
Non-deterministic Tests

— Fredrik Flovén —
Filip Jansson

Known in the business
(and hereby referred
to) as flaky tests

What is a flaky test?

A test which could pass or fail for the same configuration.

Why do flaky tests occur?

Because we rely on non-deterministic or undefined behaviors.

Common reasons

- Asynchronicity
- Concurrency
- Dependencies
- Resource-management
- Time

Less common reasons

- Infrastructure
- Random
- Floats
- Unordered collections

Why are they an issue?

- Slows down CI
- Reduces confidence in test suite
- Is time-consuming

How to deal with flaky tests

The good way

- Quarantine
- Document
- Analyse
- Fix the issue

Detecting flaky tests

Rerun

PROS

- Simple

CONS

- Inaccurate
- High overhead for large test suites
- Not very researched

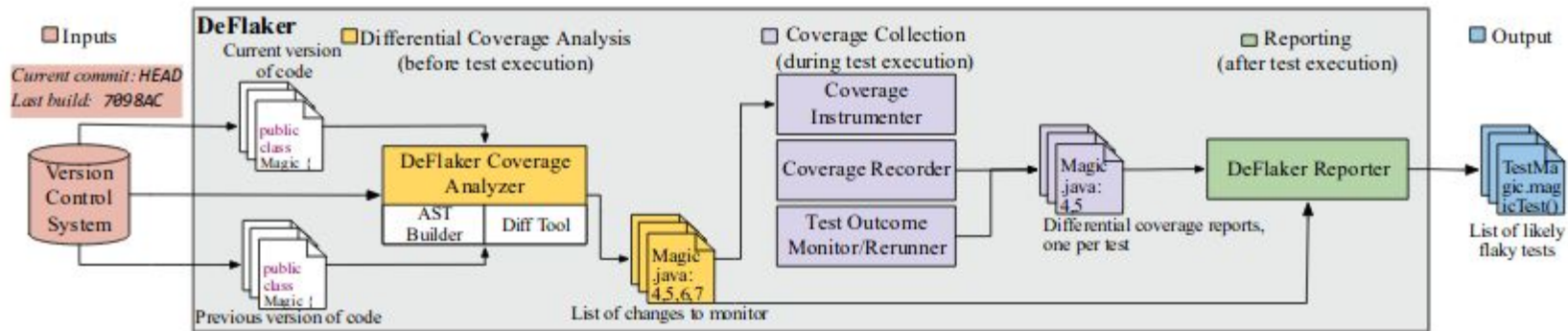
DeFlaker

PROS

- Accurate
- Scalable
- Finds flaky tests on first run

CONS

- Complex
- May be hard to implement
- High overhead for small projects
- Not very researched



DeFlaker

Summary

- Don't use sleep for async tests, use callback or polling
- Isolate tests
- Use proper cleanup and setup policies
- Don't use system time
- Rerun is good for small projects, DeFlaker may be better for larger ones

Summary (cont.)

- Detect, Quarantine, Document, Analyse, Fix
- Use the proper tool for detection
- Quarantine flaky tests to keep test suite healthy
- Document relevant data about the flaky test
- Find root cause, bug or flakiness?
- Fix it as soon as possible