

Experimental Methods

Lecture 28

November 25th, 2020

Digital Noise Estimation

The periodogram

- Estimate of PSD of zero-mean Gaussian process $x(t)$ from N of its samples $x[n] = x(n\Delta T)$ $0 \leq n \leq N$; Measurement duration: $T = N\Delta T$
- Periodogram

$$S_k = \frac{\Delta T}{N} \left| \sum_{n=0}^{N-1} x[n] e^{-ikn\frac{2\pi}{N}} \right|^2$$

- Statistics of periodogram

$$\frac{S_k}{\frac{\Delta T}{2\pi} \int_{-\infty}^{\infty} \left| H\left(\omega - k\frac{2\pi}{T}\right) \right|^2 S(\omega) d\omega}$$

- is a χ^2 with 2 degrees of freedom

$$|H(\omega)|^2 = \frac{1}{N} \frac{\sin^2\left(\frac{\omega T}{2}\right)}{\sin^2\left(\frac{\omega \Delta T}{2}\right)}$$

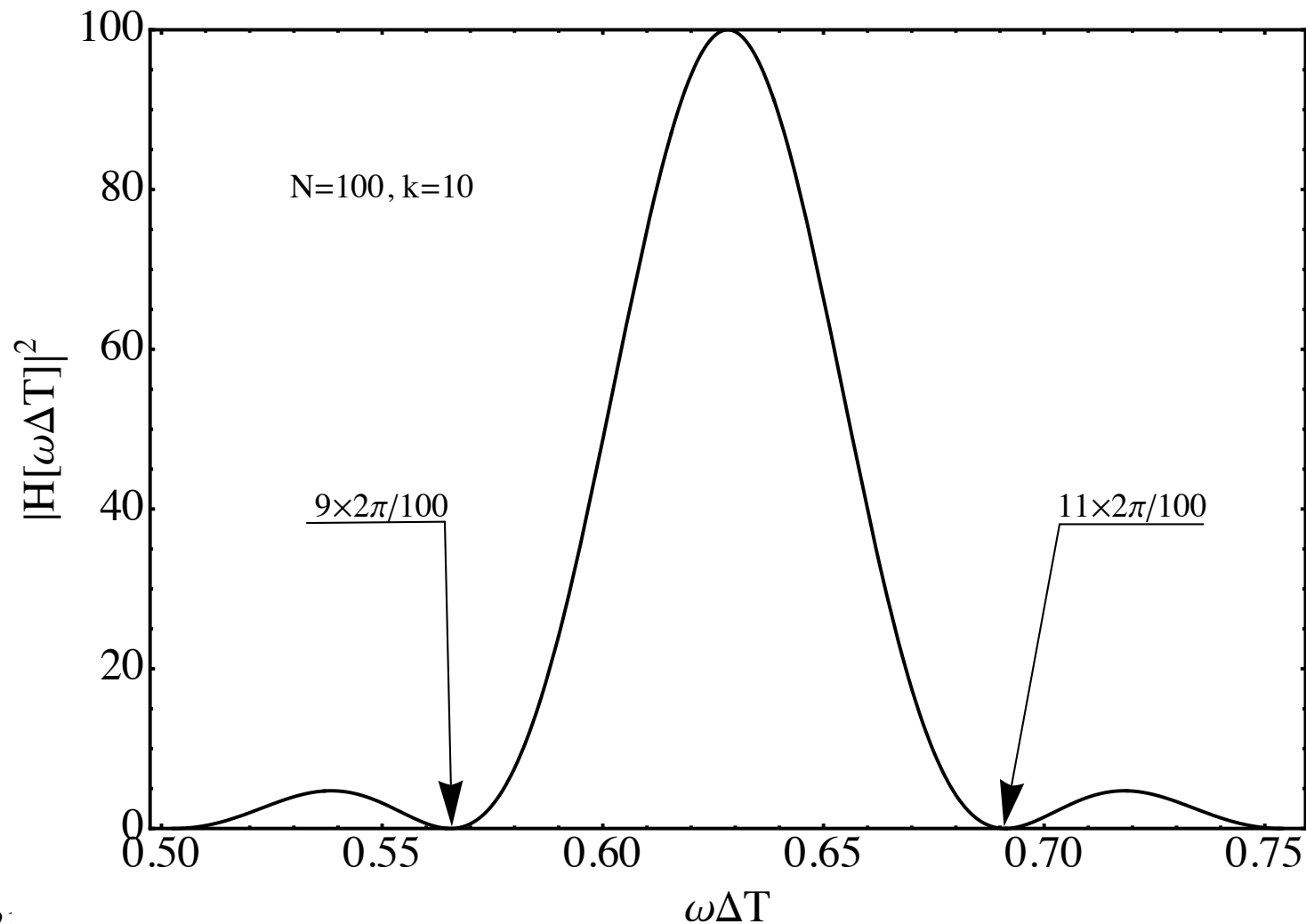
- If aliasing cured, $S(\omega) \simeq 0$ for $|\omega| > \frac{\pi}{\Delta T}$, then:

$$\frac{S_k}{\frac{\Delta T}{2\pi} \int_{-\infty}^{\infty} \left| H\left(\omega - k\frac{2\pi}{T}\right) \right|^2 S(\omega) d\omega} = \frac{S_k}{\frac{\Delta T}{2\pi} \int_{-\frac{\pi}{T}}^{\frac{\pi}{T}} \left| H\left(\omega - k\frac{2\pi}{T}\right) \right|^2 S(\omega) d\omega}$$

Digital estimate of PSD and Discrete Fourier Transform

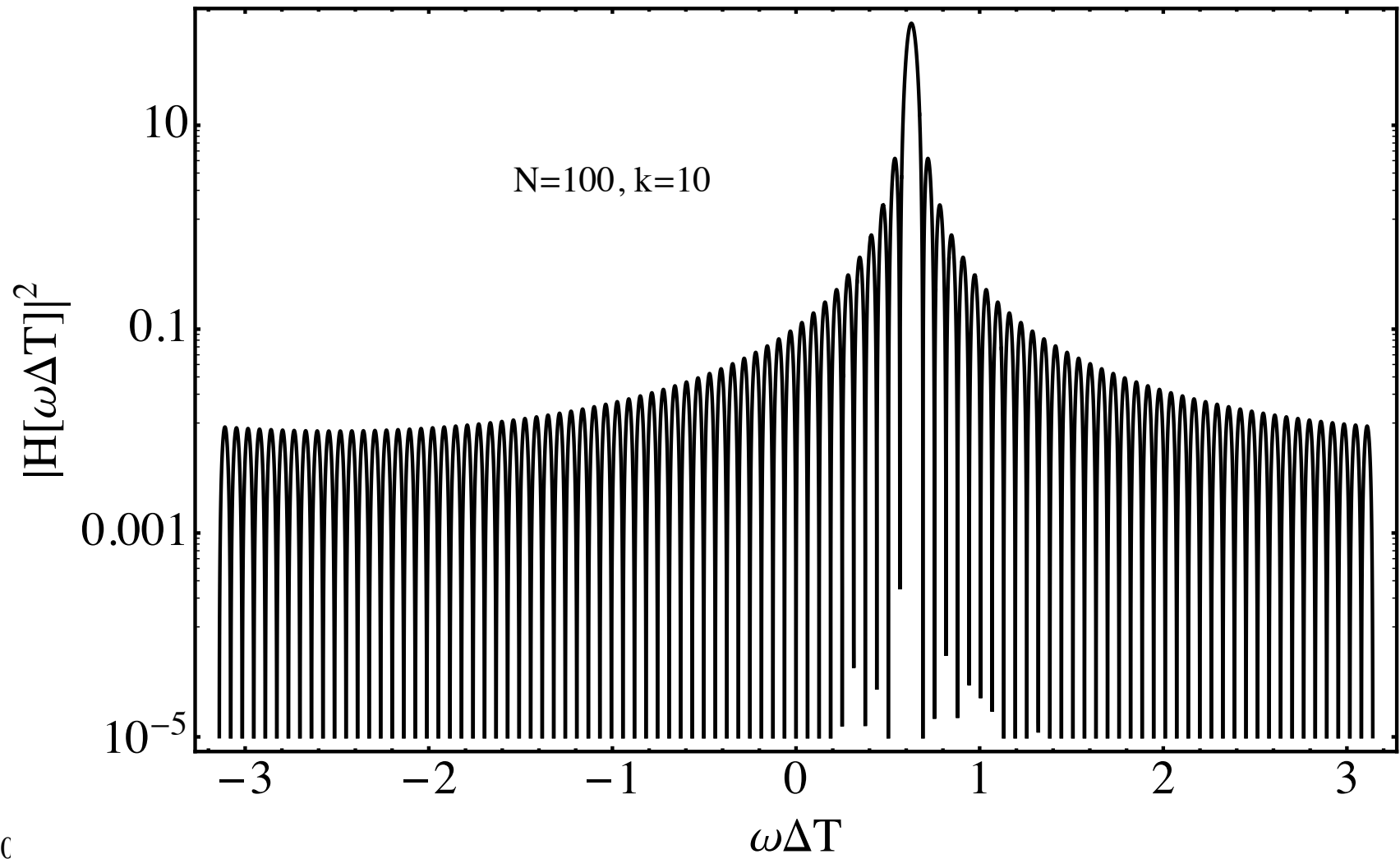
A blow-up, the first lobe is zero for: $\omega \in (k \pm 1)(2\pi/N\Delta T) = (k \pm 1)(2\pi/T)$

Spectral resolution is $\pm 2\pi/T$!



Digital estimate of PSD and Discrete Fourier Transform

A better representation of side lobes. Amplitude decays very slowly.
Each coefficient of the spectral estimate is also partly contributed by the power within the side lobes.



Precision

- Recalling the properties of chi-square

$$0.7 S_k \leq S \left(k \frac{2\pi}{T} \right) \leq 2.4 S_k$$

- This is a very imprecise estimate, not at all surprising as the spectral resolution is $\pm 1/T$ and the duration of the measurement is T so that the radiometric formula would give a 100% error.
- In conclusion S_k is indeed an estimator for $S(\omega = k \frac{2\pi}{T})$ with two problems:
 - The relative precision is low, worse than 100%
 - The accuracy is poor due to the “leakage” from side lobes

Digital estimate of PSD and Discrete Fourier Transform

Thus $S_k = (\Delta T/N) \left| \sum_{j=0}^{N-1} x[n] e^{-ikn(2\pi/N)} \right|^2$
is an estimator for $S_{xx}(\omega = k 2\pi/T)$ with low relative precision, worse than 100%.

In order to improve relative precision you need to average over many independent estimates. There are two ways of doing that:

- Average the estimates for many data series $\bar{S}_k = \sum_{j=1}^M S_{k,j} / M$
- Average many nearby coefficients $S_{\bar{k}} = \sum_{k=\bar{k}-M/2}^{\bar{k}+M/2} S_k / M$

In both cases the error decreases like $1/\sqrt{M}$. In the first case the total length of the data series increases to $N_{\text{tot}} = N M$ so that the radiometric formula gives indeed

$$\Delta S_{\bar{k}} / S_{\bar{k}} \approx 1 / \sqrt{NM \Delta T \times (1/N \Delta T)} = 1 / \sqrt{M} \approx \Delta S_k / S_k / \sqrt{M}$$

With the second trick the spectral resolution worsen to $M 1/T$ thus

$$\Delta S_{\bar{k}} / S_{\bar{k}} \approx 1 / \sqrt{N \Delta T \times (M/N \Delta T)} = 1 / \sqrt{M} \approx \Delta S_k / S_k / \sqrt{M}$$

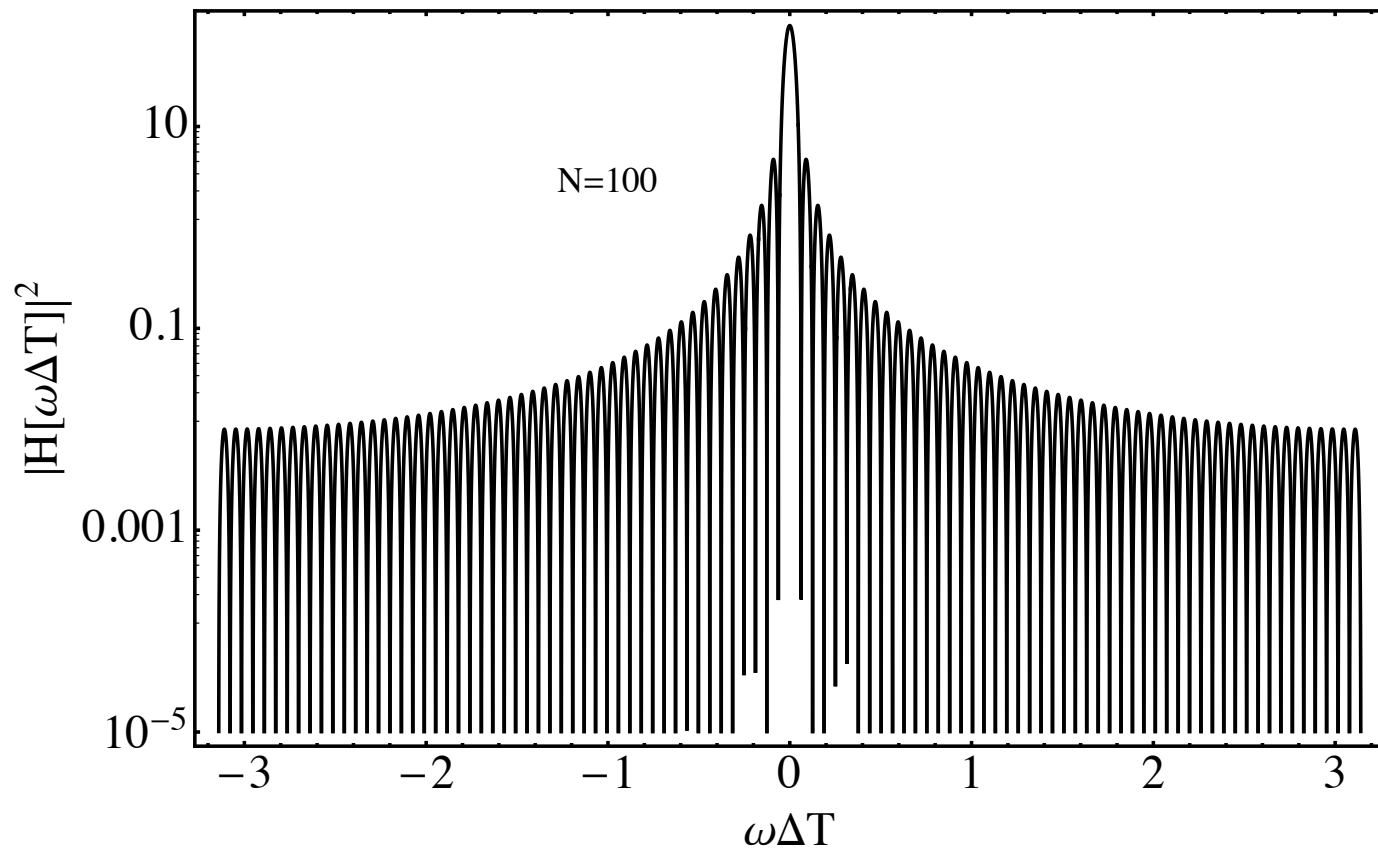
Accuracy

Before examining in more details the effect of averaging, we will first consider the problem of the leakage of side lobes. The starting point is

that
$$\langle S_k \rangle = (\Delta T / 2\pi) \int_{-\infty}^{\infty} S_{xx}(\omega) |H(\omega - k 2\pi/T)|^2 d\omega$$

With
$$H(\omega) = \left(1/\sqrt{N}\right) \sum_{n=0}^{N-1} e^{-i n \omega \Delta T}$$

a function whose square modulus decays very slowly with $\omega \rightarrow \infty$



Accuracy

Notice that by defining $\phi = \omega \Delta T$ the function H can be written as

$$w(\phi) \equiv H(\omega = \phi / \Delta T) = \left(1/\sqrt{N}\right) \sum_{n=0}^{N-1} e^{-i n \phi}$$

This is the discrete-time Fourier Transform of the window function

$$w[n] = \left(1/\sqrt{N}\right) \Pi(n/(N-1) - 1/2)$$

which we (indirectly) calculated to be

$$w(\phi) = \left(1/\sqrt{N}\right) \sum_{k=0}^{N-1} e^{-i \phi k} = \left(1/\sqrt{N}\right) (1 - e^{-i N \phi}) / (1 - e^{-i \phi})$$

Thus our spectral estimator can be written as

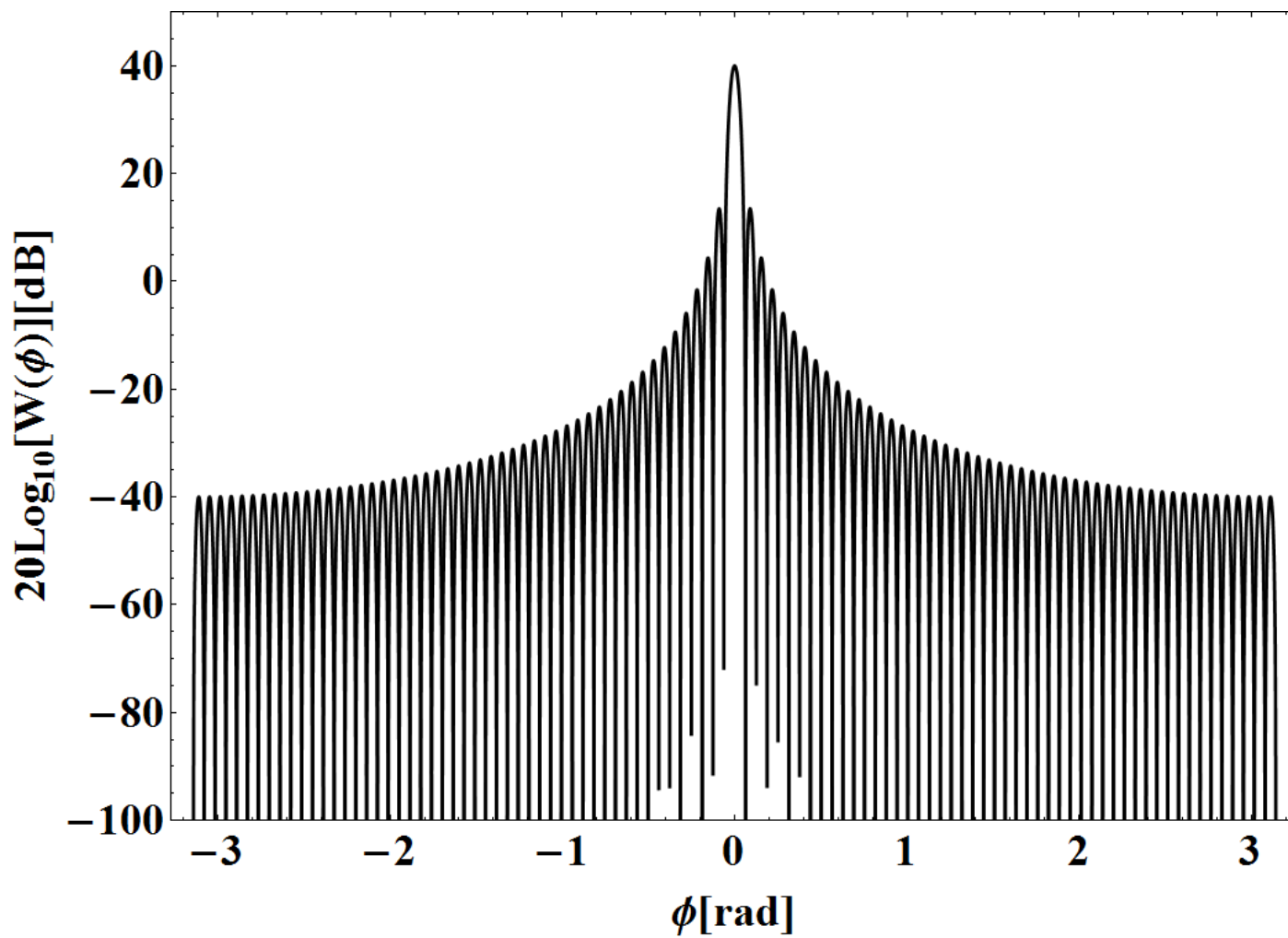
$$S_k = \Delta T \left| \sum_{n=-\infty}^{\infty} x[n] w[n] e^{-i k n (2\pi/N)} \right|^2$$

This suggests a way to decrease spectral leakage by selecting a window function $w[n]$ whose discrete-time Fourier transform $w(\phi)$ has smaller side-lobes.

A few examples of such windows follow

The rectangular window

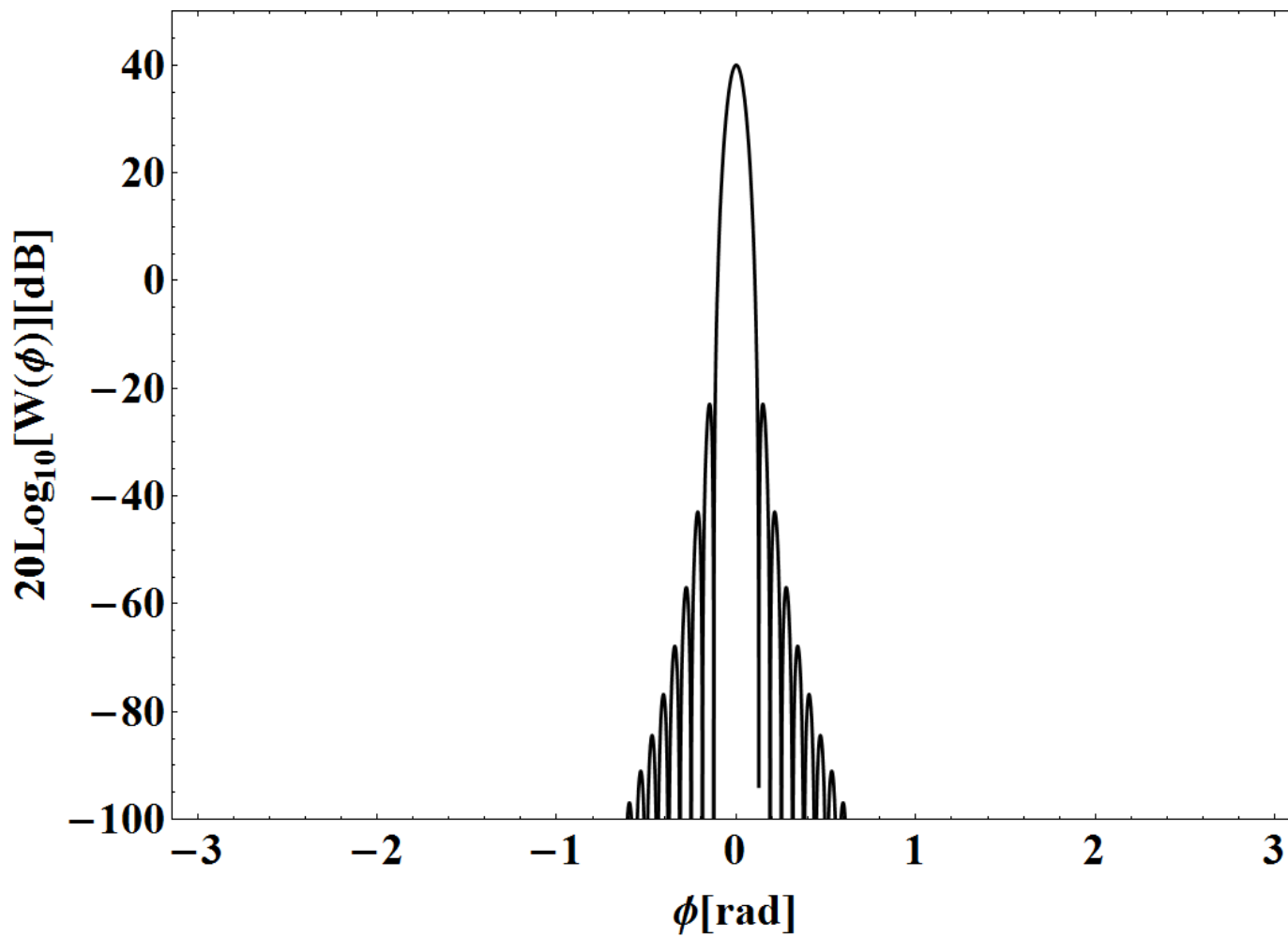
- The formula $w[n] = 1/\sqrt{N}$ $0 \leq n \leq N-1$ ($N = 100$)
- Width of the main lobe $\pm 2\pi/N$
- Suppression of side lobes $\approx 30\text{dB}$



The Hann window

$$w[n] = \sqrt{2/3N} \left[1 - \cos \left[n(2\pi/N) \right] \right] \quad 0 \leq n \leq N-1 \quad (N=100)$$

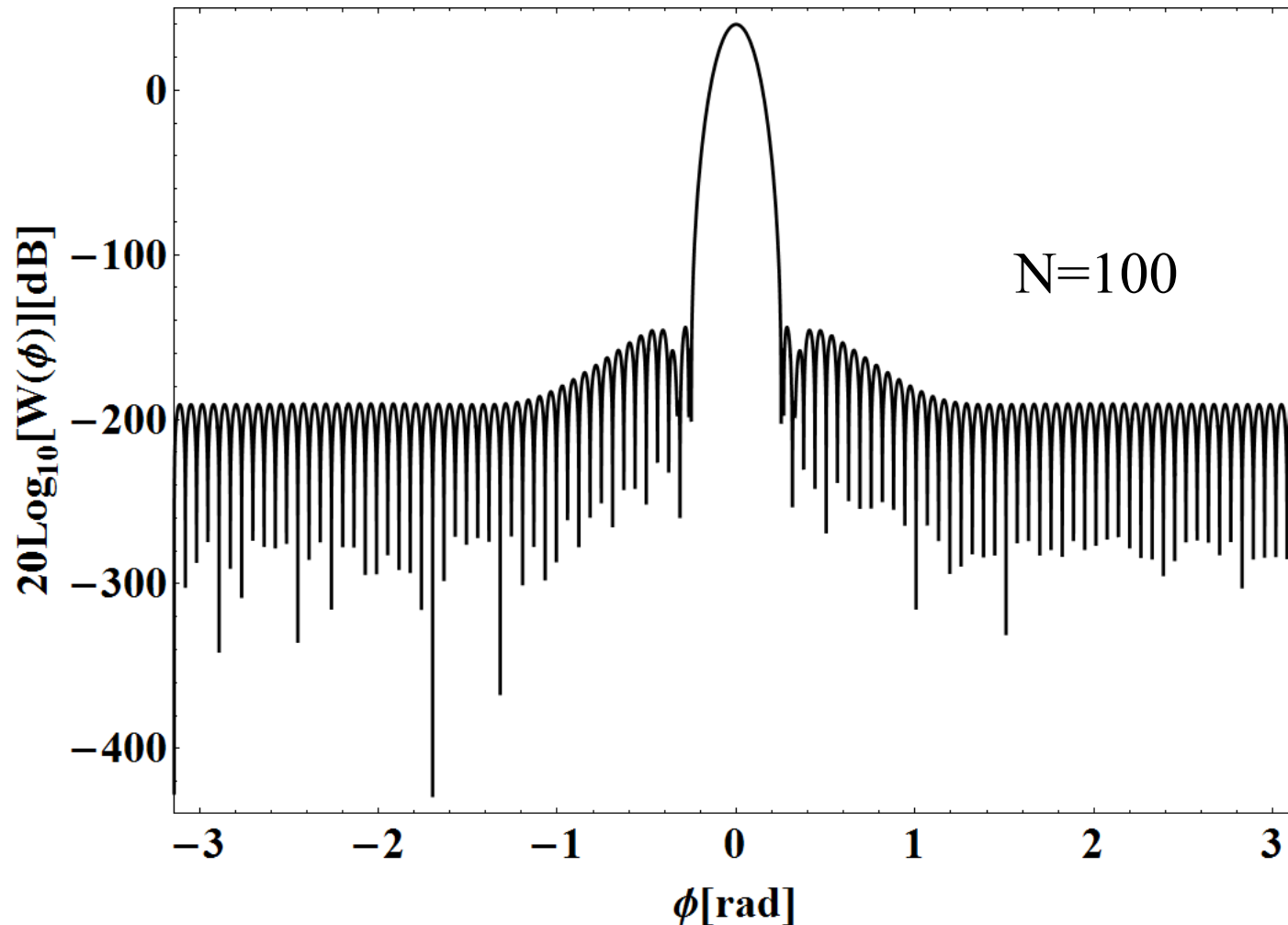
- Width of main lobe $\pm 2(2\pi/N)$
- Suppression of side lobes >60 dB



Blackman-Harris

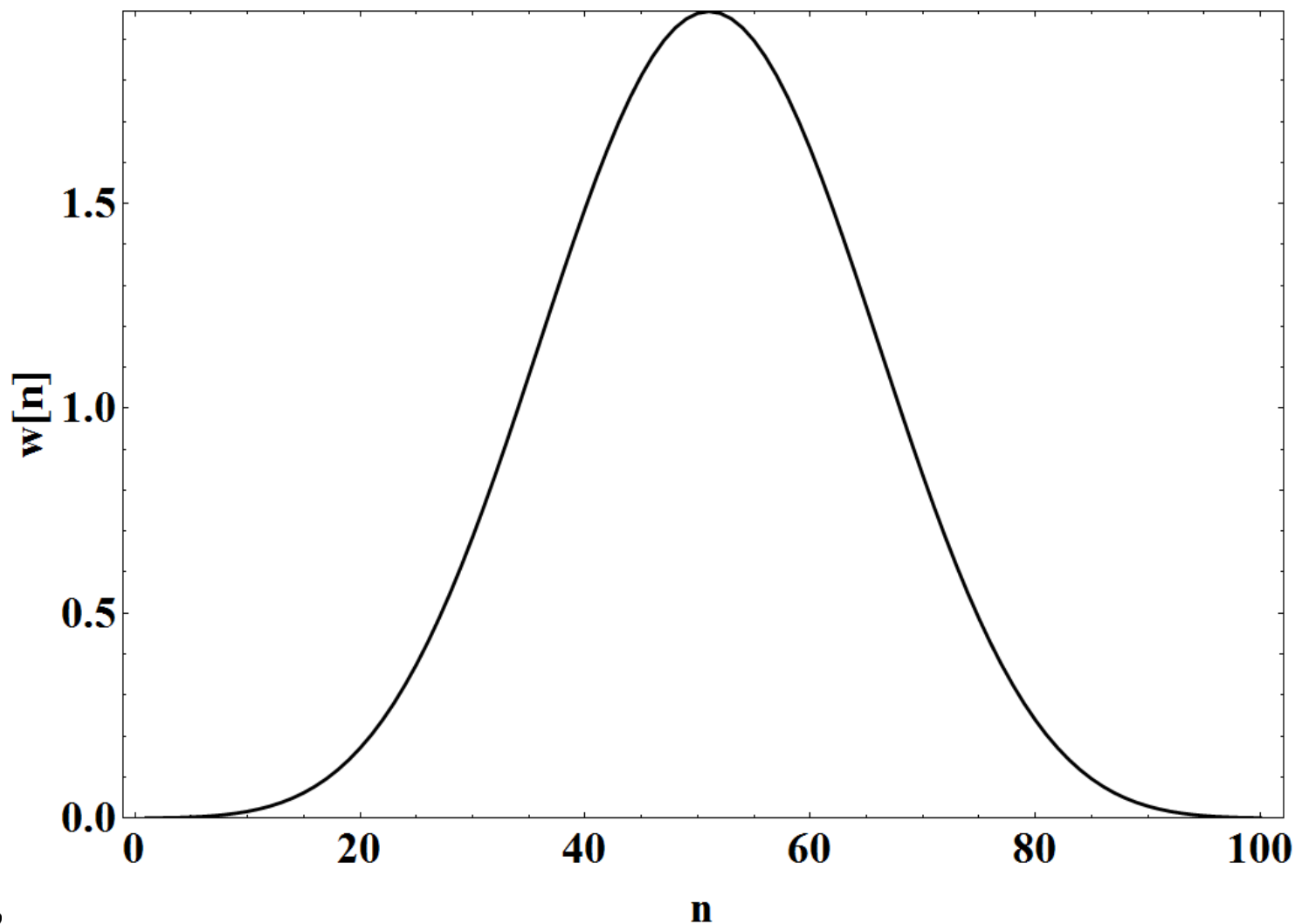
$$0.70634 - 0.96139 \times \cos\left[\frac{2\pi}{N}n\right] + 0.27816 \times \cos\left[2\frac{2\pi}{N}n\right] - 0.02300 \times \cos\left[3\frac{2\pi}{N}n\right] \quad 0 \leq n \leq N-1$$

- Width of main lobe $\pm 3(2\pi/N)$
- Suppression of side lobes > 140 dB



In the time domain

$$0.70634 - 0.96139 \times \cos\left[\frac{2\pi}{N}n\right] + 0.27816 \times \cos\left[2\frac{2\pi}{N}n\right] - 0.02300 \times \cos\left[3\frac{2\pi}{N}n\right] \quad 0 \leq n \leq N-1$$



The effect of the window

- The window avoids sharp truncation of data that would give $\text{Sinc}(f)$ tails in the frequency domain
- The higher the order of the window, the higher the order of the lowest derivative that gets truncated
- However the higher the order of the window, the larger the width of first lobe
- Notice that this implies that, for small k , S_k is also contributed by power at low frequency down to dc.
- Thus for Hannings even the third coefficient (or the second at non-zero frequency) picks up the power from frequencies down to dc, and for Blackmann-Harris even the fourth coefficient (or the third at non-zero frequency) does so.

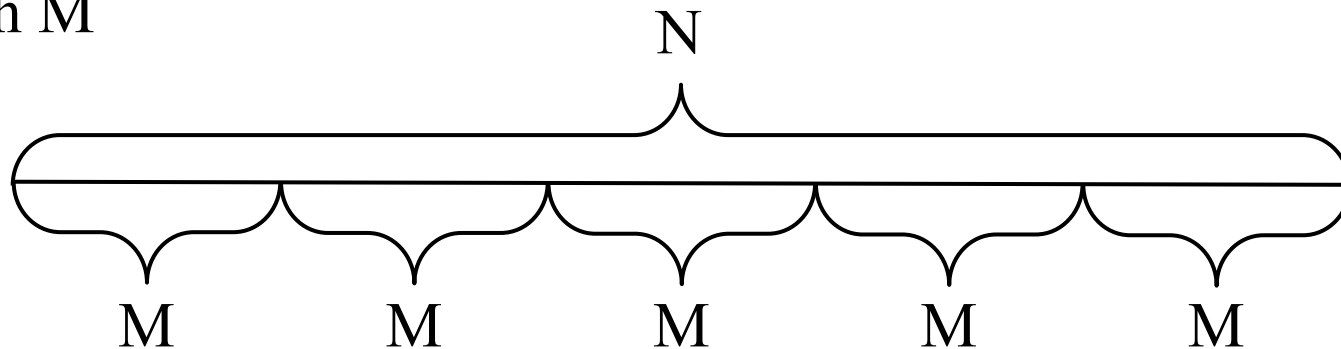
De-trending

- To mitigate the effect of noise at very low frequency leaking into the spectral estimates at high frequency, we may use two approaches:
 - Either drop the coefficients that are affected by the spectral leakage: e.g. <4 for Blackmann Harris Window
 - Or filter data with a high pass filter with a lower roll-off at $1/T$
 - A popular high pass filter, called de-trending, consists of fitting a line to the data with least squares, and subtract then the best fit line from the same data to generate the de-trended data.
 - As noise at frequencies lower than $1/T$ appears substantially as a drift in the data, the method is rather effective.
 - It must be stressed that the method is quite empirical, and statistical properties are not straightforward.

Combining averaging and windowing

Thus spectral leakage is suppressed by windowing (and de-trending).
Fluctuations are reduced by averaging. The most common approach for averaging consists of:

1. dividing the available data series of length N in stretches of equal length M

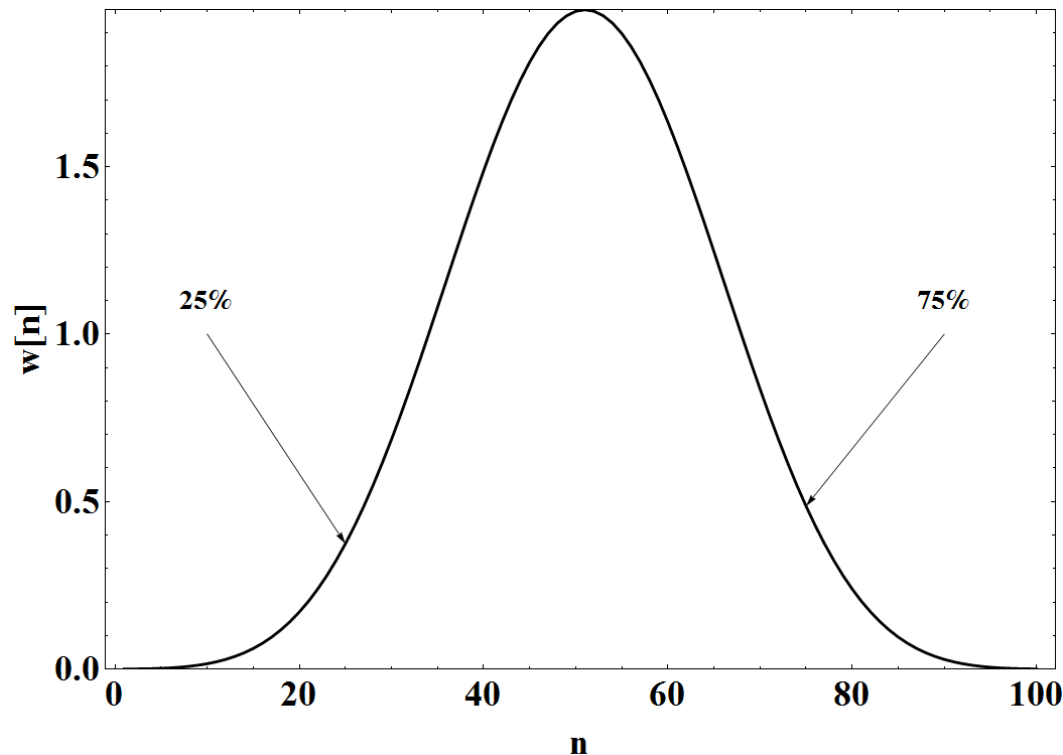


2. detrending each stretch and windowing it with the appropriate window .
3. evaluating $S_{k,j}$ for each stretch j
4. For each value of k , evaluate $\bar{S}_k = \sum_{j=1}^{N/M} S_{k,j} / (N/M)$
5. There is however a more efficient way to divide the data. See the following slide.

Overlapping stretches

The spectral window suppresses the data in the tails.

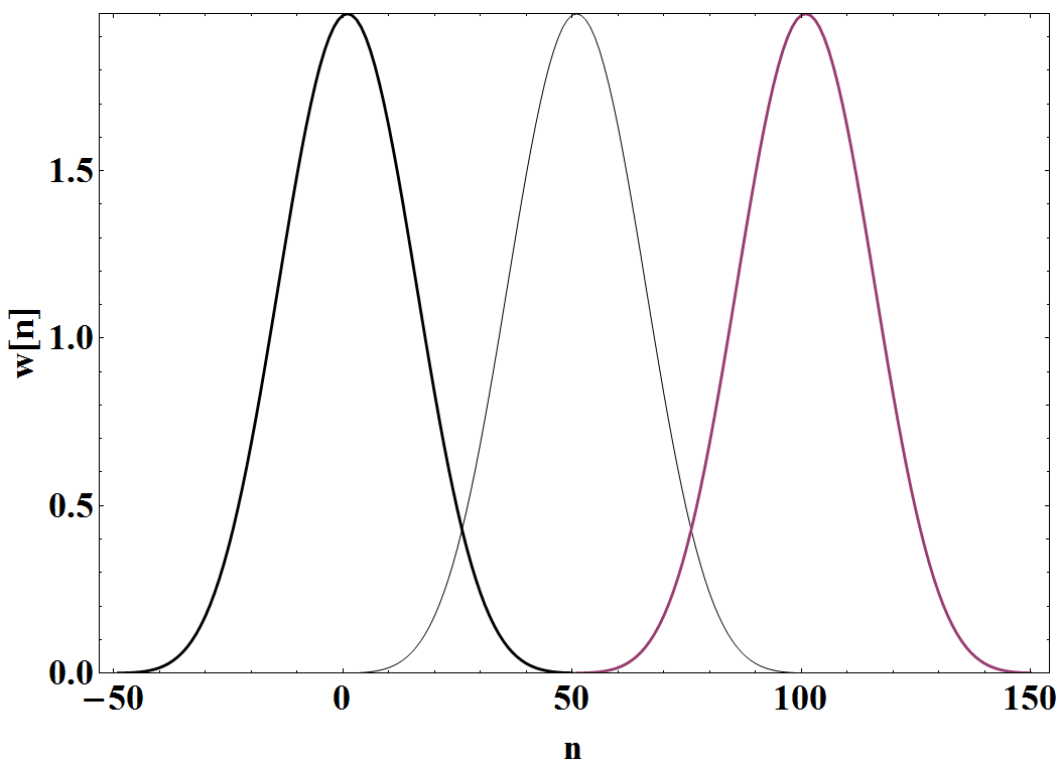
The picture is for the Blackman-Harris window. Arrows show the two 25% tails. In these tails data are weighted by less than $1/4$



Overlapping stretches

Thus adjoining stretches can be somewhat overlapped, never really weighting the data within the overlapping tails more than the remaining ones

For the Blackman-Harris window one can show that 50% overlap or slightly more produce best results



Combining averaging and windowing

Thus best recipe consists of

1. dividing the available data series of length N in overlapping stretches of equal length M
2. Windowing (and de-trending) each stretch with the appropriate window, and finally evaluating $S_{k,j}$ for that stretch (that we label with j)
3. averaging the spectral estimates from different stretches

$$\bar{S}_k = \sum_{j=1}^{N_s} S_{k,j} / N_s$$

The spectral resolution depend on the width of the central lobe of the window. This is usually n times the basic frequency $1/M\Delta T$

The relative error on the spectral estimate depends on the number of stretches N_s entering in the average

$$\Delta \bar{S}_k / \bar{S}_k \approx 1 / \sqrt{(n/M\Delta T) M\Delta T} \sqrt{N_s}$$

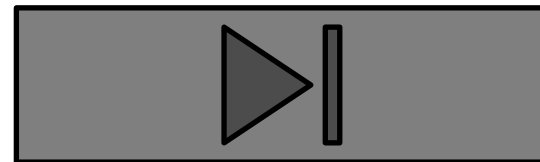
However a more accurate calculation shows that the formula holds with $n=1$
For 50% overlap $(N_s+1)(M/2)=N$:

$$\Delta \bar{S}_k / \bar{S}_k \approx 1 / \sqrt{\frac{2N}{M} - 1}$$

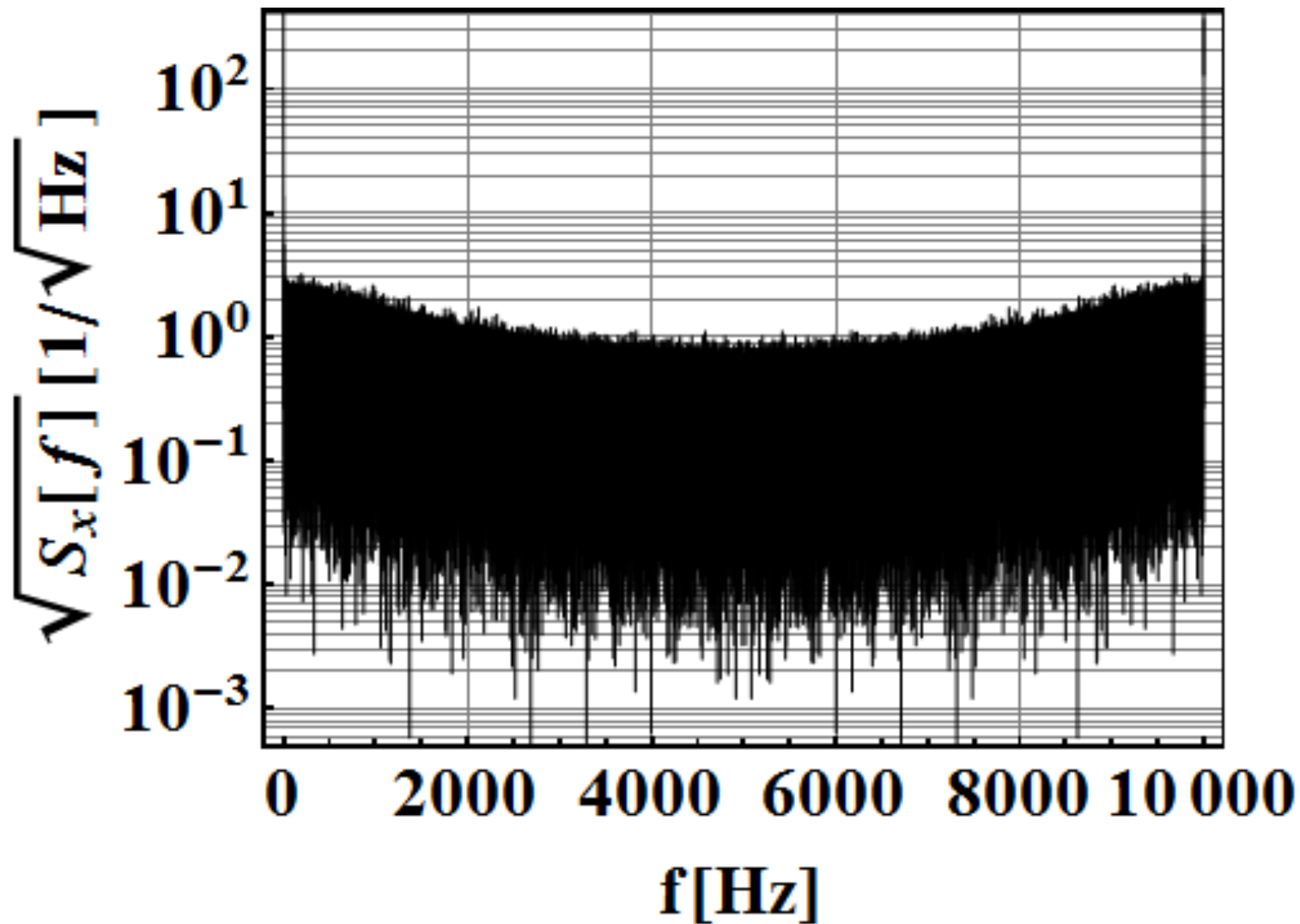
Spectral estimate by FFT: summary

1. Divide the data in stretches
2. Multiply by window
3. Make FFT
4. Take Square Modulus
5. Multiply by ΔT (or $2 \Delta T$ if you need the one-sided PSD)
6. Average different spectra
7. Take error from rms of different spectra

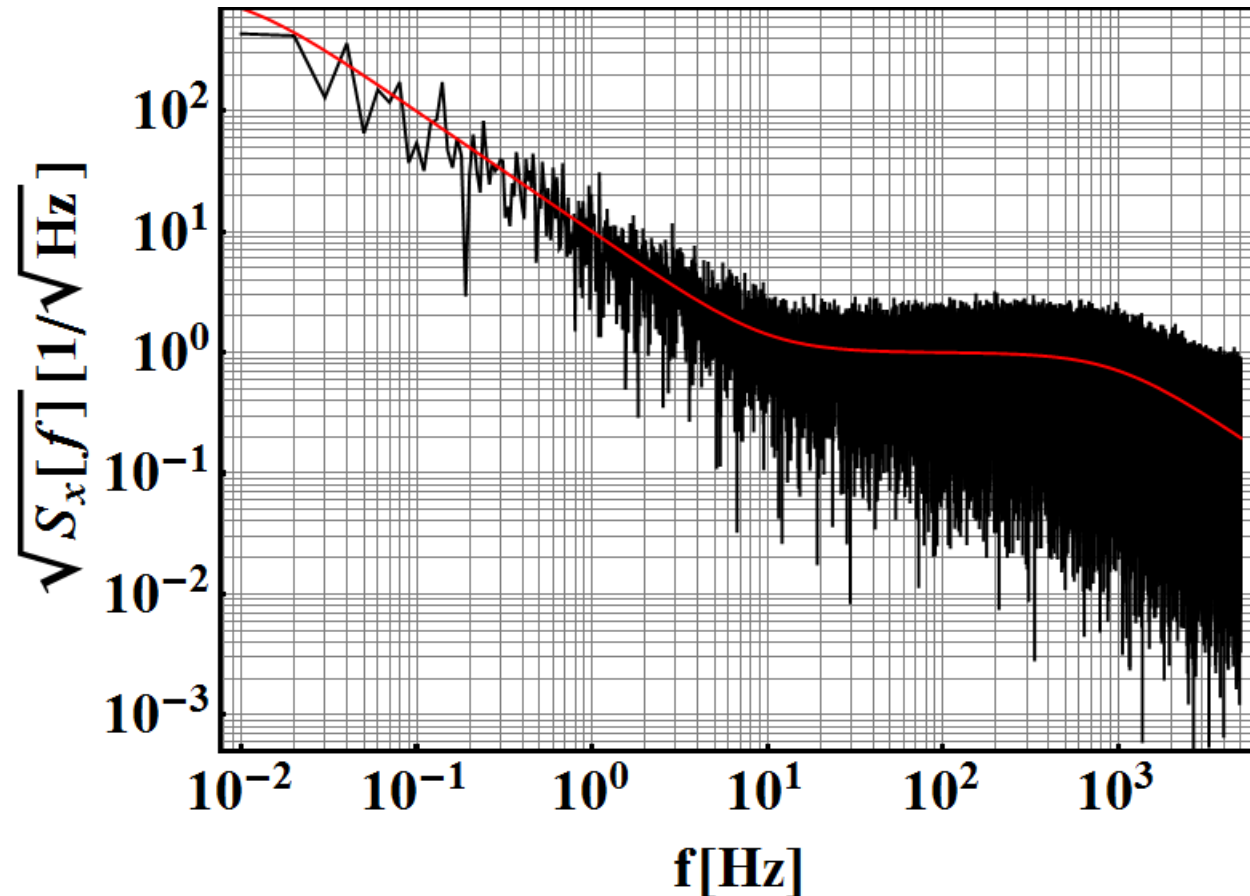
Continuing the previous example



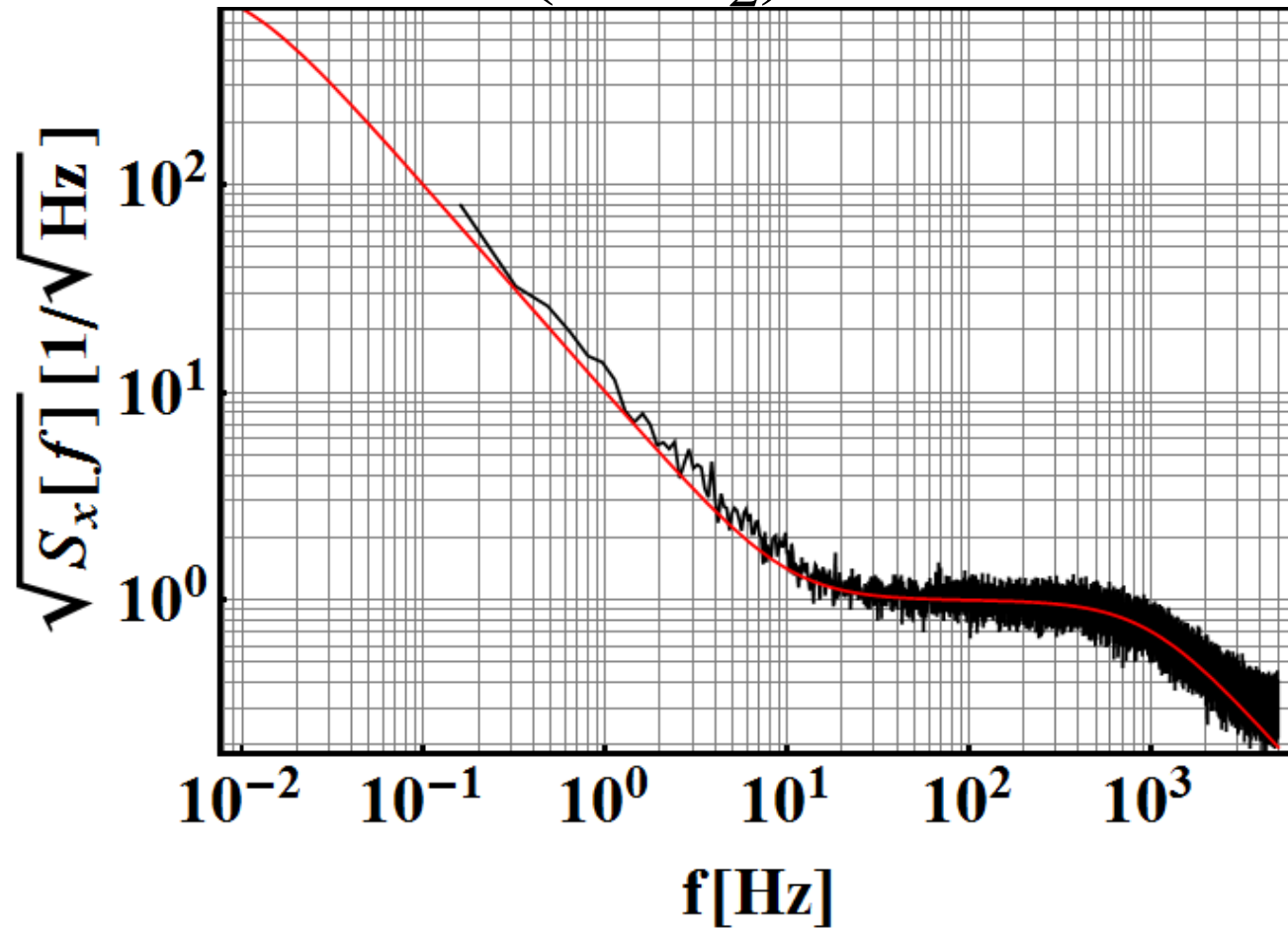
All numbers, no average, log-lin scale
(PSD₁ first plot)



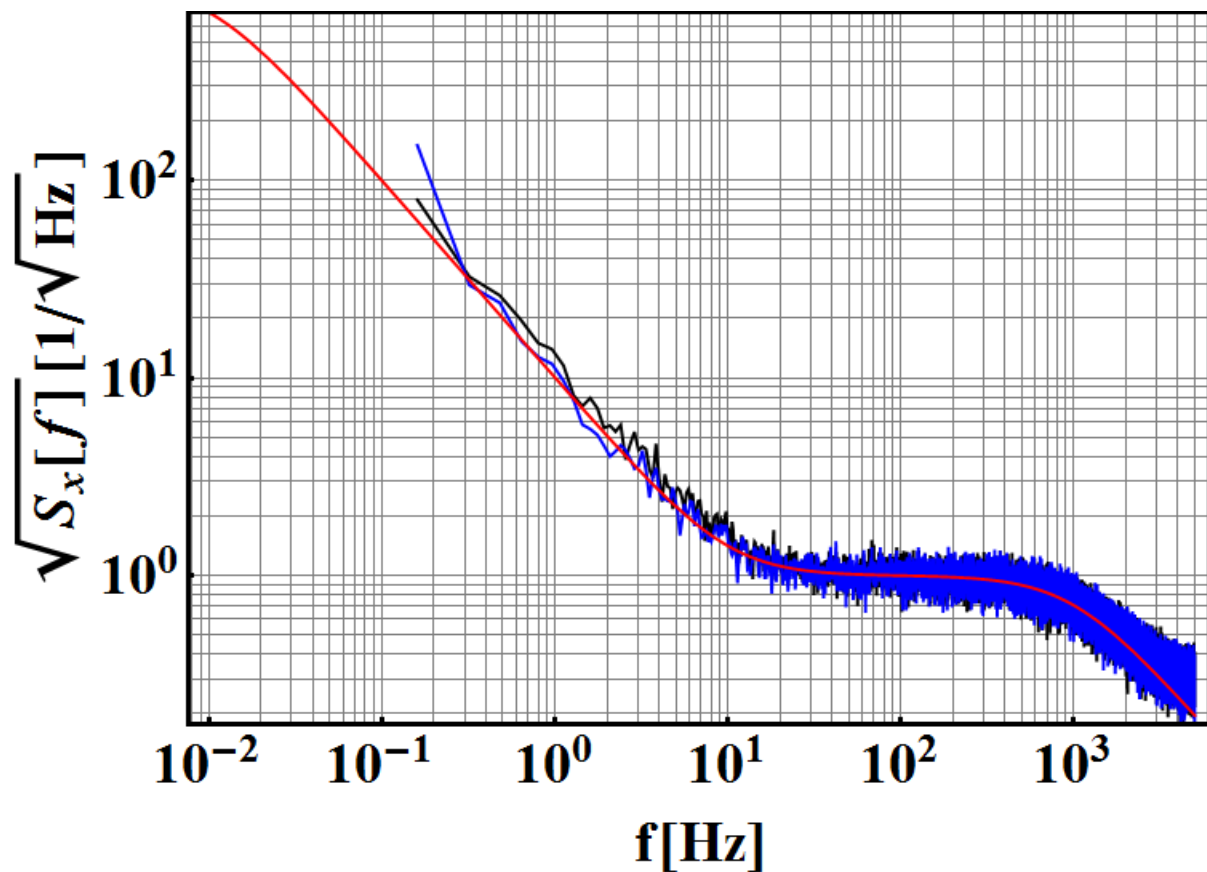
Log-log scale only N/2 coefficients (PSD₁ second plot)



Average of 16 non overlapping stretches (PSD₂)



Hanning window



Blackmann-Harris window

