



HOLY ANGEL UNIVERSITY
School of Computing
First Semester 2025 - 2026



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Section: WD - 302

Laboratory Activity 2: Greeting Program

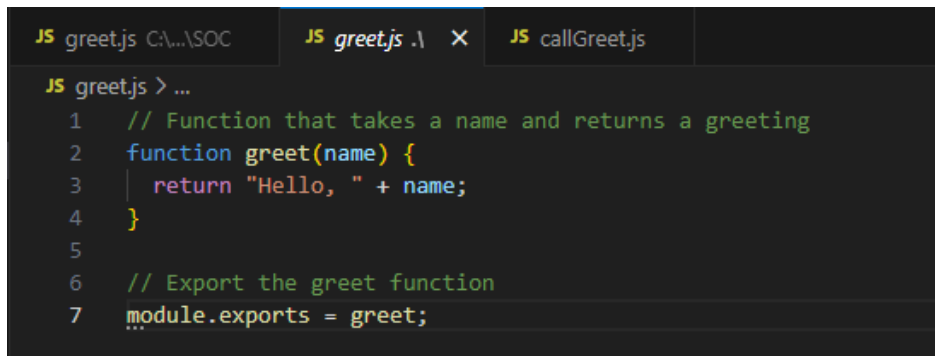
1. Create a new directory called "myGreetings"



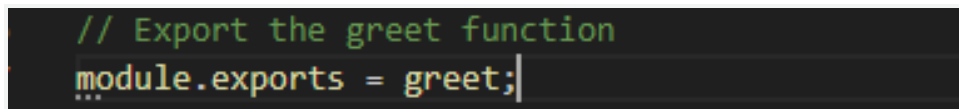
- Inside the "myGreetings" directory, create a new file called "greet.js"



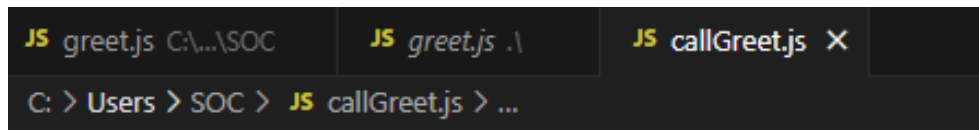
- In "greet.js", define a function called "greet" that takes a name as a parameter and returns the string "Hello, " followed by the name.



- Export the "greet" function using `module.exports`

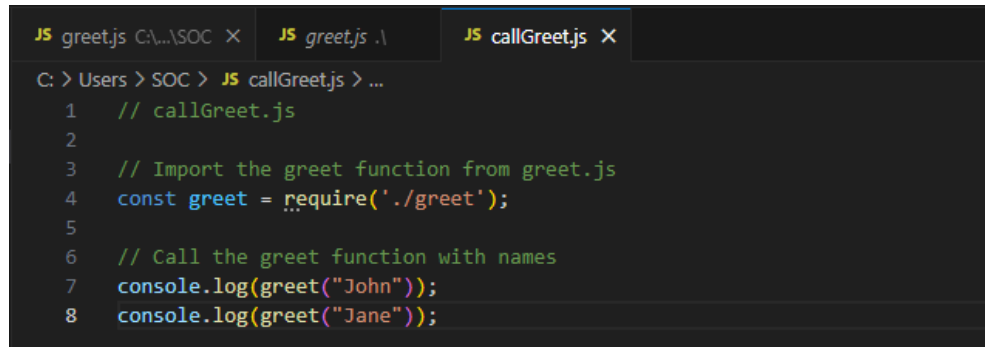


2. Inside the "myGreetings" directory, create a new file called "[callGreet.js](#)"



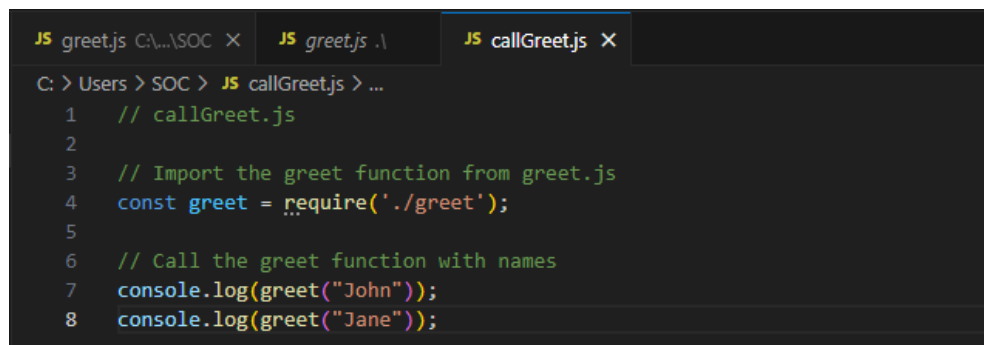
```
JS greet.js C:\...\SOC X JS greet.js .\ JS callGreet.js X
C: > Users > SOC > JS callGreet.js > ...
```

- In "callGreet.js", require the "greet" module and assign it to a variable "greet"



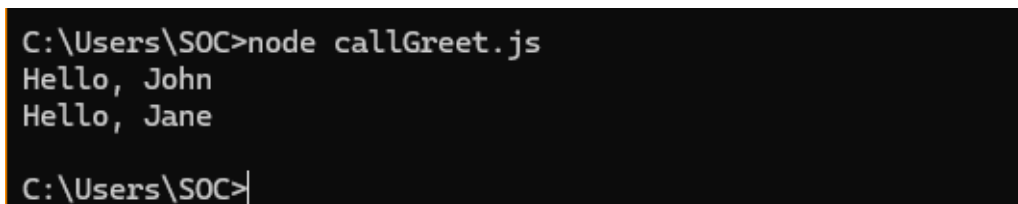
```
JS greet.js C:\...\SOC X JS greet.js .\ JS callGreet.js X
C: > Users > SOC > JS callGreet.js > ...
1 // callGreet.js
2
3 // Import the greet function from greet.js
4 const greet = require('./greet');
5
6 // Call the greet function with names
7 console.log(greet("John"));
8 console.log(greet("Jane"));
```

- Use the "greet" function from "greet" to greet "John" and "Jane" and print the result to the console



```
JS greet.js C:\...\SOC X JS greet.js .\ JS callGreet.js X
C: > Users > SOC > JS callGreet.js > ...
1 // callGreet.js
2
3 // Import the greet function from greet.js
4 const greet = require('./greet');
5
6 // Call the greet function with names
7 console.log(greet("John"));
8 console.log(greet("Jane"));
```

3. Test your program by running "callGreet.js" using the node command and verify that the program greets "John" and "Jane" correctly.



```
C:\Users\SOC>node callGreet.js
Hello, John
Hello, Jane
C:\Users\SOC>
```