AI - Assignment 4 - Minimax and alphabeta

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INGW64 /d/Programmation/IA assignement 4 - Minimax and alphabeta p
 Weressea@MSI M
 runing (master)
 $ python autograder.py -q q2 --no-graphics
Starting on 10-18 at 18:26:51
Question q2
Average Score: 84.0
Scores:
                    84.0
Win Rate:
                    0/1 (0.00)
 Record:
                    Loss
 *** Finished running MinimaxAgent on smallClassic after 1 seconds.
*** Won 0 out of 1 games. Average score: 84.000000 ***
*** PASS: test_cases\q2\8-pacman-game.test
 ### Question q2: 5/5 ###
Finished at 18:26:52
Provisional grades
 Question q2: 5/5
 Total: 5/5
Your grades are NOT yet registered. To register your grades, make sure
to follow your instructor's guidelines to receive credit on your project.
```

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GW64 /d/Programmation/IA assignement 4 - Minimax and alphabeta p
  Neressea@MSI
  runing (master)
 $ python autograder.py -q q3 --no-graphics
Starting on 10-18 at 18:28:31
Question q3
 *** PASS: test_cases\q3\0-lecture-6-tree.test
*** PASS: test_cases\q3\0-small-tree.test
*** PASS: test_cases\q3\1-1-minmax.test
*** PASS: test_cases\q3\1-2-minmax.test
*** PASS: test_cases\q3\1-3-minmax.test
  *** PASS: test_cases\q3\1-4-minmax.test
*** PASS: test_cases\q3\1-5-minmax.test
 *** PASS: test_cases\q3\1-6-minmax.test

*** PASS: test_cases\q3\1-6-minmax.test

*** PASS: test_cases\q3\1-7-minmax.test

*** PASS: test_cases\q3\1-8-minmax.test
*** PASS: test_cases\q3\1-8-minmax.test

*** PASS: test_cases\q3\2-1a-vary-depth.test

*** PASS: test_cases\q3\2-1b-vary-depth.test

*** PASS: test_cases\q3\2-2a-vary-depth.test

*** PASS: test_cases\q3\2-2b-vary-depth.test

*** PASS: test_cases\q3\2-3a-vary-depth.test

*** PASS: test_cases\q3\2-3a-vary-depth.test

*** PASS: test_cases\q3\2-3b-vary-depth.test

*** PASS: test_cases\q3\2-4a-vary-depth.test

*** PASS: test_cases\q3\2-4b-vary-depth.test

*** PASS: test_cases\q3\2-one-ghost-3level.test

*** PASS: test_cases\q3\2-one-ghost-4level.test

*** PASS: test_cases\q3\3-one-ghost-4level.test

*** PASS: test_cases\q3\3-two-ghosts-3level.test

*** PASS: test_cases\q3\6-tied-root.test

*** PASS: test_cases\q3\6-tied-root.test

*** PASS: test_cases\q3\7-1a-check-depth-one-ghost.test

*** PASS: test_cases\q3\7-1b-check-depth-one-ghost.test

*** PASS: test_cases\q3\7-1c-check-depth-one-ghost.test

*** PASS: test_cases\q3\7-2a-check-depth-two-ghosts.test

*** PASS: test_cases\q3\7-2a-check-depth-two-ghosts.test

*** PASS: test_cases\q3\7-2a-check-depth-two-ghosts.test

*** PASS: test_cases\q3\7-2c-check-depth-two-ghosts.test

*** PASS: test_cases\q3\7-2c-check-depth-two-ghosts.test
 *** Running AlphaBetaAgent on smallClassic 1 time(s).
Pacman died! Score: 84
 Average Score: 84.0
Scores:
                                                              84.0
 Win Rate:
                                                               0/1 (0.00)
 Record:
                                                             Loss
 *** Finished running AlphaBetaAgent on smallClassic after 1 seconds.
*** Won 0 out of 1 games. Average score: 84.000000 ***
*** PASS: test_cases\q3\8-pacman-game.test
 ### Question q3: 5/5 ###
Finished at 18:28:33
 Provisional grades
 Question q3: 5/5
 Total: 5/5
 Your grades are NOT yet registered. To register your grades, make sure to follow your instructor's guidelines to receive credit on your project.
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