

Language Identification

Team Information

TEAM NUMBER : TEAM - 33

Person-1

Jaya Lakshmi Gunnam

jayachowdary11222@gmail.com

<https://github.com/jaya-lakshmi-11222>

Person-2

Sri Krishna Sai Patnala

patnalasrikrishnasai@gmail.com

<https://github.com/krishkrishna03>

Person-3

Dhatri shesa sai Sailaja Nerella

nerellasailaja5@gmail.com

<https://github.com/NerellaSailaja>

Problem Statement

Language identification

Description: *Identify the language of the speech Dataset.*

Language identification is the process of automatically detecting the language of a given text. It involves analyzing various linguistic features, such as character sequences, word frequency distributions, and grammatical patterns, to determine the most probable language. This task is crucial for numerous applications, including text processing, machine translation, and content filtering. Common techniques for language identification include n-gram models, statistical analysis, and machine learning algorithms such as Naive Bayes and neural networks. By accurately identifying the language of a document, systems can provide better user experiences, enable multilingual support, and facilitate efficient information retrieval.

Dataset Details

The dataset contains speech samples of English, German, Spanish and French languages. Samples are equally balanced between languages, genders and speakers. The ready to use dataset can be downloaded from Kaggle.

DataSet Link

<https://www.kaggle.com/datasets/toponowicz/spoken-language-identification>

Method or Experimental Setup

- *Data Preprocessing:*

- Audio files are loaded and converted into Mel Frequency Cepstral Coefficients (MFCCs), which serve as features for the model.
- MFCCs are extracted using the librosa library.

- *Model Architecture:*

- A Convolutional Neural Network (CNN) model is employed for language classification.
- The model architecture consists of two convolutional layers followed by max-pooling layers, flattening, and fully connected layers.
- ReLU activation functions are used in the convolutional layers to introduce non-linearity.
- Batch normalization is applied to stabilize and accelerate the training process.
- Dropout regularization is incorporated to mitigate overfitting.

- *Training Configuration:*

- The model is compiled with the Adam optimizer, which is known for its robustness and efficiency.
- Sparse categorical cross-entropy loss function is chosen as it is suitable for multi-class classification tasks.
- The training process utilizes early stopping to prevent overfitting and improve generalization.
- Hyperparameters such as learning rate are optimized using techniques like GridSearchCV.

- *Model Evaluation:*

- The model is evaluated on a separate testing dataset to assess its performance in language classification.
- Evaluation metrics include accuracy, precision, recall, and F1-score.
- Confusion matrix analysis provides insights into the model's behavior across different language classes.

Results and Observations ✨

<i>Model Type</i>	<i>Accuracy</i>
<i>CNN</i>	<i>0.916</i>
<i>CNN (Grid Search)</i>	<i>0.912</i>

Observations

- 1.** *Both the basic CNN model and the CNN model optimized with grid search perform well in classifying the languages in the audio files.*
- 2.** *The accuracy achieved by both models is above 90%, indicating strong performance in language classification.*
- 3.** *The slight difference in accuracy between the basic CNN and the optimized CNN through grid search is negligible and could be attributed to random variations in the dataset split or model initialization.*
- 4.** *The CNN architecture effectively captures the spatial dependencies in the MFCCs features extracted from the audio files, enabling accurate language classification.*

5. *The model's performance could further improve with additional data augmentation techniques or fine-tuning of hyperparameters.*

Conclusion

In the language identification project conducted by our team at IIT Hyderabad, utilizing Natural Language Processing techniques, we developed a Convolutional Neural Network (CNN) model to classify languages in audio files. With a team of three members, we meticulously crafted the model architecture, optimized hyperparameters through grid search, and trained the model using TensorFlow and Keras libraries. The CNN model achieved impressive accuracy exceeding 90%, demonstrating robust language classification capabilities. This project underscores the efficacy of CNNs in processing audio data for language identification tasks and highlights the collaborative efforts of our team in delivering successful outcomes in NLP-based projects.

Source Code

<https://drive.google.com/file/d/1n0Qp6XA6pOZPi-3nLKxO85mOxehFQhPd/view?usp=sharing>

Thank You