Use Case Name: Select Custom Color	ID: 13	Importance Level: High
Primary Actor: User	Use Case Type: Detail, Essential	

Stakeholders and Interests:

• User - wants to change the color they will use to paint cells

Brief Description: This use case describes how the user selects a new color to use for drawing.

Trigger: User opens the color picker menu.

Type: External

Relationships:

• Association: User

- Include:
- Extend:
- Generalization:

Normal Flow of Events:

- 1. The User taps a button to open the color picker menu.
- 2. The User selects a color by tapping an area on the color picker's RGB spectrum or typing in a hexadecimal color code.
- 3. The User taps the "Save" button to apply the change and return to the drawing screen.

Subflows:

Alternate/Exceptional Flows:

• 3a. The User may tap the "Cancel" button at any time to return to the drawing screen, with the color changing back to what it was before the color picker menu was opened.