Yanwen Lin

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GitHub: https://github.com/jasonyanwenl

Education Background

Carnegie Mellon University

M.S. in Intelligent Information Science (School of Computer Science), GPA: 3.91/4.0

Aug.2019-Dec.2020 (expected)

M.S. in Civil and Environmental Engineering, GPA: 3.94/4.00

Aug.2017-Dec.2018

Selected Courses: Distributed Systems, Parallel Computer Architecture and Programming, Introduction to Deep Learning, Cloud Computing, Search Engines, Computer Networks, Introduction to Computer System, Data Structure and Algorithm

Dalian University of Technology

B.Eng. in Civil Engineering, GPA: 3.8/4.00 (top 10%)

Sep.2013 - Jun.2017

Professional Skills

- Programming Languages: Java, Python, C, Scala, Bash, HTML/CSS/Javascript, MATLAB, R
- Software and Tools: AWS, PyTorch, MySQL, Hadoop, Spark, CUDA, OpenMP/MPI, Spring Boot, Docker, Git

Work Experience

LinkedIn Sunnyvale

System and Infrastructure Engineer Intern [source]

Jun.2020-Aug.2020

- Developed API services for core functionalities provided by LinkedIn business-wide monitoring platform ThirdEye.
- Designed a workflow for requesting ad-hoc anomaly detection and root cause analysis services.
- Refactored partial services to separate the logics of frontend and backend to use those API services.

Horizon Robotics Nanjing

Backend Software Engineer Intern

Jan.2019-Mar.2019

- Integrated Apache Druid with access control system using basic security and Kerberos extension.
- Coordinated pluggable Apache Kylin with Hadoop computing engine, HBase data storage and Hive data warehouse.

Metro 21 Institute Pittsburgh

Data Science Research Intern [source][paper]

Jun.2018-Oct.2018

- Built an evaluating system which feeds ~600k lines of fire and property data within entire Pittsburgh into a XGBoost model to estimate its performance using Python Pandas and Jupyter Notebook.
- Identified potential factors that leads to high fire risk based on model result and informs the Bureau of Fire's prioritization of property fire inspections.

Projects

AFS-style Distributed File System Based on Check-on-use Cache Policy

Jan.2020-Feb.2020

- Developed a distributed file system including interposition shared library and RPC server from scratch.
- Designed a complicate RPC protocol message format for communication between RPC client and server.
- Implemented open-close session to resolve conflicts of sharing files between concurrent users.
- Integrated check-on-use cache proxy and LRU eviction policy to reduce file retrieval latency.

High Performance Web Service for Data Retrieval

Oct.2018-Dec.2018

- Conducted Extract, Transform and Load on a large Tweets dataset (~ 1.2 TB).
- Developed user intimacy ranking system and topic word extraction system based on pre-processed Twitter data and provided APIs for client queries.
- Optimized various aspects of the system such as database schema, load-balancing, data sharding and replication.
- Achieved 6th in a 6-hour live server-performance competition out of 32 teams.

Learning Management Web Application Based on Spring Boot [source][demo]

May.2020-Jun.2020

- Built a web application helping users manage their learning entities and add arbitrary tagging for each recorded entity.
- The Web application is based on Java Spring-Boot framework with MySQL as Database and Hibernate as ORM tool.

Multi-track Music Generation with Transformer Model [demo]

Mar.2020-May.2020

- Developed a Transformer language model to generate multi-track music pieces including piano, guitar, drum, etc.
- Applied various data representation techniques such as composer and hybrid modes to model the interdependency between different music tracks.