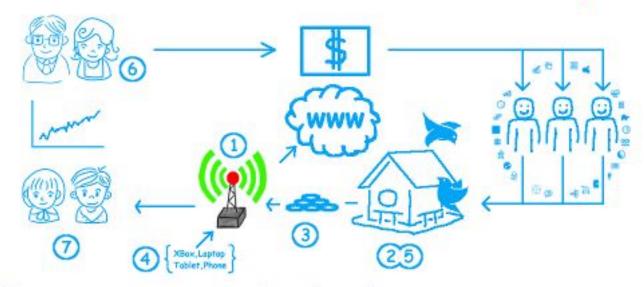
The NetDispenser is an edu-kiosk enables that a parent their childrens' supplement education by requiring them to complete educational activities in exchange for internet access. Children quickly develop a birdbirdfeeder relationship with the system and learn to "feed" themselves as necessary with educational content chosen by the parent. Rather than asking a child to read an article before playing more video games, for example, the child now asks for more articles to read. Likewise. it can result in the child asking software for more math work, or any subject at all because NetDispenser acts as a single point of motivation. And this motivation consistent translates to a consistent effort, regardless of subject matter. To realize its potential the project needs a wide variety of contributors. But where the incentive contribute?

## Idea: Incentivize free edu-software development



The project aims to solve the This arrangement can increase "incentive problem" by creating an communication ecosystem around free education and developers and result in that developers and education attractive and pasttime. Parents who utilize the from a greater number of credit-transfer functionality are contributors. The system also asked to become subscribers, but has potential as a research tool they are also provided with an and for use in schools. interface to distribute 100% of this is an experiment, and the their subscription fee to the experiment needs you. developers of their choice.

between users compensates fine-tuned activities with makes free increased effectiveness. And software development by providing a tangible incentive viable it can stimulate new innovations join us!