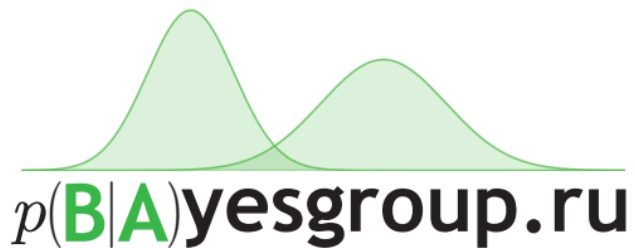


# Universal Conditional Machine

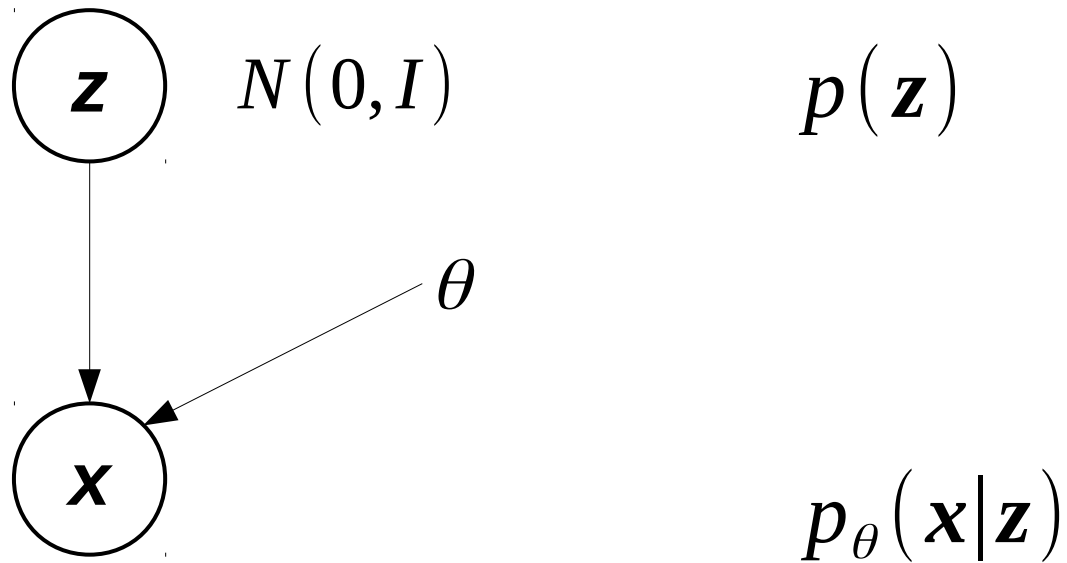
Oleg Ivanov



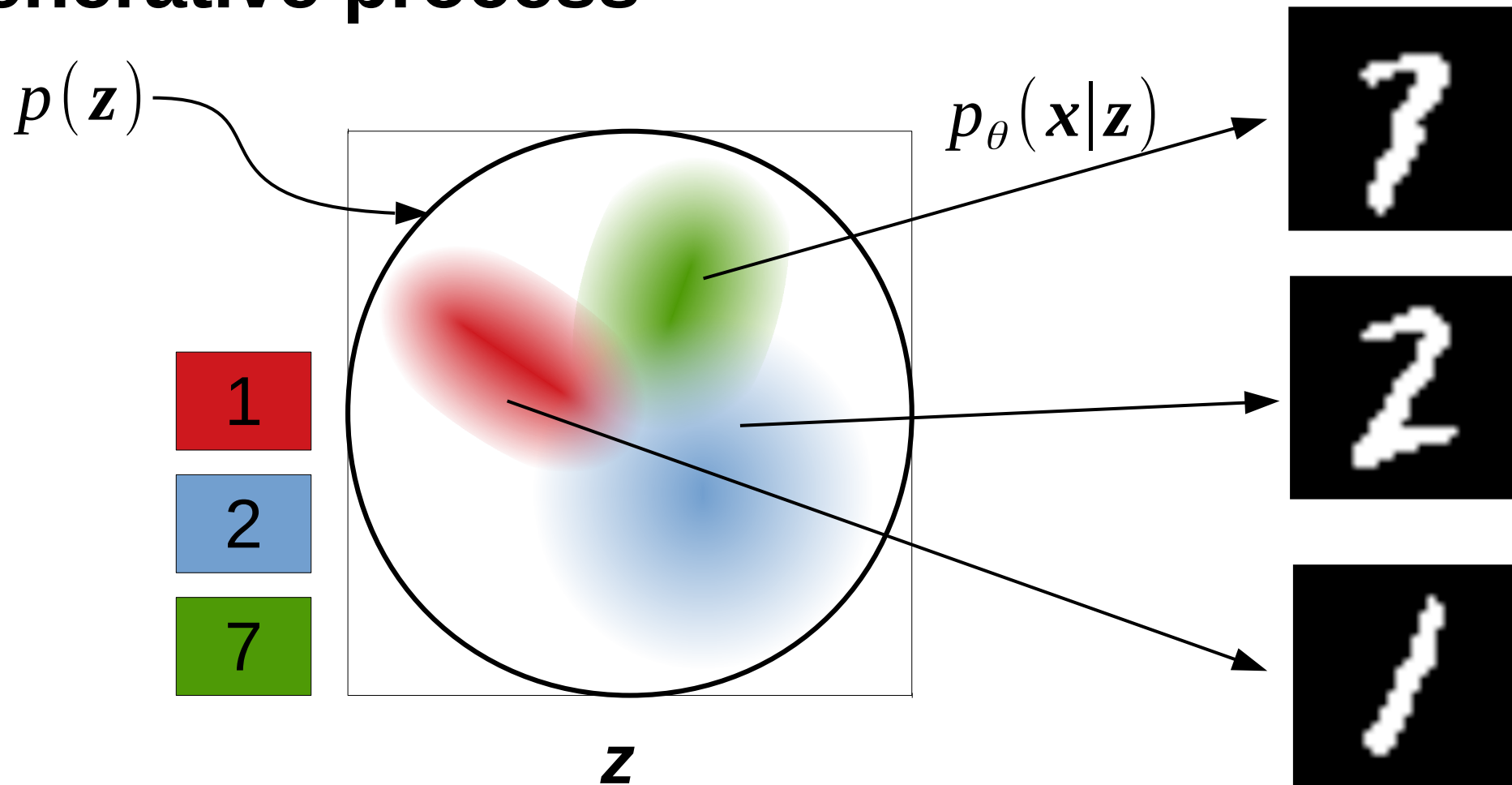
# Variational Autoencoder

$$p_{\theta}(\mathbf{x})$$

# Generative process

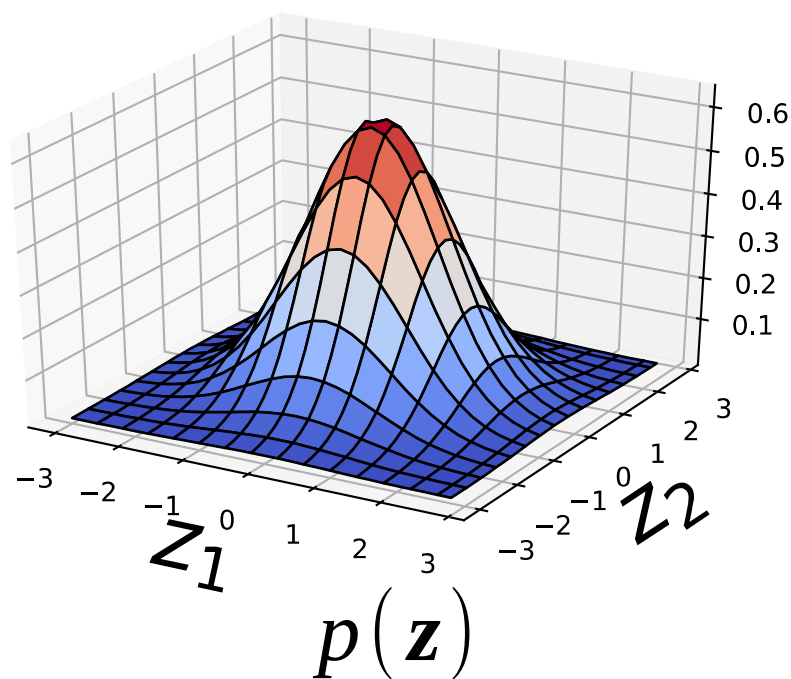


# Generative process

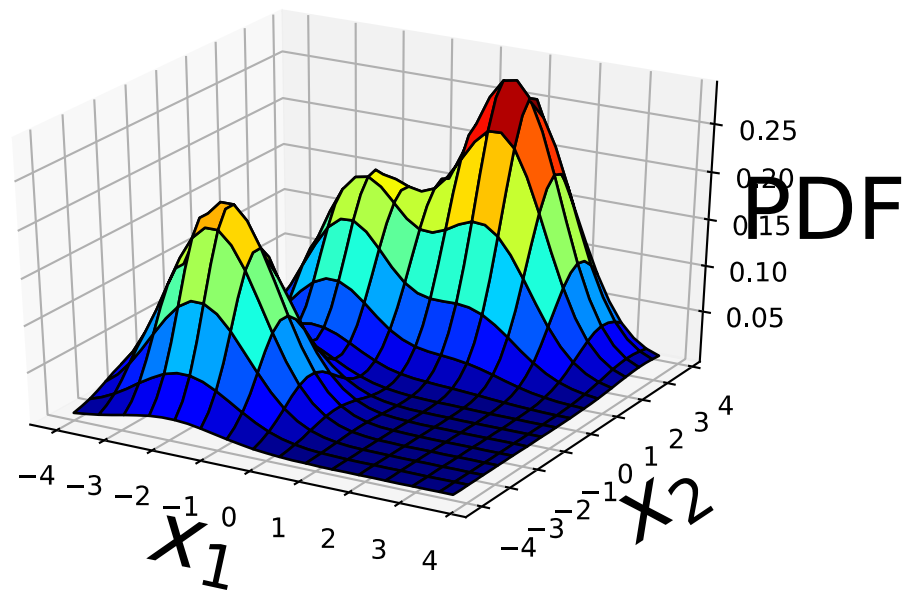


# Generative process

Transform prior into distribution over objects:



$$p_{\theta}(\mathbf{x}|\mathbf{z})$$



$$p_{\theta}(\mathbf{x}) = \mathbf{E}_{\mathbf{z} \sim p(\mathbf{z})} p_{\theta}(\mathbf{x}|\mathbf{z})$$

# Model Log-Likelihood

$$p_{\theta}(\mathbf{x}) = \mathbf{E}_{\mathbf{z} \sim p(\mathbf{z})} p_{\theta}(\mathbf{x}|\mathbf{z})$$

$$L(\theta) = \mathbf{E}_{\mathbf{x} \sim p_d(\mathbf{x})} \log p_{\theta}(\mathbf{x})$$

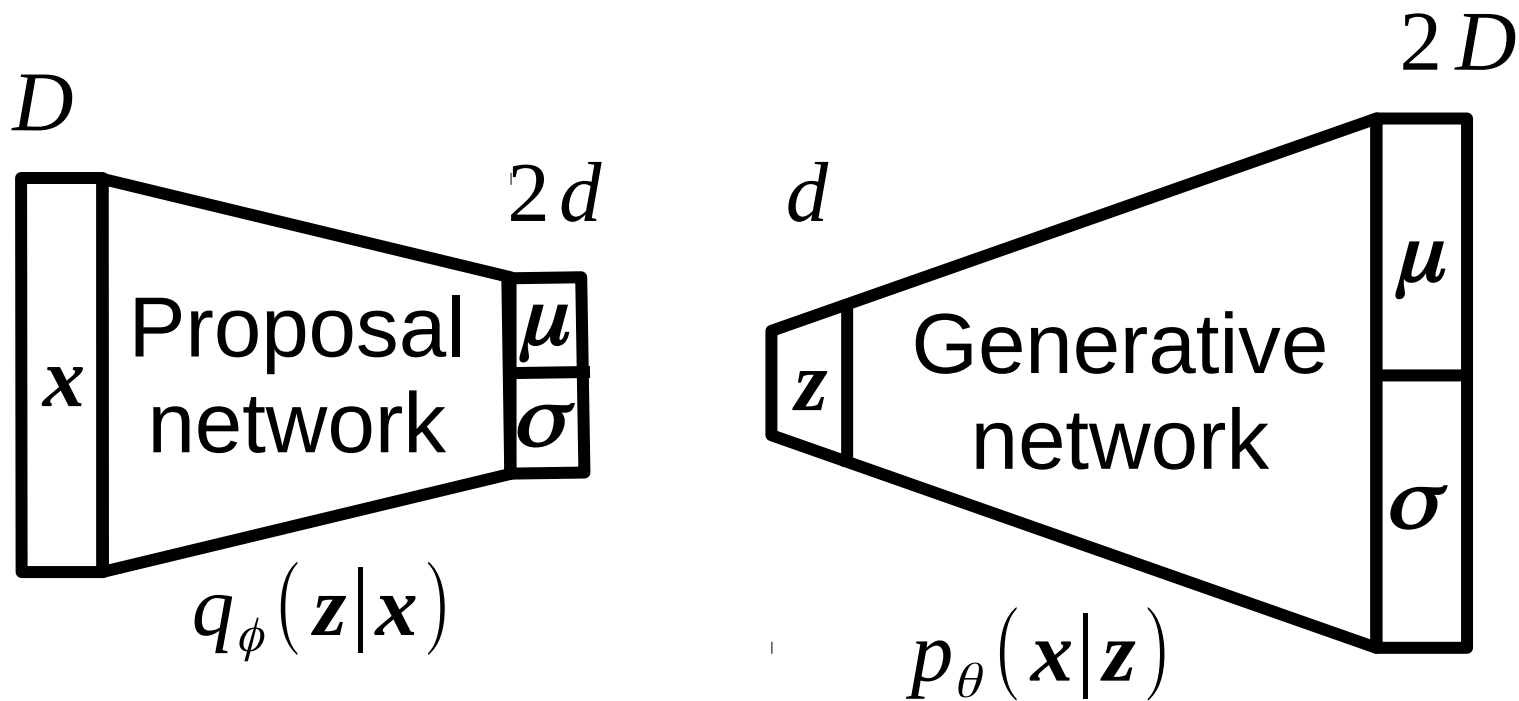
# Variational Lower Bound

$$L(\theta) \geq L(\phi, \theta) =$$

$$= \mathbf{E}_{\mathbf{x} \sim p_d(\mathbf{x})} \left[ \underbrace{\mathbf{E}_{\mathbf{z} \sim q_\phi(\mathbf{z}|\mathbf{x})} \log p_\theta(\mathbf{x}|\mathbf{z})}_{\text{Reconstruction term}} - \underbrace{KL(q_\phi(\mathbf{z}|\mathbf{x}) || p(\mathbf{z}))}_{\text{Regularization term}} \right]$$

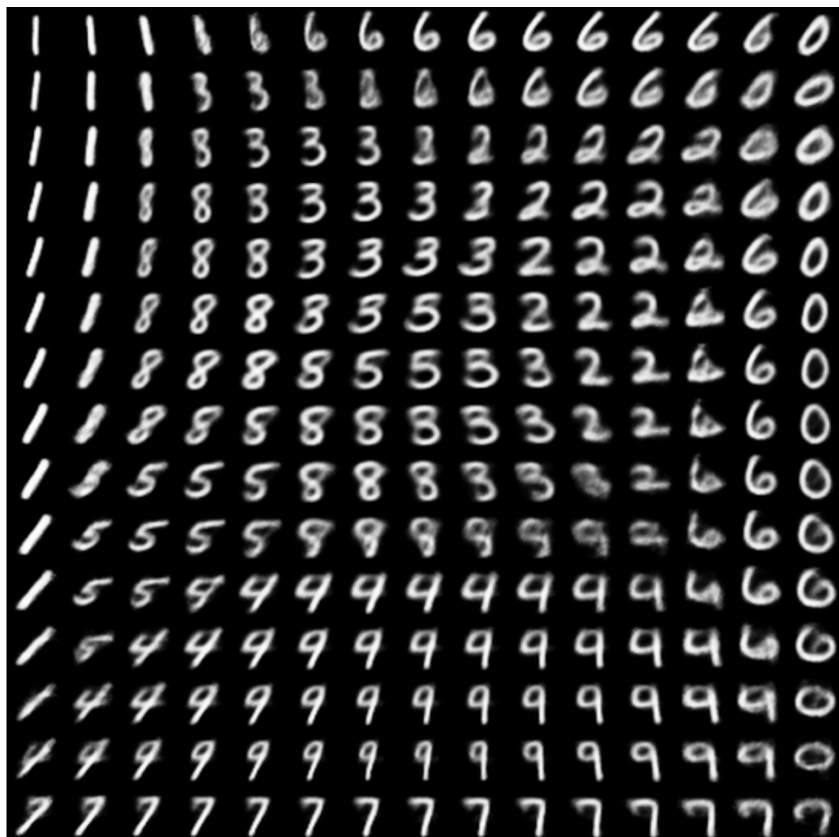
$$L(\phi, \theta) \rightarrow \max_{\phi, \theta}$$

# Variational Autoencoder

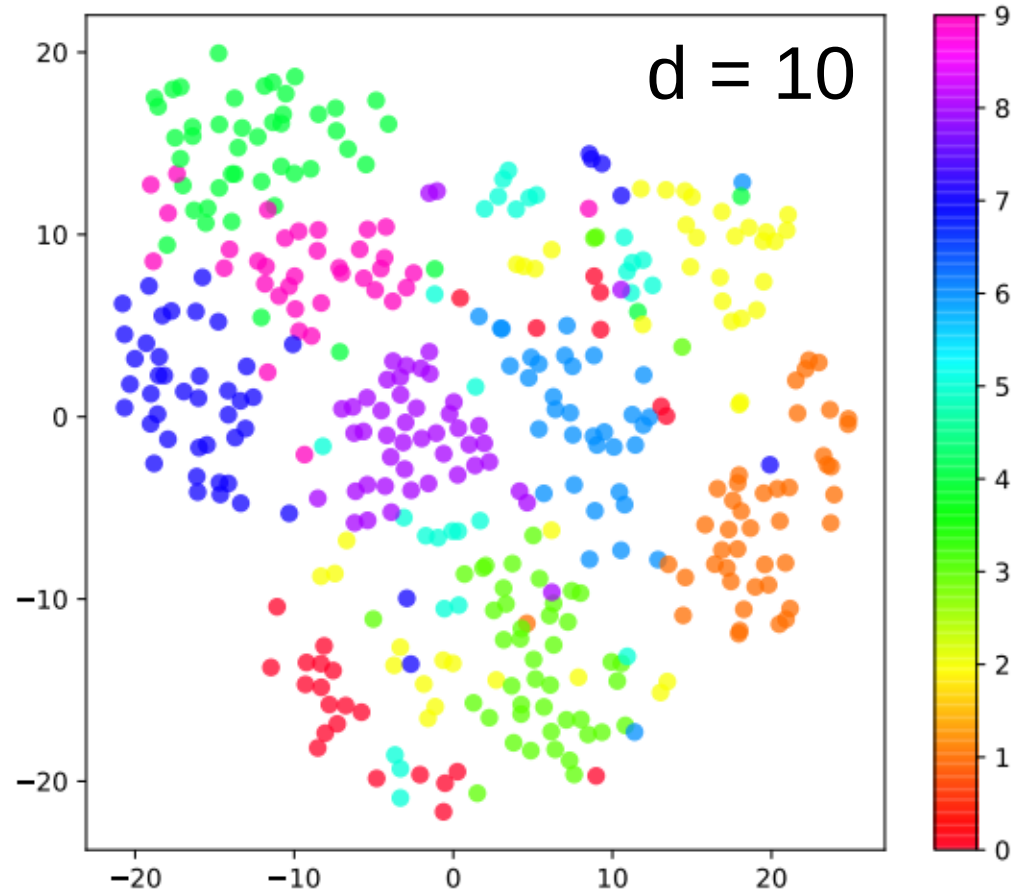




# Latent space visualizations



$d = 2$



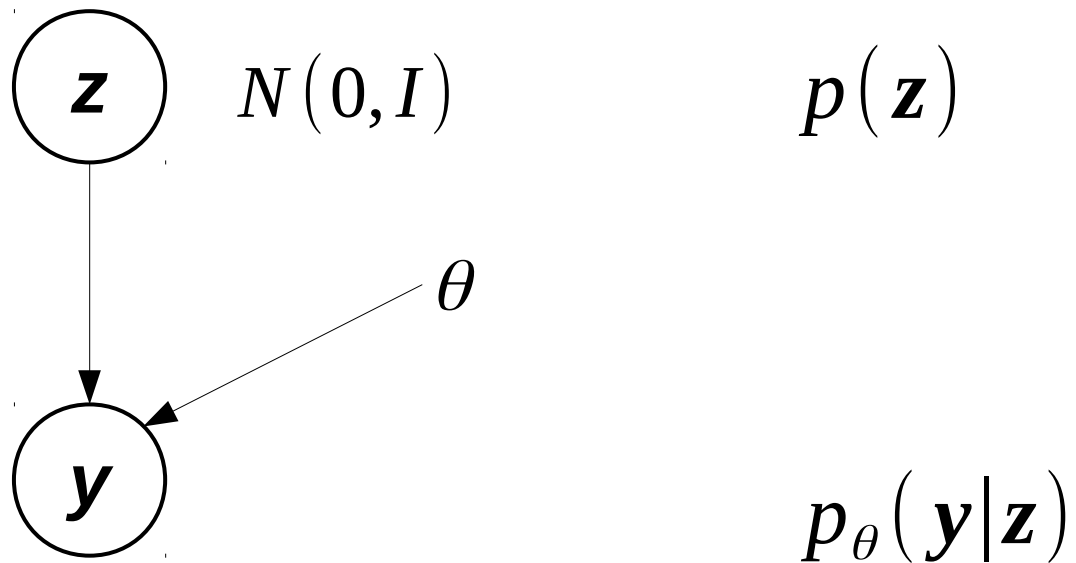
# Variational Autoencoder

- Probabilistic generative model
  - Learns distribution  $p_d(\mathbf{x})$
  - Works with both categorical and real features
  - No assumptions on the data distribution
- Semantic latent space
- Fast inference and generation

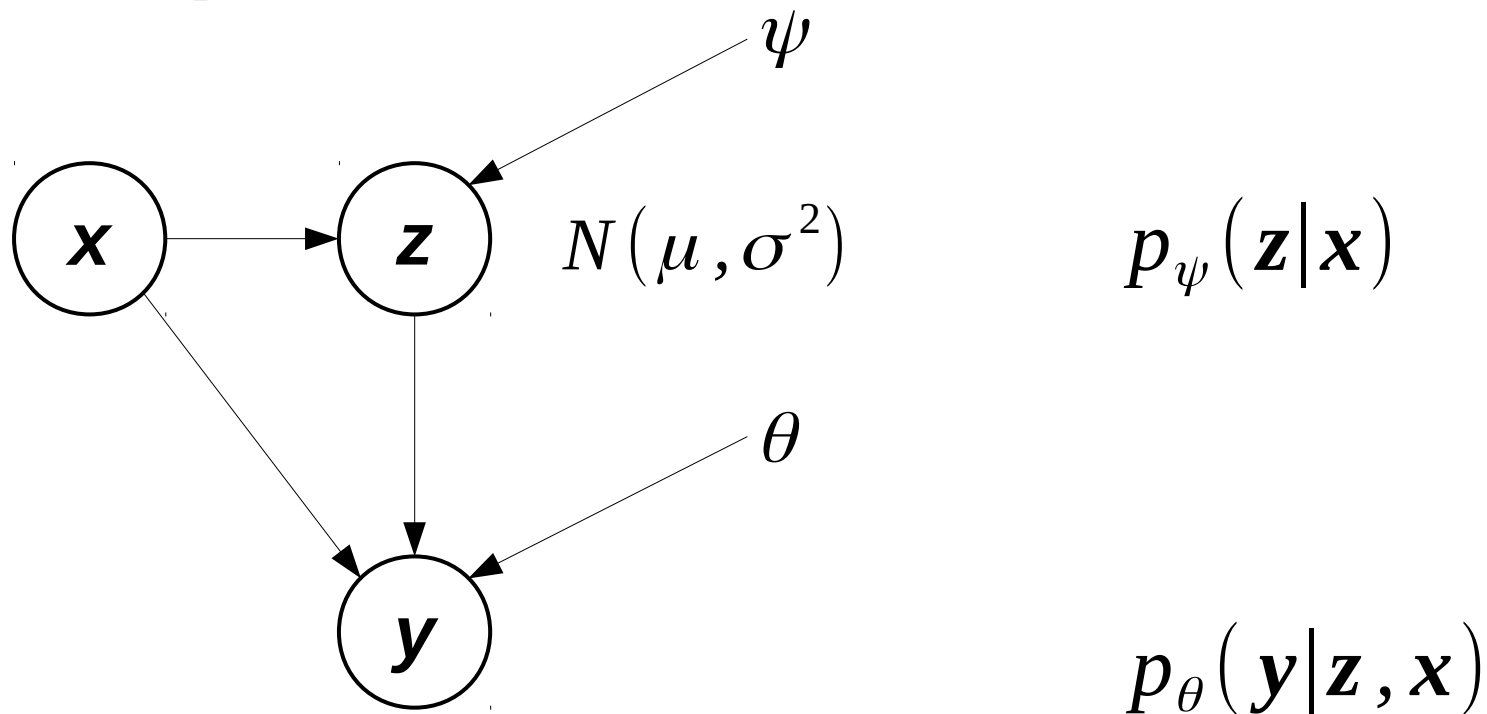
# Conditional Variational Autoencoder

$$p_{\psi, \theta}(\mathbf{y}|\mathbf{x})$$

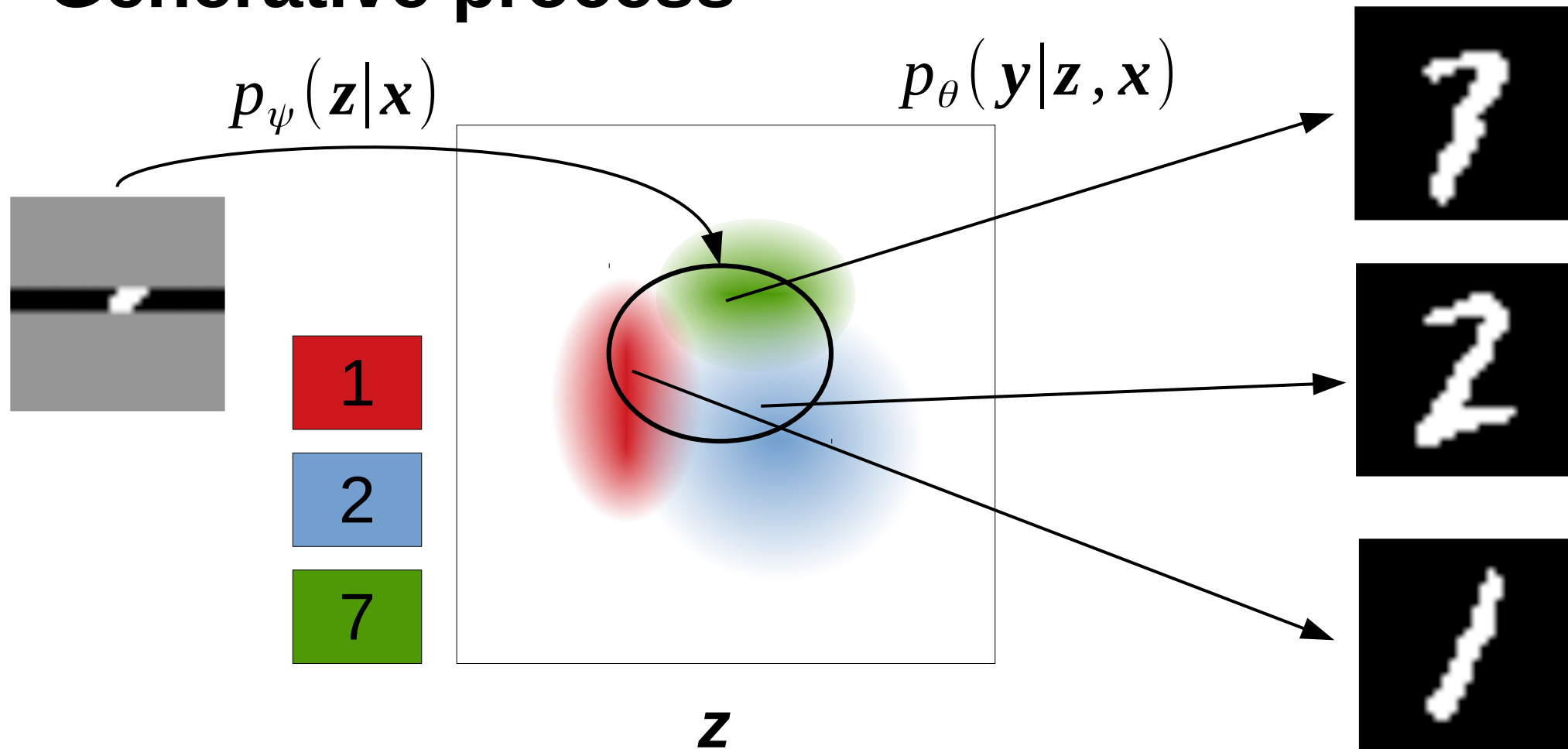
# Generative process



# Generative process



# Generative process



# Model Log-Likelihood

$$p_{\theta}(\mathbf{y}) = \mathbf{E}_{\mathbf{z} \sim p(\mathbf{z})} p_{\theta}(\mathbf{x}|\mathbf{z})$$

$$L(\theta) = \mathbf{E}_{\mathbf{y} \sim p_d(\mathbf{y})} \log p_{\theta}(\mathbf{y})$$

# Model Log-Likelihood

$$p_{\psi, \theta}(\mathbf{y} | \mathbf{x}) = \mathbf{E}_{z \sim p_{\psi}(\mathbf{z} | \mathbf{x})} p_{\theta}(\mathbf{y} | \mathbf{z}, \mathbf{x})$$

$$L(\psi, \theta) = \mathbf{E}_{\mathbf{x}, y \sim p_d(\mathbf{x}, y)} \log p_{\theta}(\mathbf{y} | \mathbf{x})$$



# Variational Lower Bound

$$\begin{aligned} L(\theta) &\geq L(\phi, \theta) = \\ &= \mathbf{E}_{y \sim p_d(y)} \left[ \mathbf{E}_{z \sim q_\phi(z|x)} \log p_\theta(\mathbf{y}|\mathbf{z}) - \right. \\ &\quad \left. - KL(q_\phi(\mathbf{z}|\mathbf{y}) || p(\mathbf{z})) \right] \end{aligned}$$

Reconsruction loss

Regularization term

# Variational Lower Bound

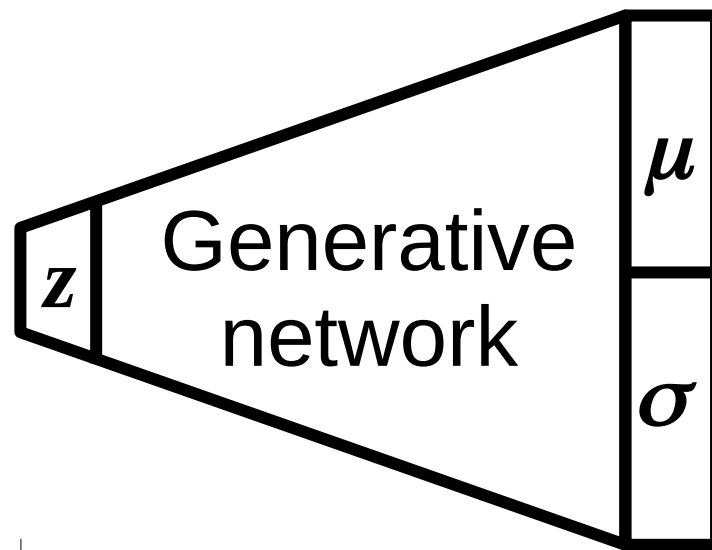
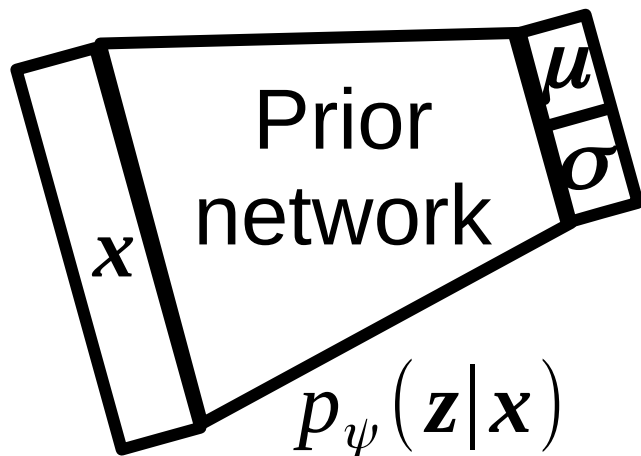
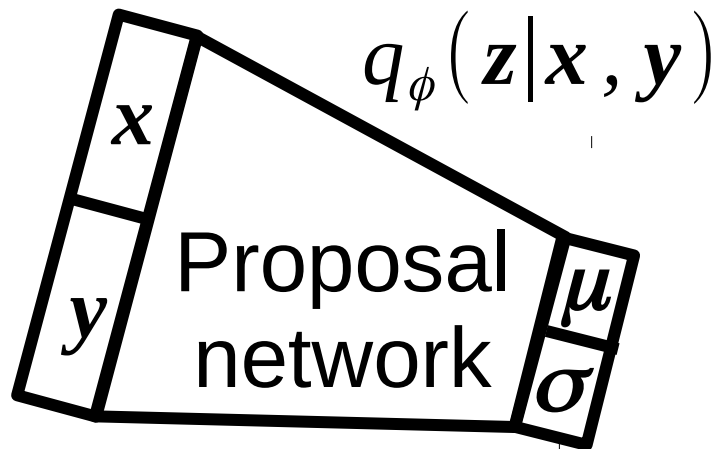
$$L(\psi, \theta) \geq L(\phi, \psi, \theta) =$$
$$= \mathbf{E}_{\mathbf{x}, y \sim p_d(\mathbf{x}, y)} \left[ \mathbf{E}_{z \sim q_\phi(z|\mathbf{x}, y)} \log p_\theta(y|z, \mathbf{x}) - \right.$$
$$\left. - KL(q_\phi(z|\mathbf{x}, y) || p_\psi(z|\mathbf{x})) \right]$$

Reconstruction loss

Regularization term

$$L(\phi, \psi, \theta) \rightarrow \max_{\phi, \psi, \theta}$$

# Conditional Variational Autoencoder



$$p_{\theta}(y|z, x)$$

# Gaussian Stochastic Neural Network

Motivation:

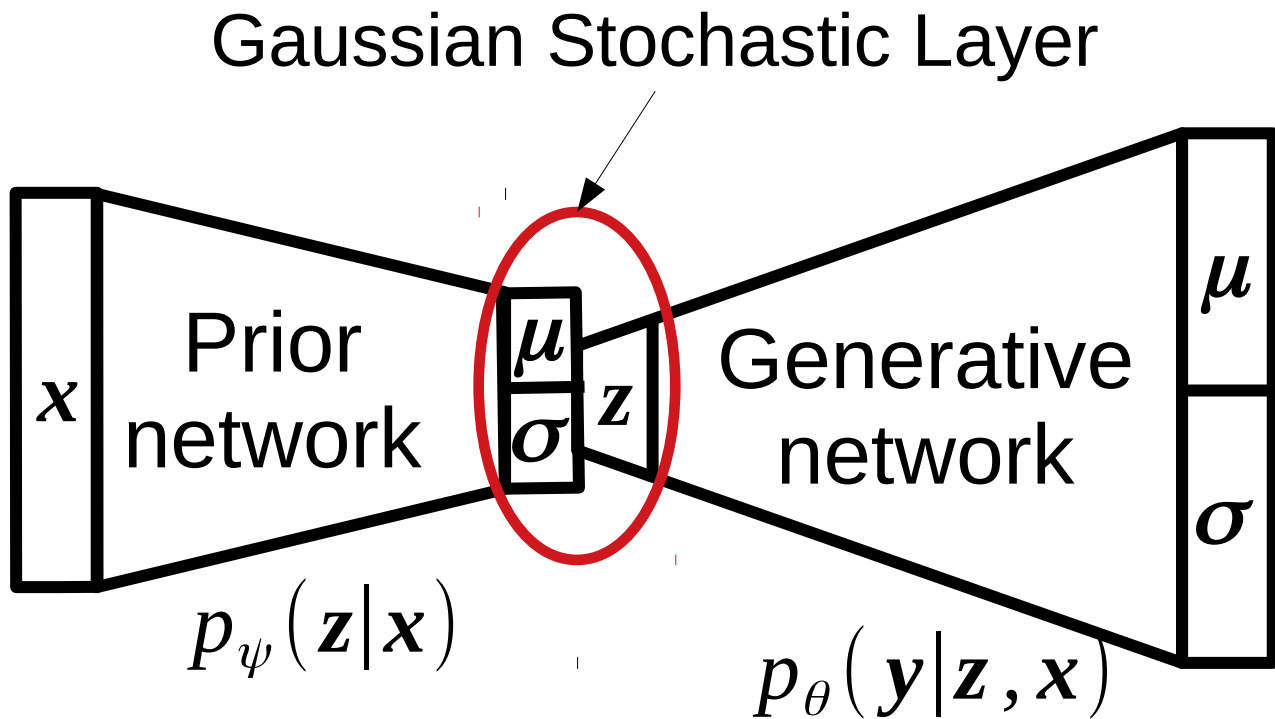
1. Train/test procedure inconsistency
2. Gaps in latent space
3. Better Monte-Carlo log-likelihood estimations

$$q_{\phi}(\mathbf{z}|\mathbf{x}, \mathbf{y}) = p_{\psi}(\mathbf{z}|\mathbf{x}_{1-b}, \mathbf{b})$$

$$L_{GSNN}(\phi, \psi, \theta) = \mathbf{E}_{\mathbf{x}, \mathbf{y} \sim p_d(\mathbf{x}, \mathbf{y})} \mathbf{E}_{\mathbf{z} \sim p_{\phi}(\mathbf{z}|\mathbf{x})} \log p_{\theta}(\mathbf{y}|\mathbf{z}, \mathbf{x})$$

$$L_{\text{hybrid}} = \alpha L_{CVAE} + (1 - \alpha) L_{GSNN}$$

# Gaussian Stochastic Neural Network



# Some motivation pictures

Input



Samples



# Conditional Variational Autoencoder

- Learns conditional distribution  $p_d(\mathbf{y}|\mathbf{x})$ 
  - Essential when  $p_d(\mathbf{y}|\mathbf{x})$  has several local maximums
- Obtains by conditioning Variational Autoencoder
  - Inherits the majority of its properties
- Has prior network to model prior latent distribution
- Modifications: GSNN, hybrid model

# Universal Conditional Machine

$$p_{\psi, \theta}(\mathbf{x}_I | \mathbf{x}_{U \setminus I})$$



# Problem statement

Test set

Features

Objects




Missing value



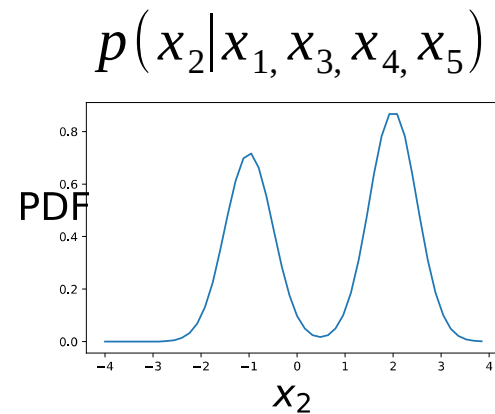
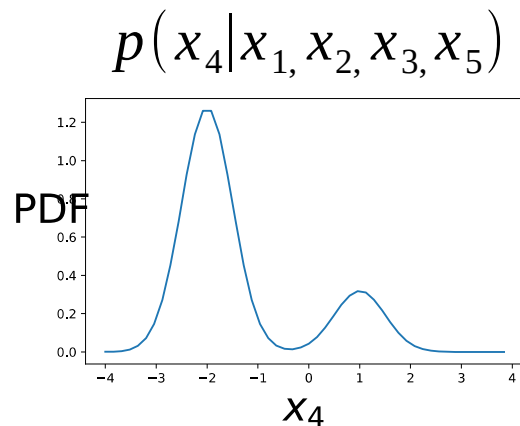
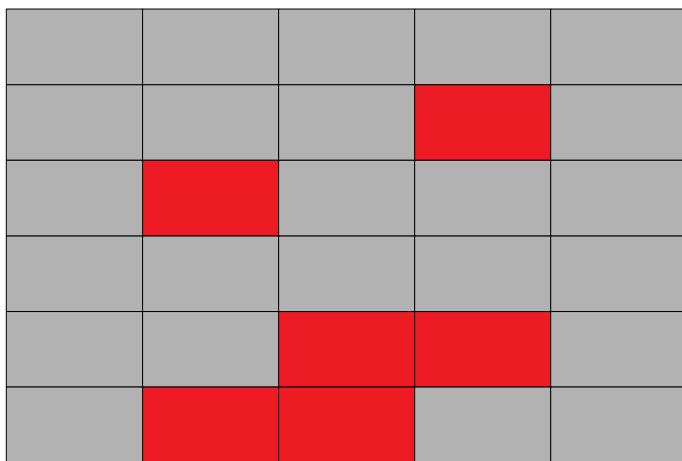
Observed value



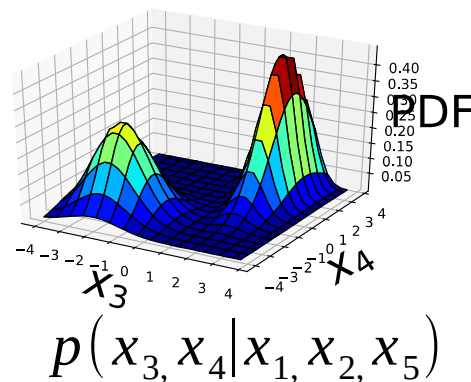
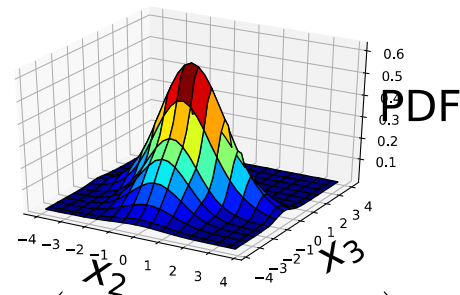
# Problem statement

Features

Objects



$$p_{\psi, \theta}(x_b|x_{1-b})$$



# Why distributions?

Input



Average



Most probable



Single imputation causes information loss

# Why distributions?

Input



Average



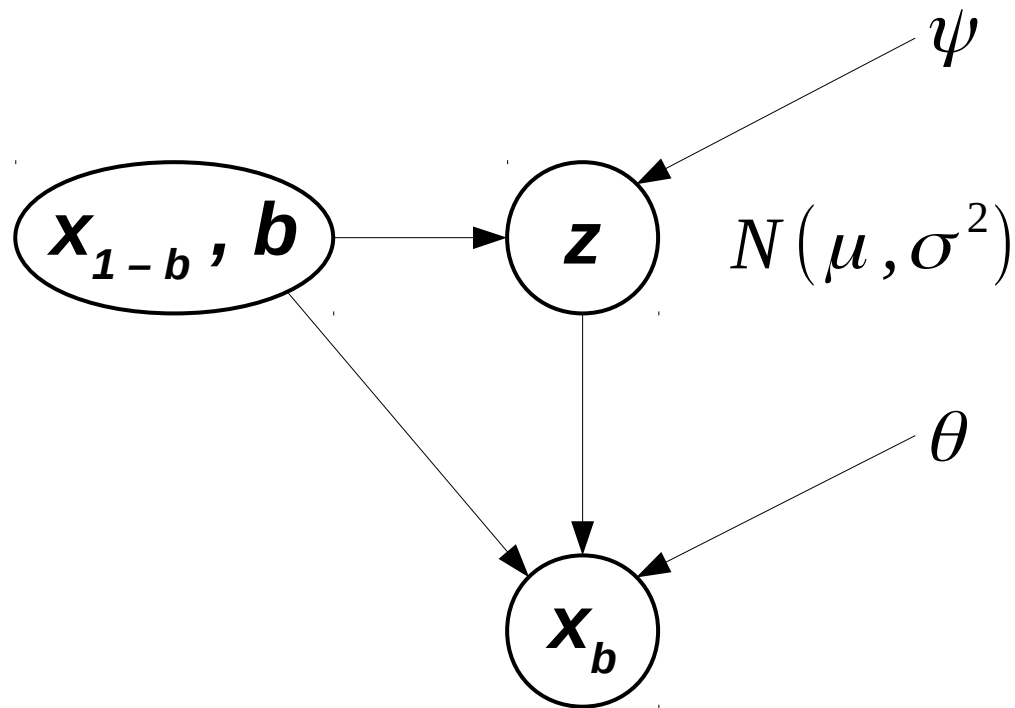
Most probable



Distribution samples



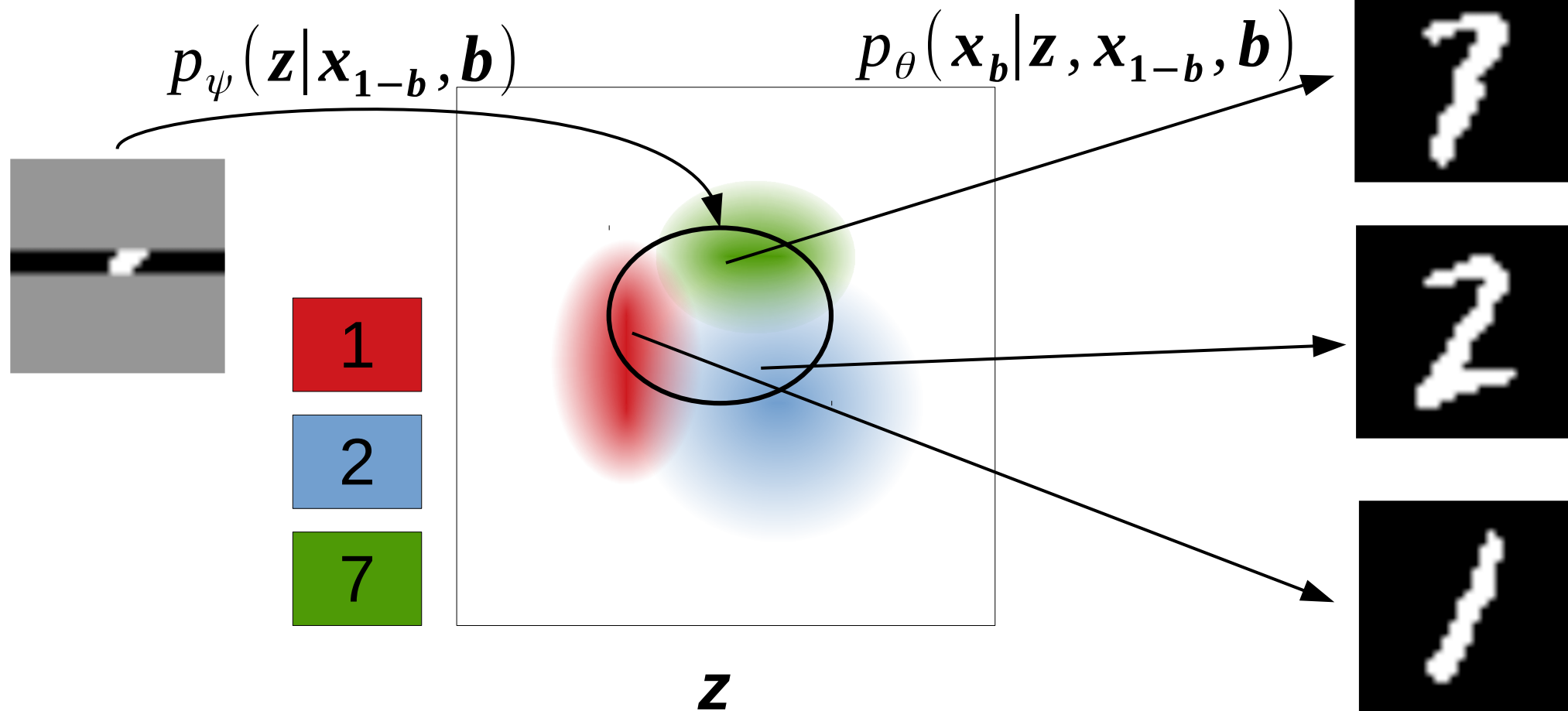
# Generative process



$$p_{\psi}(\mathbf{z} | \mathbf{x}_{1-b}, \mathbf{b})$$

$$p_{\theta}(\mathbf{x}_b | \mathbf{z}, \mathbf{x}_{1-b}, \mathbf{b})$$

# Generative process



# Mask distribution and model likelihood

- $p_{\psi, \theta}(\mathbf{x}_b | \mathbf{x}_{1-b}, \mathbf{b}) = \mathbf{E}_{z \sim p_{\psi}(z | \mathbf{x}_{1-b}, \mathbf{b})} p_{\theta}(\mathbf{x}_b | z, \mathbf{x}_{1-b}, \mathbf{b})$
- User-defined mask distribution  $p_b(\mathbf{b})$

- “Train set”:

$$(\mathbf{x}_i, \mathbf{b}_i)_{i=1}^N : \mathbf{x} \sim p_d(\mathbf{x}), \mathbf{b} \sim p_b(\mathbf{b})$$

- Model log-likelihood

$$L(\psi, \theta) = \mathbf{E}_{\substack{\mathbf{x} \sim p_d(\mathbf{x}) \\ \mathbf{b} \sim p_b(\mathbf{b})}} \log p_{\psi, \theta}(\mathbf{x}_b | \mathbf{x}_{1-b}, \mathbf{b})$$

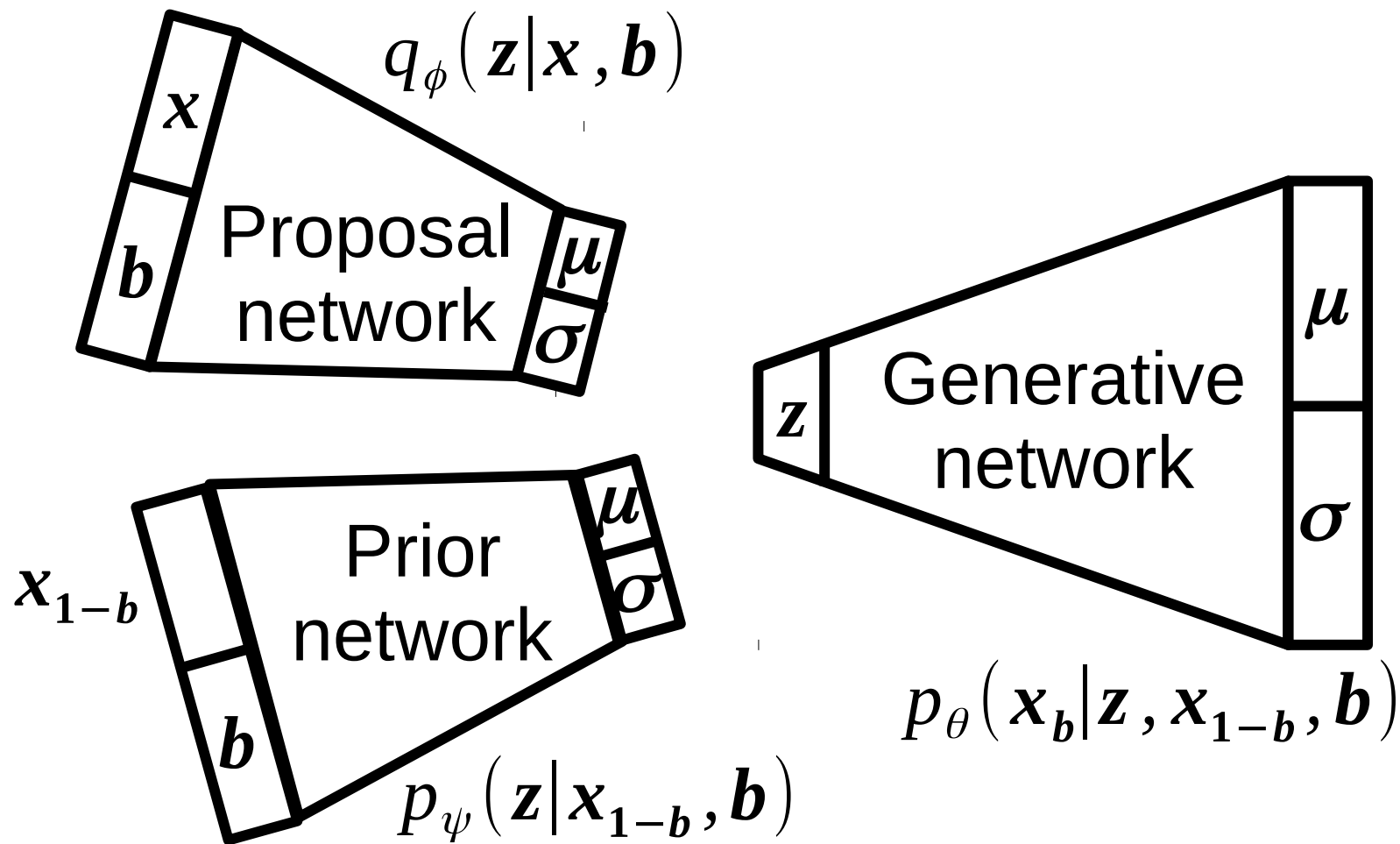


# Variational Lower Bound

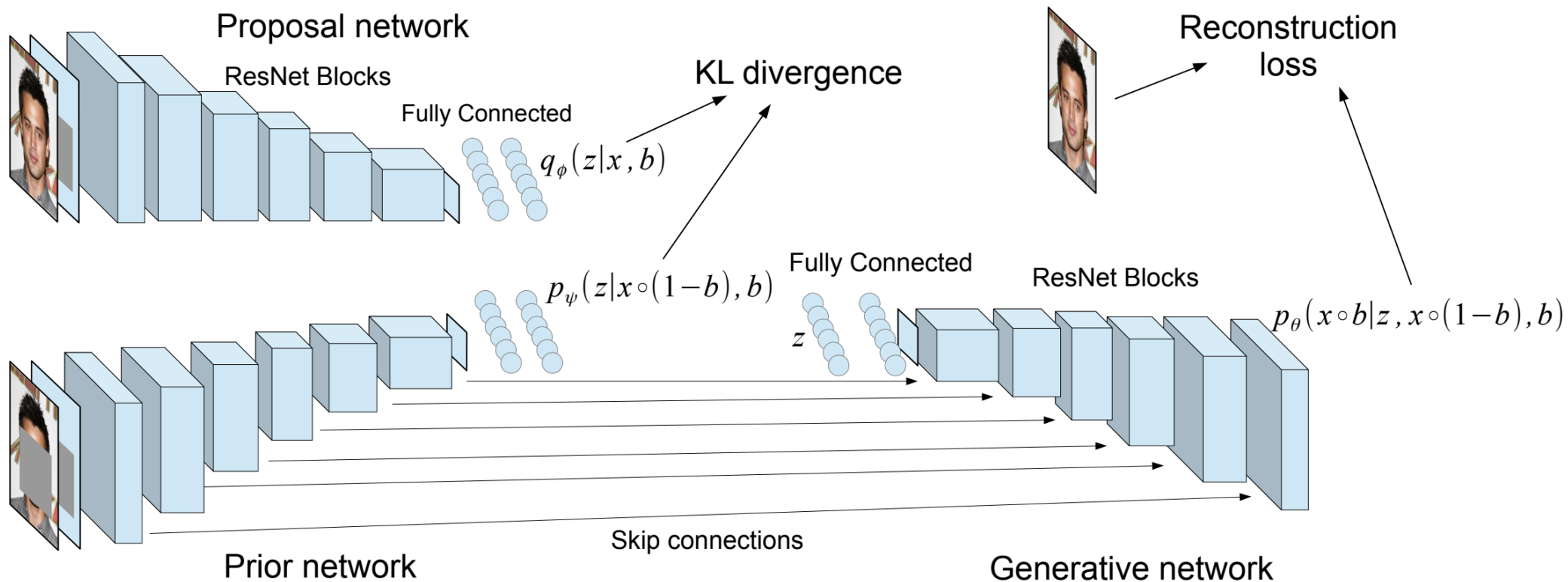
$$L(\psi, \theta) \geq L(\phi, \psi, \theta) =$$

$$= \mathbf{E}_{\substack{\mathbf{x} \sim p_d(\mathbf{x}) \\ \mathbf{b} \sim p_b(\mathbf{b})}} \left[ \mathbf{E}_{\mathbf{z} \sim q_\phi(\mathbf{z}|\mathbf{x}, \mathbf{b})} \log p_\theta(\mathbf{x}_b | \mathbf{z}, \mathbf{x}_{1-b}, \mathbf{b}) - \right. \\ \left. - KL(q_\phi(\mathbf{z}|\mathbf{x}, \mathbf{b}) || p_\psi(\mathbf{z}|\mathbf{x}_{1-b}, \mathbf{b})) \right]$$

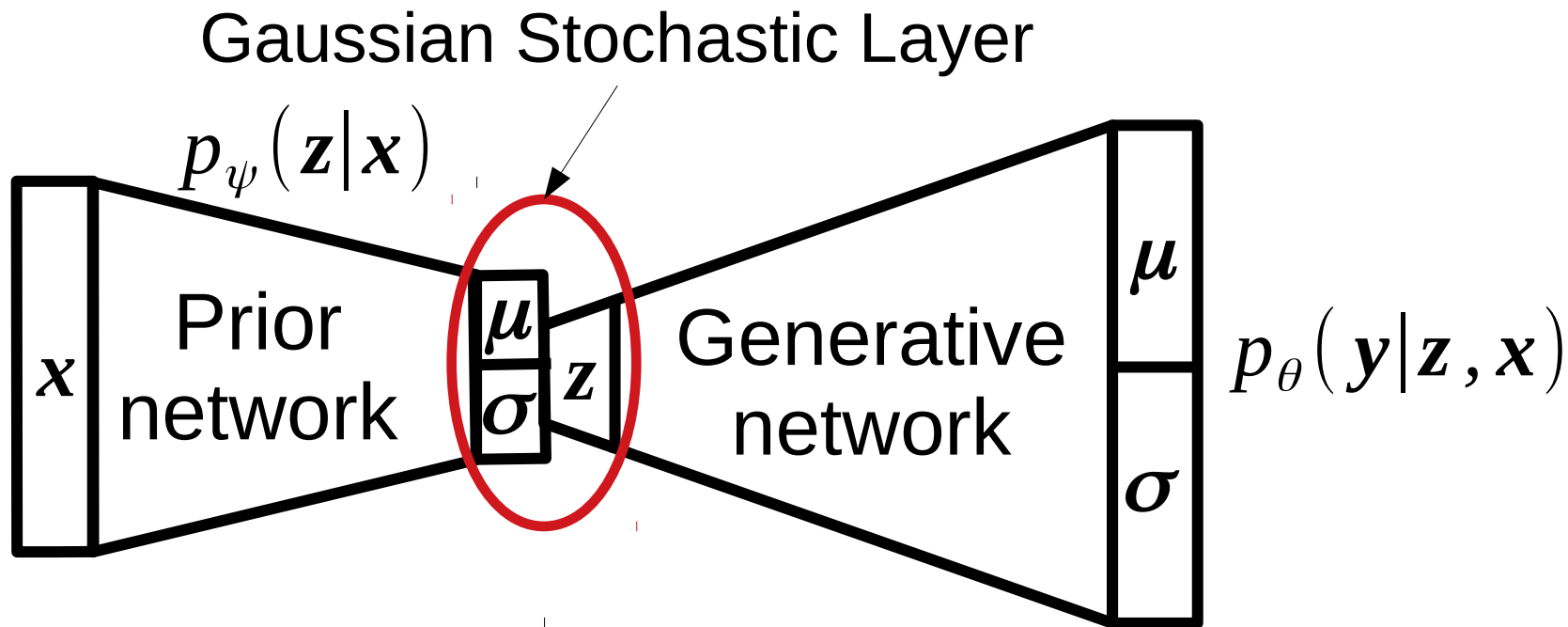
# Universal Conditional Machine



# Universal Conditional Machine



# Gaussian Stochastic Neural Network



$$L_{\text{hybrid}} = \alpha L_{\text{UCM}} + (1 - \alpha) L_{\text{GSNN}}$$

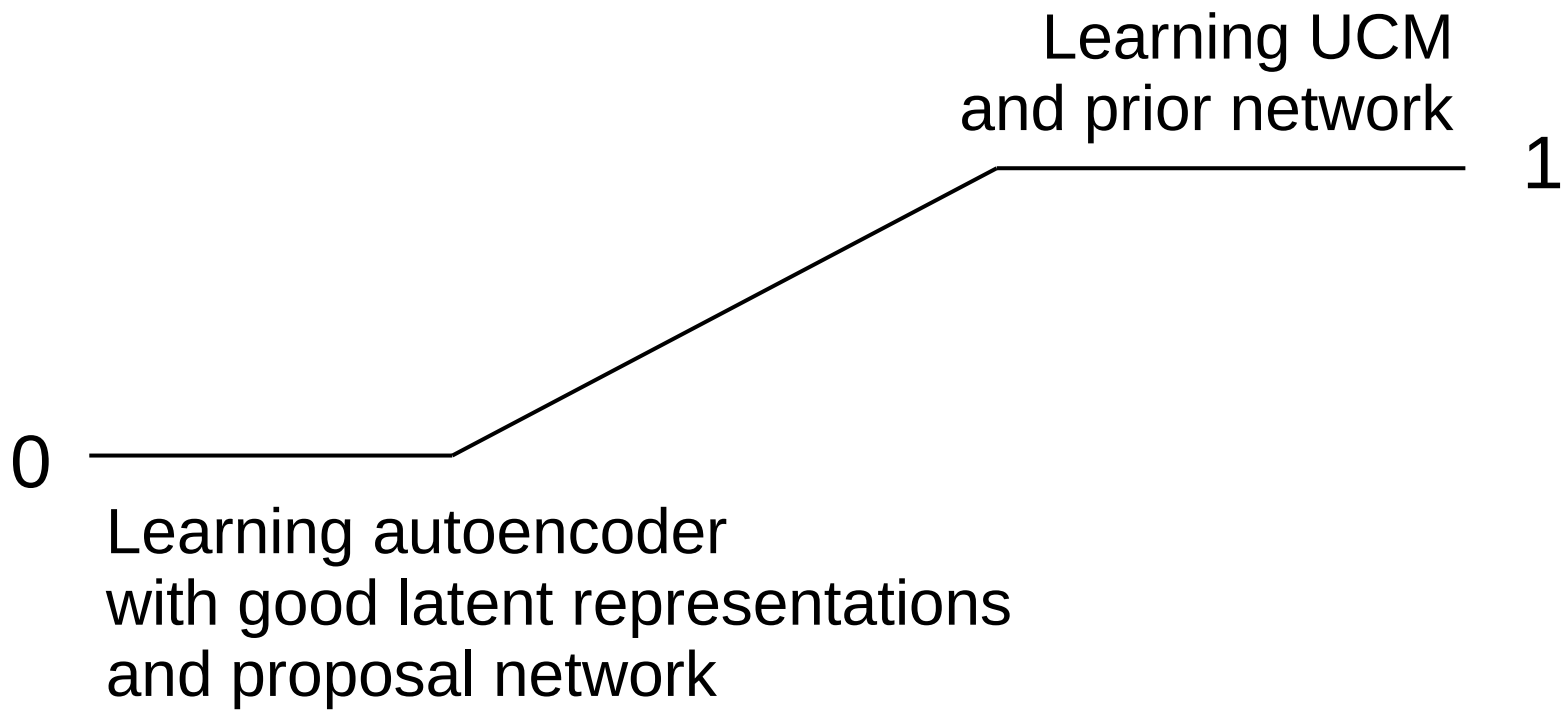
# Missing features in train set

- Missing feature  $x_i = \omega$
- Conditioned mask distribution  $p_b(\mathbf{b}|\mathbf{x})$
- $x_i = \omega \Rightarrow p_b(b_i|\mathbf{x}) = 1$
- Missing features marginalization:  $x_i = \omega \Rightarrow$

$$\log p_\theta(x_i|\mathbf{z}, \mathbf{x}_{1-b}, \mathbf{b}) = \log \int p_\theta(\hat{x}_i|\mathbf{z}, \mathbf{x}_{1-b}, \mathbf{b}) d\hat{x}_i = \log 1 = 0$$

# KL coefficient

Found necessary only for syntetic data



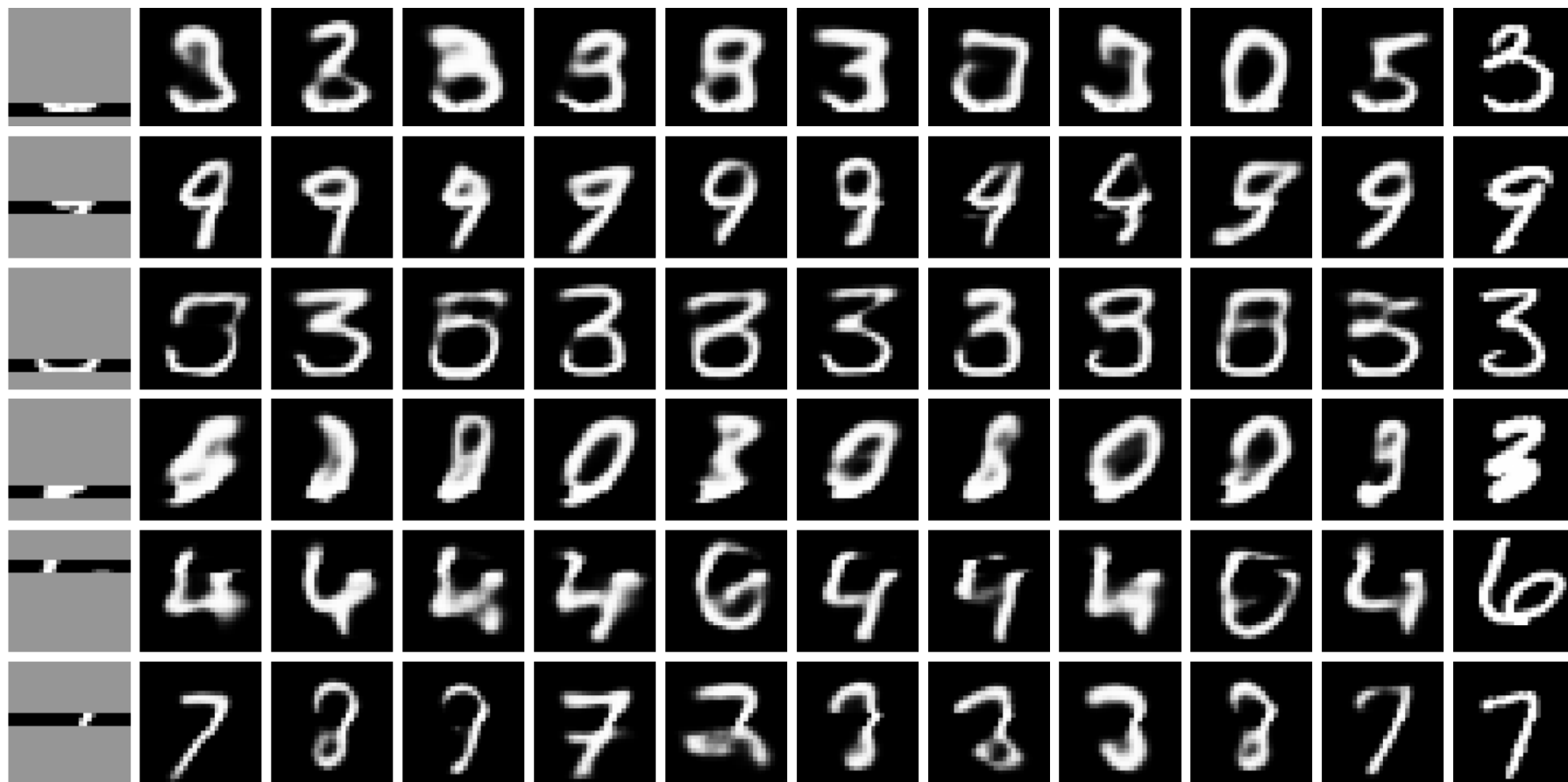
# Experiment 1

Missing feature multiple imputation for supervised learning.  
50% features of dataset are missed.  
10 imputations for UCM, GSNN, MG.

DATASET	AVERAGE	XGBOOST	UMC	GSNN	MG
BOSTON	$0.505 \pm 0.061$	$0.502 \pm 0.056$	<b><math>0.577 \pm 0.069</math></b>	$0.563 \pm 0.069$	$0.564 \pm 0.055$
CONCRETE	$0.452 \pm 0.042$	$0.458 \pm 0.040$	<b><math>0.494 \pm 0.032</math></b>	$0.453 \pm 0.030$	$0.484 \pm 0.030$
CASP	$0.840 \pm 0.002$	$0.842 \pm 0.002$	<b><math>0.856 \pm 0.002</math></b>	<b><math>0.856 \pm 0.002</math></b>	$0.850 \pm 0.003$
WINE	$0.230 \pm 0.012$	$0.236 \pm 0.008$	$0.232 \pm 0.016$	<b><math>0.243 \pm 0.014</math></b>	$0.238 \pm 0.011$
YEAST	$0.423 \pm 0.025$	$0.426 \pm 0.026$	<b><math>0.436 \pm 0.019</math></b>	$0.419 \pm 0.025$	$0.430 \pm 0.019$

MG – Multivariate Gaussian

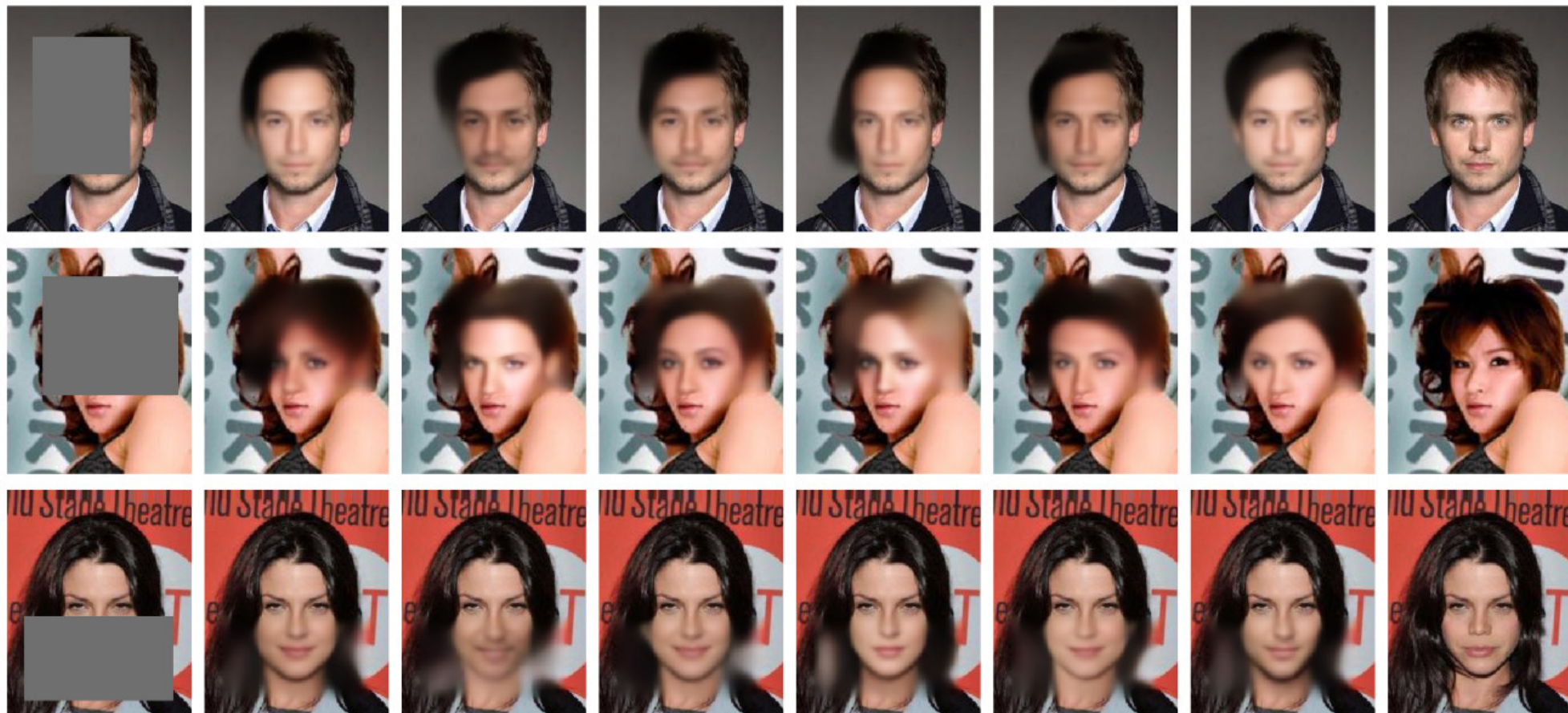
## Experiment 2: image inpainting, MNIST



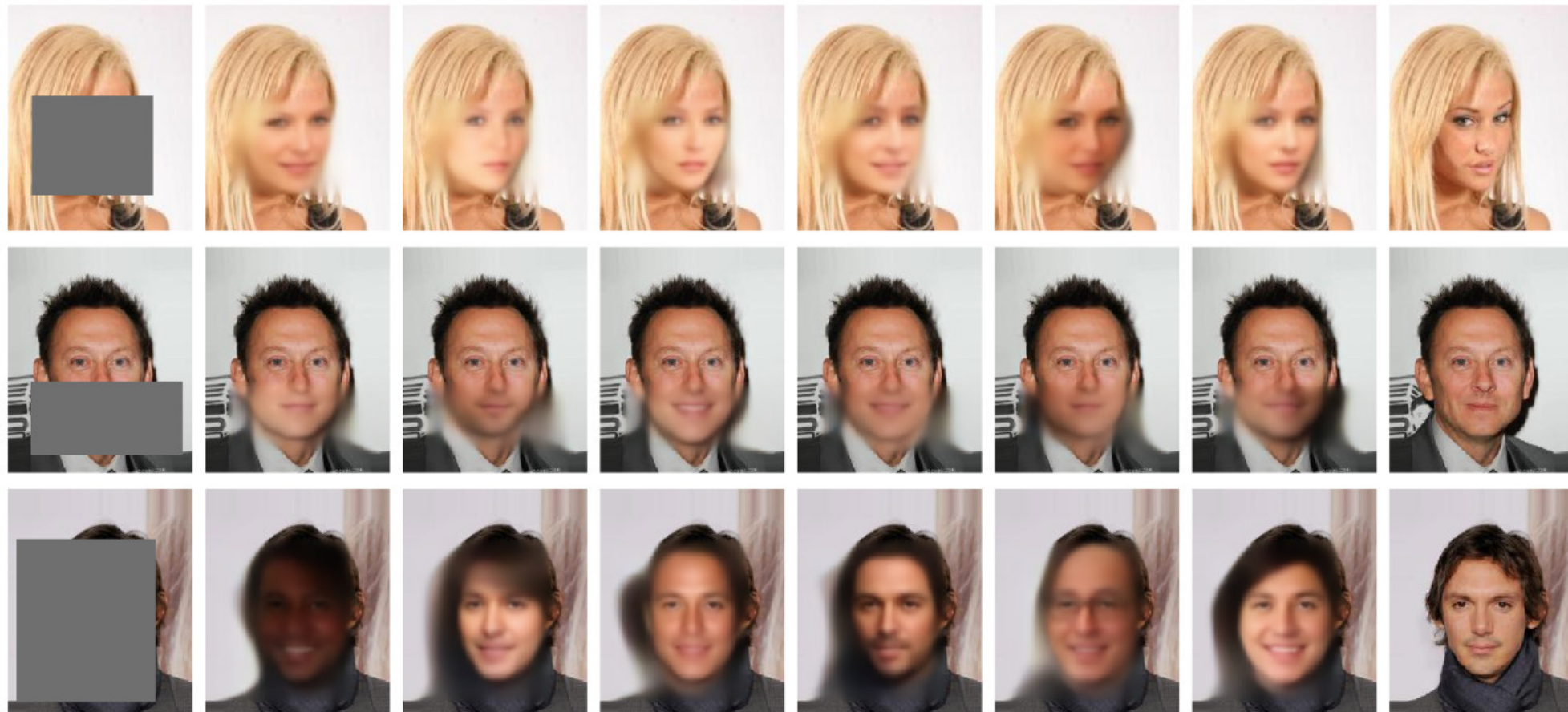




# Experiment 2: image inpainting, CelebA

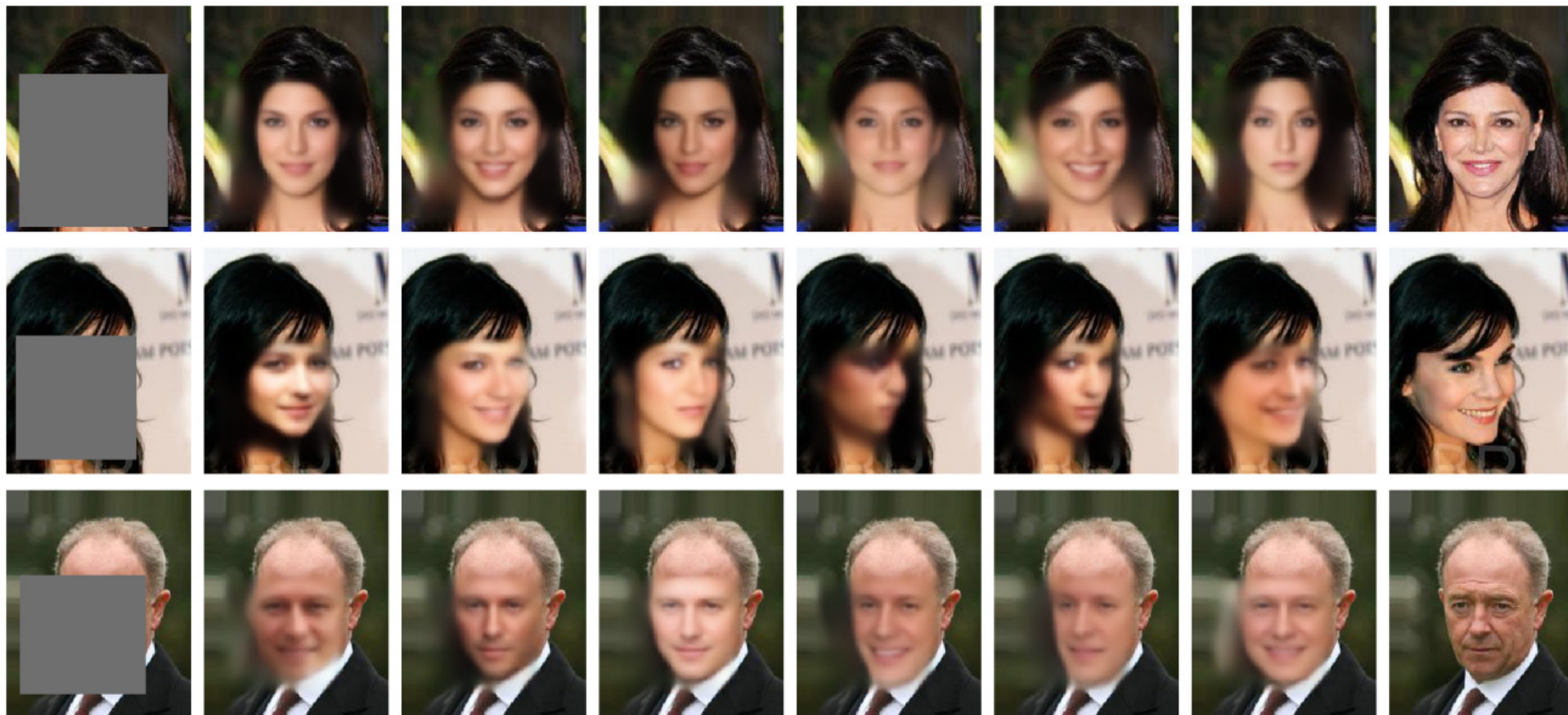


# Experiment 2: image inpainting, CelebA





# Experiment 2: image inpainting, CelebA



# Universal Conditional Machine

- Learns all conditional distributions  $p_d(\mathbf{x}_b | \mathbf{x}_{1-b})$ 
  - The importance of the conditioning is given by  $p_b(\mathbf{b})$
- Further extension of VAE and CVAE
  - Same conditioning technique as in CVAE
  - Lots of slight modifications
- It works!
  - As preprocessing (multiple imputation) for datasets with missing data
  - For image inpainting
  - TBD: image colourization

# Saga of hybrid model

$$\alpha L_{CVAE} + (1 - \alpha) L_{GSNN}$$

# GSNN – good or evil?

$$L_{\text{hybrid}} = \alpha L_{UCM} + (1 - \alpha) L_{GSNN}$$

Motivation:

1. Train/test procedure inconsistency
2. Gaps in latent space
3. Better Monte-Carlo log-likelihood estimations

# Log-likelihood estimations

$$\log p_{\psi, \theta}(\mathbf{x}_b | \mathbf{x}_{1-b}, \mathbf{b}) = \log \mathbb{E}_{\mathbf{z} \sim p_{\psi}(\mathbf{z} | \mathbf{x}_{1-b}, \mathbf{b})} p_{\theta}(\mathbf{x}_b | \mathbf{z}, \mathbf{x}_{1-b}, \mathbf{b})$$

Monte-Carlo

$$\approx \log \frac{1}{S} \sum_{i=1}^S p_{\theta}(\mathbf{x}_b | \mathbf{z}_i, \mathbf{x}_{1-b}, \mathbf{b})$$

$$\mathbf{z}_i \sim p_{\psi}(\mathbf{z} | \mathbf{x}_{1-b}, \mathbf{b})$$

Importance Sampling

$$\approx \log \frac{1}{S} \sum_{i=1}^S \frac{p_{\theta}(\mathbf{x}_b | \mathbf{z}_i, \mathbf{x}_{1-b}, \mathbf{b}) p_{\psi}(\mathbf{z}_i | \mathbf{x}_{1-b}, \mathbf{b})}{q_{\phi}(\mathbf{z} | \mathbf{x}, \mathbf{b})}$$

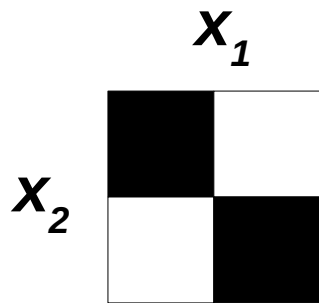
$$\mathbf{z}_i \sim q_{\phi}(\mathbf{z} | \mathbf{x}, \mathbf{b})$$



# Log-likelihood estimations

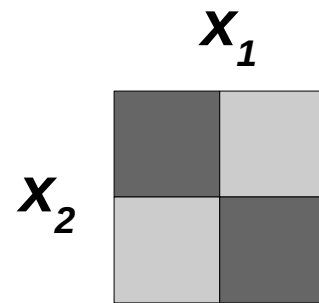
METHOD	MNIST	OMNIGLOT	CELEBA
UMC IS- $10^2$	<b>83</b> $\pm$ 2	<b>275</b> $\pm$ 17	<b>34035</b> $\pm$ 1609
UMC MC- $10^4$	98 $\pm$ 4	1452 $\pm$ 109	41513 $\pm$ 2163
UMC MC- $10^2$	135 $\pm$ 6	2203 $\pm$ 150	53904 $\pm$ 3121
GSNN MC- $10^4$	139 $\pm$ 3	1199 $\pm$ 62	53427 $\pm$ 2208
GSNN MC- $10^2$	139 $\pm$ 3	1200 $\pm$ 62	53486 $\pm$ 2210
NAIVE BAYES	205	2490	269480

# Gaps & overlapping in latent space: XOR



True distribution

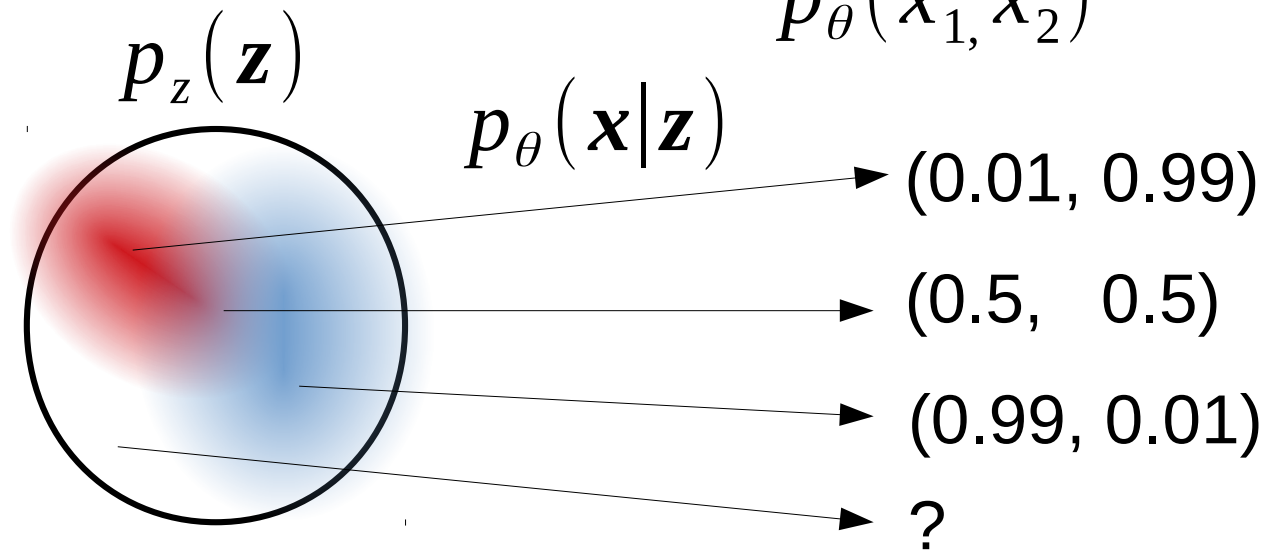
$$x_1, x_2 \in \{0, 1\}$$
$$p_d(x_1, x_2) = 0.5(x_1 \oplus x_2)$$



$$p_\theta(x_1, x_2)$$

$$q_\phi(\mathbf{z} | (0, 1))$$

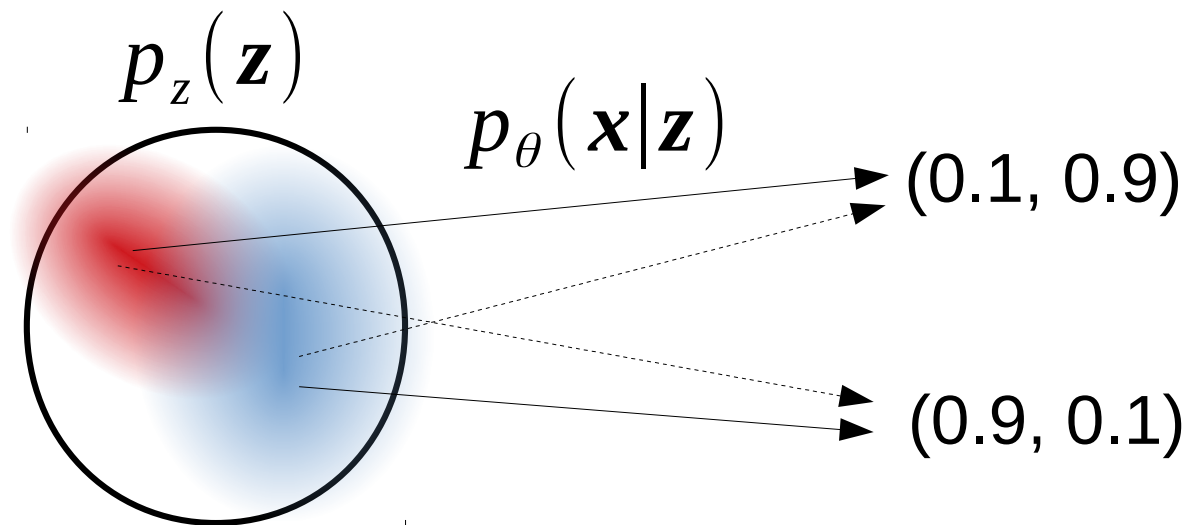
$$q_\phi(\mathbf{z} | (1, 0))$$



# Why don't use Monte-Carlo?

$$q_{\phi}(\mathbf{z} | (0, 1))$$

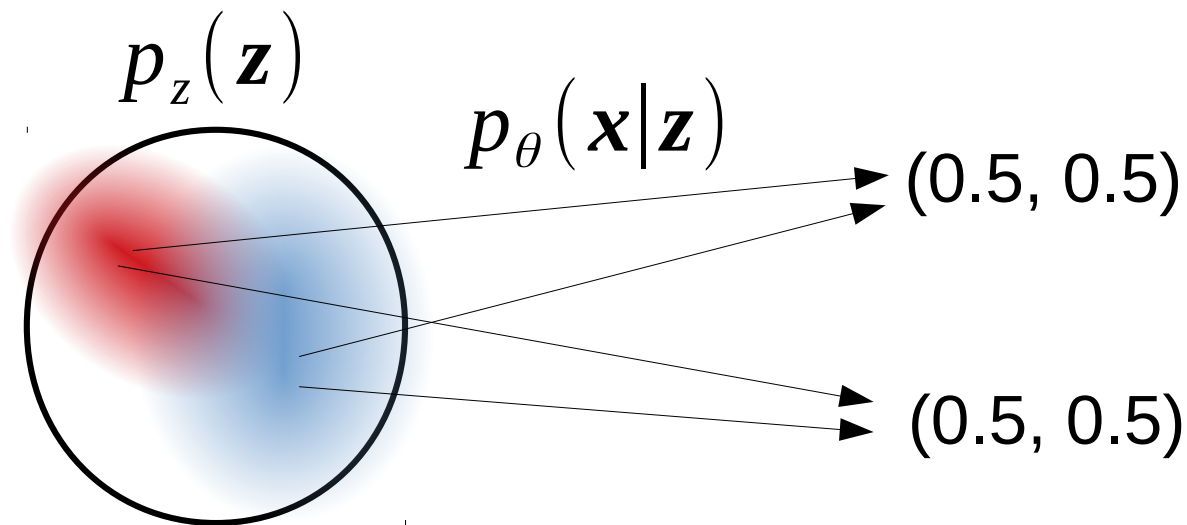
$$q_{\phi}(\mathbf{z} | (1, 0))$$



# Why don't use Monte-Carlo?

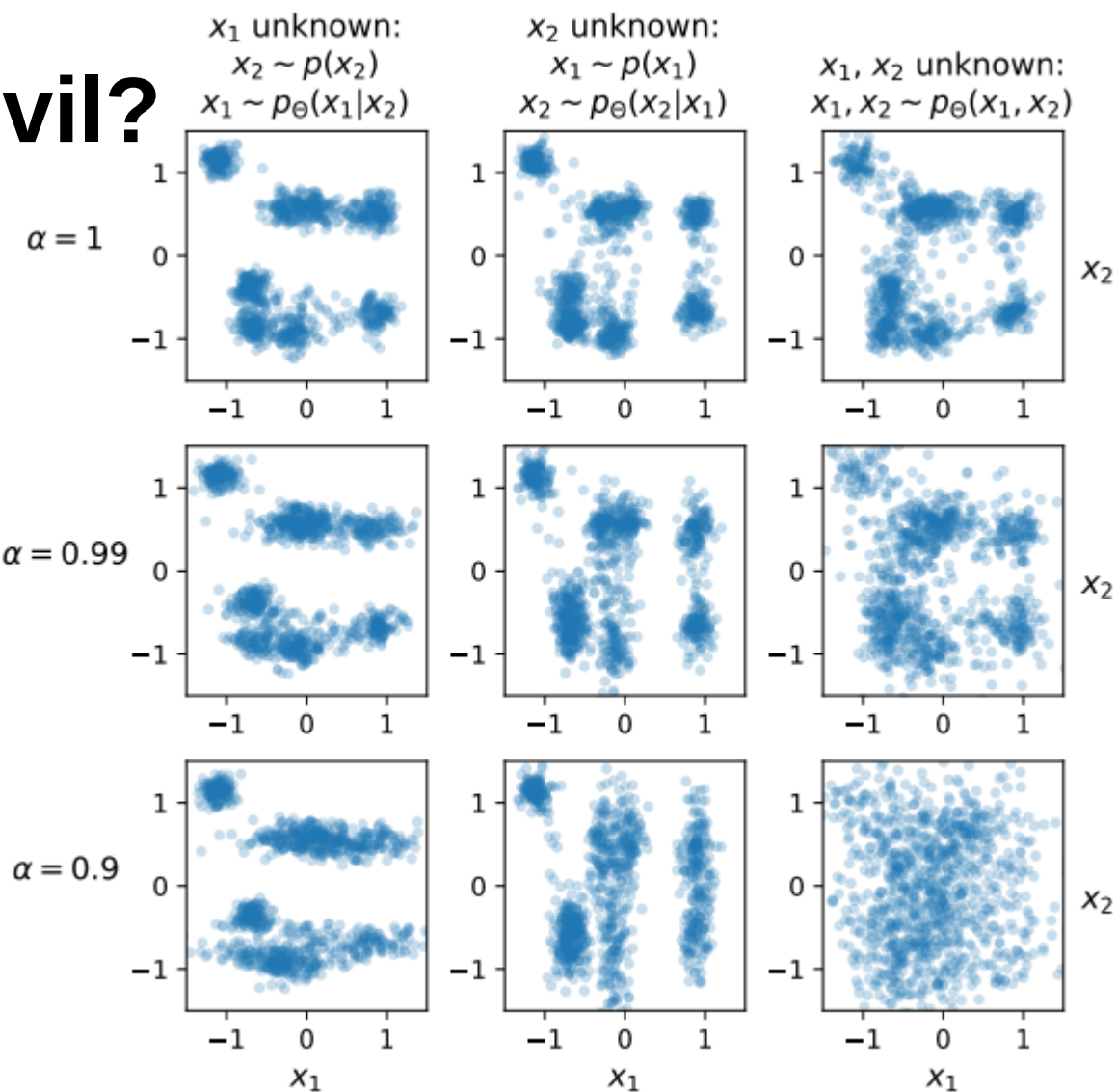
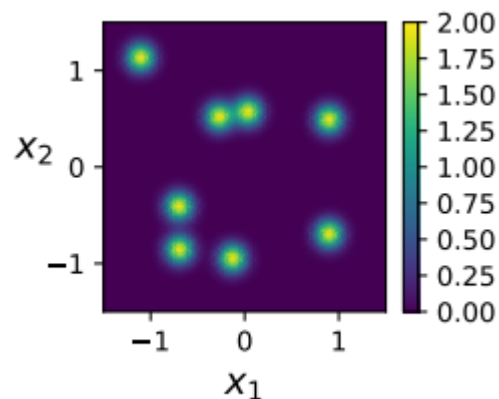
$$q_{\phi}(\mathbf{z} | (0, 1))$$

$$q_{\phi}(\mathbf{z} | (1, 0))$$



# GSNN – good or evil?

True distribution



# Saga of hybrid model

- Gaps and overlapping are problems for Gaussian latent space
  - Might be with normalizing flows, etc
- GSNN Monte-Carlo estimations with a few samples are better
  - Monte-Carlo estimator is not precise
    - Needs too many samples to find the region in latent space suitable for the given object
- GSNN can't learn multimodal distribution
  - GSNN might work better with big  $S$  at the training stage
- True log-likelihood is better for UCM without any GSNN

# Universal Marginalizer

Improved version

$$p_{\theta}(\mathbf{x}_i | \mathbf{x}_{U \setminus I})$$

# Mask distribution and model likelihood

- User-defined mask distribution  $p_b(\mathbf{b})$
- “Train set”:

$$(\mathbf{x}_i, \mathbf{b}_i)_{i=1}^N : \mathbf{x} \sim p_d(\mathbf{x}), \mathbf{b} \sim p_b(\mathbf{b})$$

- Model log-likelihood

$$L(\theta) = \mathbf{E}_{\substack{\mathbf{x} \sim p_d(\mathbf{x}) \\ \mathbf{b} \sim p_b(\mathbf{b})}} \sum_{i=1}^D b_i \log p_{\theta}(x_i | \mathbf{x}_{1-b}, \mathbf{b})$$



# Universal Marginalizer



$$p_{\theta}(x_i | \mathbf{x}_{1-b}, \mathbf{b})$$

# Joint distribution: chain rule

- Choose  $i \in \mathbf{b}$
- Sample  $x_i \sim p_{\theta}(x_i | \mathbf{x}_{1-b}, \mathbf{b})$
- Update  $\mathbf{b} \leftarrow \mathbf{b} - \mathbf{e}_i$
- Repeat while  $\mathbf{b} \neq \mathbf{0}$
- Log-likelihood: don't sample  $x_i$ , but compute the product of conditional probabilities instead

Here ends the original paper

# Joint distribution

- Choose  $i \in \mathbf{b}$ 
  - Sequential left to right:

$$\mathbf{e}_{1..i} = (\overbrace{0, 0, \dots, 0}^i, 1, 1, \dots, 1)$$

$$p_{\theta}(\mathbf{x}_{\mathbf{b}} | \mathbf{x}_{1-\mathbf{b}}, \mathbf{b}) = \prod_{i \in \mathbf{b}} p_{\theta}(x_i | \mathbf{x}_{1-\mathbf{b}} \wedge \mathbf{e}_{1..i}, \mathbf{b} \wedge \mathbf{e}_{1..i})$$

# Joint distribution

- Choose  $i \in \mathbf{b}$ 
  - Sequential left to right
  - At random uni-probable

# Joint distribution

- Choose  $i \in \mathbf{b}$ 
  - Sequential left to right
  - At random uni-probable
- The distribution over  $\mathbf{b}$  at test stage is not  $p_b(\mathbf{b})$
- This inconsistency ruins everything
- Need generative process for induced  $\hat{p}_b(\mathbf{b})$

# Consistent mask generative process

Generative process for  $\hat{p}_b(\mathbf{b})$

Choose  $i \in \mathbf{b}$

Sequential left to right

At random uni-probable

- $\mathbf{b} \sim p_b(\mathbf{b})$

- $\mathbf{b} \sim p_b(\mathbf{b})$

- $u \sim U_D[0, 1, \dots, \sum \mathbf{b}]$

- $u \sim U[0, 1]$

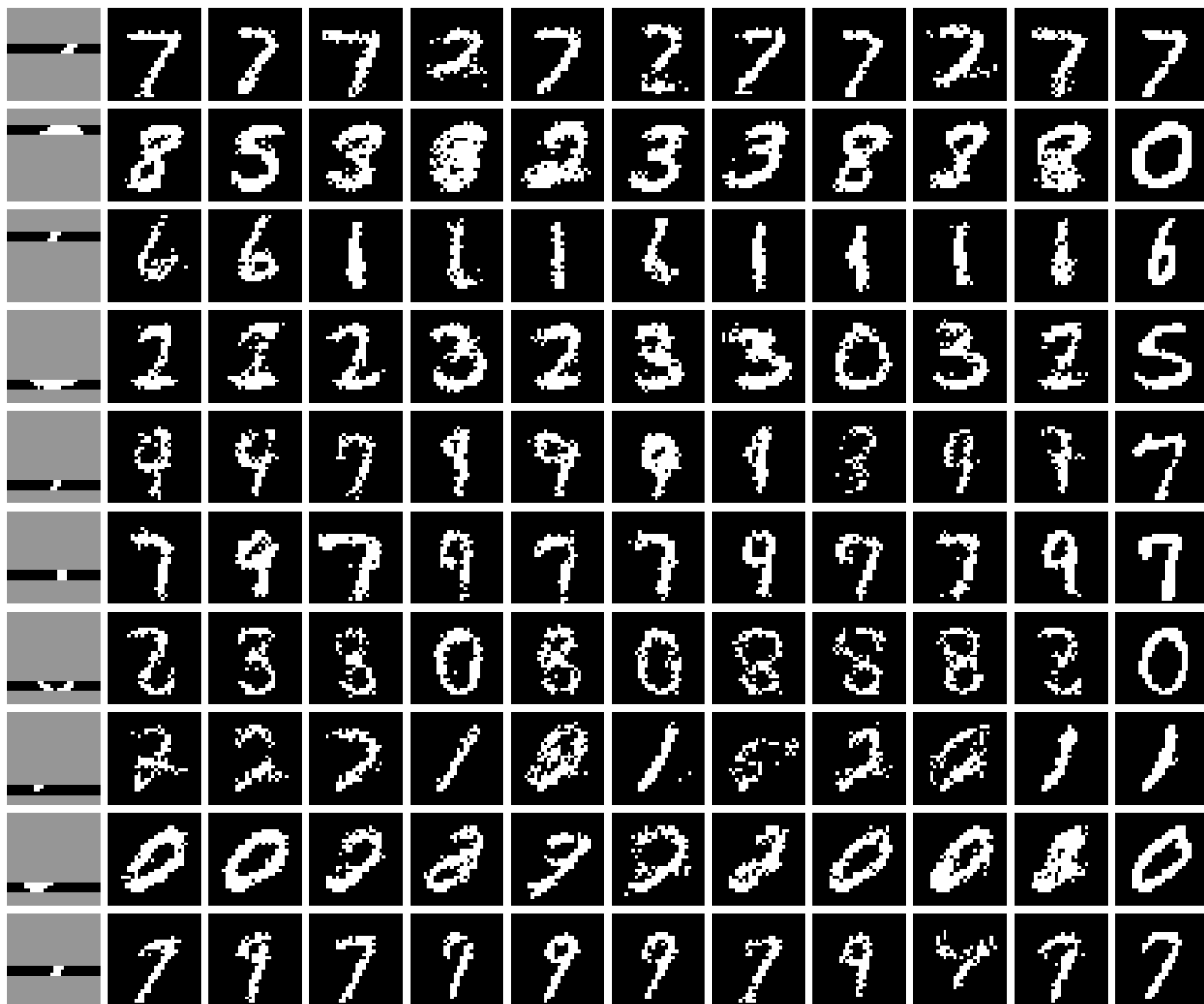
- $j: u^{\text{th}} 1 \text{ in } \mathbf{b}$

- $\mathbf{b}_0 \sim \text{Bernoulli}(u)$

- $\hat{\mathbf{b}} = \mathbf{b} \wedge \mathbf{e}_{1..j}$

- $\hat{\mathbf{b}} = \mathbf{b}_0 \circ \mathbf{b}$

# MNIST inpaintings



# Universal Marginalizer

- Needs fast generative process for induced  $\hat{p}_b(\mathbf{b})$  for given  $p_b(\mathbf{b})$ 
  - Allows to keep the training speed for one epoch
- Needs  $O(D)$  time to generate sample or estimate likelihood
- Takes into account local dependencies
- The relation to UCM is similar to the relation between VAE and PixelCNN