

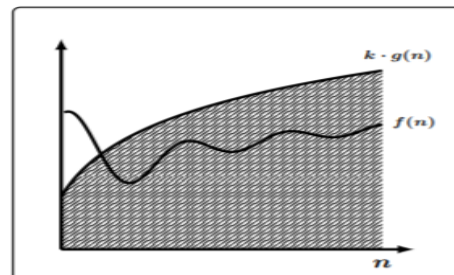
Asymptotic Notation – Big Oh

• Big Oh Notation (upper bounds)

- Let $f(n)$ and $g(n)$ be any real-valued function. We say that g **eventually dominates** f if there is some constant $k > 0$ such that

$$f(n) \leq k \cdot g(n) \quad \text{for all 'large' } n$$

$$O(g(n)) = \left\{ \begin{array}{l} \text{All functions } f(n) \\ \text{that are eventually} \\ \text{dominated by } g(n) \end{array} \right\}$$



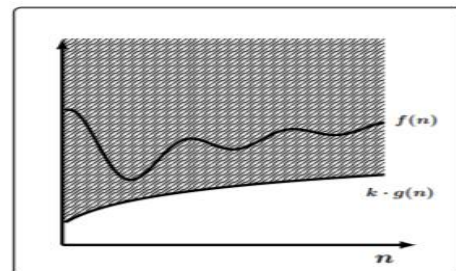
Asymptotic Notation – Big Omega

• Big Omega Notation (lower bounds)

- Let $f(n)$ and $g(n)$ be any real-valued function. We say that g **eventually dominates** f if there is some constant $k > 0$ such that

$$f(n) \leq k \cdot g(n) \quad \text{for all 'large' } n$$

$$\Omega(g(n)) = \left\{ \begin{array}{l} \text{All functions } f(n) \\ \text{that eventually} \\ \text{dominate } g(n) \end{array} \right\}$$

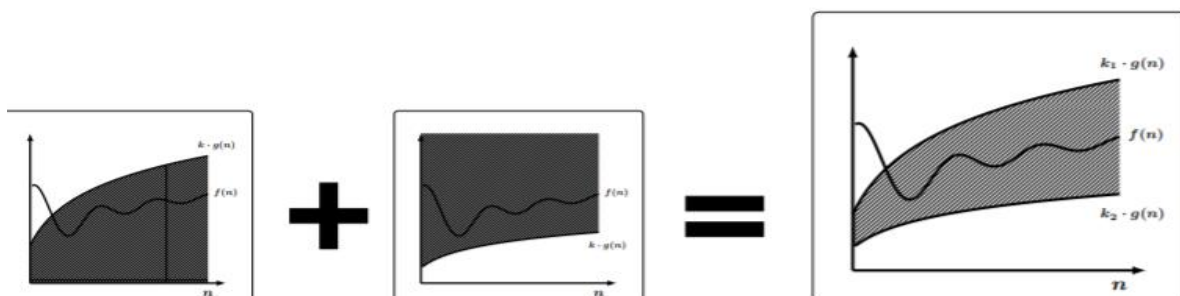


Asymptotic Notation – Big Theta

• Big Theta Notation (exact bounds)

- A function $f(n)$ belongs to $\Theta(g(n))$ if it is eventually **bounded above** and **below** by constant multiples of $g(n)$.

$$\Theta(g(n)) = O(g(n)) \cap \Omega(g(n))$$



Divide-and-Conquer

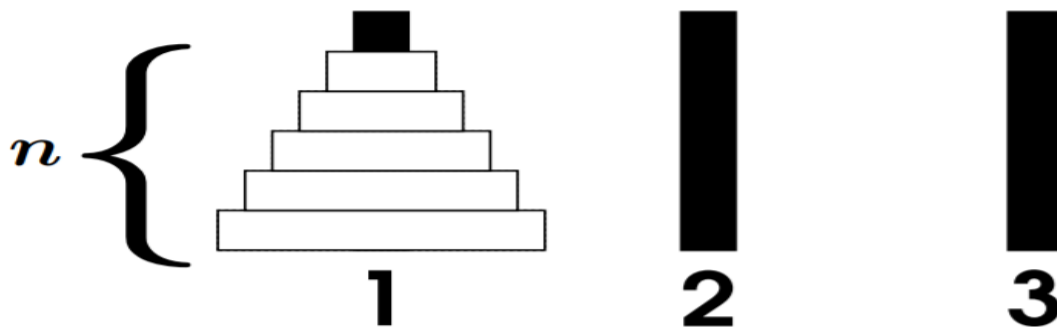
- The Divide-and-Conquer technique is a useful technique for **designing** and **understanding** algorithms by dividing them into easier sub-problems.

Divide-and-Conquer Technique	
Divide)	Divide the problem into several 'self-similar' but smaller sub-problems.
Conquer)	Solve these sub-problems recursively
Combine)	Recombine the sub-problems into a solution for the whole problem

The Towers of Hanoi

We would like an **general algorithm** that solves the Hanoi Tower problem for **any number of blocks**:

MOVE-TOWER (n , post 1, post 3)

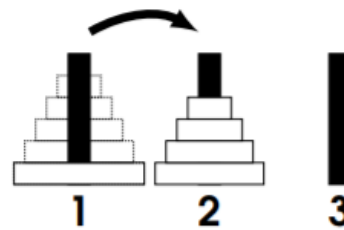


Divide-and-Conquer

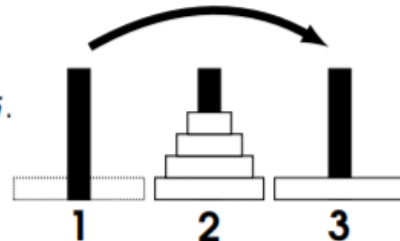
MOVE-TOWER (n, i, j):

Step 1) **MOVE-TOWER** ($n - 1, i, k$)

(move the top part of the tower out of the way)

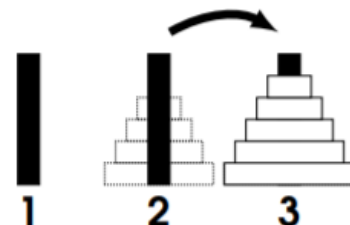


Step 2) Move the base of the tower from i to j .



Step 3) **MOVE-TOWER** ($n - 1, k, j$)

(replace the top part of the tower)



- How long does our MOVE-TOWER algorithm take?

$$T(n) = \text{time to solve MOVE-TOWER } (n, i, j)$$

(for any posts i and j)

- We can find a **recurrence relation** for $T(n)$ by examining the structure of the algorithm:

$$\begin{aligned} T(1) &= 1 \\ T(n) &= \underbrace{T(n-1)}_{\text{Step 1}} + \underbrace{1}_{\text{Step 2}} + \underbrace{T(n-1)}_{\text{Step 3}} \\ &= 2T(n-1) + 1 \end{aligned}$$

(to get the next value of $T(n)$ we multiply by 2 and add 1)

The Step 1 is moving all towers apart from the bottom one (-1) and place it onto another base, then Step 2 is where the single bottom tower is moved from one base to another and then again all the towers which were moved in Step 1 will go back onto the moved tower.

Divide-and-Conquer

- We can start to get an idea about the running time by **iterating** the first few values of $T(n)$
- How can I find the n TH power general form $2^n - 1$
- Not polynomial algorithm. Not in NP not in P in Exponential.
- We can disregard constant and put more thoughts on Exponential
- This gives us an **exact formula** for the running time...

$$T(n) = 2^n - 1$$

- ...but part that important for **scalability** is the 2^n ,

$$T(n) \in \Theta(2^n)$$

(since $2^n - 1 < 2(2^n)$ for sufficiently large values of n)

- The running time for this algorithm quickly becomes **infeasible** to run!
(it takes 'exponential time' to solve)

n	$T(n)$
1	1
2	3
3	7
4	15
5	31
\vdots	\vdots
n	$2^n - 1$

- If we have **64 golden disks** to move,

$$n = 64$$

- The number of moves required to complete the puzzle is, therefore:

$$T(64) = 2^{64} - 1$$

$$= 18,446,744,073,709,551,615$$

(or 1000 moves every second for 5 billion years...)

Sorting Arrays with Divide-and-Conquer

SORTING ALGORITHMS

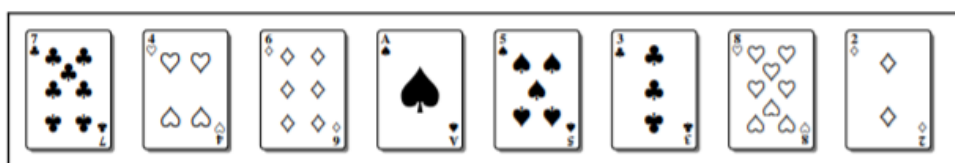
- Suppose we have an **array of integers (or cards)** of length n that we want to sort **ascending order**

(we are ignoring the suit)



Naïve Sorting

- A **naïve sorting algorithm** would be to locate each card **in order** placing them into a new pile,



Naïve Sorting

- What is the **(worst case) running time** for the naïve sorting algorithm?

Step 1) Locating the first card may take at most n steps,

Step 2) Adding to the new pile takes 1 step,
(depending on the data structure)

Step 3) Locating the next card takes at most $(n - 1)$ steps
plus 1 to add to the new pile,
(there is one fewer card to search through)

Step 4) etc.

$$\begin{aligned} T(n) &\approx n + (n - 1) + \dots + 3 + 2 + 1 \\ &= \frac{1}{2}(n^2 + n) = \Theta(n^2) \end{aligned}$$

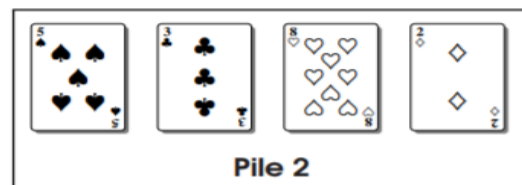
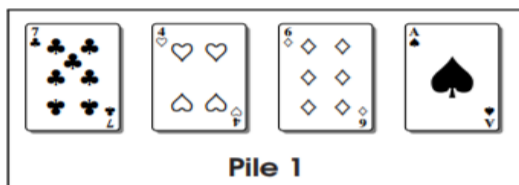
So Naïve sort algorithm is not a good approach is one of the worst ones, because for every n we must traverse in worst case all $n - 1$ cards, that's why we have the equal to Big Theta of n^2 .

The Merge Sort Algorithm

MERGE-SORT($X[1 : n]$):

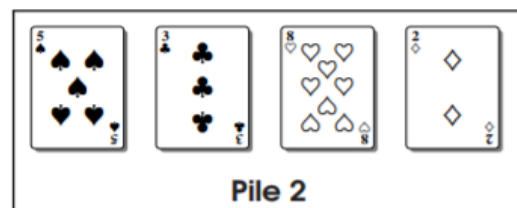
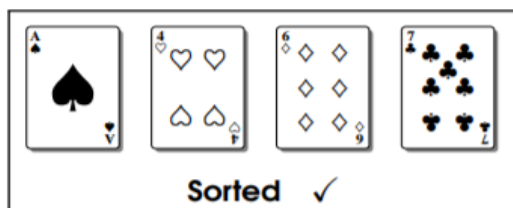
Step 1) Divide into two (roughly) even piles

(cannot divide perfectly if n is odd!)



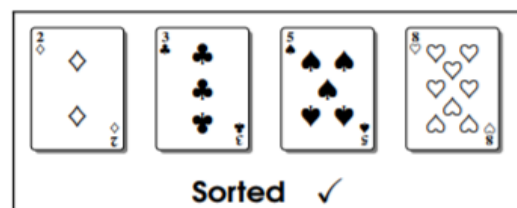
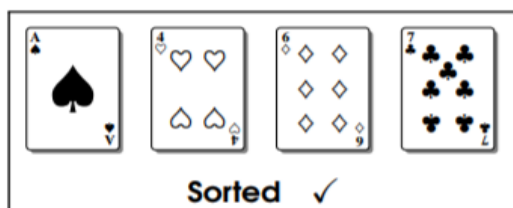
Step 2) MERGE-SORT($X[1 : \frac{1}{2}n]$)

(sort the first pile recursively)



Step 3) MERGE-SORT($X[\frac{1}{2}n : n]$)

(sort the second pile recursively)



Step 4) Merge two sorted piles.

The Merge Sort Algorithm

The Merge Sort Algorithm

- Again, we can ask: how long does our algorithm take?

$$T(n) = \text{time to solve MERGE-SORT}(X)$$

(for any array X of length n)

- We can find a **recurrence relation** for $T(n)$ by examining the structure of the algorithm:

$$\begin{aligned} T(1) &= 1 \\ T(n) &\approx \underbrace{n}_{\text{Step 1}} + \underbrace{T(\lceil n/2 \rceil)}_{\text{Step 2}} + \underbrace{T(\lceil n/2 \rceil)}_{\text{Step 3}} + \underbrace{n}_{\text{Step 4}} \\ &= 2T(\lceil n/2 \rceil) + 2n \end{aligned}$$

(where $\lceil x \rceil$ is the *ceiling function* of x)

- Again, we can **iterate** the first few values of $T(n)$
(easier if we look only at powers of two!)

n	$T(n)$	
1	1	
2	6	$\times 2 + 4$
4	20	$\times 2 + 8$
8	56	$\times 2 + 16$
16	144	$\times 2 + 32$
32	352	$\times 2 + 64$
\vdots	\vdots	

(it is not quite so easy to see what the growth-rate is...)

The Substitution Method**Proof by Induction****Base Case)** Show that your solution holds for $n = 1$.**Inductive Case)** (i) Assume your result holds for $n = k$,(ii) Substitute to confirm that it also holds for $n = (k + 1)$.

- Like knocking over an **infinite stack of dominoes**:
 - The *base case* knocks over the **first domino**.
 - The *inductive case* shows that the dominoes are **spaced close enough** that the k th domino always knocks down the $(k + 1)$ st domino!
(therefore **ALL dominoes will fall!**)

Show that: $T(1) = 1$
 $T(n) = 2T(n-1) + 1$
 is given by $T(n) = 2^n - 1$

Base case:
 $T(1) = 2^1 - 1 = 1$ (one step forward)

Inductive case/Hypothesis
 $T(k+1) = 2 \times T(k) + 1$ (substitute)
 $= 2 \times (2^k - 1) + 1$ (formula)
 $= 2 \times 2^k - 2 + 1$
 $= 2^{k+1} - 1$ (1 because 2 is the base)
 = Therefore Proof Holds for all N

WANT TO SHOW THAT
 $T(k+1) = 2^{k+1} - 1$

- Example:** Show that the solution to the recurrence relation

$$\begin{aligned}
 T(1) &= 1 \\
 T(n) &= 2T(n-1) + 1
 \end{aligned}$$

is given by $T(n) = 2^n - 1$.

Base Case) We just need to check that our formula gives the correct value for $n = 1$.

$$T(1) = 1 = 2^1 - 1$$

Induction Case) Assume that

$$T(k) = 2^k - 1 \quad \text{for some } k \geq 1$$

(this is known as the '*Induction Hypothesis*')

We can substitute into the recurrence relation to find $T(k + 1)$

$$\begin{aligned} T(k + 1) &= 2 \cdot T(k) + 1 \\ &= 2 \cdot (2^k - 1) + 1 \\ &= 2 \cdot 2^k - 2 + 1 \\ &= 2^{k+1} - 1 \end{aligned}$$

Conclusion) Since this has the same form as the Induction Hypothesis, the formula must hold for **ALL** values of n . Q.E.D

The Substitution Method

- How about a more complicated recurrence relation such as

$$\begin{aligned} T(1) &= 1 \\ T(n) &= 2 T(\lceil n/2 \rceil) + 2n \end{aligned}$$

(this was the approximate running time for the merge-sort algorithm)

- Since $T(n)$ depends on $T(n/2)$ rather than the immediate predecessor $T(n - 1)$, we need a **slightly stronger** version of induction!
 - It is not enough to consider the spacing between **neighbouring dominos**,

Proof by Induction (Strong)

Base Case) Show that your solution holds for $n = 1$,

Inductive Case) (i) Assume your result holds for *all* $m \leq k$ for some k ,
 (ii) Substitute to confirm that it also holds for $n = (k + 1)$.

- We may rely not just on the previous 'domino' but on all those that have fallen before!
- When is this useful?
 - If your recurrence relation does not depend on the **previous value**,
 - Or if your recurrence relation involves **multiple calls** to itself, e.g.

$$F(n) = F(n - 1) + F(n - 2)$$

(this recurrence relation generates the Fibonacci numbers)

- **Example:** Show that the solution to the recurrence relation

$$\begin{aligned} T(1) &= 1 \\ T(n) &= 2 T(\lceil n/2 \rceil) + 2n \end{aligned}$$

bounded above by $T(n) \geq n \log_2 n$, for $n \geq 1$

Base Case) Again, we just need to check that our formula gives the correct value for $n = 1$.

$$T(1) = 1 \geq 0 = 1 \log_2 1$$

Induction Case) Assume that

$$T(m) \geq m \log_2 m \quad \text{for all } m \leq k \text{ for some } k \geq 1$$

We can substitute into the recurrence relation to find $T(k+1)$

$$\begin{aligned} T(k+1) &= 2 \cdot T\left(\left\lceil \frac{k+1}{2} \right\rceil\right) + 2(k+1) \\ &\geq 2 \cdot T\left(\frac{k+1}{2}\right) + 2(k+1) \\ &\geq 2 \cdot \left(\frac{k+1}{2} \log_2 \frac{k+1}{2}\right) + 2(k+1) \\ &= (k+1) [\log_2(k+1) - 1] + 2(k+1) \\ &= (k+1) \log_2(k+1) + (k+1) \\ &\geq (k+1) \log_2(k+1) \end{aligned}$$

Conclusion) Hence, it follows that

$$T(n) \geq n \log_2 n$$

for **ALL** values of $n \geq 1$.

Q.E.D

- Hence it follows that the Merge-sort algorithm runs belongs to the class

$$T(n) = \Omega(n \log_2 n)$$

(we can similarly, show that $T(n) = \Theta(n \log_2 n)$, as well)

- **Remarks on Proof by Induction:**

- Often easier to establish **upper** and **lower** bounds than to prove an exact formula.
- You need to **correctly 'guess'** the correct formula before you start!
 - If the algorithm is similar to one whose growth-rate is known, try that!
 - If your first guess does not work, adjust accordingly!
(if you can't bound above by a quadratic, try a cubic, etc..)
 - If the first few values '**misbehave**', use a bigger base case!

The Master Theorem

Let $T(n)$ be a *monotonically increasing* recurrence relation such that

$$T(n) = a T\left(\frac{n}{b}\right) + f(n)$$

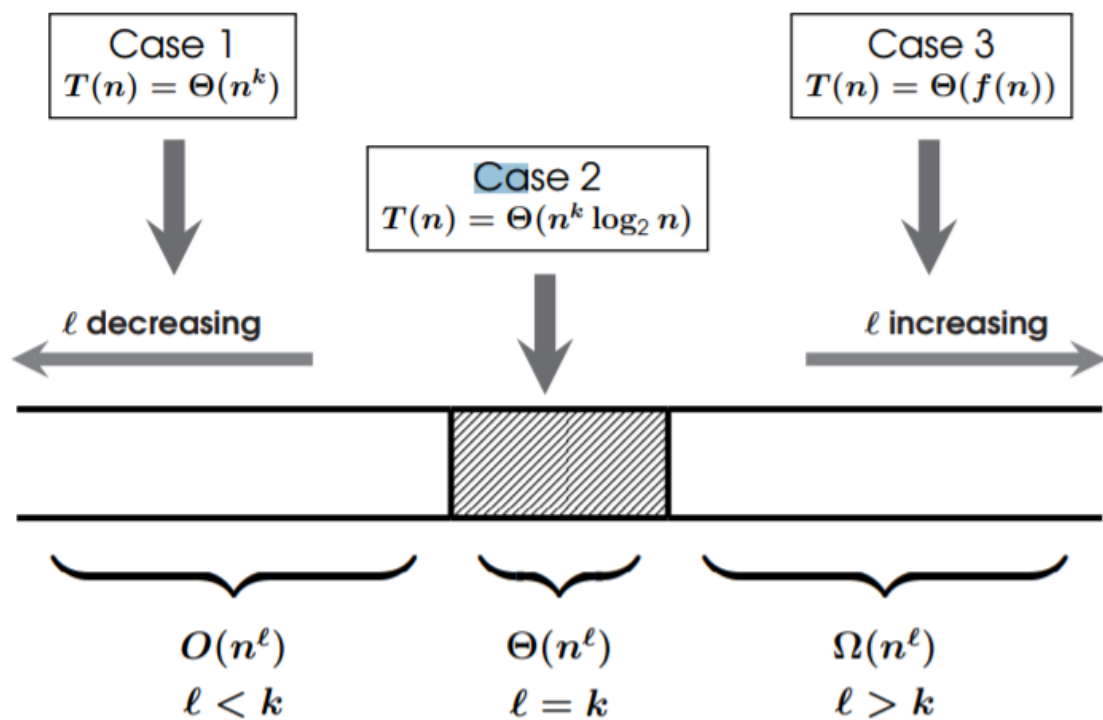
(for some constants $a \geq 1, b \geq 2$.)

Then

$$T(n) \in \begin{cases} \Theta(n^k) & \text{if } f(n) \in O(n^\ell) \text{ for } \ell < k \\ \Theta(n^k \log_2 n) & \text{if } f(n) \in \Theta(n^\ell) \text{ for } \ell = k \\ \Theta(f(n)) & \text{if } f(n) \in \Omega(n^\ell) \text{ for } \ell > k \end{cases}$$

where

$$k = \log_b a = \log_{10} a / \log_{10} b$$



- **Example 1:** Let $T(n)$ be given by the following recurrence relation

$$T(n) = 4 T\left(\frac{n}{2}\right) + 2^n$$

Step 1) Identify the parameters:

$$a = 4, \quad b = 2, \quad \text{therefore} \quad k = \log_2 4 = 2$$

Step 2) Identify the growth rate of $f(n)$

$$f(n) = 2^n \in \Omega(n^3)$$

(bounded below by a cubic, and $k < 3$)

Step 3) Therefore, Case 3 applies, and we have:

$$T(n) \in \Theta(f(n)) = \Theta(2^n)$$

- **Example 2:** Let $T(n)$ be given by the following recurrence relation

$$T(n) = 2 T\left(\frac{n}{4}\right) + \sqrt{n+1}$$

Step 1) Identify the parameters:

$$a = 2, \quad b = 4, \quad \text{therefore} \quad k = \log_4 2 = 0.5$$

Step 2) Identify the growth rate of $f(n)$

$$f(n) = \sqrt{n+1} \in \Theta(\sqrt{n})$$

(bounded above and below by a square root, and $k = 0.5$)

Step 3) Therefore, Case 2 applies, and we have:

$$T(n) \in \Theta(n^k \log_2 n) = \Theta(\sqrt{n} \log_2 n)$$

- **Example 3:** Let $T(n)$ be given by the following recurrence relation

$$T(n) = 3 T\left(\frac{n}{2}\right) + \log_2 n$$

Step 1) Identify the parameters:

$$a = 3, \quad b = 2, \quad \text{therefore} \quad k = \log_2 3 \approx 1.5849$$

Step 2) Identify the growth rate of $f(n)$

$$f(n) = \log_2 n \in \Theta(n)$$

(bounded above by a linear function, and $k > 1$)

Step 3) Therefore, Case 1 applies, and we have:

$$T(n) \in \Theta(n^k) = \Theta(n^{1.5849})$$



WARNING! WARNING!



- There is a **mistake** in the previous slide!
- Every approximation, no matter how accurate, will **eventually diverge**!

$$\Theta(n^{1.58}) \neq \Theta(n^{1.584}) \neq \Theta(n^{1.5849}) \neq \dots \neq \Theta(n^{\log_2 3})$$

(we cannot use approximations when writing growth rates)

- The **correct** growth-rate for $T(n)$ should be

$$T(n) \in \Theta(n^{\log_2 3})$$

Value B – how many sub problems did I divide the problem

Value A – how many sorting

$F(n)$ – any function which an overhead along the way is

It will totally depend on the overhead,

WHAT IS A VALUE L