Fisual Paradigm Standard(Nephty(University of Mons)) Suspicious Transactions Scene : Transfer Controller transaction : Transaction : Transaction : User Controller alert Box : Alert Box						
]	: SuspiciousTra	nsactionsScene	: TransferController	transaction : Transaction	: UserController	alertBox : AlertBox
Us	er					<u> </u>
alt	1: onSuspiciousTransactionsButtonClicked() 3: onIntentionalButtonClicked()	2: displayTransaction()				
	[selectedTransaction != null]		İ	İ		
alt		4: modifyTransfer() : change susp 5: getTransfer() 6: return transaction				
alt	(000 OK)) using data		
	[response == 200 OK]		8: computeDangerosit	/() : float[0,1]		
		9: return dangerosity	 			
alt		10: modifyUser(ID, securityLevel) substract dangerosity from securityLevel				
	[user.securityLevel - dangerosity >= 0 new securityLevel cannot be < 0.00] 12: change securityLevel to the new value	11: return the new securityLevel	10: modityUser(ID, secui	ityLevel) substract dangerosity from	securityLevel	
		13: remove the transaction from the	list			
	[response == 4xx ERROR]				14: create(title, erro	rMessage)
						15: display()
	[else]	16: create(title, errorMessage = no transaction selected)				
						17: display()