# Sparse Variational Learning with Matrix Normal Distributions

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# Weight distribution inference

▶ Posterior distribution  $p(\theta, \mathcal{D})$  over DNN weights

$$p(\theta \mid \mathcal{D}) = \frac{p(\mathcal{D} \mid \theta)p(\theta)}{p(\mathcal{D})}$$

► Training = fitting tractable posterior approximation

$$q(\theta) \approx p(\theta \mid \mathcal{D}_{\text{train}})$$

► Inference = Bayesian model averaging

$$p(\mathcal{D}_{ ext{test}} \mid \mathcal{D}_{ ext{train}}) = \mathbb{E}_{p(\theta \mid \mathcal{D}_{ ext{train}})}[p(\mathcal{D}_{ ext{test}} \mid \theta)] pprox rac{1}{K} \sum_{k=1}^{K} p(\mathcal{D}_{ ext{test}} \mid \theta)$$

# Posterior approximation families

- $q(\theta) = \mathcal{N}(\mu, \operatorname{diag}(\sigma))$  too simple,
- Normalizing flows don't scale well (although FFJORD [3] is nice),
- Implicit don't scale well,
- ▶ Hierarchical models ok, but still slow to train

#### Matrix Normal distributions

$$p(W) = \frac{W \in \mathbb{R}^{n \times m} \sim \mathcal{MN}(M, U, V) \Leftrightarrow}{\exp\left(-\frac{1}{2} \operatorname{Tr}\left[U^{-1}(W - M)^{T} V^{-1}(W - M)\right]\right)}{(2\pi)^{nm/2} |U|^{n/2} |V|^{m/2}},$$

where  $M \in \mathbb{R}^{n \times m}$  is the mean matrix,  $U \in \mathbb{R}^{n \times n}$  and  $V \in \mathbb{R}^{m \times m}$  are covariance matrices, i.e., symmetric and positive definite ones

$$X \sim \mathcal{MN}(M, U, V) \Leftrightarrow$$
  
vec $(X) \sim \mathcal{N} (\text{vec}(M), U \otimes V)$ 

If M = 0, rows and columns of W follow two full normal distributions, that are independent of each other

## In other papers

- ► K-FAC [6]
- Scalable Laplace Approximation [9]
- Second Order SGLD [7]
- Overcoming Catastrophic Forgetting [8]

#### Motivation

#### Multivariate regression problem:

$$\mathcal{D} = (x_i, y_i)_{i=1}^N, \ x_i \in \mathbb{R}^{\text{in}}, \ y_i \in \mathbb{R}^{\text{out}}$$

$$p(y_i \mid x_i, W, \beta) = \mathcal{N}\left(y_i \mid Wx_i, \beta^{-1}I\right)$$

$$p(W \mid \alpha) = \mathcal{M}\mathcal{N}\left(W \mid 0, I, \text{diag}(\alpha)^{-1}\right)$$

$$p(Y \mid X, W, \alpha, \beta) = P(W \mid \alpha) \prod_{i=1}^{N} p(y_i \mid x_i, W, \beta)$$

#### Motivation

Exact posterior:

$$p(W \mid Y, X, \alpha, \beta) = \mathcal{MN}(W \mid M, U, V),$$
  

$$U = I, \ V = \left(\beta X^T X + \operatorname{diag}(\alpha)\right)^{-1},$$
  

$$M^T = V \beta X^T Y$$

Using variational learning with independent normal distributions would have ignored many correlations between the components of  $\ensuremath{\mathcal{W}}$ 

#### **Parameterization**

lacktriangle Most papers use low-rank approximation for U and V, e.g.,

$$U = \operatorname{diag}(a) + uv^T$$
;  $V = \operatorname{diag}(b) + pq^T$ 

We opt to using Cholesky factorization without sacrificing the time complexity:

$$U = AA^T, V = BB^T,$$

where A, B are lower-triangular matrices.

- Also, we optimize log of their diagonal values instead to enforce positive-definiteness
- Benefits: unrestricted, "free" logdet computation, quick reparameterization tricks, Riemannian optimization (WIP)

# Variational Learning Checklist

To perform VL one needs to learn how to compute

- Reparameterization trick,
- Local reparameterization trick [4],
- ► KL  $(\mathcal{MN}(M, U, V) || N(0, \operatorname{diag}(\sigma^2)))$ ,

# Reparameterization trick

$$\operatorname{vec}(X) \sim \mathcal{N}(0, I),$$
 $W = M + AXB^T \Rightarrow$ 
 $W \sim \mathcal{M}\mathcal{N}\left(M, AA^T, BB^T\right)$ 

## Local reparameterization trick

$$W \sim \mathcal{MN}\left(M, AA^T, BB^T\right), \ x \in \mathbb{R}^m \Rightarrow W^T x \sim \mathcal{N}\left(W^T x \mid \mu, ZZ^T\right)$$

Now, if we want to sample  $o \sim W^T x$ , this is it:

$$\varepsilon \sim \mathcal{N}(0, I)$$

$$o = \mu + Z\varepsilon = M^T x + \varepsilon \sqrt{x^T A A^T x} B^T$$

$$\mathrm{KL}\left(\mathcal{MN}(M,U,V)\|N\left(0,\mathrm{diag}\left(\sigma^{2}\right)\right)\right)=$$

$$\mathrm{KL}\left(\mathcal{MN}(M,U,V)||N\left(0,\mathrm{diag}\left(\sigma^{2}\right)\right)\right)=$$

$$\frac{1}{2} \left( \log \frac{|\mathrm{diag}(\sigma^2)|}{|U \otimes V|} - nm + \mathrm{Tr} \left( \mathrm{diag}(\sigma^2)^{-1} (U \otimes V) \right) + M^T \mathrm{diag}(\sigma^2)^{-1} M \right) =$$

$$\mathrm{KL}\left(\mathcal{MN}(M,U,V)\|N\left(0,\mathrm{diag}\left(\sigma^{2}\right)\right)\right)=$$

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$$\frac{1}{2} \left( \sum_{k=1}^{nm} 2 \log \sigma_k - \log |U|^m |V|^n - nm + \sum_{k,l=1}^{n,m} \sigma_{km+l}^{-2} U_{kk} V_{ll} + \sum_{k=1}^{nm} \frac{M_{kl}^2}{\sigma_{km+l}^2} \right)$$

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If  $X = AA^T$ , where A is lower triangular, then

$$\log |X| = 2\log |A| = 2\sum_{k=1}^{n} \log A_{kk}$$

$$\mathcal{D} = (x_i, y_i)_{i=1}^N$$

$$p(\mathcal{D} \mid \theta) = \prod_{i=1}^N p(y_i \mid x_i, \theta), \theta \in \mathbb{R}^D$$

$$p(\theta \mid \alpha) - \text{prior parametrized by } \alpha$$

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$$p(\theta \mid \alpha) - \text{prior parametrized by } \alpha$$

We want to find the posterior and optimal  $\alpha$ :

$$p(\theta \mid \mathcal{D}, \alpha) = \frac{p(\mathcal{D} \mid \theta)p(\theta \mid \alpha)}{p(\mathcal{D} \mid \alpha)}$$
$$\alpha^* = \arg\max_{\alpha} p(\mathcal{D} \mid \alpha) = \arg\max_{\alpha} \int p(\mathcal{D} \mid \theta)p(\theta \mid \alpha) \, \mathrm{d}\theta$$

When  $p(\theta \mid \alpha) = \prod_{i=1}^{D} \mathcal{N}(\theta_i \mid 0, \alpha_i^{-1})$ , this is called ARD

ELBO: 
$$\log p(\mathcal{D} \mid \alpha) \ge \mathcal{L}(\phi, \alpha) = \mathbb{E}_{q(\theta \mid \phi)}[\log p(\mathcal{D} \mid \theta)] - D_{\mathrm{KL}}(q(\theta \mid \phi) || p(\theta \mid \alpha)) \to \max_{\phi, \alpha}$$

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Now suppose that:

$$p(\theta \mid \alpha) = \prod_{i=1}^{D} \mathcal{N}(\theta_i \mid 0, \alpha_i^{-1}); \ \ q(\theta \mid \mu, \sigma) = \prod_{i=1}^{D} \mathcal{N}\left(\theta_i \mid \mu_i, \sigma_i^2\right)$$

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Then 
$$\alpha_{i}^{*} = (\mu_{i}^{2} + \sigma_{i}^{2})^{-1}$$

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Then  $\alpha_i^* = (\mu_i^2 + \sigma_i^2)^{-1}$ . Let's it substitute back:

$$\begin{split} \mathcal{L}_{\mathrm{ARD}}(\mu,\sigma) &= \sum_{i=1}^{N} \mathbb{E}_{q(\theta|\mu,\sigma)} \left[ \log p(y_i \mid x_i, \theta) \right] - \frac{1}{2} \sum_{j=1}^{D} \log \left( 1 + \frac{\mu_j^2}{\sigma_j^2} \right) = \\ &= \mathcal{L}_{\mathcal{D}}(\mu,\sigma) + \mathbb{R}_{\mathrm{ARD}} \to \max_{\mu,\sigma} \end{split}$$

# Group ARD sparsification

ARD prior:

$$p(\theta \mid \alpha) = \prod_{i=1}^{D} \mathcal{N}\left(\theta_i \mid 0, \alpha_i^{-1}\right)$$

Group ARD prior [5]:

$$p(W \mid \tau, \gamma) = \prod_{i=1}^{n} \prod_{j=1}^{m} \mathcal{N}\left(W_{ij} \mid 0, \tau_{i}^{-1} \gamma_{j}^{-1}\right)$$
$$= \mathcal{M}\mathcal{N}\left(W, \operatorname{diag}(\tau), \operatorname{diag}(\gamma)\right)$$

Equivalent to a regular ARD with a particular structure:

$$\alpha_{im+j} = \tau_i \gamma_j$$

But one can't obtain  $\tau_i^*$  and  $\gamma_j^*$  in closed form [2], so we optimize  $\tau_i$  and  $\gamma_j$  with other parameters

#### **MNIST**

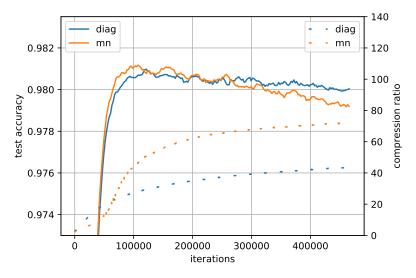


Figure: Learning a sparse fully-connected neural network on MNIST

#### Fashion MNIST

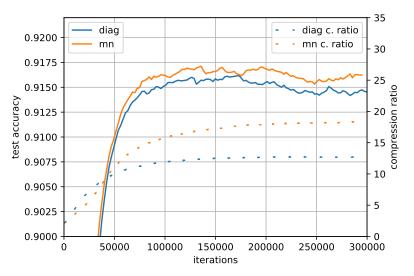


Figure: Learning a sparse convolutional neural network on Fashion MNIST

#### Fashion MNIST

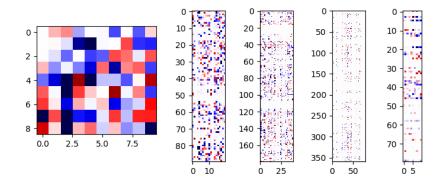


Figure: Learning a sparse convolutional neural network on Fashion MNIST. Weight matrices after learning

# CIFAR10 Bayesian Learning

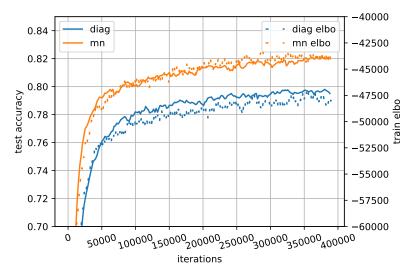


Figure: Learning a bayesian VGG-like network on CIFAR-10

## CIFAR10 group sparsification

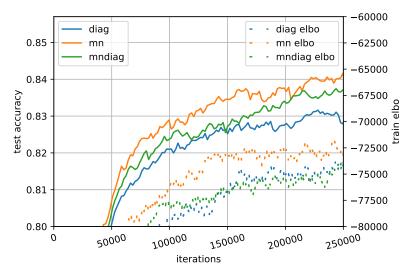


Figure: Test accuracy on CIFAR-10 with the VGG-like network and different posterior approximation families in the group-sparse learning task

## CIFAR10 group sparsification

DIA	Diag (18610 weights left of 62270)											
A W %	0.3 0.2 30	0.9 0.4 61	0.5		1.8			14.4 4.4 69				3.6 0.4 90
MN	MN (27764 weights left of $62270$ )											
A W %	0.3 0.2 31	0.9 0.5 41	0.9 0.6 29		1.4	2.4	–	14.4 6.7 54		–	3.6 0.2 94	3.6 2.5 29
MN	MN+Diagonal (19936 weights left of 62270)											
A W %	0.3 0.2 37	0.9 0.3 65	0.9 0.6 32	1.5	1.7	2	3.7	14.4 3.8 74		–	3.6 0.7 80	3.6 0.4 88

Table: Group-sparse learning of the VGG-like network with different posterior approximation families. A – #weights in layers (in thousands), W – #weights left after deleting zeroed weights (in thousands), % – fraction of weights dropped (in percents)

## CIFAR10 group sparsification x4

FRI	Free Zeroing (120884 weights left of 246940)											
A W %	$0.5 \\ 0.4 \\ 22$	3.6 1.8 50	2.0	7.2 4.8 32	14.4 9.7 33		28.8 21.8 24					14.4 1.4 90
Ro	Row-only (3120 rows left of 4527)											
A W %	$0.3 \\ 0.3 \\ 0$				3.6 3.4 4	3.6 3.6 1	3.6 3.6 1	7.2 7.0 4	7.2 4.9 32	7.2 2.9 59	3.6 0.3 91	3.6 0.5 85
Co	Column-only (413 columns left of 540)											
A W %	20 20 0	20 16 20	20 20 0	40 37 7	40 37 7	40 40 0	80 74 7	80 61 24	80 48 40	40 14 65	40 6 85	40 40 0

Table: Group-sparse learning of the 4x version of the VGG-like network with MN posterior. Free zeroing: A - #weights in layers (in thousands), W - #weights left after pruning (in thousands), % - fraction of weights dropped (in percents). Row-only: same, but A and W is in hundreds of rows. Column-only: same, but A and W are just #columns

## Introduction to Riemannian Optimization

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#### Overview

- Manifolds
  - Definition
  - Tangent space
  - Riemannian Manifold
  - Riemannian gradient
- Riemannian Optimization
  - Geodesic, exponential map
  - Retraction
  - Vector transport
- 3 Conclusion

#### Manifold

#### Definition (manifold)

**Manifold**  $\mathcal{M}$  is a set which looks like Euclidean space around every point. Let  $\mathcal{U}_x$  — neighborhood at the point  $x \in \mathcal{M}$ . Formally  $\mathcal{M}$  is a d-dimensional manifold if  $\forall x$ ,  $\exists$  bijective function  $\phi_x \colon \mathcal{U}_x \to \mathbb{R}^d$ , such that for neighborhoods at x and y ( $\mathcal{U}_x \cap \mathcal{U}_y \neq \emptyset$ ) the change of coordinates is smooth:  $\phi_x \circ \phi_y^{-1}, \phi_y \circ \phi_x^{-1} \in C^\infty(\mathbb{R}^d)$ .

- $\phi_x(x) \in \mathbb{R}^d$  is called the local (intrinsic) coordinates of point x.
- If  $\mathcal{M} \subset \mathbb{R}^n$ , then the point x has global (extrinsic) coordinates  $(\in \mathbb{R}^n)$  ang local (intrinsic) coordinates  $(\in \mathbb{R}^d)$ . For example,  $\mathcal{M} = \{x = (x_1, x_2) \in \mathbb{R}^2 : x_1^2 + x_2^2 = 1\}, x \in \mathbb{R}^2$  extrinsic coordinates,  $t \in [0, 2\pi)$  intrinsic coordinates.

# Manifold (Examples)

#### Examples:

- $\bullet \mathbb{R}^d$ .
- Circle.
- Real projective  $\mathbb{RP}^{n-1}$  is the set of all directions in  $\mathbb{R}^n$ .
- Grassman Manifold Grass(p, n) is the set, which parametrizes all p-dimensional linear subspaces of the n-dimensional vector space  $\mathbb{R}^n$ .
- Stiefel Manifold St $(p, n) = \{X \in \mathbb{R}^{n \times p} : X^T X = I_p\}.$
- r-rank matrices  $\mathcal{M}_r = \{X \in \mathbb{R}^{m \times p} : \operatorname{rank}(X) = r\}.$

# Tangent space

Let

$$\textit{C}_{\textit{x}} := \left\{ \gamma : \mathcal{I} \rightarrow \mathcal{M} : \gamma \in \textit{C}^{1}(\mathcal{I}), 0 \in \mathcal{I} \text{ an open interval in } \mathbb{R}, \gamma(0) = x \right\}$$

– set of smooth curves  $\gamma$  on manifold  $\mathcal{M}$ .

#### Definition (tangent space for $\mathcal{M} \subset \mathbb{R}^n$ )

**The tangent space** at  $x \in \mathcal{M}$ , noted  $T_x \mathcal{M}$ , is the linear subspace of  $\mathbb{R}^n$  defined by:

$$T_{\mathsf{x}}\mathcal{M} = \left\{ v \in \mathbb{R}^n : v = \gamma'(0), \gamma \in C_{\mathsf{x}} \right\}, \dim(T_{\mathsf{x}}\mathcal{M}) = \dim(\mathcal{M}).$$

#### Example:

$$\begin{aligned} \bullet \ \, T_X \mathsf{St}(p,n) &= \Big\{ Z \in \mathbb{R}^{n \times p} : X^T Z + Z^T X = 0 \Big\} \\ &= \Big\{ \mathsf{X}\Omega + X_\perp \mathsf{K} : \Omega^T = -\Omega, \mathsf{K} \in \mathbb{R}^{(n-p) \times p}, X_\perp \in \mathbb{R}^{n \times (n-p)}, X_\perp^T X = 0 \Big\}. \end{aligned}$$

## Tangent Bundle

#### Definition (tangent bundle)

The tangent bundle, noted  $T\mathcal{M}$ , is the set  $T\mathcal{M} = \bigsqcup_{x \in \mathcal{M}} T_x \mathcal{M}$ , where  $\bigsqcup$  stands for disjoint union. The projection  $\pi$  extracts the root of a vector, that is,  $\pi(\xi) = x$  if and only if  $\xi \in T_x \mathcal{M}$ .

### Definition (vector field on $\mathcal{M}$ )

A vector field  $\mathbf{X}: \mathcal{M} \to T\mathcal{M}$  — smooth mapping, such that  $(\pi \circ \mathbf{X})(x) = x$ . The vector at x is written  $\mathbf{X}_x = \mathbf{X}(x) \in T_x \mathcal{M}$ .  $\mathcal{X}(\mathcal{M})$  — set of all vector fields.

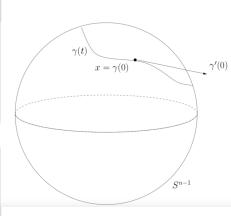


Figure: Tangent space.

#### Riemannian manifold

#### Definition (riemannian manifold)

A manifold whose tangent spaces are endowed with a smoothly varying inner product  $g_{\mathsf{x}}(\cdot,\cdot) = \langle \cdot,\cdot \rangle_{\mathsf{x}}$  is called a **Riemannian manifold**. Smoothly varying can be understood in the following sense: for all vector fields  $\mathbf{X}, \mathbf{Y} \in \mathcal{X}(\mathcal{M})$ , the function  $x \to g_x(\mathbf{X}_x, \mathbf{Y}_x)$  is a smooth function from  $\mathcal{M}$  to  $\mathbb{R}$ .

• Inner product can be represented as:

$$g_{x}(\xi_{x},\eta_{x})=\hat{\xi}_{\hat{x}}^{T}G_{\hat{x}}\hat{\eta}_{\hat{x}},$$

where  $G_{\hat{x}} \in \mathbb{R}^{d \times d}$  — symmetric, positive definite matrix,  $\hat{\xi}_{\hat{x}}, \hat{\eta}_{\hat{x}}, \in \mathbb{R}^d$  is coordinate representation of tangent vectors,  $\hat{x} \in \mathbb{R}^d$  — local coordinates of x.

 $\|\xi\|_{\mathsf{x}} := \sqrt{\langle \xi, \xi \rangle_{\mathsf{x}}}, \quad \xi \in T_{\mathsf{x}} \mathcal{M}$ 

### Riemannian gradient

• Given a smooth scalar field  $f: \mathcal{M} \to \mathbb{R}$  on a Riemannian manifold, **the gradient** of f at x, denoted by  $\operatorname{grad} f(x)$ , is defined as the unique element of  $\mathcal{T}_x \mathcal{M}$  that satisfies:

$$\langle \operatorname{grad} f(x), \xi \rangle_{\mathsf{X}} = Df(x)[\xi] := \frac{d}{dt} f(\gamma(t)) \Big|_{t=0}, \forall \xi = \gamma'(0) \in \mathcal{T}_{\mathsf{X}} \mathcal{M}.$$

Thus grad  $f: \mathcal{M} \to T\mathcal{M}$  is a vector field on  $\mathcal{M}$ .

• Coordinate expression:  $\hat{grad}f(x) = G_{\hat{x}}^{-1} \text{Grad}\hat{f}(\hat{x})$ , where  $\text{Grad}\hat{f}(\hat{x})$  is a vector of partial derivatives.

•

$$\frac{\operatorname{grad} f(x)}{\|\operatorname{grad} f(x)\|_{x}} = \underset{\xi \in T_{x} \mathcal{M}, \|\xi\|_{x} = 1}{\operatorname{arg max}} Df(x)[\xi].$$

• Riemannian gradient for  $\mathcal{M} \subset \mathbb{R}^n$ :

$$\operatorname{grad} f(x) = \operatorname{Proj}_{T_x \mathcal{M}} \nabla \overline{f}(x),$$

where  $\overline{f}: \mathbb{R}^n \to \mathbb{R}$  such that f is a restriction of  $\overline{f}$ .

### Riemannian optimization

- Optimization problem:  $f(x) \to \min_{x \in \mathcal{M}}$ , where  $\mathcal{M}$  is a riemannian manifold.
- How can you optimize this function?
- Usual gradient descent step:  $x_{k+1} = x_k \alpha_k \nabla f(x_k)$ .
- For manifolds:

$$x_{k+1} = x_k - \alpha_k \operatorname{grad} f(x).$$

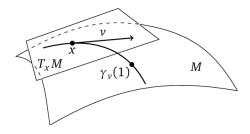


Figure: Mapping from tangent space  $T_x \mathcal{M}$  to  $\mathcal{M}$ .

#### Geodesic

Let Y, X ∈ X(M) — vector fields on M ⊂ R<sup>n</sup>. Covariant derivative ∇<sub>X</sub>Y of Y with respect to X is a vector field:

$$(\nabla_{\mathbf{X}}\mathbf{Y})_{x} = \lim_{t\to 0} \frac{\mathbf{Y}(x+t\mathbf{X}_{x}) - \mathbf{Y}(x)}{t} = D\mathbf{Y}(x)[\mathbf{X}_{x}].$$

#### Definition (geodesic)

A curve  $\gamma: \mathcal{I} \to \mathcal{M}$  with  $\mathcal{I}$  an open interval of  $\mathbb{R}$  containing 0 is a **geodesic** if and only if  $\nabla_{\gamma'(t)}\gamma'(t) = 0, \forall t \in \mathcal{I}$ .

• Another definition of geodesic is a curve  $\gamma:[a,b] \to \mathcal{M}$  which minimize:

$$\mathsf{L}(\gamma) := \int_a^b \sqrt{\langle \gamma'(t), \gamma'(t) \rangle_{\gamma(t)}} dt$$

• Riemannian distance of two points  $x, y \in \mathcal{M}$ ,  $(\gamma(0) = x, \gamma(1) = y)$ :

$$\mathsf{dist}: \mathcal{M} \times \mathcal{M} \to \mathbb{R}^+: (x,y) \to \mathsf{dist}(x,y) := \inf_{\gamma \in C^1([0,1] \to \mathcal{M})} \mathsf{L}(\gamma)$$

### Exponential map

#### Definition (exponential map)

Let  $\mathcal{M} \subset \mathbb{R}^n$  — riemannian manifold and  $x \in \mathcal{M}$ . For every  $\xi \in T_x \mathcal{M}$ , there exists an open interval  $\mathcal{I}$  (which contains 0) and a unique geodesic  $\gamma(t;x,\xi):\mathcal{I} \to \mathcal{M}$  such that  $\gamma(0)=x$  and  $\gamma'(0)=\xi$ . The mapping

$$\operatorname{\mathsf{Exp}}_{\mathsf{x}}: T_{\mathsf{x}}\mathcal{M} \to \mathcal{M}: \xi \to \operatorname{\mathsf{Exp}}_{\mathsf{x}}(\xi) = \gamma(1; \mathsf{x}, \xi)$$

is called **exponential map** at x. In particular,  $\gamma(0; x, \xi) = x, \forall x \in \mathcal{M}$ .

Optimization step:  $x_{k+1} = \operatorname{Exp}_{x_k}(-\alpha_k \operatorname{grad} f(x_k))$ . Hard to compute! Because you should solve DE:

$$egin{cases} 
abla_{\gamma'(t)}\gamma'(t)=0, & t\in(0,1] \ \gamma(0)=x, \ \gamma'(0)=\xi. \end{cases}$$

### Retraction

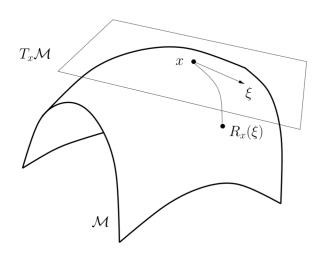


Figure: Retraction

#### Retraction

Exponential maps can be expensive to compute.

#### Definition (Retraction)

A **retraction** on a manifold  $\mathcal{M}$  is a smooth mapping  $R: \mathcal{TM} \to \mathcal{M}$ ,  $\mathcal{M} \subset \mathbb{R}^n$  with the following properties. Let  $R_X$  denote the restriction of R to  $\mathcal{T}_X \mathcal{M}$ .

- $R_{\times}(0) = x$ ,  $0 \in \mathcal{T}_{\times}\mathcal{M}$ .
- $DR_x(0) = \mathrm{id}_{\mathcal{T}_x\mathcal{M}} \mathrm{identity}$  mapping, where  $DR_x(0) : \mathcal{T}_x\mathcal{M} \to \mathcal{T}\mathcal{M}$ . Equivalently  $\forall \xi \in \mathcal{T}_x\mathcal{M}$ , the curve  $\gamma_\xi(t) = R_x(t\xi)$  satisfies  $DR_x(0)[\xi] = \gamma'_\xi(t)|_{t=0} = \lim_{\tau \to 0} \frac{\gamma_\xi(\tau) \gamma_\xi}{\tau} = \xi$ .

We may do the following step:  $x_{k+1} = R_{x_k}(\alpha_k \eta_k)$ ,  $\eta_k \in T_{x_k} \mathcal{M}$ . If  $\eta_k = -\operatorname{grad} f(x_k)$ , then this step is one GD step.

# Retraction on St(p, n)

Retractions on St(p, n):

- $R_X(\xi) = \operatorname{Proj}_{\operatorname{St}(p,n)}(X + \xi).$
- $R_X(\xi) = (X + \xi)(I_p + \xi^T \xi)^{-1/2}$ .
- $R_X(\xi) = QR(X + \xi)$ , where  $QR(\cdot)$  return orthogonal matrix from QR decomposition.
- $R_X(\xi) = \operatorname{Exp}_X(\xi)$ .

#### Gradient Descent with Momentum

Optimization step on  $\mathbb{R}^n$ :

$$\begin{cases} d_k = \beta d_{k-1} + \alpha_k \nabla f(x_k); \\ x_{k+1} = x_k - d_k. \end{cases}$$

Back to the manifold  $\mathcal{M}$ :

$$\begin{cases} d_k = \underbrace{\beta d_{k-1}}_{\in T_{x_{k-1}} \mathcal{M}} + \underbrace{\alpha_k \operatorname{grad} f(x_k)}_{\in T_{x_k} \mathcal{M}}; \\ x_{k+1} = R_{x_k} (-d_k); \end{cases}$$

### Vector Transport

#### Definition (vector transport)

A **vector transport** on a manifold M is a smooth mapping:

Transp:  $\mathcal{TM} \times \mathcal{TM} \to \mathcal{TM}$ , satisfying the following properties for all  $x \in \mathcal{M}$ :

- $\exists R_{\times}$ , called the retraction associated with Transp: Transp<sub>n</sub>( $\xi$ ) =  $\mathcal{T}_{R_{\times}(n)}\mathcal{M}$ .
- $Transp_0(\xi) = \xi$ ,  $\forall \xi \in \mathcal{T}_x \mathcal{M}$ .
- Transp<sub> $\eta$ </sub> $(a\xi + b\zeta) = a$ Transp<sub> $\eta$ </sub> $(\xi) + b$ Transp<sub> $\eta$ </sub> $(\zeta)$ .

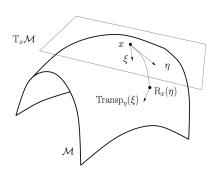


Figure: Vector transport

### Riemannian GD with Momentum

#### Optimization step:

$$\begin{cases} d_k = \mathsf{Transp}_{T_{\mathsf{x}_{k-1} \to \mathsf{x}_k} \mathcal{M}} (\beta d_{k-1}) + \alpha_k \mathsf{grad} f(\mathsf{x}_k); \\ \mathsf{x}_{k+1} = R_{\mathsf{x} k} (-d_k) \end{cases}$$

#### Conclusion

What do you need to optimize f(x) on riemannian manifold  $\mathcal{M}$ ?

- if you have intrinsic parametrization:
  - $\hat{\operatorname{grad}} f(x) = G_{\hat{x}}^{-1} \nabla_{\hat{x}} f(\hat{x}).$
- if you have extrinsic parametrization:
  - Define tangent space:  $T_x \mathcal{M}$ ;
  - Riemannian gradient:  $\operatorname{grad} f(x) = \operatorname{Proj}_{T_x \mathcal{M}} \nabla \overline{f}(x)$ , for  $\mathcal{M} \subset \mathbb{R}^n$ ;
  - Retraction operation:  $R_x(\xi), \xi \in T_x \mathcal{M}$ .
  - Vector transport operation: Transp $_{T_{x \to y} \mathcal{M}}$ .

### Riemannian Optimization

Let's have a look at the covariance of MN again:

$$\Sigma = U \otimes V = AA^T \otimes BB^T$$

This is a rank-1 TT tensor, with positive-semidefinite cores (PSD) So there's a large room for applying RO, since both TT and PSD are manifolds even by themselves.

Let's find the tangent space of the PSD manifold:

$$U(t) = A(t)A(t)^{T}$$
$$dU(t) = A(t) dA(t)^{T} + dA(t)A(t)^{T}$$
$$\delta U \in \mathcal{T}_{AA^{T}}^{PSD} \Leftrightarrow \exists \delta A : \delta U = A\delta A^{T} + \delta A A^{T}$$

Let's obtain a retraction:

$$R(U, Z, \varepsilon) = (A + \varepsilon Z)(A + \varepsilon Z)^{T}$$
  
$$R'_{\varepsilon}(U, Z, 0) = ZA^{T} + AZ^{T}$$

So, if we have

$$\delta U = A\delta A^T + \delta AA^T \in \mathcal{T}_{AA^T}^{PSD},$$

then  $R(U, \delta A, \varepsilon)$  is a valid retraction

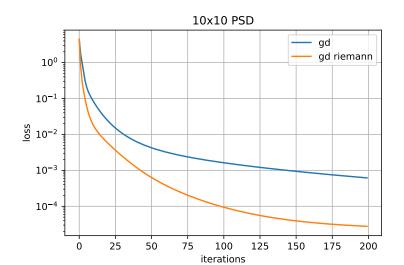
Suppose we have  $U = AA^T$ ,  $Z = \nabla_U f(U)$  for some f(U)We want to project Z onto  $\mathcal{T}_U^{\mathrm{PSD}}$ , i.e., to solve

$$\|\delta U - Z\|^2 = \|A\delta A^T + \delta AA^T - Z\|^2 \to \min_{\delta A}$$

Solutions for intrinsic and extrinsic parameterizations:

$$\delta A = \frac{1}{4} \left( Z + Z^T \right) A^{-T} = \frac{1}{4} \left( \nabla_A f \right) \left( A^T A \right)^{-1}$$
$$\delta U = \delta A A^T + A \delta A^T = \frac{1}{2} \left( Z + Z^T \right)$$

If we're optimizing U, we need retraction to stay in PSD manifold If we're optimizing A, we need to regularize  $(A^TA)^{-1}$  But it works:



Let's find the tangent space of the Kronecker product manifold:

$$\begin{split} U(t) &= X(t) \otimes Y(t) \\ \mathrm{d} U(t) &= \mathrm{d} X(t) \otimes Y(t) + X(t) \otimes \mathrm{d} Y(t) \\ \delta U &\in \mathcal{T}_{X \otimes Y}^{\mathrm{KP}} \Leftrightarrow \exists \delta X, \delta Y : \delta U = \delta X \otimes Y + X \otimes \delta Y \end{split}$$

Let's obtain a retraction:

$$R(U, A, B, \varepsilon) = (X + \varepsilon A) \otimes (Y + \varepsilon B)$$
  
$$R'_{\varepsilon}(U, A, B, 0) = A \otimes Y + X \otimes B$$

So, if we have

$$\delta U = \delta X \otimes Y + X \otimes \delta Y \in \mathcal{T}_{X \otimes Y}^{\mathrm{KP}},$$

then  $R(U, \delta X, \delta Y, \varepsilon)$  is a valid retraction

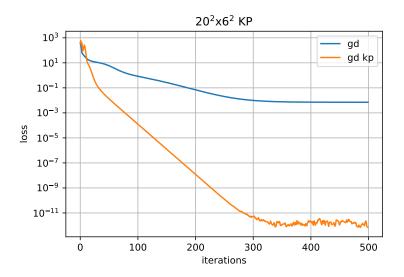
Suppose we have  $U = X \otimes Y$ ,  $Z = \nabla_U f(U)$  for some f(U) We want to project Z onto  $\mathcal{T}_U^{\mathrm{KP}}$ , i.e., to solve

$$\|\delta U - Z\|^2 = \|\delta X \otimes Y + X \otimes \delta Y - Z\|^2 \to \min_{\delta X, \delta Y}$$

Solution:

$$\delta X = \frac{1}{\langle Y, Y \rangle} (\nabla_X f - X \langle Y, \delta Y \rangle)$$
$$\delta Y = \frac{1}{\langle X, X \rangle} \nabla_Y f$$

It works well when cores have different dimensions:



$$L = \|\delta U - Z\|^2 = \|\delta X \otimes Y + X \otimes \delta Y - Z\|^2 =$$
$$\|(\delta A A^T + A \delta A^T) \otimes B B^T + A A^T \otimes (\delta B B^T + B \delta B^T) - Z\|^2 \to \min_{\delta A, \delta B}$$

$$\|(\delta AA^T + A\delta A^T) \otimes BB^T + AA^T \otimes (\delta BB^T + B\delta B^T) - Z\|^2 \to \min_{\delta A, \delta B}$$

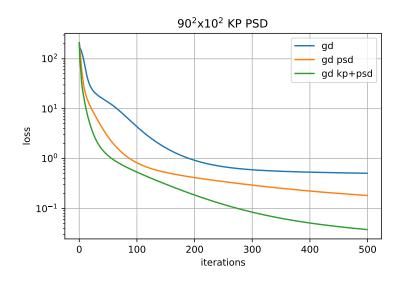
$$L = \langle \delta X, \langle Y, Y \rangle \delta X + X \langle Y, \delta Y \rangle - \nabla_X f \rangle + \operatorname{Const}_{\delta X} =$$

$$/\delta \Delta \Delta^T + \Delta \delta \Delta^T / Y / Y \rangle (\delta \Delta \Delta^T + \Delta \delta \Delta^T) + \Delta \Delta^T / Y / \delta Y \rangle - \nabla_X f \rangle -$$

$$\left\langle \delta A A^T + A \delta A^T, \langle Y, Y \rangle \left( \delta A A^T + A \delta A^T \right) + A A^T \langle Y, \delta Y \rangle - \nabla_X f \right\rangle = \left\langle \delta A A^T, \langle Y, Y \rangle \left( \delta A A^T + A \delta A^T \right) + A A^T \langle Y, \delta Y \rangle - \frac{1}{2} \left( \nabla_X f + \nabla_X f^T \right) \right\rangle$$

$$\delta A = \frac{1}{2\langle Y, Y \rangle} \left( \frac{1}{2} \left( \nabla_A f + \nabla_A f^T \right) A^{-1} - A A^T \langle Y, \delta Y \rangle \right) A^{-T}$$
$$\delta B = \frac{1}{2\langle X, X \rangle} \left( \frac{1}{2} \left( \nabla_B f + \nabla_B f^T \right) B^{-1} \right) B^{-T}$$

After some quality time spent on obtaining the solution to the original problem, it works too:



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