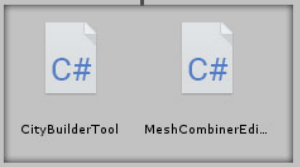
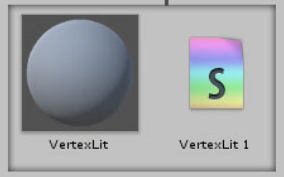
How to use

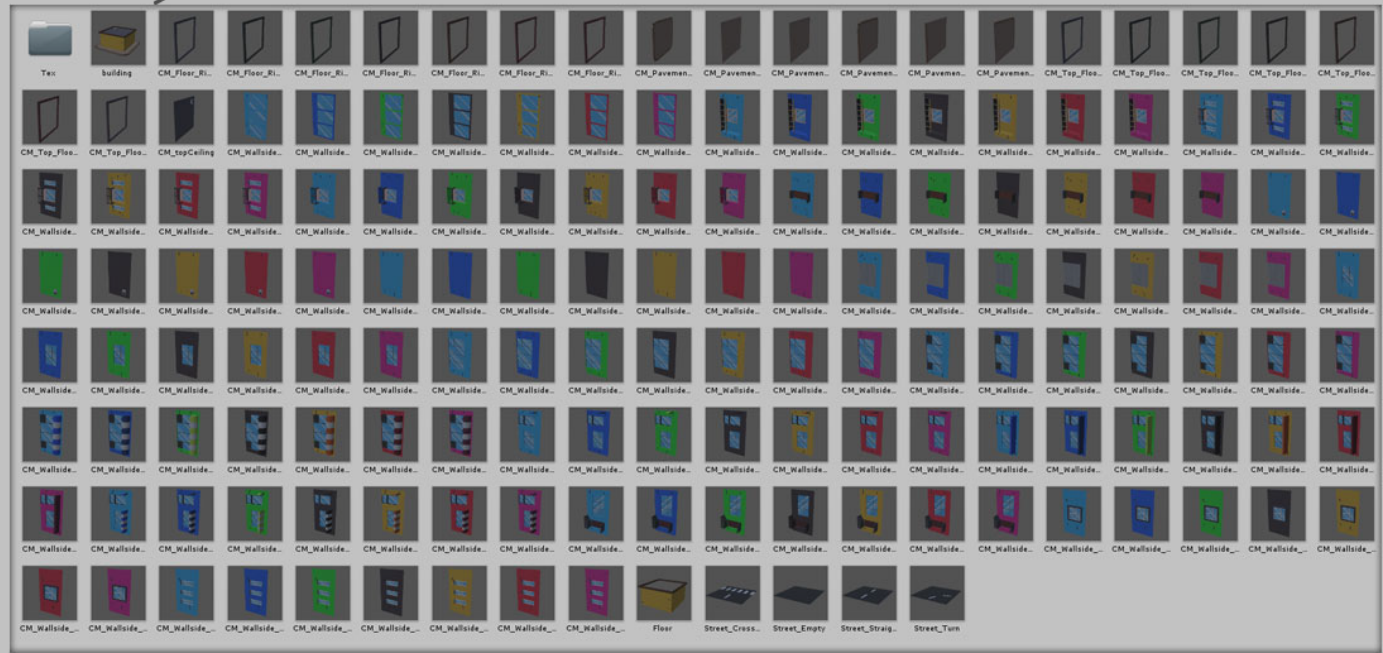
Other helpful Scripts



Editor Scripts to create the tool on the scene



material and shader that uses Vertex color

FBX model File

Prefabs that the tool use