

for  $x^2(x+1) - y^2 = 0$ .

$$\{(x, y) \mid x^2(x+1) - y^2 = 0\} = \{(x, y) \mid y = x\sqrt{x+1}\} \cup \{(x, y) \mid y = -x\sqrt{x+1}\}.$$

For  $f(x) = x\sqrt{x+1}$  the derivative at  $x=0$  is  $f'(0) = (\sqrt{x+1} + \frac{x}{2(x+1)^{\frac{1}{2}}}) \Big|_{x=0} = 1$

$$g(x) = -x\sqrt{x+1}.$$

$$g'(0) = -1.$$

For set  $\{(x, y) \mid y = x\sqrt{x+1}\}$ , the tangent space at  $(0, 0)$  is  $x-y=0$ .

$$\text{For set } \{(x, y) \mid y = -x\sqrt{x+1}\}.$$

$$x+y=0.$$

It is impossible for  $\{(x, y) \mid x^2(x+1) - y^2 = 0\}$  to have 2 different tangent space at point  $(0, 0)$ . if it is a manifold.

- ◊ **2.2-3.** Let  $\mathcal{S} = \{X \in \text{GL}(n, \mathbb{R}) \mid X^T A X = A\}$ , as in the text. Note that the  $n \times n$  identity matrix  $I$  is in  $\mathcal{S}$ , and show that for any pair of matrices  $V_1, V_2 \in T_I \mathcal{S}$  we have  $V_1 V_2 - V_2 V_1 \in T_I \mathcal{S}$ .

For a vector  $v \in T_I \mathcal{S}$ .  $I + tV \in \mathcal{S}$  for a small  $t$ .

$$\text{So } (I + tV)^T A (I + tV) = A \Rightarrow A + tV^T A + tAV + t^2 V^T AV = A.$$

$$\Rightarrow V^T A + AV = 0.$$

$$\text{So } T_I \mathcal{S} = \{v \mid V^T A + AV = 0\}$$

$$\text{for } v_1, v_2 \in T_I \mathcal{S}. \quad v_1^T A + AV_1 = 0 \quad v_2^T A + AV_2 = 0. \Rightarrow v_1^T A = -AV_1, \quad v_2^T A = -AV_2$$

$$(V_1 V_2 - V_2 V_1)^T A + A(V_1 V_2 - V_2 V_1) = v_2^T V_1^T A - v_1^T V_2^T A + AV_1 V_2 - AV_2 V_1 \\ = -V_2^T AV_1 + V_1^T AV_2 + AV_1 V_2 - AV_2 V_1 = AV_2 V_1 - AV_1 V_2 + AV_1 V_2 - AV_2 V_1 = 0.$$

$$\text{So } (V_1 V_2 - V_2 V_1) \in \{v \mid V^T A + AV = 0\} = T_I \mathcal{S}.$$