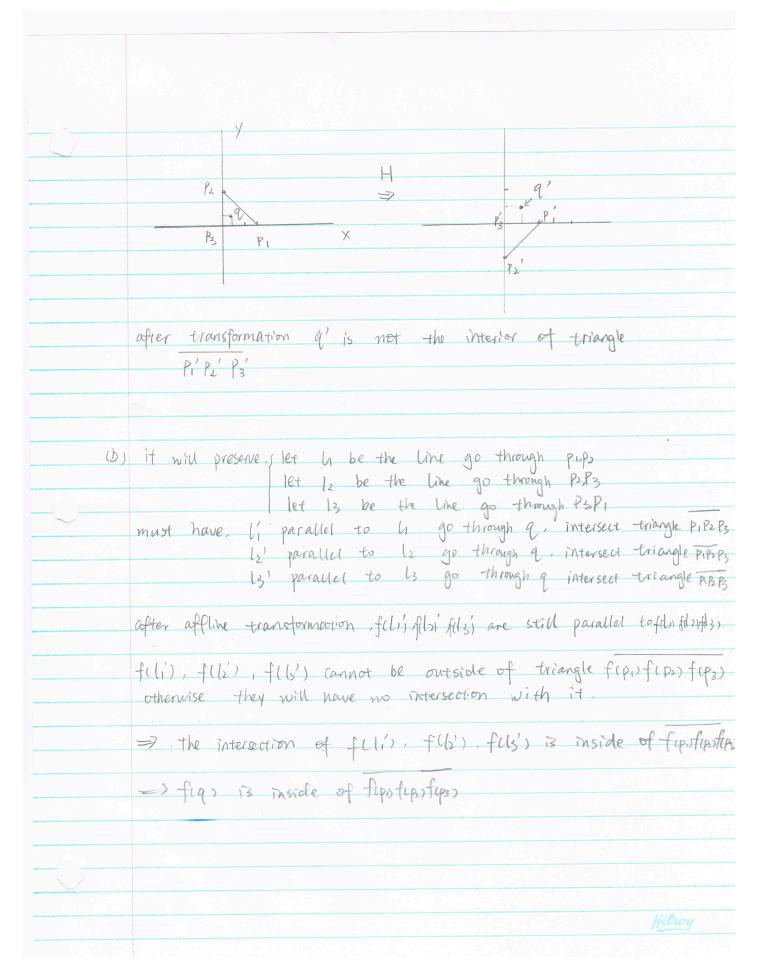
/ 1	if I is an affline transformation matrix it has the general form:
	$T = \begin{bmatrix} a & b & t_x \\ c & d & t_y \\ 0 & 0 & 1 \end{bmatrix}$
	$T^{-1} = \begin{bmatrix} a \\ ad-bc \\ bc-ad \\ bc-ad \\ bc-ad \\ bc-ad \\ ad-bc \\ ad-bc$
	T-1 also has the general form of affline transformation matrix T-1 is affline.
2.(	a) let homography H be  [a b c]  ol e f  h K 1.
	$H\begin{bmatrix} 0 \\ 0 \end{bmatrix} \cong \begin{bmatrix} -1 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} a + C + (h+1) = 0 \\ d + f = 0 \end{cases}$
	$H\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} = \begin{cases} b+C-2(K+1)=0. \\ e+f = 0 \end{cases}$

$$\begin{aligned} &H\begin{bmatrix}3\\3\end{bmatrix} \cong \begin{bmatrix}4\\1\end{bmatrix} \Rightarrow \begin{bmatrix}3a+b+c-f(3h+k+1)=0\\3d+e+f-2(3h+k+1)=0\end{bmatrix} \\ &\text{based on } O, O, B, &\text{we can solve} \\ &(a,b,c,d,e,f,h,k)=(-2,-7,1],-2,-2,2,0,-4) \\ &H=\begin{bmatrix}-2&-7&1\\-2&-2&2\\0&-4&1\end{bmatrix} \end{aligned}$$

$$(b) &H\begin{bmatrix}1\\1\\1\end{bmatrix} = \begin{bmatrix}-8\\-2\\1\\3\end{bmatrix} = \begin{bmatrix}\frac{3}{3}\\\frac{3}{3}\end{bmatrix}$$

$$(c) &\text{it is not an afflive transformation.} &\text{it does not has the general form.} \\ &A & t\\ &O & 1\end{bmatrix} &\text{where } A & \text{is } 2x2 & \text{matrix}, t & \text{is a vector} \end{aligned}$$

$$3 &\text{let } H = \begin{bmatrix}1&0&0\\0&1&2\end{bmatrix}, &\text{ket } q = \begin{bmatrix}\frac{4}{3}\\4\end{bmatrix}, &\text{p.} = \begin{bmatrix}0\\1\\1\end{bmatrix} &\text{p.} = \begin{bmatrix}0\\1$$



5 let [ 0] be the sheer in y axis. it means sheer in y by h can be expressed as & rotation by 90 degree sheer in x by -h o rotation by -go degree. 6. tangent Vector = (X'(t), y'(t)) = ( COS (2011) - 20TI SIM (20TI+), 20TI COS(20TI+)) normal = tangent vector notate by 90 degree  $\begin{bmatrix} n \times J = \begin{bmatrix} 0 & -1 \end{bmatrix} \begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix} = \begin{bmatrix} -y'(t) \\ x'(t) \end{bmatrix}$ = (-20T LOSPOTH), LOS(20TH)-20TS IN (20TH)