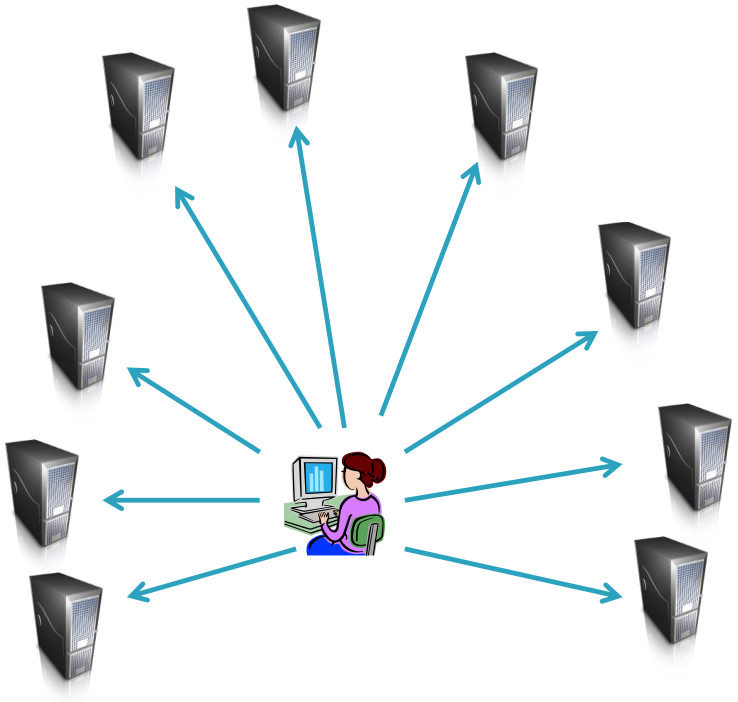
# Advanced Web Security

## Single Sign-On and Access Control

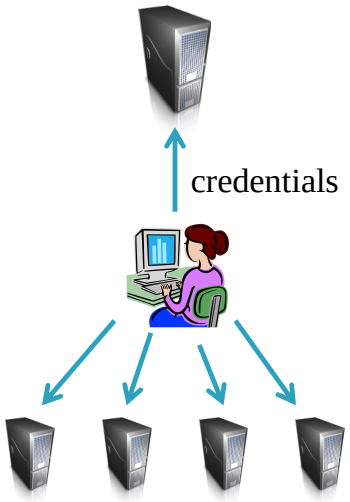
# Authenticating to Websites

- Different username and password for each website
- Typically, passwords
  - will be reused
  - will be weak
  - will be written down
- Many websites to attack when looking for passwords
  - Users need to trust them all
    - Will they use salt
    - Will hash function be slow
    - Will they even be hashed
- Stolen hashed passwords
  - Will be easier to recover
  - Can be tested on other websites



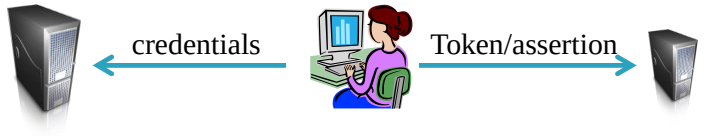
# Single Sign-On

- Authenticate once – use many times
  - Typical solution – cookies
  - Cookies do not cross domains
- Need solution that can work between domains
  - Many solutions to this problem
    - Main ideas very similar
    - Three parties involved




- We look at SAML, OpenID, OpenID Connect
  - Several other variants exists

# Involved Parties




| Description of party | SAML name (Web based SSO profile) | OpenID name |
|---|---|---|
| The party that authenticates the user | Identitiy Provider (IdP) Asserting Party | OpenID Provider (OP) |
| The user of the system | Subject | Subject |
| The party that the user wants to log in to | Service Provider (SP) Relying Party | Relying Party (RP) |

# SAML

- Security Assertion Markup Language
- Based on XML

Uses four main notations

- **Assertions** – Statement about a subject
  - Authentication statement
  - Attribute statement
  - Authorization decision statement
- **Protocols** – How assertion should be exchanged
- **Bindings** – How assertion should be transported
  - HTTP GET, HTTP POST, SOAP, ...
- **Profiles** – How assertions, protocols and bindings should be used in a particular scenario
  - Web based single sign-on is one profile

# SAML Assertions

```
<saml:assertion>
  <saml:Issuer>
  <saml:Subject>
  <saml:Conditions>
  <saml:AuthnStatement>
  <saml:AttributeStatement>
  <saml:AuthzDecisionStatement>
</saml:assertion>
```

String defining the issuer of the assertion

String defining the subject of the assertion

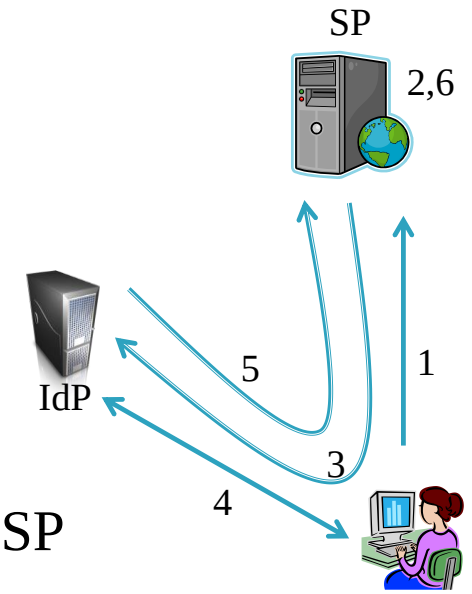
Conditions under which the assertion is valid
- Timestamps (notBefore and notAfter)
- Who should use the assertion

Assertions (one or more)

- Authentication statement
  - The assertion subject was authenticated at a particular time by some particular means
- Attribute Statement
  - The assertion subject is associated with some particular attributes
- Authorization Decision Statement
  - Decision that a subject has been authorized access to some particular resource (or not)

# Sign-On

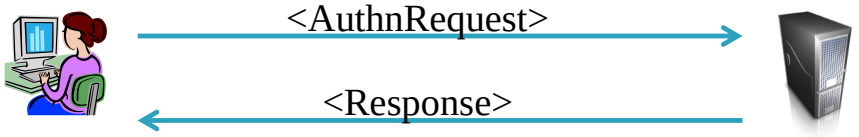
1. Subject attempts to access resource on SP
2. SP determines identity of IdP
3. SP sends <AuthnRequest> to IdP
4. IdP authenticates the subject
5. IdP sends <Response> back to the SP (Authentication Statement)
6. SP verifies the authentication statement




- Steps 3 and 5 can be sent directly to receiver

# SAML Authentication Request Protocol

- Authentication request protocol defines how to ask for an assertion




**Example of request**

```
<AuthnRequest ID="…">
  <Subject>
    ...
  </Subject>
  <Conditions>
    ...
  </Conditions>
  <Issuer>..</Issuer>
</AuthnRequest>
```

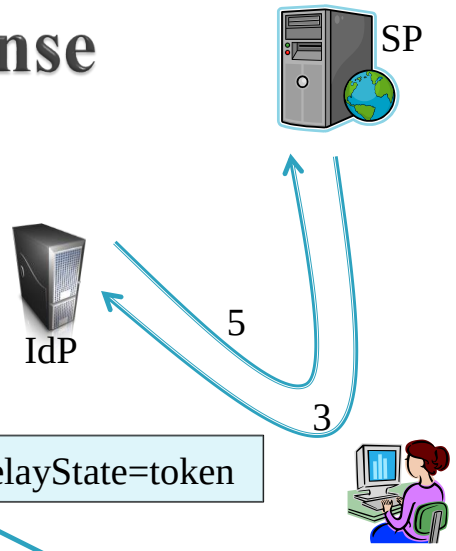
**Example of response**

```
<Response>
  <Assertion>
    ...
    <Subject>
      ...
    </Subject>
    <AuthnStatement>
      ...
    </AuthnStatement>
  </Assertion>
</Response>
```

- Binding defines how these messages are sent to the receiver

# Sending Request and Response

- Binding defines how these are sent
  - **HTTP redirect** – Browser is redirected to destination
    - Only used for requests



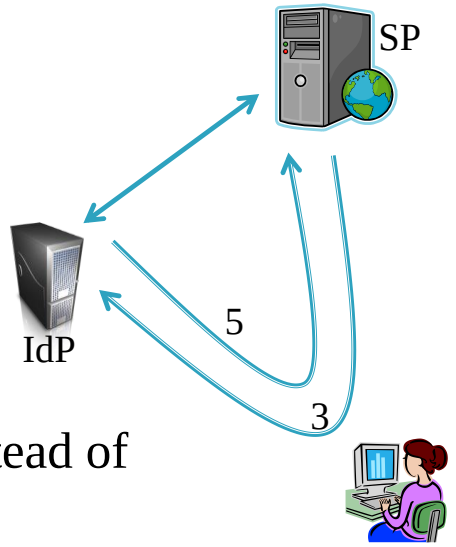

http://IdP-example.com/redirect?SAMLRequest=req&RelayState=token

  - **HTTP post** – An HTML form is created and posted to destination
    - Example request (response is similar)

Base64 encoding of SAML message

```
<form method="post" action="https://IdP-example.com/redirect”>
<input type="hidden" name="SAMLRequest" value="req" />
<input type="hidden" name="RelayState" value="token" />
<input type="submit" value="Submit" />
</form>
```

# Artifact Binding




- Complete message is not in redirect or in HTML form (not GET or POST)
- Direct requests and responses

- Send artifact (reference) in step 3 or 5 instead of ”actual” message
  - Receiver of artifact makes a connection to sender
  - Request-response is exchanged

  or
  - Response is sent
- This exchange can use e.g., SOAP if this is something they both support (and prefer)

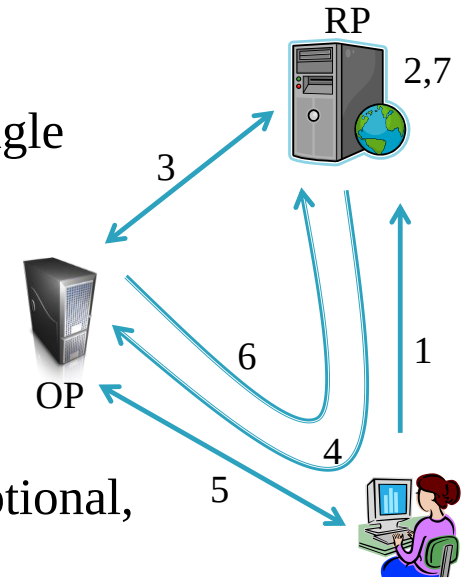
# OpenID

- OpenID 2.0 proposed in 2007
- Lightweight variant of Single Sign-On
- Everything well defined – but still flexible
- Open source

- Suitable when signing in to web pages that provides some personalization

# OpenID Steps

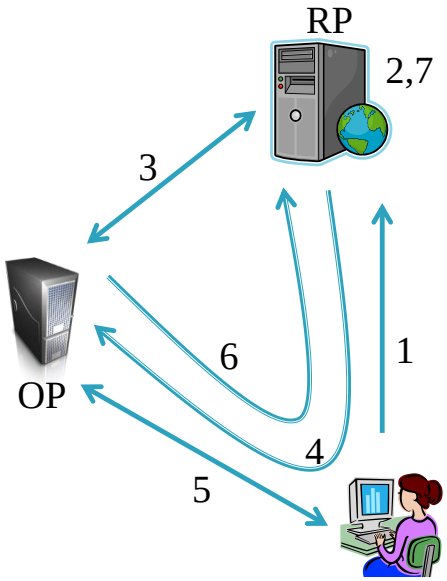
- Very similar to the SAML Web based single sign-on profile




1. Subject attempts to access resource on RP
2. RP performs discovery to locate OP
3. RP and OP establish an association (optional, uses Diffie-Hellman)
4. RP redirects subject to OP (Authentication request)
5. OP authenticates subject/user
6. OP redirects back to RP with signed authentication message (authentication response)
7. RP verifies message and signature

# Communication

- Indirect communication
  - Messages are relayed through the user-agent
  - Can be initiated by RP or OP
  - Steps 4 and 6
  - HTTP GET redirect or HTTP POST
- Direct communication
  - Message are communicated directly between RP and OP
  - Can only be initiated by RP using HTTP POST
  - Step 3: RP wants to establish association
  - Step 7: Verification of authentication



# Identifiers

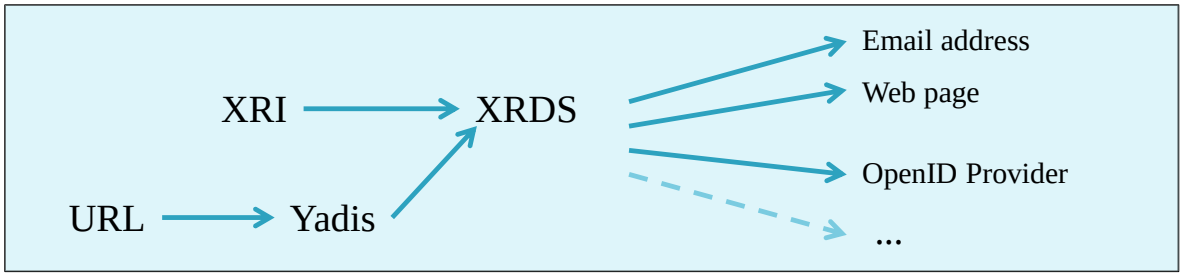
- **OP Identifier** – Identifier for an OpenID provider
  - Defines which OP the end user is using, e.g., http://www.myopenid.com/.
- **Claimed Identifier** – The identifier that the user claims to own
  - RP should use this when saving data about a user (account name at RP)
- **User-Supplied Identifier** – The identifier that the end user presents to the RP
  - Used for discovery. After discovery, the RP will get either an OP Identifier or a Claimed Identifier.
- **OP-Local Identifier** – The identifier that the user has locally with the OP.

# XRI and XRDS

- Extensible Resource Identifier
- eXtensible Resource Descriptor Sequence

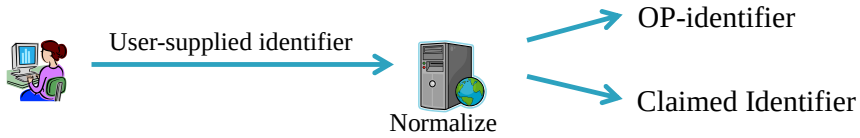
- XRI is a generalized version of URI
  - Globally unique string with more features than URI
  - Can resolve to anything depending on situation
- Prefix ”=” used for people
  - =john.doe is an XRI for person john.doe
- Prefix ”@” used for companies
  - @company is XRI for company ”company”
- XRI resolves to XRDS document
  - XML document resolving XRI to ”anything depending on situation”

Proxy is used for resolving



# Discovery, XRDS

- Subject provides an XRI or URL to the RP
  - RP normalizes the User-supplied identifier




- If User-Supplied Identifier is an OP identifier, then XRDS document will give URL to OP

*Tells that the provided identifier is an OP identifier*

**(Part of) XRDS document**

```
<Service>
  <Type>http://specs.openid.net/auth/2.0/server</Type>
  <URI>https://exampleOP.com/auth</URI>
</Service>
```

*OP Endpoint URL*

- User will choose Claimed Identifier upon authenticating with OP

# Discovery, XRDS

- If User-Supplied Identifier is a claimed identifier, then XRDS document will give URL to OP and possibly an OP-Local identifier

*Tells that the provided identifier is a claimed identifier*

**(Part of) XRDS document**

```
<Service>
  <Type>http://specs.openid.net/auth/2.0/signon</Type>
  <URI>https://exampleOP.com/auth</URI>
  <LocalID>https://john-doe.exampleOP.com/</LocalID>
</Service>
```

*OP Endpoint URL*

*OP-local identifier*

- Possible to switch to another OP while keeping claimed identifier

# HTML based discovery

- Used when Yadis protocol does not return XRDS document
  - URL is Claimed Identifier
  - URL points to HTML document
- Further info in HTML <head>

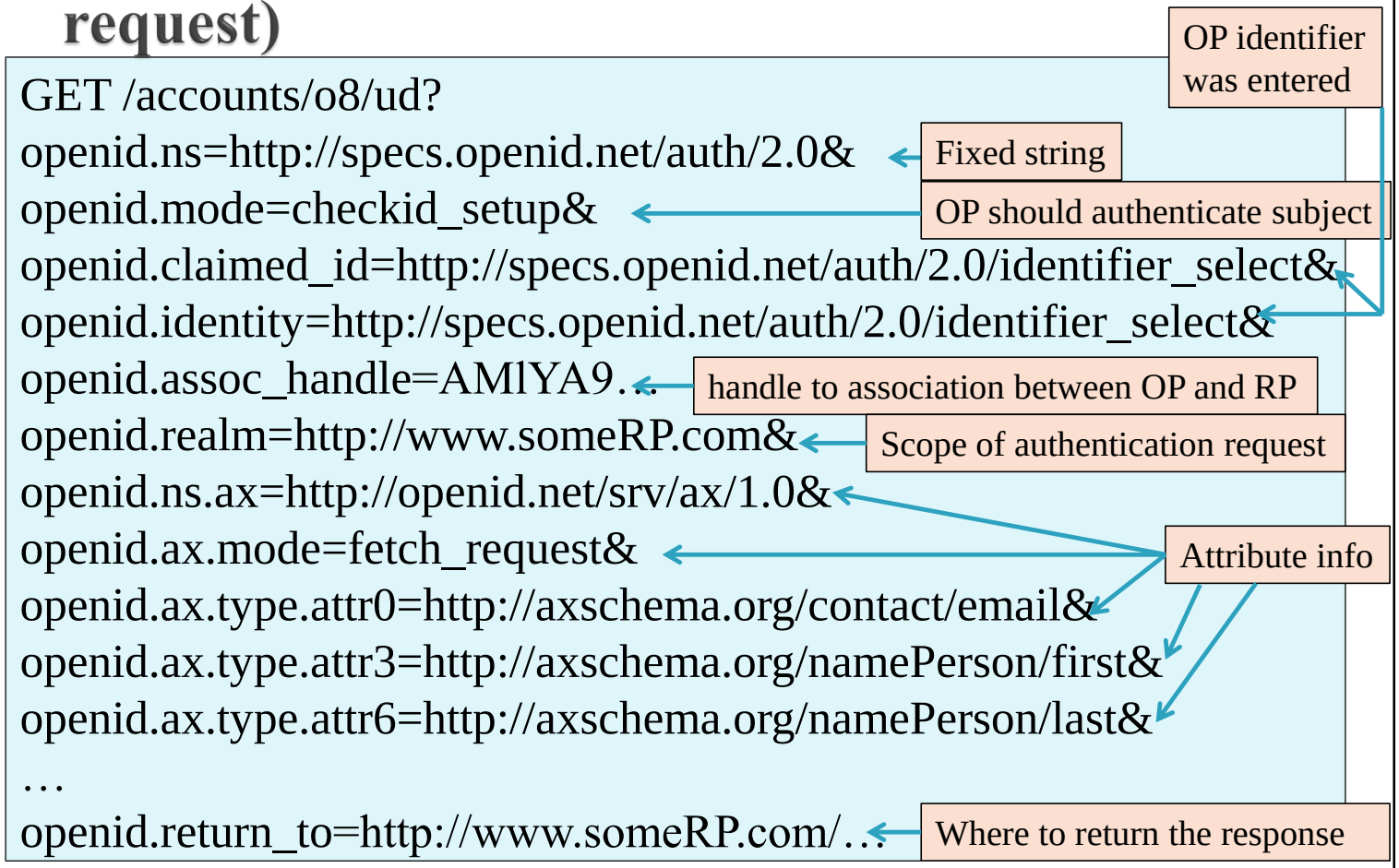
**In HTML <head>**

*OP Endpoint URL*

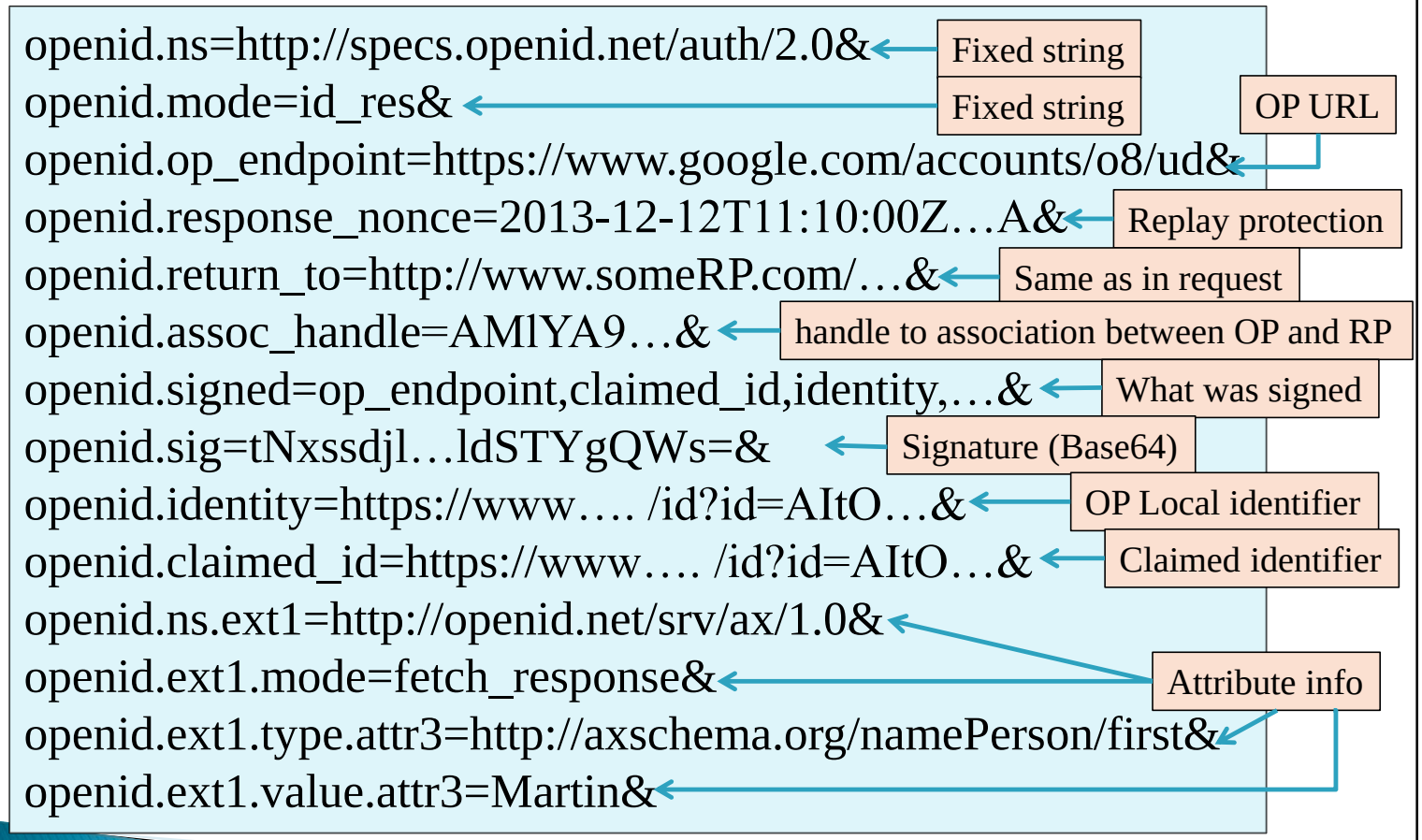
```
<link rel="openid2.provider openid.server"
      href="https://exampleOP.com/auth"/>
<link rel="openid2.local_id openid.delegate"
      href="https://john-doe.exampleOP.com/"/>
```

*OP-local identifier*

# Authentication Request (made nicer, GET request)



# Authentication Response (made nicer, POST data)



# OAuth

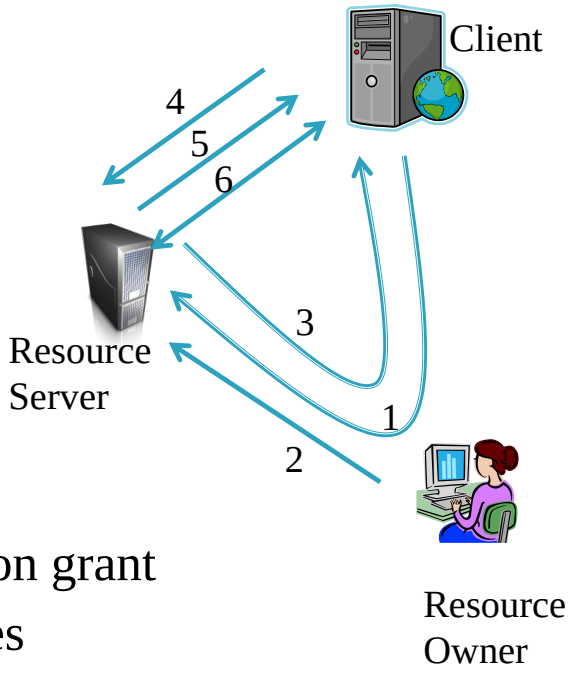
- Allow one service to access a user's information on another server
  - Assume that SSL/TLS is used at all times

- **Resource Server** – The server that hosts the resources that a client will get access to.
- **Resource Owner** – An end user that uses the resource server to store some resources, e.g., files or information.
- **Client** – The party that gets (limited) access to resources on the resource server on behalf of the resource owner
- **Authorization Server** – The server that issues access tokens for the resource server to the client
  - Can be the same as the resource server (this will be the case in the examples here)

# Steps In Protocol

**One way of doing it**

1. Client redirects Resource Owner to Resource Server (authorization request)
2. Resource Owner authenticates to Resource Server and gives Client access
3. Resource owner issues authorization grant
4. Client sends grant and authenticates
5. Resource server issues access token
6. Token used to access resources



# Obtaining the Grant

- One type of grant is an authorization code
- Authorization request using a HTTP GET redirect

```
GET /oauthreq?response_type=code&client_id=nSv89drLh
    &state=jSasdhfia4y&scope=read,make
    &redirect_uri=https%3A%2F%2Fclient%2Ecom%2Foauth HTTP/1.1
Host: server.com
```

**Response_type** gives type of grant
**Client_id** identifies the client
**State** can be used by client to maintain a state

**Scope** specifies requested access
**Redirect_uri** says where to return grant

- Code is returned to Client

```
GET /oauth?code=hdjE75hjGDbsju35h9&state=jSasdhfia4y HTTP/1.1
Host: client.com
```

# Requesting Access Token

- Request sent in a HTTP POST
  - Can authenticate using e.g., Basic Access Authentication

```
POST /tokenreq HTTP/1.1
Host: server.com
Authorization: Basic c2VydmVyLmNvbTpwYXNzd29yZA==
Content-Type: application/x-www-form-urlencoded

grant_type=authorization_code&code=hdjE75hjGDbsju35h9
&redirect_uri=https%3A%2F%2Fclient%2Ecom%2Foauth
```

**grant_type** gives type of grant
**code** is the actual grant
**redirect_uri** is same as when requesting token

# Returning Access Token

- Returned to client in JSON format

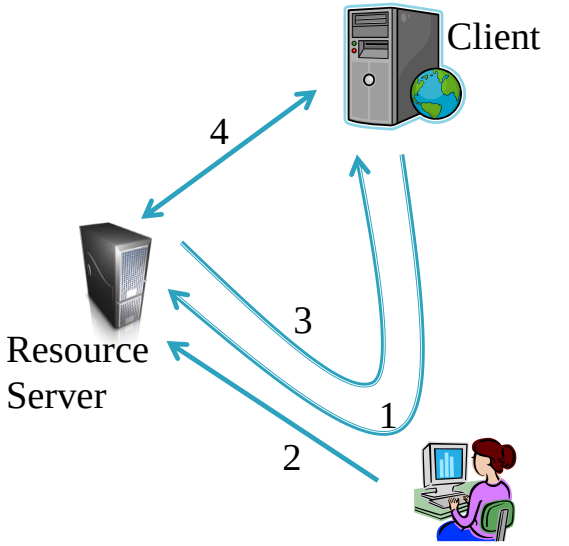
```
HTTP/1.1 200 OK
Content-Type: application/json;charset=UTF-8
Cache-Control: no-store
Pragma: no-cache

{
  "access_token":"Gfr53SSwfwUnb9kGd4XaeCBV",
  "token_type":"example",
  "expires_in":3600,
  "refresh_token":"tGzv3JOkF0XG5Qx2TlKWIA",
  "scope":"read"
}
```

- Refresh_token can be used to obtain a new token once the current has expired

# Other Grants – Implicit Grant

- **Implicit grant** – Token is returned immediately without making an explicit grant first
  - Makes sense if Client is e.g., a javascript

1. Client redirects Resource Owner to Resource Server
2. Resource Owner authenticates
3. Access token is returned
4. Access token used to access resources

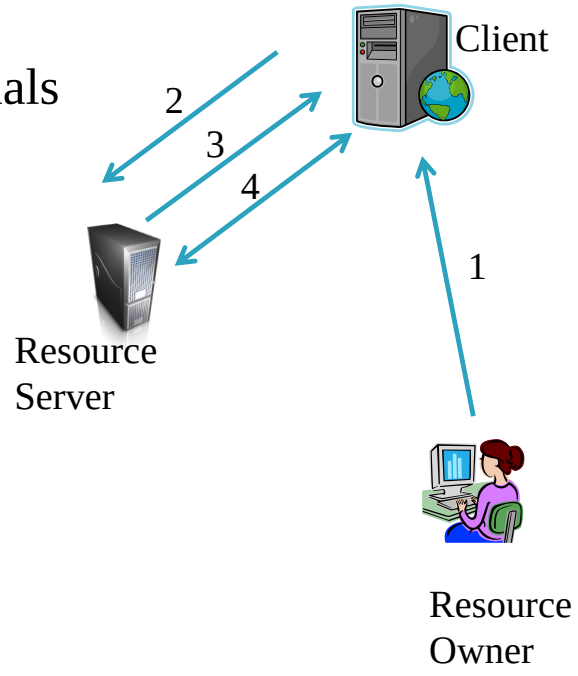



- Client does not authenticate

# Other Grants - Resource Owner Password Credentials

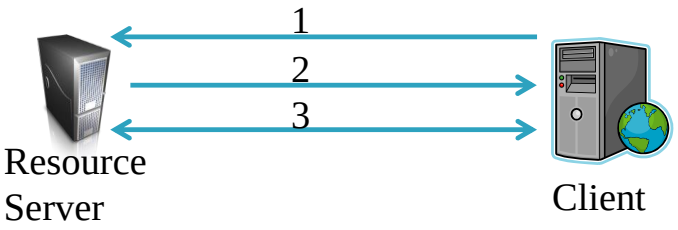
- Resource owner gives the username and password to the client
  - Should only be used if Resource Owner fully trusts the Client

1. Resource owner sends credentials to Client
2. Client authenticates and sends owner's credentials
3. Resource Server issues an access token
4. Client can access resources



# Other Grants - Client Credentials

- Client obtains token without going through the resource owner first




1. Client authenticates and requests access token
2. Access token is issued
3. Client can access resources using the token

# OpenID Connect

- OAuth 2.0 is designed for authorization
- OpenID is designed for authentication

- OpenID Connect uses OAuth 2.0 in order to provide authentication
  - Launched 2014

- Main limitation in OAuth:  Client (relying party) does not get information about resource owner (end user)
  - Solution: Add an id_token from the Authorization server (Open ID Provider)

# Tokens

- The RP will get both an access token and an ID token
  - Access token can be used to access user information stored on the OP
    - Just an identifying string
  - ID token will contain claims made by the OP about the end user
    - Issuer (OP)
    - Subject (end user)
    - Audience (relying party)
    - Expiry time
    - Issuing time