

Nery Cano

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EXPERIENCE

UX/UI Design Mentor - Avocademy

Remote | Oct 2022 - Present

- Monitor student progress in studies and give constructive feedback to help with their UX/UI design career success.
- Assist students with emergencies that have the potential to affect their academic progress.
- Build videos tutorials for students who are behind their activities to help them move on quickly and effectively.

UX/UX Designer- Freelance Designer (Chalc.io)

Remote | March 2022 - Present

- Lead designer, taking charge of a team of 5 designers in synchronization with the client.
- Create a component library by implementing the rule of 8 grid system with the result that the team experiences more flexibility.
- Ensure accessibility standards during the design process for all potential users to be able to have easy access to the information.
- Develop desktop apps for SAAS platform by executing processes such as discovery phase, ideation, wireframe, UI design, prototype and developer handoff.
- Communicate with the client to understand the product and suggest solutions by creating high-quality features.
- Deliver handoff for developers, and have constant communication with the lead software engineer to review the design before it gets into development.

UX/UI Designer - Freelance Designer (Shine)

Remote | January 2022 - March 2022

- Perform UX/UI design process for B2B platform using agile methodology to iterative and improve features.
 - Collaborate with the team to understand the product objectives and make suggestions through the design process.
 - Develop and implement user centered design processes by designing creative solutions.
 - Establish standards for interaction design artifacts including flow diagrams, wireframes, prototypes, and interaction definitions.
- Produce high-quality user interfaces and visual design - from concept to launch on mobile application

SKILLS

Research: User Experience Design, Design Research, User Research, User Stories, User Flows, Personas, Site Mapping

Design: User Interface Design, Mobile App Design, Web Design, Design Thinking, Interaction Design, Style Guide, Typography, Wireframes, Ideation, Prototypes, User Testing, Mockups, Usability Testing, HTML, CSS

Toolkit: Figma, Miro, InVision, Adobe illustrator, Procreate, Otter, Visual Studio Code

Soft Skills: Agile Mindset, Scrum Framework, Empathy, Communication, Attention to Detail, Curiosity, Collaboration, Adaptability, Critical Thinking, Problem Solving, Creativity, High Motivation

Education

Avocademy, UX/UI Designer Certified